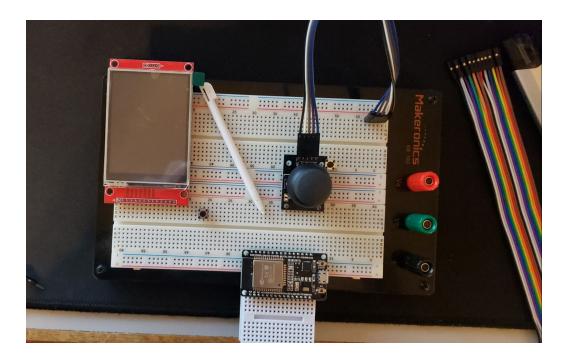
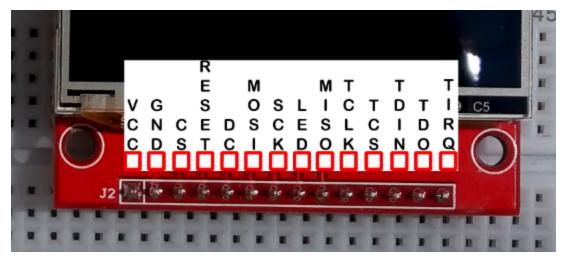
# **ESP 32 and TFT LCD Build Progress**FALL SEMESTER 2020

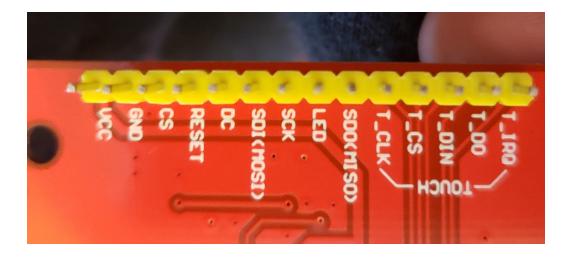
# Layout

Looking at our first design photo,





## Pin Layout credit to XTronical



Screen and device working in unison

Pin Layout Credit, My phone camera and the back of the board,

Side note here, Why on earth would you put a pin layout like this, which could fit on the front EASILY. Continuing.

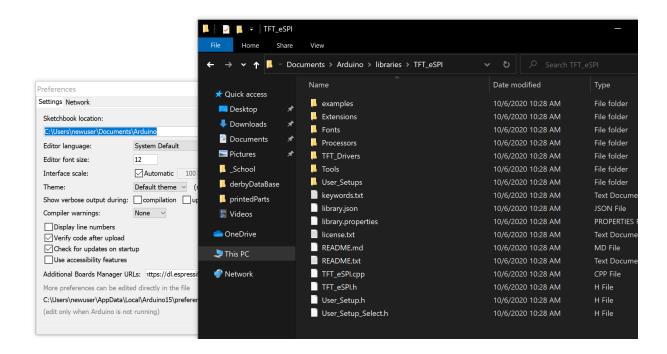
### TFT\_eSPI

by **Bodmer** Version **2.2.23 INSTALLED** 

TFT graphics library for Arduino processors with performance optimisation for STM32, ESP8266 and ESP32 Supports TFT displays using drivers (ILI9341 etc) that operate with hardware SPI or 8 bit parallel.

More info

Installing the TFT LCD Library to allow the device to utilize the screen



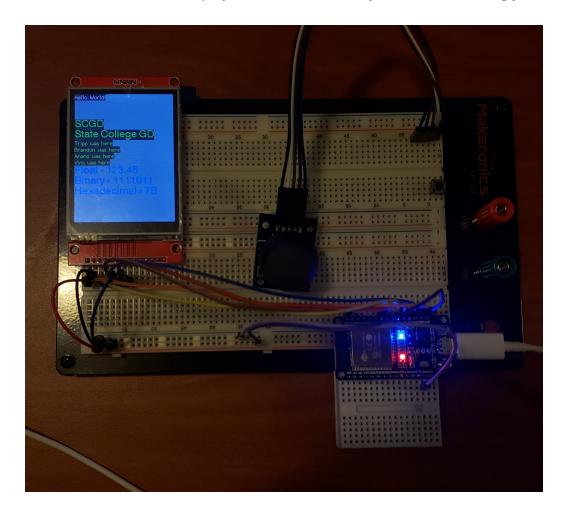
Since we are developing something different here we have to go to the User\_Setup.h and change our preferences to make sure we are utilizing this correctly, Without this, it would <u>NOT</u> work.

```
// ###### EDIT THE PIN NUMBERS IN THE LINES FOLLOWING TO SUIT YOUR ESP32 SETUP ######
     // For ESP32 Dev board (only tested with ILI9341 display)
     // The hardware SPI can be mapped to any pins
     //#define TFT MISO 19
     //#define TFT MOSI 23
     //#define TFT SCLK 18
194
     //#define TFT_CS 15 // Chip select control pin
                        2 // Data Command control pin
4 // Reset pin (could connect to RST pin)
     //#define TFT_DC
196
     //#define TFT_RST
     //#define TFT RST -1 // Set TFT RST to -1 if display RESET is connected to ESP32 board RST
     //#define TOUCH_CS 21
                                // Chip select pin (T_CS) of touch screen
                            // Write strobe for modified Raspberry Pi TFT only
     //#define TFT WR 22
203 // For the M5Stack module use these #define lines
```

Here we define pin headers

#### Comment out these lines

Since this is a wide use display we have to make adjustments accordingly



And Utilizing some examples and expanding our knowledge we now have figured out the full function of the screen.