

# I. Logarithmic Scales in Acoustics

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**The human hearing range**

# Human hearing range

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The human ear **perceives** sound pressures from **20  $\mu\text{Pa}$**  (threshold of hearing) to **20 Pa** (pain threshold), a ratio of **1 : 1,000,000**.

$$\frac{20}{20 \times 10^{-6}} = 1 \times 10^6$$

The pain threshold is about a million times louder than the weakest audible sound.

# Scaling human hearing

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The human hearing is too large for a linear scale, so the logarithmic decibel scale is used, matching human hearing.

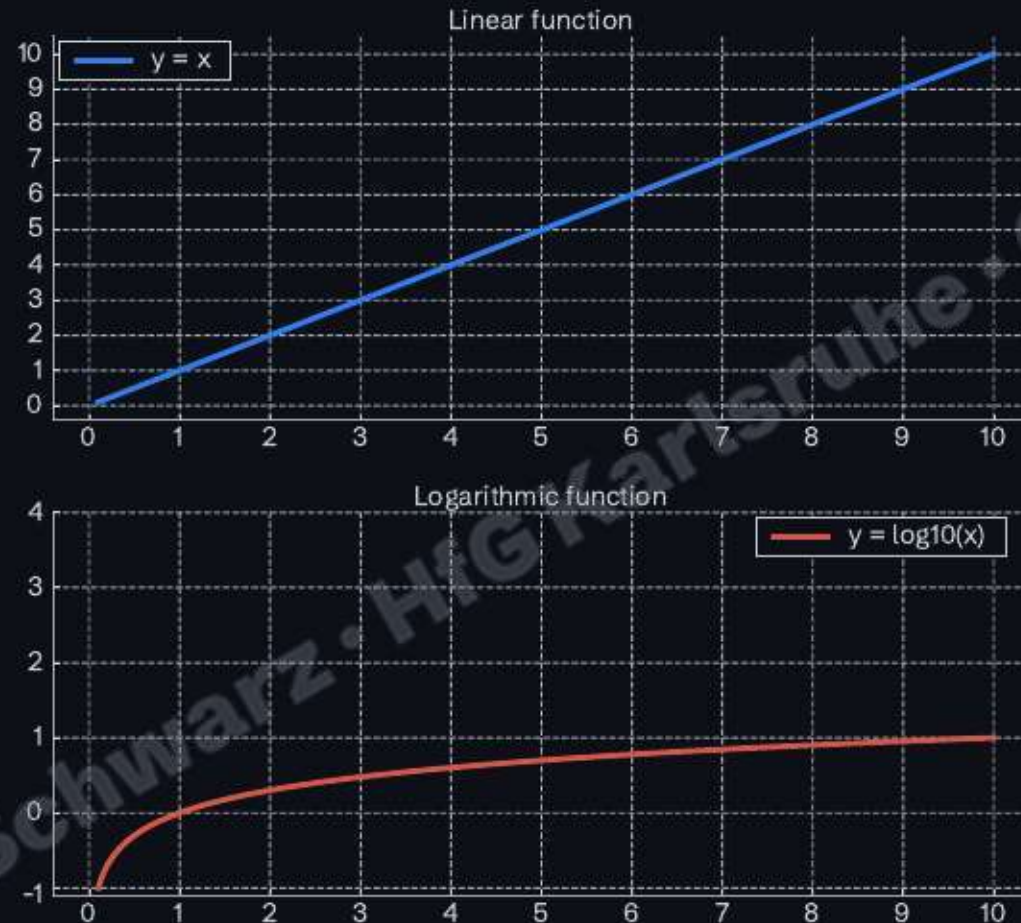
$$(0.00002 \rightarrow 20Pa)$$



$$(0 \rightarrow 120dB SPL)$$

## Examples in air at standard atmospheric pressure

Sound source	Distance	Pa	dB <sub>SPL</sub>
Eruption of Krakatoa	165 km	—	172
Jet engine	1 m	632	150
Trumpet	0.5 m	63.2	130
Threshold of pain	At ear	20-200	120-140
Risk of instantaneous noise-induced hearing loss	At ear	20.0	120
Jet engine	30-100 m	6.32-200	110-140
Traffic on a busy roadway	10 m	0.20-0.63	80-90
Hearing damage (long-term exposure)	At ear	0.36	85
TV (home level)	1 m	$6.32 \times 10^{-3}$ -0.02	50-60
Normal conversation	1 m	$2 \times 10^{-3}$ -0.02	40-60
Light leaf rustling, calm breathing	Ambient	$6.32 \times 10^{-5}$	10
Hearing threshold	—	$20 \times 10^{-6}$	0



Logarithmic compression makes the enormous range of human hearing manageable.

## II. Logarithmic Principles

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### Decibels and ratios



# Decibel

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A decibel is one-tenth of a Bel, a unit named after Alexander Graham Bell, expressing power ratios logarithmically.

- Expresses **relative change** (ratio between two physical quantities)
- A **logarithmic unit** (compresses large ranges into manageable numbers)

# Logarithm

The logarithm is the inverse function of exponentiation:

$$b^x = a \implies x = \log_b(a)$$

**Example:**

$$2^5 = 32 \implies 5 = \log_2(32)$$

**Note:**  $\log_x(1) = 0 \implies$  ratio of 1 gives 0 dB



# Properties of logarithmic scales

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Human perception of intensity follows an approximately logarithmic relationship.

## Benefits:

- Matches nonlinear human perception
  - Represent ratios ( $\times 2$ ,  $\times 10$ , etc.) consistently
  - Display data spanning many orders of magnitude on one scale
  - Reveal details at both low and high ends
- Used for frequency and magnitude displays

## Linear and logarithmic scales

With a logarithmic scale, the values of the tick marks increase by the same factor over equal distances (e.g., a base value of 10 raised to the powers 0, 1, 2, 3, etc.)



With a linear scale, the values of the tick marks increase by the same amount over equal distances.

## Decibel relationships

Change (dB)	Power	Amplitude	Perception
+1 dB	$\sim 1.26\times$	$\sim 1.12\times$	Barely noticeable
+3 dB	$\sim 2\times$	$\sim 1.41\times$	Clearly noticeable
+6 dB	$\sim 4\times$	$\sim 2\times$	Noticeably louder
+10 dB	$10\times$	$\sim 3.16\times$	About $2\times$ as loud
-1 dB	$\sim 0.79\times$	$\sim 0.89\times$	Barely noticeable
-3 dB	$\sim \frac{1}{2}$	$\sim 0.71\times$	Clearly quieter
-6 dB	$\sim \frac{1}{4}$	$\sim \frac{1}{2}$	Noticeably quieter
-10 dB	$1/10$	$\sim 0.32\times$	About $\frac{1}{2}$ as loud

# Audio demonstration: Decibel changes

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Pink noise demonstrating relative dB changes (each compared to reference):

▶ [Play demonstration](#)

## Three A/B comparisons:

1. Reference → **+3 dB** (2× power, clearly noticeable)
2. Reference → **+6 dB** (4× power, 2× amplitude, noticeably louder)
3. Reference → **+10 dB** (10× power, about 2× as loud)

# Absolute and relative dB

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- **With suffix** → absolute level (SPL, dBV, dBm, dBFS)
- **Without suffix** → relative ratio (input/output)

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## III. Decibel Formulas

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**Power and magnitude ratios**



# Decibel formulas

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## Power quantities:

$$X_{dB} = 10 \log_{10} \left( \frac{X}{X_{\text{ref}}} \right)$$

## Field quantities (magnitude):

$$X_{dB} = 20 \log_{10} \left( \frac{X}{X_{\text{ref}}} \right)$$

- $10 \log_{10}$  → Power, Intensity
- $20 \log_{10}$  → Amplitude, Voltage, Current, Pressure

# Power and magnitude relationship

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Power is proportional to the square of field quantities:

$$P = U \cdot I = R \cdot I^2 = \frac{U^2}{R}$$

When converting field quantities to decibels, this square relationship means:

$$20 \log_{10} \left( \frac{U}{U_{\text{ref}}} \right) = 10 \log_{10} \left( \frac{U^2}{U_{\text{ref}}^2} \right) = 10 \log_{10} \left( \frac{P}{P_{\text{ref}}} \right)$$

→ *The factor of 2 comes from the square relationship between power and field quantities.*

## Converting between linear values and decibels

Power ratio:

$$x \text{ dB} = 10 \log_{10}(a) \iff a = 10^{\frac{x}{10}}$$

Amplitude ratio:

$$x \text{ dB} = 20 \log_{10}(a) \iff a = 10^{\frac{x}{20}}$$

Example:

Two signals whose levels differ by 6 dB have an amplitude ratio of  $10^{\frac{6}{20}} \approx 2$

## Example: doubling voltage and power in dB

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- Voltage doubles (1 V  $\rightarrow$  2 V):

$$20 \log_{10}(2/1) \text{ dB} \approx 20 \cdot 0.3010 \text{ dB} = +6.02 \text{ dB}$$

- Power doubles (1 W  $\rightarrow$  2 W):

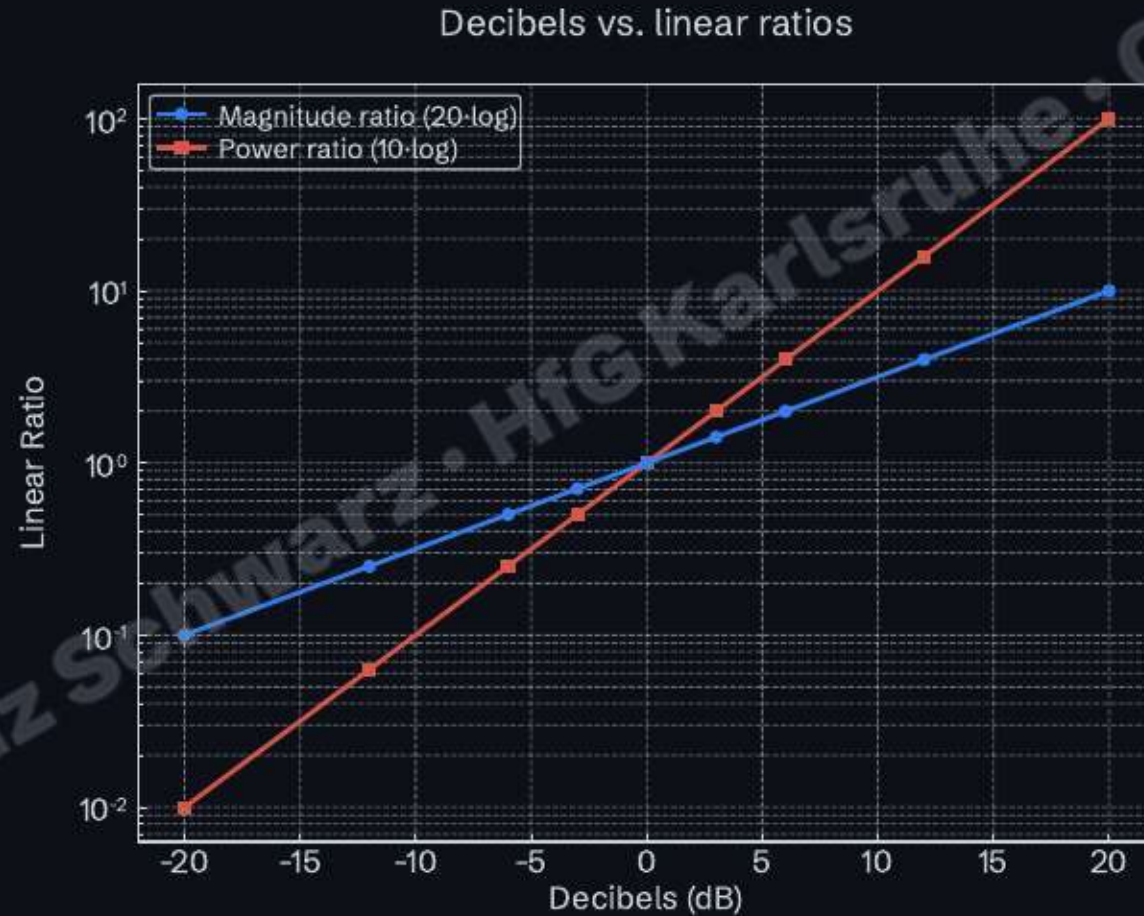
$$10 \log_{10}(2/1) \text{ dB} \approx 10 \cdot 0.3010 \text{ dB} = +3.01 \text{ dB}$$

dB conversion table

Decibels (dB)	Magnitude (ratio, $20 \cdot \log$ )	Power (ratio, $10 \cdot \log$ )
-20	0.1	0.01
-12	0.25	0.06
-6	0.5	0.25
-3	0.7	0.5
0	1	1
+3	1.4	2
+6	2	4
+12	4	16
+20	10	100



## dB conversion graph





## IV. Reference Systems

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**Absolute measurements**

# Decibel reference values

To express an **absolute value**, the suffix specifies the reference  $X_{\text{ref}}$ :

$$X_{dB} = k \cdot \log_{10} \left( \frac{X}{X_{\text{ref}}} \right), \quad k = \begin{cases} 10 & \text{power-like quantities} \\ 20 & \text{field-like quantities} \end{cases}$$

Unit	Quantity	Reference value $X_{\text{ref}}$
dB SPL	Sound pressure level	20 $\mu\text{Pa}$
dBm	Power	1 mW
dBV	Voltage	1 V
dBu	Voltage	0.775 V
dBFS	Digital full scale	Maximum quantizing level

## Example: sound pressure (SPL)

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$$L_p = 20 \log_{10} \left( \frac{p_{\text{rms}}}{p_{\text{ref}}} \right) \text{ dB SPL}$$

$p_{\text{rms}}$  is the root mean square of the measured sound pressure

$p_{\text{ref}}$  is the standard reference sound pressure of 20 micropascals in air

$$p_{\text{ref}} = 20 \times 10^{-6} \text{ Pa} = 0.00002 \text{ Pa} = 20 \mu\text{Pa}$$

## Example: calculating dB SPL

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Reference:  $p_{\text{ref}} = 20 \mu\text{Pa}$  (threshold of hearing)

$$L_p = 20 \log_{10} \left( \frac{p_{\text{rms}}}{p_{\text{ref}}} \right) \text{ dB SPL}$$

Example with  $p_{\text{rms}} = 0.02 \text{ Pa}$ :

$$\Rightarrow 20 \log_{10} \left( \frac{0.02 \text{ Pa}}{20 \times 10^{-6} \text{ Pa}} \right) \text{ dB SPL} = 20 \log_{10}(10^3) \text{ dB SPL} = 20 \cdot 3 \text{ dB SPL} = 60 \text{ dB SPL}$$

## Example: dBFS (Full Scale)

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### Digital audio systems:

- Reference = maximum quantizing level (0 dBFS)
- Values typically negative (counted down from maximum)

**16-bit system:** Range = -32768 to +32767, so  $X_{\text{ref}} = 32767$

### Example calculation:

$$X_{dB} = 20 \log_{10} \left( \frac{16384}{32767} \right) = 20 \log_{10}(0.5) \approx -6 \text{ dBFS}$$

→ *Half maximum amplitude = -6 dBFS*

# V. Practical Applications

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Using decibels in practice



## Example: adding gain stages

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Stage →	1	2	3	4	Total
Linear Gain ×	2.0	3.0	1.5	0.5	4.5
Gain in dB +	+6 dB	+9.5 dB	+3.5 dB	-6 dB	+13 dB

→ Since dB is logarithmic, multiplying ratios in linear terms becomes addition in dB.

# Adding independent sound sources

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Convert decibel values to linear form, perform the summation, then reconvert to decibels.

$$L_{\text{total}} = 10 \log_{10} \left( 10^{L_1/10} + 10^{L_2/10} \right)$$

Independent sources add **powers**, not pressures.

# Adding two sound sources 80 and 85 dB

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$$10 \log_{10} \left( 10^{80/10} + 10^{85/10} \right)$$

$$\Downarrow$$

$$10 \log_{10} \left( 10^8 + 10^{8.5} \right)$$

$$\Downarrow$$

$$10 \log_{10} (4.1623 \times 10^8)$$

$$\Downarrow$$

$$86.2 \text{ dB}$$

# VI. Reference

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## Conversion factors and relationships

# Decibel quick reference

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## General relationships (relative changes):

- +3 dB  $\approx 2\times$  power/intensity
- +6 dB  $\approx 2\times$  amplitude/pressure
- +10 dB  $\approx 2\times$  perceived loudness
- 0 dB = no change (ratio = 1)

## Applied to sound pressure level (SPL):

- +3 dB SPL  $\approx 2\times$  intensity (since  $I \propto p^2$ )
- +6 dB SPL  $\approx 2\times$  pressure
- +10 dB SPL  $\approx 2\times$  perceived loudness

# Common misconceptions

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## Adding dB SPL values directly

- Wrong:  $70 \text{ dB} + 70 \text{ dB} = 140 \text{ dB}$
- Correct: Must convert to linear, add, convert back ( $\approx 73 \text{ dB}$ )

## Confusing 10 log vs 20 log

- Use **20 log** for: Voltage, Current, Pressure, Amplitude
- Use **10 log** for: Power, Intensity



# Practice problem 1

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**Question:** A sound measures 0.2 Pa. What is the SPL in dB?

*Solution*

$$L_p = 20 \log_{10} \left( \frac{0.2}{20 \times 10^{-6}} \right) = 20 \log_{10}(10^4) = 20 \times 4 = 80 \text{ dB SPL}$$

## Practice problem 2

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**Question:** Two independent sound sources each produce 70 dB SPL. What is the total SPL when both operate?

*Solution*

$$\begin{aligned} L_{\text{total}} &= 10 \log_{10}(10^7 + 10^7) \\ &= 10 \log_{10}(2 \times 10^7) \\ &= 10[\log_{10}(2) + \log_{10}(10^7)] \\ &= 10[0.301 + 7] \approx 73 \text{ dB SPL} \end{aligned}$$

**Not 140 dB!** Independent sources add powers, not dB values.

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