

# Beyond music – from noise to art

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**Sound (Art & Technology)**

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[Course info](#)

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## Example Nr 1 (Video):

Excerpt from *The Rite of Spring* (1913) by Igor Stravinsky



[Watch: London Symphony Orchestra, conducted by Simon Rattle \(2017\)](#)

Video: London Symphony Orchestra (LSO), official YouTube channel | Educational fair use

# Expanding the boundaries of music

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Stravinsky's *The Rite of Spring* provoked outrage at its 1913 Paris premiere:

- Radical rhythmic complexity and irregular meters
- Dense dissonant harmonies
- Ritual-like orchestration

**Is this still music?**

**“WHEREAS, IN THE PAST, THE POINT OF DISAGREEMENT  
HAS BEEN BETWEEN DISSONANCE AND CONSONANCE,  
IT WILL BE, IN THE IMMEDIATE FUTURE,  
BETWEEN NOISE AND SO-CALLED MUSICAL SOUNDS.”**

— *John Cage, “The Future of Music: Credo” (1937), in Silence: Lectures and Writings, p. 4.*

## Example Nr 2 (Video):

Excerpt from *Water Walk* (1960) by John Cage

[Watch: John Cage on \*I've Got a Secret\*, CBS, January 1960](#)





John Cage, Water Walk (1959), score excerpt (first 30 seconds) | © 1961 Henmar Press Inc. (C.F. Peters Corporation) | Educational fair use

# Vibration and sound

Sound begins as a vibration, a physical disturbance that travels through an elastic medium (e.g., air) as pressure variations.



# Sound

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From Latin *sonus*:

- A distinct auditory impression or tone.
- The distinctive timbre of an instrument, ensemble, or style.
- Adopted into German as a loanword in the 1950s.

Complex relationship between:

- Physical disturbance in a medium and transfer of energy.
- Psychophysical perception and sensory experience of the physical stimuli.



## Shape-sound mapping:



# Cross-modal perception

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Sound and vision influence each other:

- Bouba/Kiki effect: sound shapes our perception of form
- Audio-visual binding in film (Chion)
- Synaesthesia in sound design
- Embodied cognition: sound as multisensory experience

→ *Sound is never perceived in isolation*

## **Example Nr 3 (Audio):**

Demonstration of source identification

▶ [Play demonstration](#)

# Sound between natural and cultural sciences

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The phenomenon of sound is inherently interdisciplinary, bridging scientific and humanistic approaches.

- Natural sciences: physical description of sound
- Cultural sciences: relation to human perception and practice

# Sound as artistic practice

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## Key developments in 20th century:

- Music expands to include noise (Russolo, Cage)
- Recording separates sound from source (phonograph, tape)
- Listening becomes artistic practice (soundscape, installation)
- Space becomes compositional medium (Neuhaus, Zimoun)

→ *Sound art emerges as distinct practice*



# Historical precursors

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Sound as theatrical and ritual element predates recording technology:

- Ceremonial and ritual contexts (ancient practices)
- Theatrical sound effects (Japan's Kagura, European theater)
- **Luigi Russolo's *Intonarumori* (1913)**: First theorization of noise as art

→ *Russolo's manifesto "The Art of Noises" (1913) proposed noise as legitimate musical material*

# Questions in the study of sound

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- How can a history of acoustics be written?
- What role do technological developments play?
- What psychological impact can sound create?
- What "meaning" does a sound have (subjective vs. objective)?
- How is listening culturally coded?

# Acoustic Turn

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A paradigm shift in how scholars approach sound:

- Cultural practice and social phenomenon
- Mediated and technologically constructed
- Spatial and embodied experience
- Historical and political object

Key contributors: *Corbin (1998), Sterne (2003), Smith (1999), Pinch & Bijsterveld (2004), Blesser & Salter (2007), Altman (1992), and Chion (1994).*

→ *Establishing sound as worthy of serious academic inquiry*

# Historical perspectives on sound aesthetics

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- "Sketch of a New Esthetic of Music" (1907) by Ferruccio Busoni
- "The Art of Noises" (1916) by Luigi Russolo
- "La Radia" (1933) by Filippo Tommaso Marinetti and Pino Masnata

→ *Futurism explored elements of what would later become sound art.*





Luigi Russolo's Intonarumori, 1915.

Public domain.



# Sound, technology, and audio

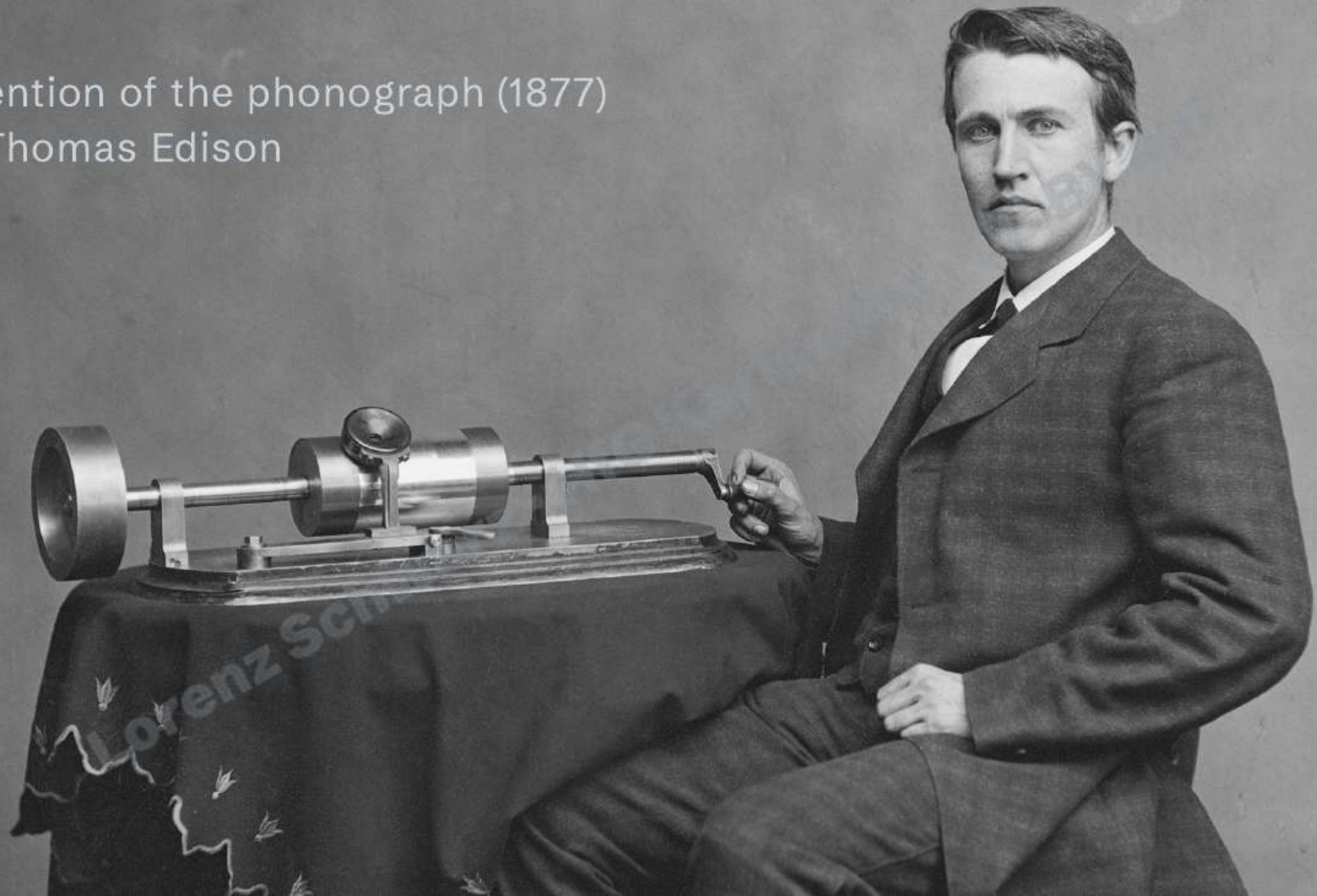
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Sound becomes increasingly produced, synthesized, reproduced, and transmitted through technical media.

→ *Sound as a genuinely media-based aesthetic concept*

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Invention of the phonograph (1877)  
by Thomas Edison



# Symphony of sound

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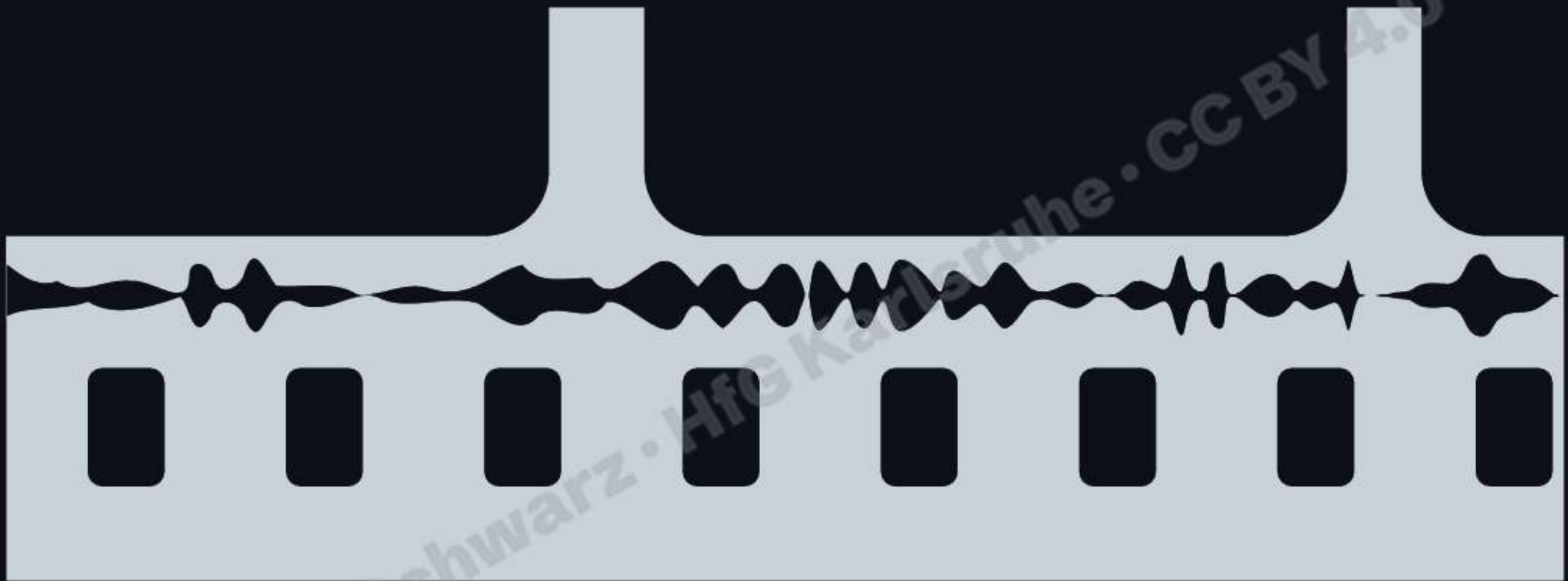
Walter Ruttmann's audio montage *Weekend* (1930) is widely regarded as a groundbreaking work in the evolution of sound collages and audio plays:

- **Sound film without pictures:** Pioneering work of musique concrète
- **Depicting the soundscape of Berlin:** urban noise, human voices, and environmental sounds

## Example Nr 4 (Audio):

*Weekend* (1930, excerpt) by Walter Ruttmann

▶ [Play excerpt](#)



Walter Ruttmann's *Weekend* was recorded using optical sound, where audio is encoded as visual waveform on the film strip.



# Musique concrète

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Sounds are altered using the medium tape, through techniques such as splicing, looping, reversing, pitch shifting, and layering.

Lorenz Schwarz · HfG Karlsruhe · CC BY 4.0

## Example Nr 5 (Audio):

Excerpt from *Voile d'Orphée* (1953) by Pierre Henry

▶ [Play excerpt](#)

# Studer A80, Photo: JacoTen (CC BY-SA 3.0)



# Composing with the medium of tape

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Working with recorded sound replaced traditional notation and instruments, redefining the relationship between composer, sound, and performance.

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## **Example Nr 6 (Audio and Video):**

Sound-image-source relations in perception and association

▶ [Synchrèse](#)

▶ [Rain sounds?](#)

Videos: Educational fair use for demonstrating audio-visual binding (synchresis) | Audio: Sound object demonstration



# Musique concrète and the sound object

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Magnetic tape enabled the technical separation of sound and source and introduced new ways of listening and composing.

- Sound object (l'objet sonore): sound as an autonomous material, detached from its source
- Acousmatic listening: focus on the auditory image rather than visual cause

→ *Digital technology (1980s onward) democratized these techniques through sampling, sound design, and DAW-based music production.*

Marcel Duchamp, *Fountain* (1917/1964)

Tate Modern, London

Photo: Romainbehar (CC0), Wikimedia Commons



## Example Nr 7 (Video):

Excerpt from 4'33" (1952) by John Cage, performed by David Tudor in 1989

[Watch: David Tudor performing 4'33" by John Cage](#)

From the documentary *Journeys in Sound* by Allan Miller & Paul Smaczny (2012)

“There is no such thing as silence.”

— John Cage, “Composition as Process,”  
in *Silence: Lectures and Writings*.

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# Readymade and non-intentional music

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## Marcel Duchamp's *Fountain* (1917):

- Everyday object declared "art" by context
- Gallery transforms perception
- Challenges institutional definitions

## John Cage's *4'33"* (1952):

- Everyday sound declared "music" by framing
- Concert hall transforms listening
- Challenges compositional definitions



# Soundscape

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Extending Cage's environmental listening, R. Murray Schafer (1933 - 2021) introduced the term *soundscape* in *The Tuning of the World* (1977) focusing on the sonic aspects of urban and rural environments.

- **Etymology:** A neologism modeled after the term *landscape*.



From: Schafer, R. Murray. *The Tuning of the World*. Knopf, 1977.  
 Used for educational purposes under fair use.

# Acoustic ecology

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The study of environmental sound and its interactions with humans, nature, and technology gave rise to a new research discipline at the intersection of science, society, and art.

→ *Consciously understanding everyday auditory phenomena*

...Behold the new orchestra! The sonic universe!

— *R. Murray Schafer, “Yes, but Is It Music?” in The New Soundscape: A Handbook for the Modern Music Teacher.*

Lorenz Schwarz · H10 Karlsruhe · CC BY 4.0

# Rethinking soundscape

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Schafer's concept has been critiqued:

- Romanticizes "natural" and rural sounds over urban environments
- Treats urban noise as pollution rather than cultural expression

→ *Soundscape concept remains influential but requires critical engagement*



## Example Nr 8 (Audio):

Excerpt from *Presque rien No. 1 - Le Lever du jour au bord de la mer* (1970) by  
Luc Ferrari

▶ [Play excerpt](#)

# New listening techniques

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Exploring ways of perceiving, analyzing, and interpreting sound within its contextual, cultural, and sensory dimensions.

- Deep listening and sonic awareness (Pauline Oliveros)
- Soundwalk and acoustic ecology (Hildegard Westerkamp)
- Detachment from classical concert spaces
- Inclusion of sounds from non-musical environments

→ *Contributing to the emergence of genres such as ambient, muzak, glitch, and noise*

# Spatial listening

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*Soundscape* involves engagement with spatial aspects:

- Scenic listening
- Spherical listening
- Immersive experience
- Binaural listening

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# Music outside of a concert hall

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In the mid-to-late 1960s, artist Max Neuhaus (1939-2009) developed listening excursions, involving small groups of participants walking through city environments:

- Reframing existing urban noise as a form of artistic expression





Max Neuhaus, *Times Square*  
Photo: Found5dollar, CC BY-SA 4.0



## **Example Nr 9 (Video):**

*Times Square* (1977-1992) by Max Neuhaus (1939-2009)

[Watch on Dia Art Foundation](#)

Video © Dia Art Foundation | Artwork © Max Neuhaus Estate

# Sound art

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Max Neuhaus coined the term *sound installation* for his unmarked sound pieces installed in stairwells, subway stations, swimming pools, and elevators.

- Defining a place through music
- Site-specific integration of sound into (architectural) spaces

“Traditionally, composers have located the elements of a composition in time. One idea which I am interested in is locating them, instead, in space, and letting the listener place them in his own time.”

— Max Neuhaus, “Program Notes,” in *Max Neuhaus: Inscription, Sound Works Volume I* (Ostfildern: Cantz, 1994), p. 34.

# Sound installation

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Explores the connection between sound, space, and visual experience, where sound interacts with its environment rather than existing only in time.

- Relation between sound and visual aspects
- Interaction between listener, object, and environment
- Sound unfolds through spatial experience rather than temporal sequence

→ The listener becomes part of the work, defining its time through movement and perception.



# Sound, space and perception

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Sound installations articulate space as an artistic medium, combining architectural, acoustical, and representational dimensions (Sharma, 2023).

- **Architectural space:** physical and social structure shaping sonic experience
- **Acoustical space:** perception of volume, reverberation, and localization
- **Representational space:** cultural or conceptual meanings evoked by sound

→ *Sound in installation art produces space, rather than merely occupying it.*





Zimoun, 150 prepared dc-motors, 270kg wood, 210m string wire (2015)

Photo © Zimoun, CC BY-SA 3.0

## **Example Nr 10 (Video):**

Excerpts from works by *Zimoun*

[Watch: Sound Installations & Sound Sculptures \(2008-2025\)](#)

Video © Zimoun, CC BY-NC-ND 3.0

# Digital approaches

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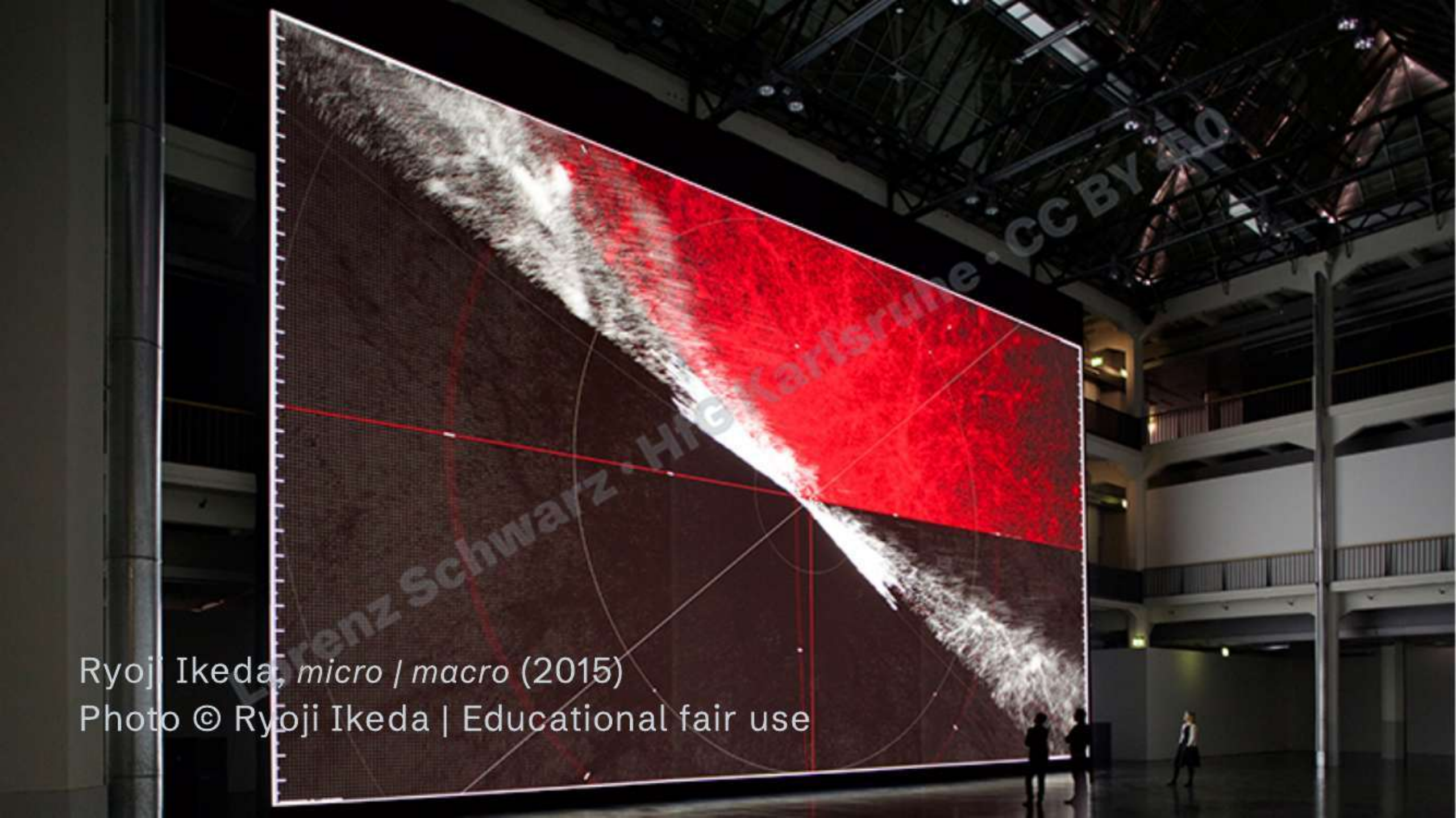
**Ryoji Ikeda (\* 1966)**, Japanese sound artist and electronic composer

Works with data, mathematics, and digital aesthetics to create immersive audiovisual installations exploring extremes of frequency, rhythm, and scale.

**Artist residency at CERN (2014-2015):** Developed works based on particle physics and cosmology, including *micro / macro* (2015) commissioned by ZKM.

→ *Sound as digital/mathematical phenomenon*





Ryoji Ikeda, *micro / macro* (2015)  
Photo © Ryoji Ikeda | Educational fair use



## ***micro / macro* at ZKM Karlsruhe (2015)**

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Site-specific installation commissioned by ZKM, transforming the former munitions factory's 7,000 m<sup>2</sup> atriums into an immersive audiovisual datascape.

Visualizes scales from quantum particles (*micro*) to observable universe (*macro*) through synchronized projections, stroboscopic light, and high-frequency tones—developed during Ikeda's CERN residency.

[Watch: ZKM Video Documentation](#)

Video © ZKM | Center for Art and Media Karlsruhe | Educational fair use

# The transformation of sound in the 20th century

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Our understanding of sound transformed across the 20th century:

- **Recording technology:** separated sound from source (phonograph, tape)
- **Cage:** reframed listening as compositional act (non-intentional music)
- **Schafer:** politicized the acoustic environment (soundscape, ecology)
- **Installation art:** sound in architectural space (Neuhaus, Ikeda)
- **Sound sculpture:** kinetic objects producing sound (Zimoun, van der Heide, DeMarinis)

# Literature

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