Operators. 4 Groups: Arithmetic, Bitwice, Relational, Logical Arithmetic: + - * / % + --(A) Urany x=3 & y=6 then x y y=-x; op: x=3, y=-3 2 (aghing operator; used to convert one datatype to another. int flat eg: int x=3; float y=5.6f. 35 5,6 x = (int)y;

3 Logical Not gerator:

then $y = 1 \times \text{means} \quad y \text{ is having } 0$.

