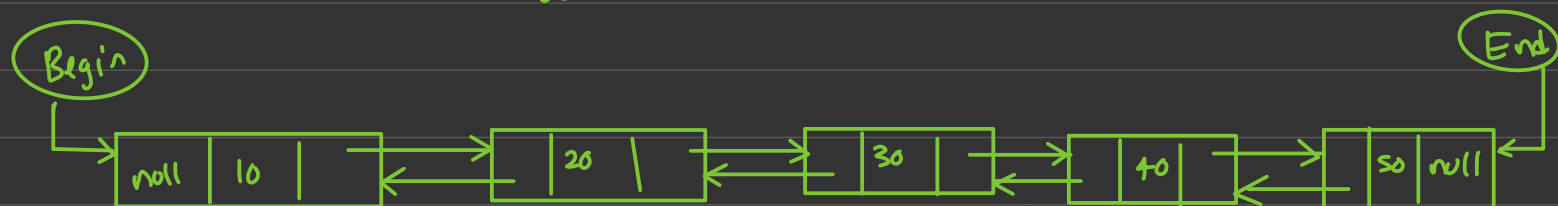
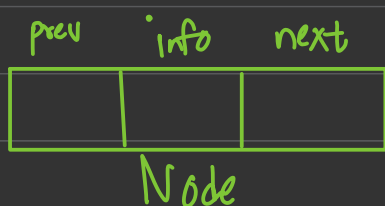


## Doubly LinkedList:



## Doubly LL Traversal:

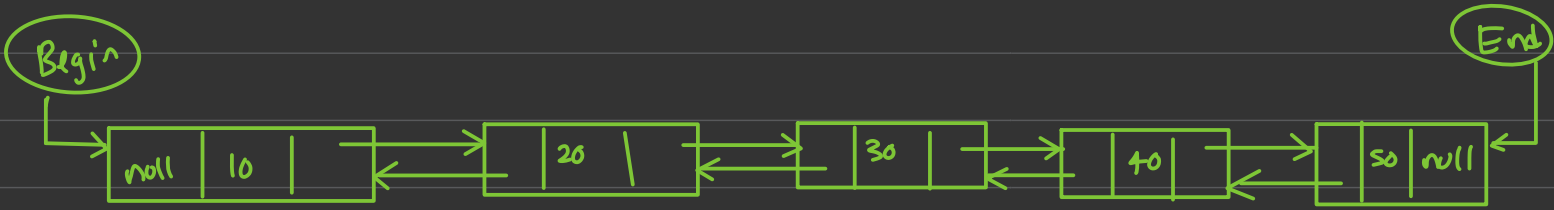
Fwd (Left to Right) : same code as Singly LL

## Bwd (Right to Left):

1. If Begin = Null  
LL empty
2. Set P = End  
while (P != null)  
  { print(P.info)  
    P = P.prev  
  }
3. End.

Searching in DLL: exactly same as SLL.

## Inserting a node at right end:



Begin null

End  
null

1. Create node new

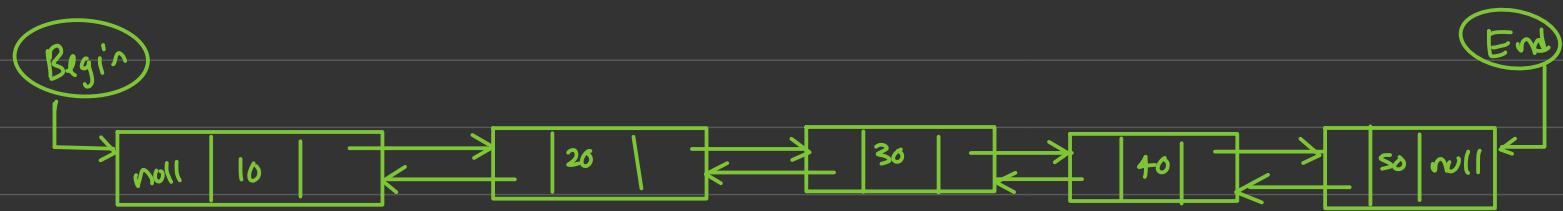
new		
prev	info	next
	60	

2.  $\text{new.info} = \text{data};$  //  $\text{data} = 60$

3. If  $\text{Begin} = \text{null}$   
     $\text{Begin} = \text{new}$   
     $\text{End} = \text{new}$   
     $\text{new.next} = \text{null}$   
     $\text{new.prev} = \text{null}$

4. Set  $p = \text{End}$   
5.  $\text{new.next} = \text{null}$   
     $\text{new.prev} = p$   
     $p.\text{next} = \text{new}$   
     $\text{End} = \text{new}$

## Insert at Left End.



1. Create new
2.  $\text{new.info} = \text{data}$

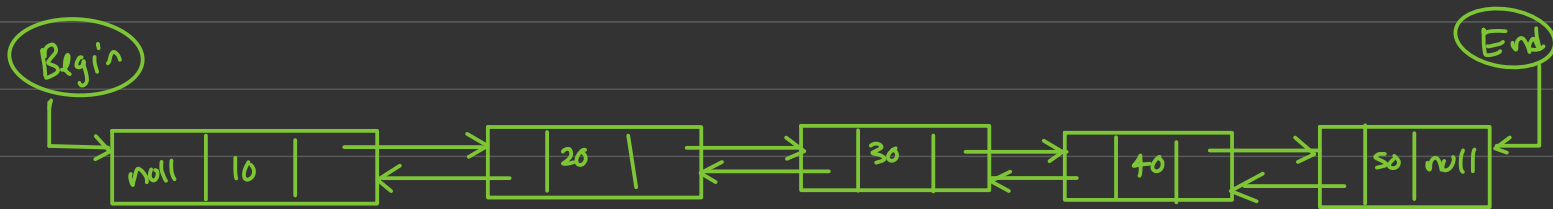


3. If  $\text{Begin} = \text{null}$   
 $\text{new.next} = \text{null}$   
 $\text{new.prev} = \text{null}$   
 $\text{Begin} = \text{new}$   
 $\text{End} = \text{new}$

4. Set  $p = \text{Begin}$

5.  $\text{new.next} = p$  ; //  $\text{new.next} = \text{Begin}$   
 $\text{new.prev} = \text{null}$   
 $p.\text{prev} = \text{new}$   
 $\text{Begin} = \text{new}$

## Delete:



1. Enter data = 30 to be searched

2. If  $\text{Begin} = \text{null}$ ,  
Sop("LL empty cannot delete");  
else

3. If  $\text{Begin.info} == \text{data} \ \& \ \text{Begin.next} == \text{null} \ \& \ \text{End.prev} == \text{null}$   
{  $\text{Begin} = \text{null}$   $\rightarrow$  If LL consists of only one node  
 $\text{End} = \text{null}$   
} else

4. If  $\text{Begin.info} == \text{data}$

5. If  $\text{End.info} == \text{data}$

node to be  
deleted is  
the  
1st node

Set  $p = \text{Begin}$   
 $\text{Begin} = \text{Begin.next}$   
 $\text{Begin.prev} = \text{null}$   
 $p = \text{null}$

Set  $p = \text{End}$  node to be deleted is  
the last node  
 $\text{End} = \text{End.prev}$   
 $\text{End.next} = \text{null}$   
 $p = \text{null}$

6. node to be deleted is middle node

Set  $p = \text{Begin.next}$

while ( $p \neq \text{End}$ )

{ if ( $p.info == \text{data}$ )

break

else

$p = p.next$

}

$p.prev.next = p.next$

$p.next.prev = p.prev$

$p = \text{null}$

7.

if ( $p == \text{End}$ )

Sop("Node to be deleted not found.")

X