MUHAMMAD SHAYAN USMAN



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EDUCATION

Bilkent University Ankara, Türkiye

B.S. Computer Science / 3rd Year

Sept 2021 – July 2025

Awarded Merit Scholarship

Relevant Courses: CS 342: Operating Systems, CS 353: Database Systems, CS 473: Algorithms, CS 319: OOP & SWE Development, MATH 230: Probability and Statistics for Engineers, CS 223 & CS 224: Digital Design with Basys3 FPGA

PROFESSIONAL EXPERIENCE

Dill (Remote) New York, USA

Part-time SWE Dev

Jan 2024 - Present

• Using React Native, Firebase and Android Studio to create web apps for restaurant management systems

Neostellar

SWE Team Lead

Trainee Engineer

Ankara, Türkiye June – Sept 2023

- Used **Python** to develop a UAV flight control system
- Used Navio2 autopilot card for unmanned control of aircraft
- The software obtains plane data using Adafruit Ultimate GPS Breakout connected to Python

NanoMagnetics Instruments

Ankara, Türkiye

June - Sept 2023

- Used Pyside6(Qt) to convert LabVIEW software into modern and efficient Python-based software
- Developed **Python** and **Numpy** plot to correct VSM Hysteresis loop
- Worked on LabVIEW applications for operating a Vibrating Sample Magnetometer (VSM)

RESEARCH WORK

Research work with Dr. Anıl Koyuncu

Ankara, Türkiye

Bilkent University

Jan - Feb 2024

- Analysing the use of AI-generated code across GitHub repositories
- Using Machine Learning and Dev2vec algorithms to create vector embeddings

PROJECTS

Bilkent Campus Connect Ankara, Türkiye

CS 319: OOP Semester project

Oct – December 2023

- Developed a web app to help connect students for the CS 319 course
- Used MongoDB, ExpressJS, React and NodeJS

Object Detection using Computer Vision

Ankara, Türkiye

Personal Project

Feb 2024 – Present

- Made an Object Detection program utilising Computer Vision
- Used Yolo v8, OpenCV, and Numpy

UAV Ground Controller

Ankara, Türkiye

NeoStellar Team

June – Sept 2023

Made a Ground Controller for Unmanned Aircraft

Ankara, Türkiye

Restaurant Menu

Personal Project Made a Restaurant Menu Frontend web app *Mar – Nov 2022*

- Used React.js, Javascript, CSS and HTML, JSON

Martian Racer Ankara, Türkiye

Personal Project

July – August 2022

- 3D Game where you dodge obstacles to win
- Used Unity and C#
- Published on itch.io

ACTIVITIES & CERTIFICATES

Google Developer Student Club Ankara, Türkiye

Sept 2022 – July 2023 Creative Head **Brainnest Frontend Industry Training** Aug - Sept 2022

Harvard University CS50x 2022 June – July 2022

Toastmasters: Youth Leadership Program Nov 2017 - Jan 2018

SKILLS & INTERESTS

Skills: Java, C++, C#, Python, JavaScript, React, Flutter, Firebase, Unity, SQL, MongoDB, Express.

Languages: English (native), Turkish (elementary), Urdu (native), Arabic (elementary)