SCRL

Full Audit Report

GAMESTOPMEME Security Assessment

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FULL AUDIT REPORT

Security Assessment by SCRL on **Thursday, November 16, 2023**

SCRL is deliver a security solution for Web3 projects by expert security researchers.
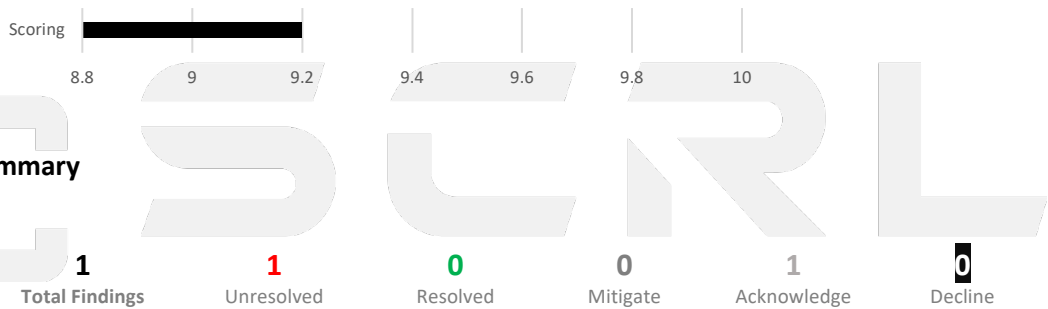
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Executive Summary

For this security assessment, SCRL received a request on Wednesday, November 15, 2023
SCRL received a request from GAMESTOPMEME for audit only a token contract.

Client	Language	Audit Method	Confidential	Network Chain	Contract
GAMESTOPMEME	**Solidity**	**Whitebox**	**Public**	**Ethereum**	**0xe7584C670BC5bb9F661DF3bA02Abb50b0612B2AA**

Report Version	Twitter	Telegram	Website
1.1	**https://twitter.com/GameStopMemes**	**https://t.me/GameStopMemes**	**https://gamestopmemes.com/**

CVSS Scoring:

Scoring

8.8	9	9.2	9.4	9.6	9.8	10

Vulnerability Summary

1	**1**	**0**	**0**	**1**	**0**
Total Findings	Unresolved	Resolved	Mitigate	Acknowledge	Decline

- **0** **Critical**

  Critical severity is assigned to security vulnerabilities that pose a severe threat to the smart contract and the entire blockchain ecosystem.

- **0** **High**

  High-severity issues should be addressed quickly to reduce the risk of exploitation and protect users' funds and data.

- **0** **Medium**

  It's essential to fix medium-severity issues in a reasonable timeframe to enhance the overall security of the smart contract.

- **0** **Low**

  While low-severity issues can be less urgent, it's still advisable to address them to improve the overall security posture of the smart contract.

- **0** **Very Low**

  Very Low severity is used for minor security concerns that have minimal impact and are generally of low risk.

- **1** **Informational**   **1 Unresolved**

  Used to categorize security findings that do not pose a direct security threat to the smart contract or its users. Instead, these findings provide additional information, recommendations

- **0** **Gas-optimization**

Suggestions for more efficient algorithms or improvements in gas usage, even if the current code is already secure.

Audit Scope:

File	SHA-1 Hash
src/GAMESTOP.sol	6b052c68bca4604c7216ce20ca9d02536eb66f3a

Audit Version History:

Version	Date	Description
1.0	Wednesday, November 15, 2023	Preliminary Report
1.1	Thursday, November 16, 2023	Full Audit Report

Audit information:

Request Date	Audit Date	Re-assessment Date
Wednesday, November 15, 2023	Thursday, November 16, 2023	-

Smart Contract Audit Summary

SCRL has assessed the security of this smart contract.

The results of the security assessment revealed

No Critical Vulnerabilities.

Full Audit Report by SCRL on November 16, 2023

Security Assessment Author

Auditor:	**Mark K.**	[Security Researcher | Redteam]
	Kevin N.	[Security Researcher | Web3 Dev]
	Yusheng T.	[Security Researcher | Incident Response]
Document Approval:	**Ronny C.**	CTO & Head of Security Researcher
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Digital Sign

Disclaimer

Regarding this security assessment, there are no guarantees about the security of the program instruction received from the client is hereinafter referred to as "**Source code**".

And **SCRL** hereinafter referred to as "**Service Provider**", the **Service Provider** will not be held liable for any legal liability arising from errors in the security assessment. The responsibility will be the responsibility of the **Client**, hereinafter referred to as "**Service User**" and the

Service User agrees not to be held liable to the **service provider** in any case. By contract

Service Provider to conduct security assessments with integrity with professional ethics, and transparency to deliver security assessments to users The **Service Provider** has the right to postpone the delivery of the security assessment. If the security assessment is delayed whether caused by any reason and is not responsible for any delayed security assessments.

If **the service provider** finds a vulnerability The **service provider** will notify the **service user** via the Preliminary Report, which will be kept confidential for security. The **service provider** disclaims responsibility in the event of any attacks occurring whether before conducting a security assessment. Or happened later All responsibility shall be sole with the **service user**.

==Security Assessment Is Not Financial/Investment Advice Any loss arising from any investment in any project is the responsibility of the investor.==

SCRL disclaims any liability incurred. Whether it's Rugpull, Abandonment, Soft Rugpull, Exploit, Exit Scam.

Security Assessment Procedure

1. **Request** The client must submit a formal request and follow the procedure. By submitting the source code and agreeing to the terms of service.
2. **Audit Process** Check for vulnerabilities and vulnerabilities from source code obtained by experts using formal verification methods, including using powerful tools such as Static Analysis, SWC Registry, Dynamic Security Analysis, Automated Security Tools, CWE, Syntax & Parameter Check with AI ,WAS (Warning Avoidance System a python script tools powered by SCRL).
3. **Security Assessment** Deliver Preliminary Security Assessment to clients to acknowledge the risks and vulnerabilities.
4. **Consulting** Discuss on risks and vulnerabilities encountered by clients to apply to their source code to mitigate risks.
   a. **Re-assessment** Reassess the security when the client implements the source code improvements and if the client is satisfied with the results of the audit. We will proceed to the next step.
5. **Full Audit Report** SCRL provides clients with official security assessment reports informing them of risks and vulnerabilities. Officially and it is assumed that the client has been informed of all the information.
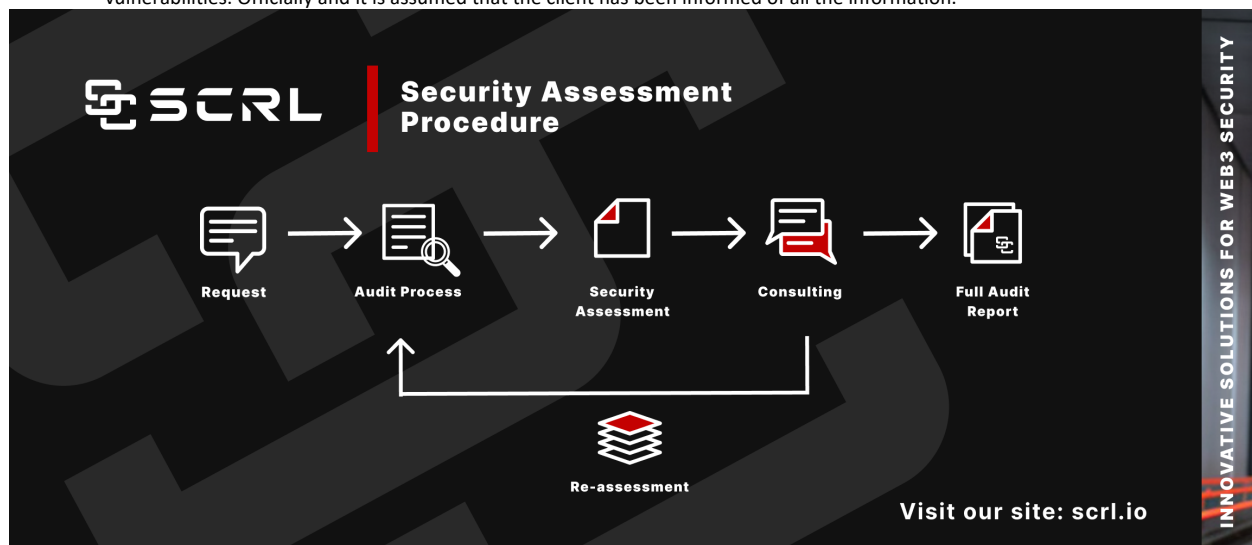
Risk Rating

Risk rating using this commonly defined: $Risk\ rating\ =\ impact\ *\ confidence$

Impact	The severity and potential impact of an attacker attack
Confidence	Ensuring that attackers expose and use this vulnerability

Confidence Impact [Likelihood]	Low	Medium	High
Low	**Very Low**	**Low**	**Medium**
Medium	**Low**	**Medium**	**High**
High	**Medium**	**High**	**Critical**

Severity is a risk assessment It is calculated from the Impact and Confidence values using the following calculation methods,

$Risk\ rating\ =\ impact\ *\ confidence$

It is categorized into

7 categories severity based

Gas-optimization	Informational	Very Low	Low	Medium	High	Critical

For **Informational** & **Non-class/Optimization/Best-practices will** <u>not be counted</u> as **severity**

Category

Centralization	Economics Risk	Logical Issue	Authorization	Mathematical	Naming Conventions
Centralization Risk is The risk incurred by a sole proprietor, such as the Owner being able to change something without permission	**Economics Risk** is Risks that may affect the economic mechanism system, such as the ability to increase Mint token	**Logical Issue** is that can cause errors to core processing, such as any prior operations that cause background processes to crash.	**Authorization** is Possible pitfalls from weak coding allows unrelated people to take any action to modify the values.	**Mathematical** Any erroneous arithmetic operations affect the operation of the system or lead to erroneous values.	**Naming Conventions** naming variables that may affect code understanding or naming inconsistencies

Security Risk	Coding Style	Best Practices	Optimization	Gas Optimization	Dead Code
Security Risk of loss or damage if it's no mitigate	**Coding Style** is Tips coding for efficiency performance	**Best Practices** is suggestions for improvement	**Optimization** is performance improvement	**Gas Optimization** is increase performance to avoid expensive gas	**Dead Code** having unused code This may result in wasted resources and gas fees.

Table Of Content

Source Units Analyzed: `1`
Source Units in Scope: `1` (**100%**)

Type	File	Logic Contracts	Interfaces	Lines	nLines	nSLOC	Comment Lines	Complex. Score	Capabilities
📝	src/GAMESTOP.sol	1		23	23	18	1	10	
📝	**Totals**	**1**		**23**	**23**	**18**	**1**	**10**	

Legend: [▬]

- **Lines**: total lines of the source unit
- **nLines**: normalized lines of the source unit (e.g. normalizes functions spanning multiple lines)
- **nSLOC**: normalized source lines of code (only source-code lines; no comments, no blank lines)
- **Comment Lines**: lines containing single or block comments
- **Complexity Score**: a custom complexity score derived from code statements that are known to introduce code complexity (branches, loops, calls, external interfaces, ...)

Visibility, Mutability, Modifier function testing

Components

📝Contracts	📚Libraries	🔍Interfaces	🎨Abstract
1	0	0	0

Exposed Functions

This section lists functions that are explicitly declared public or payable. Please note that getter methods for public stateVars are not included.

🌐Public	💰Payable
1	0

External	Internal	Private	Pure	View
0	1	0	0	1

StateVariables

Total	🌐Public
1	0

Capabilities

Solidity Versions observed	🧪 Experimental Features	💰 Can Receive Funds	🖥️ Uses Assembly	💣 Has Destroyable Contracts
0.8.18				

📥 Transfers ETH	⚡ Low-Level Calls	👥 DelegateCall	🎛️ Uses Hash Functions	🪪 ECRecover	🌀 New/Create/Create2

♻️ TryCatch	Σ Unchecked

Dependencies / External Imports

Dependency / Import Path	Count
@openzeppelin/contracts/access/Ownable.sol	1
@openzeppelin/contracts/token/ERC20/ERC20.sol	1

Vulnerability Findings

ID	Vulnerability Detail	Severity	Category	Status
SEC-01	If different pragma directives are used (pragma)	Informational	Best Practices	Acknowledge

SEC-01:   If different pragma directives are used (pragma)

Vulnerability Detail	Severity	Location	Category	Status
If different pragma directives are used (pragma)	Informational	Check on finding	Best Practices	Acknowledge

Finding:

```
❌ Different versions of Solidity are used:
    • Version used: ['0.8.18', '^0.8.0']
    • 0.8.18 (src/GAMESTOP.sol:2)
    • ^0.8.0 (@openzeppelin/contracts/access/Ownable.sol#4)
    • ^0.8.0 (@openzeppelin/contracts/token/ERC20/ERC20.sol#4)
    • ^0.8.0 (@openzeppelin/contracts/token/ERC20/IERC20.sol#4)
    • ^0.8.0 (@openzeppelin/contracts/token/ERC20/extensions/IERC20Metadata.sol#4)
    • ^0.8.0 (@openzeppelin/contracts/utils/Context.sol#4)
```

Recommendation:
Use one Solidity version.

Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#different-pragma-directives-are-used

Alleviation:
GAMESTOPMEME has acknowledge this issue.

SWC Findings

| ID	Title	Scanning	Result
SWC-100	Function Default Visibility	Complete	No risk
SWC-101	Integer Overflow and Underflow	Complete	No risk
SWC-102	Outdated Compiler Version	Complete	No risk
SWC-103	Floating Pragma	Complete	No risk
SWC-104	Unchecked Call Return Value	Complete	No risk
SWC-105	Unprotected Ether Withdrawal	Complete	No risk
SWC-106	Unprotected SELFDESTRUCT Instruction	Complete	No risk
SWC-107	Reentrancy	Complete	No risk
SWC-108	State Variable Default Visibility	Complete	No risk
SWC-109	Uninitialized Storage Pointer	Complete	No risk
SWC-110	Assert Violation	Complete	No risk
SWC-111	Use of Deprecated Solidity Functions	Complete	No risk
SWC-112	Delegatecall to Untrusted Callee	Complete	No risk
SWC-113	DoS with Failed Call	Complete	No risk
SWC-114	Transaction Order Dependence	Complete	No risk
SWC-115	Authorization through tx.origin	Complete	No risk

SWC-116	Block values as a proxy for time	Complete	No risk
SWC-117	Signature Malleability	Complete	No risk
SWC-118	Incorrect Constructor Name	Complete	No risk
SWC-119	Shadowing State Variables	Complete	No risk
SWC-120	Weak Sources of Randomness from Chain Attributes	Complete	No risk
SWC-121	Missing Protection against Signature Replay Attacks	Complete	No risk
SWC-122	Lack of Proper Signature Verification	Complete	No risk
SWC-123	Requirement Violation	Complete	No risk
SWC-124	Write to Arbitrary Storage Location	Complete	No risk
SWC-125	Incorrect Inheritance Order	Complete	No risk
SWC-126	Insufficient Gas Griefing	Complete	No risk
SWC-127	Arbitrary Jump with Function Type Variable	Complete	No risk
SWC-128	DoS With Block Gas Limit	Complete	No risk
SWC-129	Typographical Error	Complete	No risk
SWC-130	Right-To-Left-Override control character (U+202E)	Complete	No risk
SWC-131	Presence of unused variables	Complete	No risk
SWC-132	Unexpected Ether balance	Complete	No risk

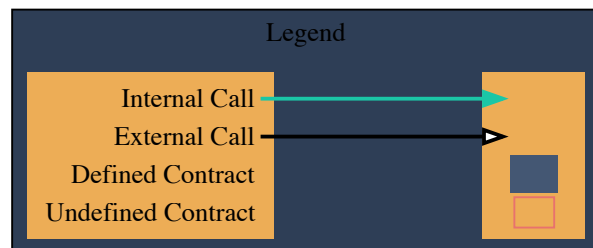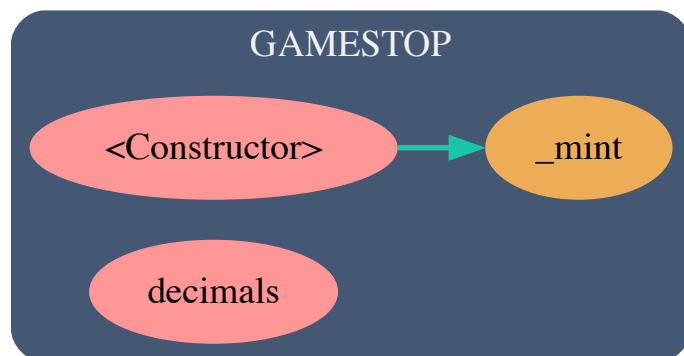| SWC-133	Hash Collisions With Multiple Variable Length Arguments	Complete	No risk
SWC-134	Message call with hardcoded gas amount	Complete	No risk
SWC-135	Code With No Effects	Complete	No risk
SWC-136	Unencrypted Private Data On-Chain	Complete	No risk

Contracts Description Table

Contract	Type	Bases			
L	**Function Name**	**Visibility**	**Mutability**	**Modifiers**	
GAMESTOP	Implementation	ERC20, Ownable			
L		Public ❗	🔴	ERC20	
L	decimals	Public ❗		NO ❗	

Legend

Symbol	Meaning
🔴	Function can modify state
💲	Function is payable

Call Graph

GAMESTOP

<Constructor> → _mint

decimals

Legend

Internal Call →
External Call →
Defined Contract
Undefined Contract

UML Class Diagram

GAMESTOP src/GAMESTOP.sol
Private: _decimals: uint8

Public:
  constructor(_name: string, _symbol: string, __decimals: uint8, _totalSupply: uint256)
  decimals(): uint8

About SCRL

SCRL (Previously name SECURI LAB) was established in 2020, and its goal is to deliver a security solution for Web3 projects by expert security researchers. To verify the security of smart contracts, they have developed internal tools and KYC solutions for Web3 projects using industry-standard technology. SCRL was created to solve security problems for Web3 projects. They focus on technology for conciseness in security auditing. They have developed Python-based tools for their internal use called WAS and SCRL. Their goal is to drive the crypto industry in Thailand to grow with security protection technology.

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