

# TensorFlow Workshop





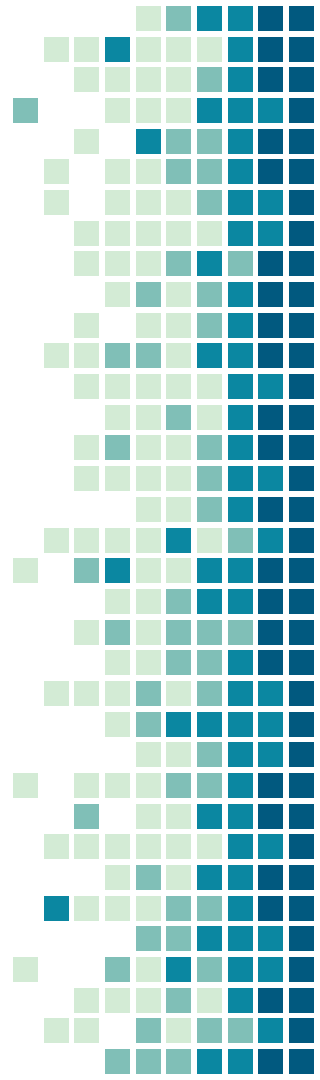
# HELLO!

**I am Tim Shur**

COEN/MATH major  
experimenting with this  
stuff ~

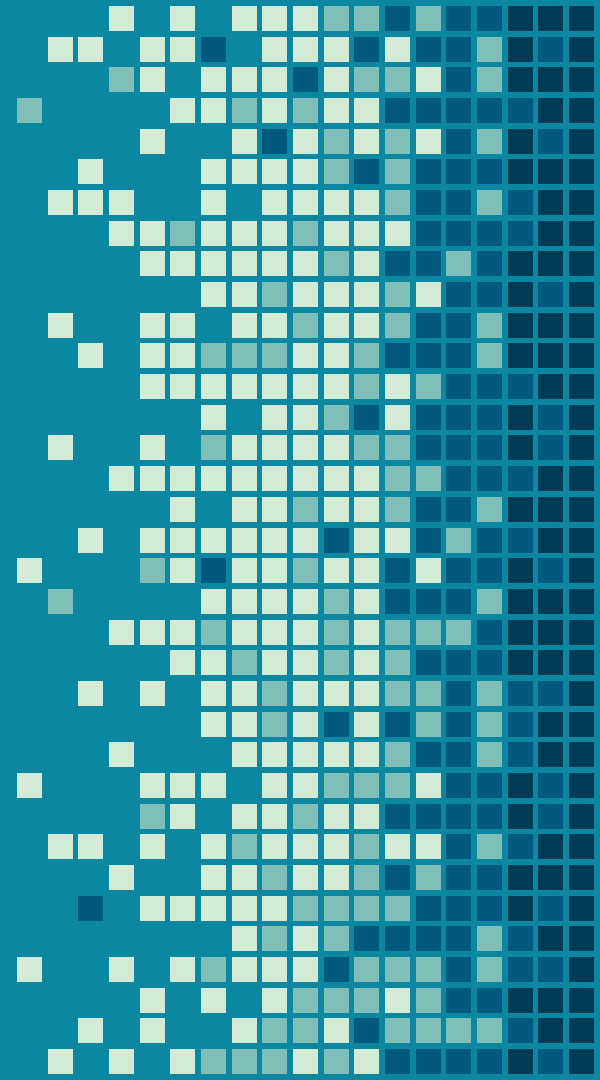
**Disclaimer:**

I'm not an expert (yet!)



“*...what we want is a machine that can learn from experience.*

*- Alan Turing, 1947*



# TODAY'S WORKSHOP OUTLINE



# 0. INSTALLING LIBRARIES

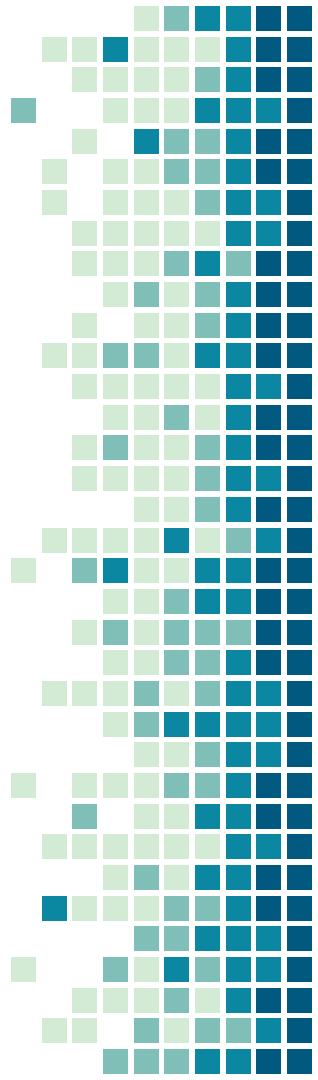
Letting other people write our code for us since the beginning.



# CLONE / DOWNLOAD THE REPO

- <https://github.com/SCUACM/tensorflow-tutorial/>
- Clone the repository onto your computer
- Or, download the repository as a ZIP

Clone or download ▼



# INSTALLATION INSTRUCTIONS

Our goal:

1. Get Python 2.7
2. Install pip
3. Install and activate virtualenv
  - a. Install TensorFlow
  - b. Install OpenCV
  - c. Install SciPy

```
# FOR MAC: Install the Python Package Manager
$ curl https://bootstrap.pypa.io/get-pip.py > get-pip.py
$ sudo python get-pip.py

# FOR WINDOWS: Install Python 2.7 (comes with pip)
# https://www.python.org/downloads/windows/

## Now, run the following (for both Mac & Windows)
# Install virtualenv, create an env, activate
$ pip install virtualenv           # (use sudo on Mac if error)
$ virtualenv env
$ source env/bin/activate          # activate for Mac
$ .\env\Scripts\activate           # activate for Windows
(env) $ deactivate                 # exit out of the env

# While in your (env) install the following:
(env) $ pip install tensorflow
(env) $ pip install opencv-python
(env) $ pip install scipy

(env) $ python hello_world.py      # to check installations!
```

# 1. THE BASICS

What is machine learning and what are  
neural networks?

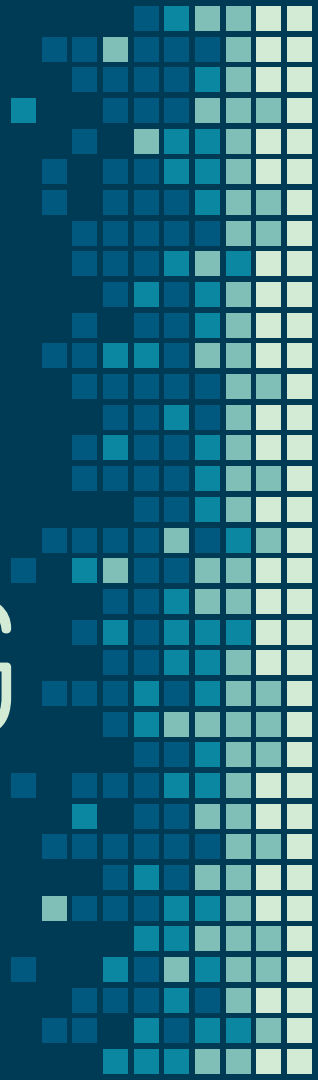






# MACHINE LEARNING

A field of computer science that gives computers the ability to learn without being explicitly programmed.



# Machine learning $\subseteq$ artificial intelligence

## ARTIFICIAL INTELLIGENCE

Design an intelligent agent that perceives its environment and makes decisions to maximize chances of achieving its goal.  
Subfields: vision, robotics, machine learning, natural language processing, planning, ...

## MACHINE LEARNING

Gives "computers the ability to learn without being explicitly programmed" (Arthur Samuel, 1959)

### SUPERVISED LEARNING

Classification, regression

### UNSUPERVISED LEARNING

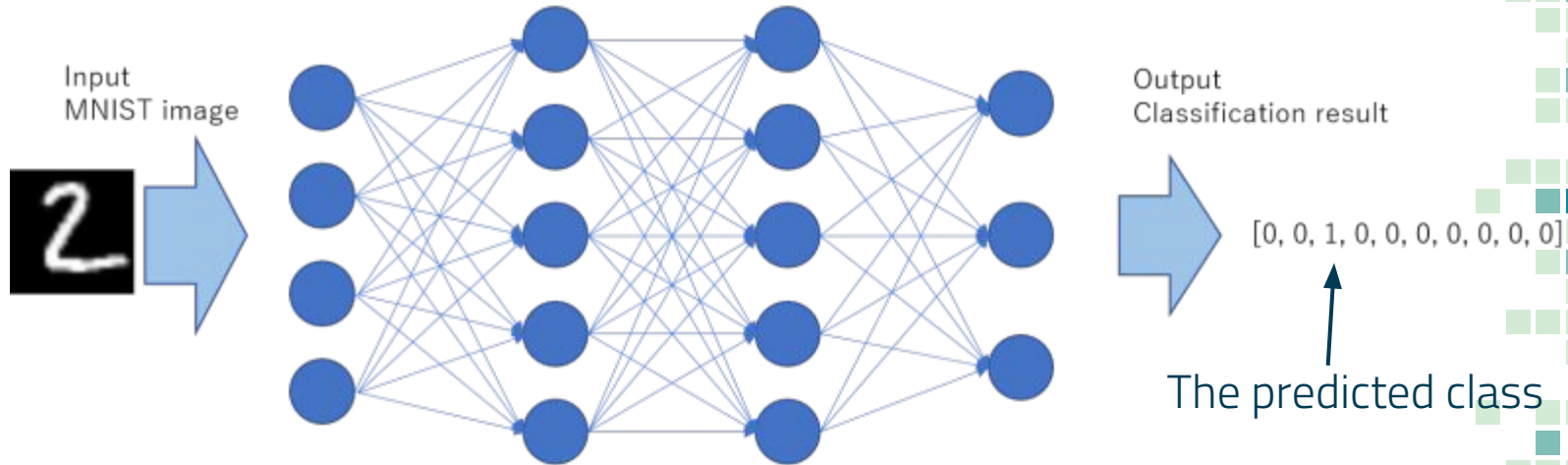
Clustering, dimensionality  
reduction, recommendation

### REINFORCEMENT LEARNING

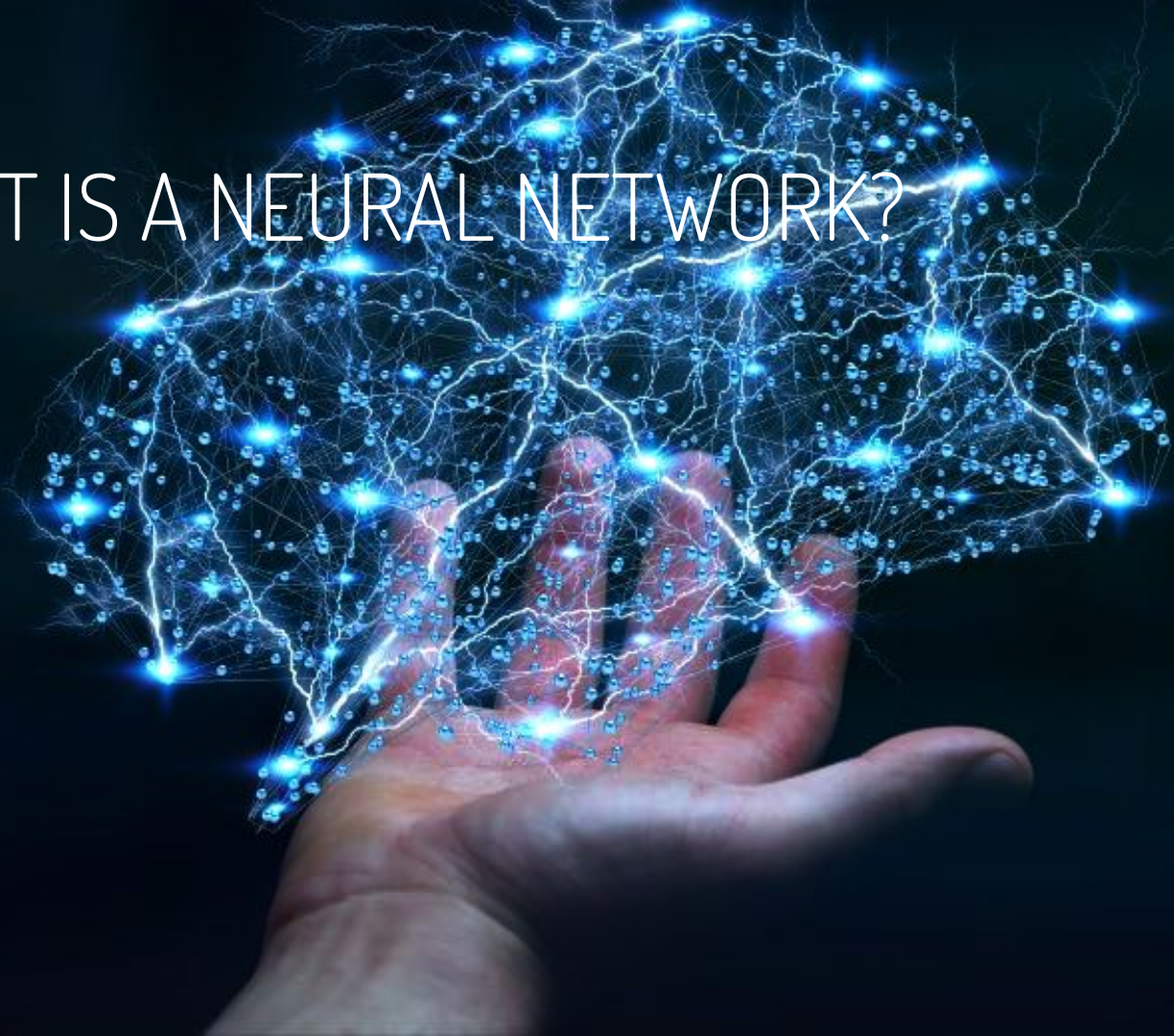
Reward maximization

That's us!

# WE ARE 'CLASSIFYING' OUR INPUTS

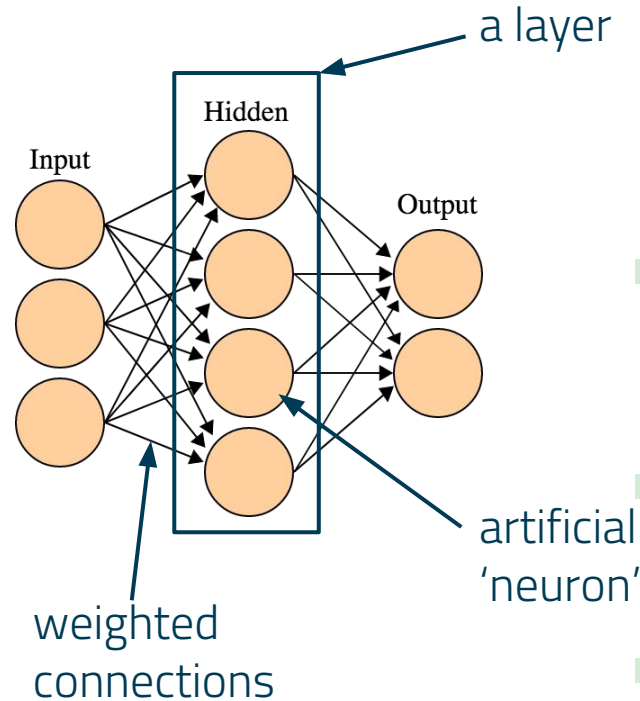


WHAT IS A NEURAL NETWORK?



# MORE ON NEURAL NETWORKS?

- Trainable network
- Can learn how to map inputs to outputs
- Many layers can accomplish more complex tasks

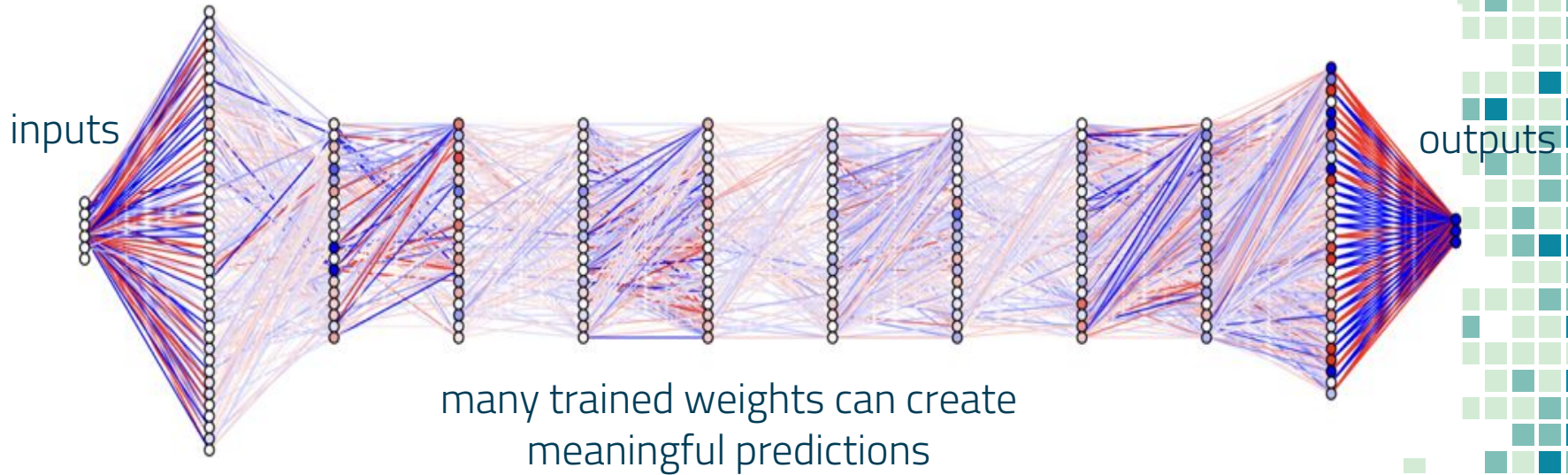


AN EXAMPLE:

[TensorFlow Playground!](#)



# DEEP LEARNING: A NEURAL NET WITH MANY LAYERS



## 2. THE TASK

What is the problem we are trying  
solve?

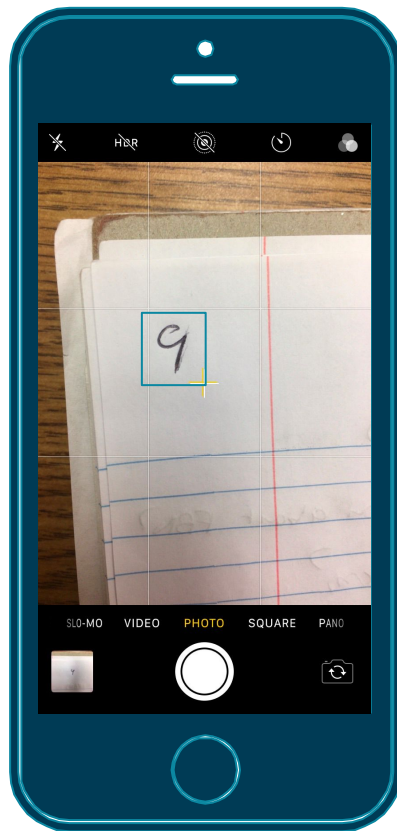




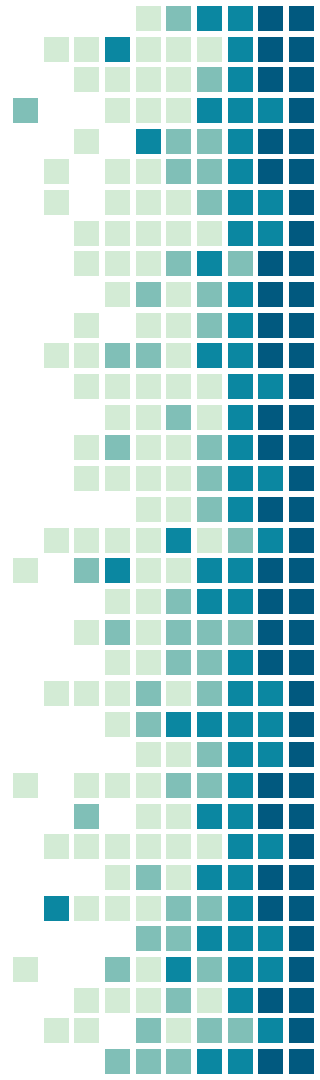
# ULTIMATE GOAL

Look at an image of a digit  
(raw pixels) and print the  
pictured digit.

(we will create the brains  
behind this but not the app)



→ '9'





This is the data  
we are working with

55,000 digits

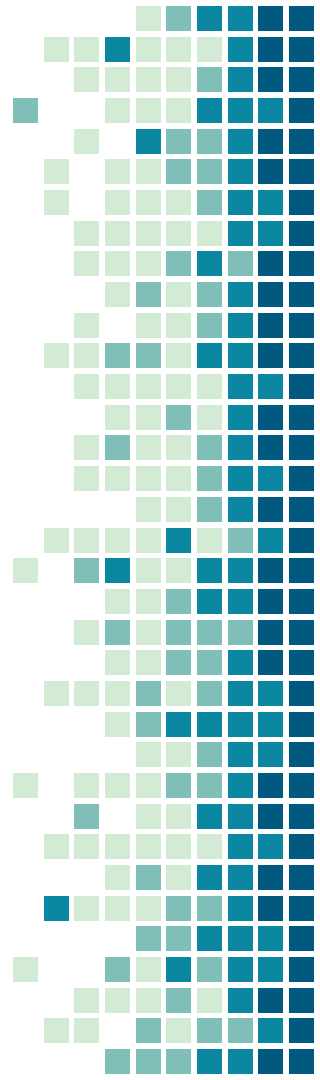
In the training set

10,000 digits

In the test set

99.79% accuracy

For state of the art algorithms

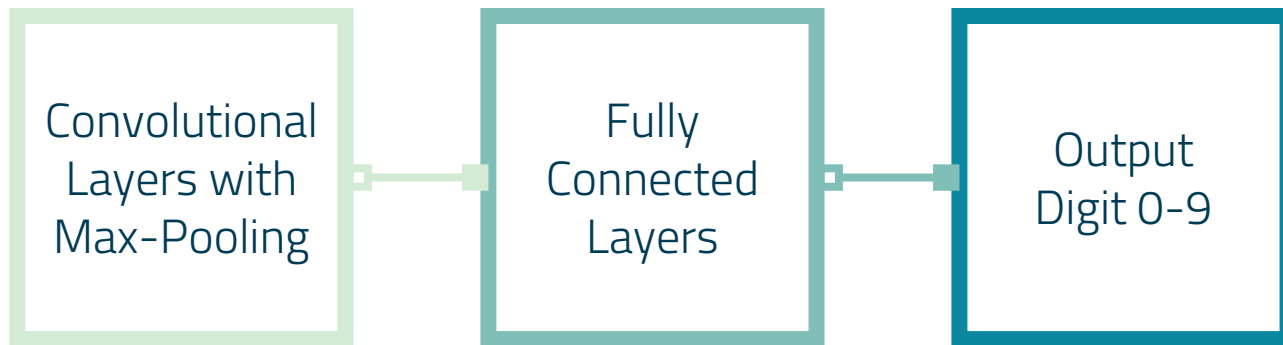


# 3. THE SOLUTION

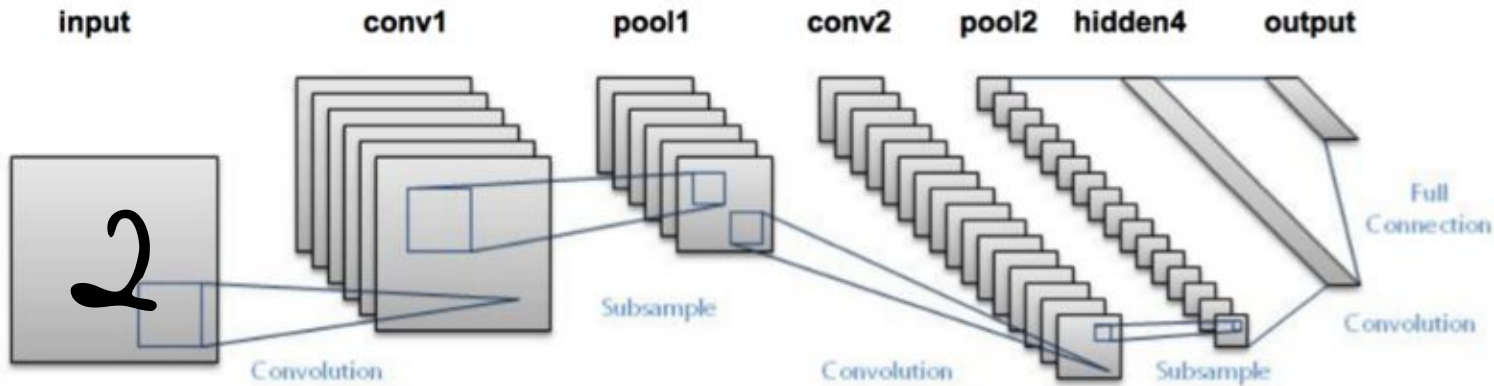
How can we use TF to train a neural network to interpret handwritten digits?



# What will our model look like?

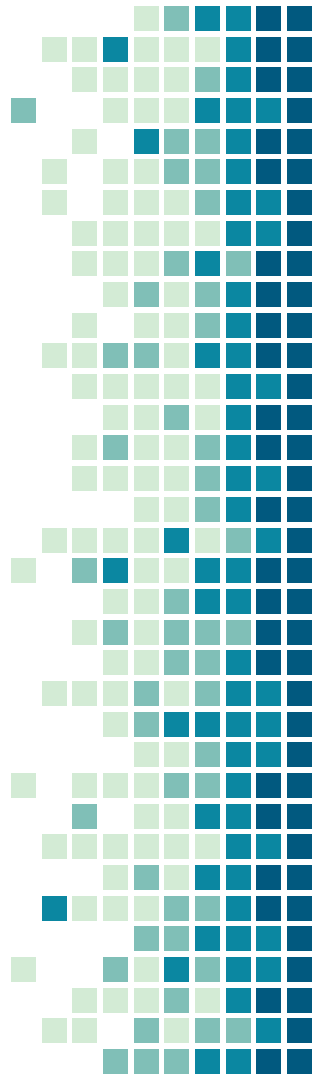


# WE WILL BE BUILDING A 'LeNet'



# AN EXAMPLE:

[Keras.js MNIST CNN Example!](#)



# WHAT IS A CONVOLUTIONAL LAYER?

- Applying a filter across an image to transform it
- Many convolutional layers can extract features from an image

|                            |                            |                            |   |   |
|----------------------------|----------------------------|----------------------------|---|---|
| 1 <sub>k<sub>0</sub></sub> | 1 <sub>k<sub>0</sub></sub> | 1 <sub>k<sub>0</sub></sub> | 0 | 0 |
| 0 <sub>k<sub>0</sub></sub> | 1 <sub>k<sub>1</sub></sub> | 1 <sub>k<sub>0</sub></sub> | 1 | 0 |
| 0 <sub>k<sub>1</sub></sub> | 0 <sub>k<sub>0</sub></sub> | 1 <sub>k<sub>2</sub></sub> | 1 | 1 |
| 0                          | 0                          | 1                          | 1 | 0 |
| 0                          | 1                          | 1                          | 0 | 0 |





Image

|   |  |  |
|---|--|--|
| 4 |  |  |
|   |  |  |
|   |  |  |

Convolved  
Feature



# Here are some examples of filters you might recognize

| Operation      | Filter  | Convolved Image  |
|----------------|---|--|
| Identity       | $\begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$         |   |
| Edge detection | $\begin{bmatrix} 1 & 0 & -1 \\ 0 & 0 & 0 \\ -1 & 0 & 1 \end{bmatrix}$       |   |
|                | $\begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix}$        |   |
|                | $\begin{bmatrix} -1 & -1 & -1 \\ -1 & 8 & -1 \\ -1 & -1 & -1 \end{bmatrix}$ |  |

|                                  |  |  |
|----------------------------------|--|--|
| Sharpen                          | $\begin{bmatrix} 0 & -1 & 0 \\ -1 & 5 & -1 \\ 0 & -1 & 0 \end{bmatrix}$          |   |
| Box blur<br>(normalized)         | $\frac{1}{9} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$  |   |
| Gaussian blur<br>(approximation) | $\frac{1}{16} \begin{bmatrix} 1 & 2 & 1 \\ 2 & 4 & 2 \\ 1 & 2 & 1 \end{bmatrix}$ |  |

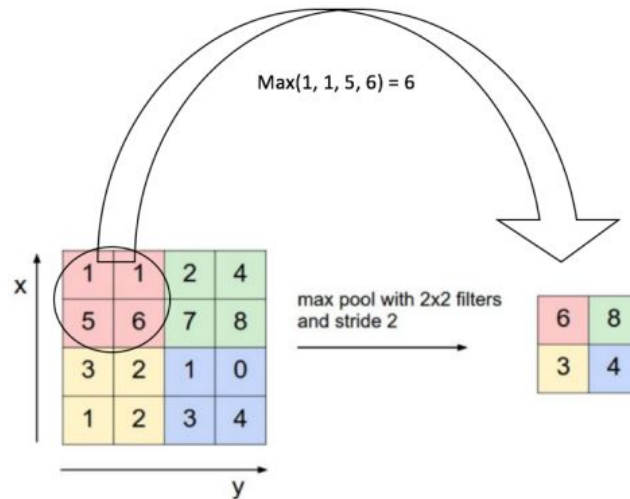


And here is an animation of applying a filter to an image:



# WHAT IS MAX-POOLING?

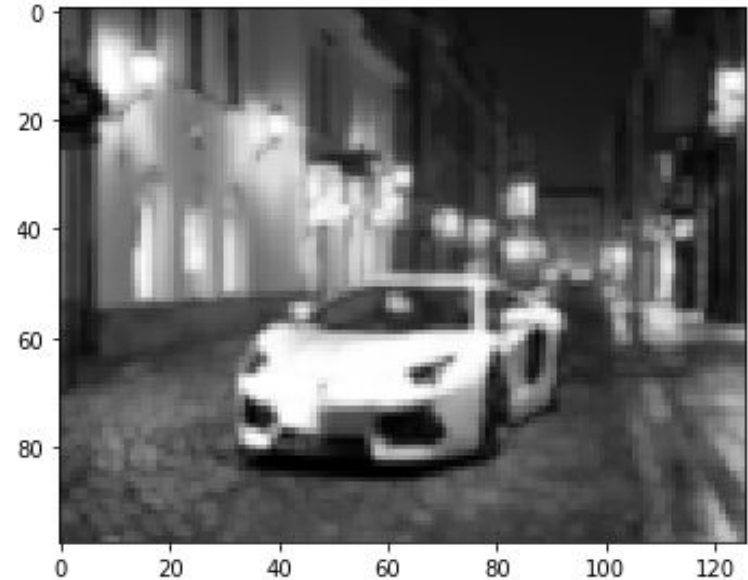
- Used to reduce the size of our data; downsampling
- Reduce each 2x2 square to a single pixel by taking the maximum value



# Applying max-pooling to an image...



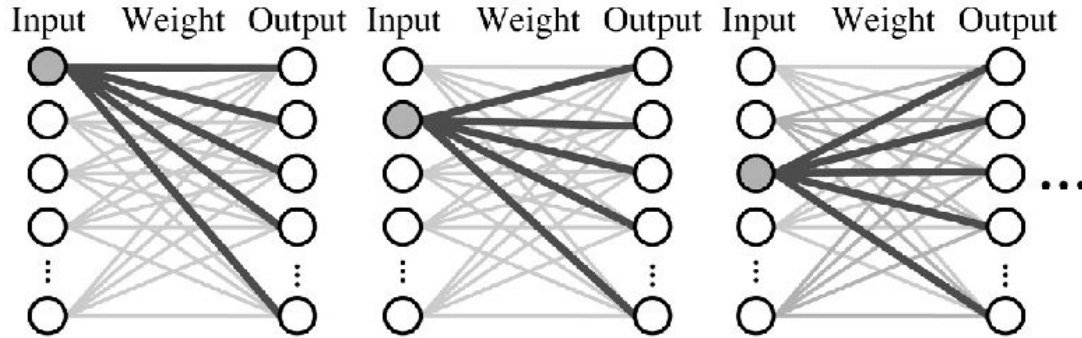
Convolved image



MAX Pooling

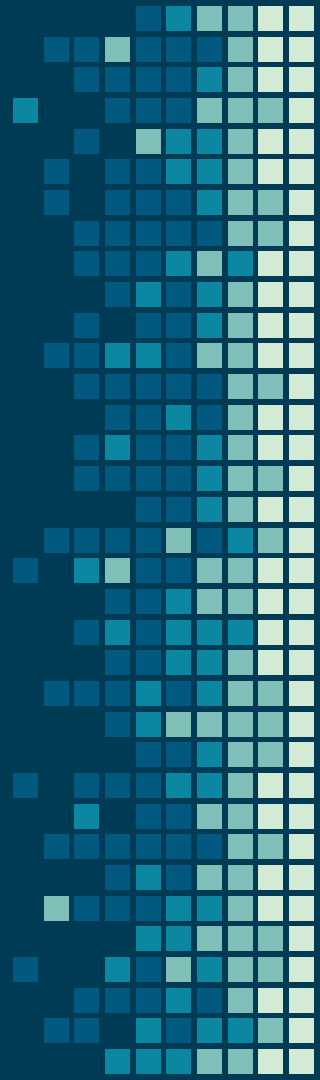
# WHAT IS A FULLY-CONNECTED LAYER?

- The bulk of the actual classification is done here
- Every input connected to every output





NOW LET'S BUILD  
THIS THING



# THANKS!

## Any questions?

Please fill out the following survey:

- <https://tinyurl.com/yaxas3jh>

Contact:

- [scuacm.slack.com](https://scuacm.slack.com) (I'm @tshur)
- [santaclara.acm@gmail.com](mailto:santaclara.acm@gmail.com)

## SOME HELPFUL RESOURCES (on GitHub)

- <https://www.coursera.org/learn/machine-learning>
- <https://ujjwalkarn.me/2016/08/11/intuitive-explanation-convnets/>
- <https://www.safaribooksonline.com/library/view/learning-tensorflow/9781491978504/ch04.html>
- Datasets to play with: Street View House Numbers (SVHN), ImageNet, Google Open Images, and more at: <https://deeplearning4j.org/opendata>, kaggle.com, modelzoo