Sean Cuvanov

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TECHNICAL SUMMARY

- 4 years of experience developing mobile, desktop, and web applications using Java, Android,
 Javascript, HTML5/CSS3 and SQL from concept through deployment.
- Independently developed and published 2 Android applications (Huddly, <u>SoFit</u>), and professionally contributed to 4 Android/iOS applications.
- Architected large-scale Salesforce solutions during re-implementation project.
- Actively administrate a Salesforce organization serving over 700 employees.

TECHNICAL SKILLS & CERTIFICATIONS

- Languages & Frameworks: Java, Android, Javascript, Apex, HTML, CSS, SQL, SOQL, Salesforce, Visualforce, Lightning, JQuery, Bootstrap
- Technologies & Tools: MySQL, SSMS, Mulesoft, Git, SVN, Jenkins, Jira, Bitbucket
- Cloud Platforms: Salesforce, NetSuite, Azure, SumoLogic, Firebase, Heroku
- Salesforce Ecosystem: Sales Cloud, Service Cloud, Pardot, Dupeblocker, Conga, Adobe Sign, DocuSign
- Certifications: Salesforce Administrator (ADM 201), Salesforce Platform Developer (DEV 450)

RECENT EXPERIENCE

Application Engineer III, JUNE 2016 - PRESENT - iCIMS

- Built a customer idea curation system in Salesforce using Apex, Visualforce and CSS.
- Eliminated manual import processes by developing integrations to sync accounts, contacts, and opportunities between Salesforce and NetSuite using Java, Apex and Mulesoft.
- Reduced time spent on partner lead creation process by developing a lead entry portal using Apex, Lightning Components, Javascript and CSS.
- Utilized Heroku Connect and Heroku PostgreSQL to offload legacy Salesforce data.
- Developed APIs utilizing Mulesoft to integrate Salesforce with inhouse products.
- Leveraged workflows, process builder and triggers to build robust, scalable platform automation.
- Shortened data alignment tasks by developing a "product in scope" creation tool with Lighting, Javascript and Apex.
- Contributed to the operationalizing of an enterprise data warehouse; effectively solving data integrity and reporting issues.
- Developed a custom app/module to aid in servicing product implementation team projects.
- Developed a multi-object lightning component for time-logging.

Software Engineer, JAN 2015 - JUNE 2016 - Limosys Software

- Heavily contributed to the design and development of a flagship Android application.
- Reduced Google Geocoder API usage costs by 50% and improved application responsiveness by refactoring and optimizing code for Google Maps feature.
- Enhanced the security of web-service usage between clients by developing an API-Key generation / authorization system using Java, XML, and SQL.
- Improved bug resolution time by developing a library to provide detailed logs for unexpected crashes; as a result, developers can now easily locate and resolve issues.
- Decreased Android application deployment time significantly by writing style components and utility classes to improve application branding for multiple clients.

- Implemented an animation solution utilizing GPS Data and Google Directions API to animate car markers on a Google Maps View.
- Optimized Android applications to perform consistently across a variety of Android devices.

Android Developer, AUG 2014 - DEC 2014 - Fingertip Technology

- Developed front-end for plumbing job site and team management Android application.
- Reduced active Android project count by 25% by rapidly developing MVPs.
- Designed and developed social photo-manipulation Android application, using Parse BaaS.
- Integrated various third party APIs/Libraries such as Facebook, Twitter and Google.

EDUCATION

Brookdale Community College, 2013 Graduation - A.S. Computer Science

TESU, Currently Attending - B.S. Computer Science