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Education

Carnegie Mellon University

2024 (Expected)

B.S. Computer Science

Relevant Coursework: (PhD) Intro to Deep Learning [Python], Intro to ML [Python], Probability and Computing, Principles of Functional Programming [SML], Principles of Imperative Computation [C]

Thomas Jefferson High School for Science and Technology

GPA: 4.6/4.0, SAT: 1590/1600

Relevant Coursework: Artificial Intelligence [Python], Computer Vision [C++], Machine Learning [Python], Parallel Computing [C], Probability Theory, Concrete Math, Multivariable Calculus, Linear Algebra

Experience

CMU AirLab May 2022 – Present

Computer Vision Research Intern

- Developing an online camera calibration algorithm for a multi-view stereo setup on drones used to determine real-time depth
- Libraries used: PyTorch, OpenCV, Kalibr

NASA Goddard Space Flight Center

June - August 2021; June - August 2020

Machine Learning Intern

- o Trained machine learning models (TensorFlow, Scikit-learn, XGBoost) on data from NASA's Global Precipitation Measurement mission's Core Observatory Satellite to classify precipitation type
- Utilized NASA Center for Climate Simulation (NCCS) supercomputing cluster to work with large data (2016 and 2017 annual satellite data) and optimize training of bagging models using multithreading
- Presented research to GSFC Climate and Radiation Lab and at international conference (AGU Fall Meeting 2020)
- https://github.com/SD325/NASA_Internship_2020

University of Virginia

June - August 2019

Student Researcher

 Used web-scraping (Beautiful Soup 4) and machine learning (Scikit-learn) in Python to predict likelihood of premium subscription purchase for TV streaming platform

Projects

March 2021 Tetris AI

- Modeled game of tetris from scratch in Python
- Used a genetic algorithm to place pieces in optimal location at each step
- Designed custom fitness function to compare boards of each generation

April 2020 Skin Cancer Detector

- Classification of various skin lesions using Keras to train convolutional neural networks
- Achieved >92% accuracy using transfer learning
- o https://github.com/SD325/ISIC_Skin_Lesion_Detection

Achievements

- 2021 USA Math Olympiad Top 2% (Top 550 out of 30,000+ contestants; 232.5 USAMO Index)
- USA Computing Olympiad (USACO) Gold Division
- o 2022 Goldman Sachs Quantathon Honorable Mention

Publications

Das, S., Wang, Y., Gong, J., Ding, L., Munchak, S.J., Wang, C., Wu, D., Liao, L., Olson, W.S., Barahona, D.O. "An Ice Microphysics-Based Machine Learning Approach to Classify Precipitation Type over Land from Global Precipitation Measurement Microwave Imager (GPM-GMI) Measurements."

Skills/Extracurriculars

Technical Skills: Java, Python, C, C++, LaTeX, HTML, Linux

Extracurriculars: Tennis, Hindustani Classical Music, CMU Sahara (Bollywood Fusion Dance), Basketball, Card/Board Games