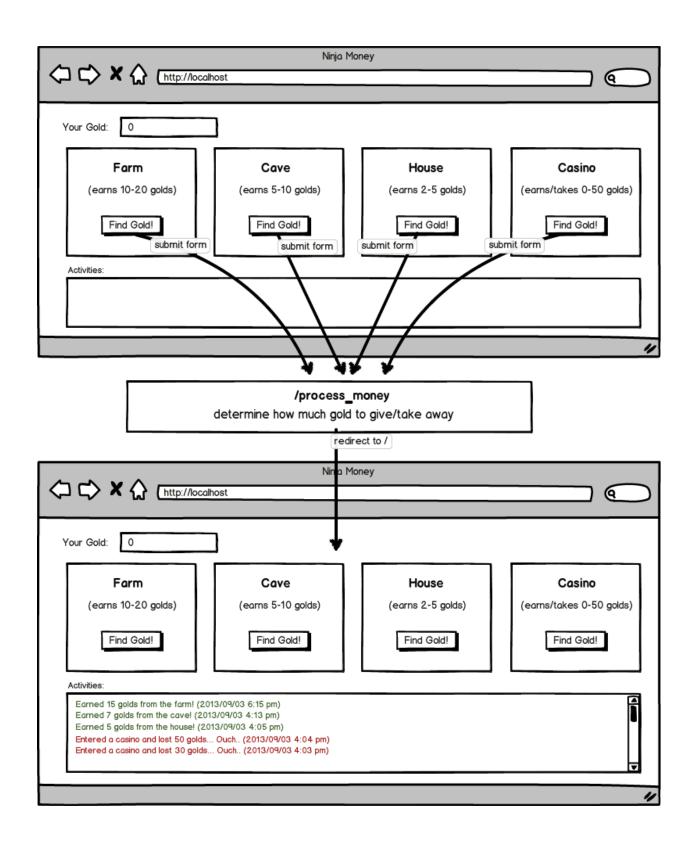
## **Assignment: Ninja Gold**

- Practice passing data to a template
- Practice using forms
- Practice using Django session

You're going to create a mini-game that helps a ninja make some money! When you start the game, your ninja should have 0 gold. The ninja can go to different places (farm, cave, house, casino) and earn different amounts of gold. In the case of a casino, your ninja can earn or lose up to 50 gold. Your job is to create a web app that allows this ninja to earn gold and to display past activities of this ninja.

## **Guidelines**

- Refer to the wireframe below.
- Have the four forms appear when the user goes to http://localhost:8000
- Use a hidden input tag in each form to pass the relevant location to the server
- Have /process-money determine how much gold the user should have
- For now, save the activity log in session



- 1. Create a new project/app
- 2. Have the root route render the main Ninja Gold page
- 3. NINJA BONUS: Refactor your code so the location is being passed in the URL rather than via a form
- 4. SENSEI BONUS: Have the user specify the win conditions before starting, and then implement them in the game (# of moves, goal for gold)
- 5. Have the "/process-money" POST route increase/decrease the user's gold by an appropriate amount and redirect to the root route