

In a quiet rural town, far-far away there was a little house.

Beside the little house laid an enormous garden, abundant with vegetables and fruits.

The oasis of a garden was fenced around for its own good.

To feast on the forbidden food, little rabbit a path you must choose.

Find the key within the little house to open the gated garden and consume the food.

➤ **Enter the house? (Y/N)**

Display msg;

If Y, Let the Key Quest begin!!

If N, Stay hungry in the woods

You find yourself at the foyer, you can examine the cabinet, or hop towards the kitchen or the living room

➤ **Go kitchen || go living room || examine cabinet**

Display msg;

If **examine cabinet**

- **Nothing in here, hop along little rabbit**
- **Options left Go kitchen || go living room**

If **Go kitchen**, Inside the kitchen you can

- **examine the cabinet**
  - **Nothing in here, hop along little rabbit**
- **examine the fridge**
  - Two items found pick one to use for your quest
    - **Cucumber**
      - Do you want to eat the cucumber or have it to go?
        - You ate the cucumber
        - You picked the cucumber
    - **Chicken Drumstick**
      - Chicken Drumstick has been picked

*If rabbit tries to pick second item while carrying one item*

- **Little rabbit you cannot carry two items**
- **Options left Go foyer || go living room**

- **Go Foyer (loops to Foyer)**
  - **Go living room**
    - There is a creature that mews inside the living-room.
      - **Hint Throw the Item at the mower || Pet the mower**
- If Pet the mower -You are tonight's main course. Game over
- If Throw item
- If item is cucumber
    - The mower got scared and ran away to the Foyer or kitchen
  - If item is chicken drumstick
    - The cat is busy devouring the drumstick, hurry and sneak to another room.

**Options left Go Loft | Go kitchen | Go Bathroom**

#### **Go Loft**

Inside the Loft there is a creature that barks

#### **Hint Throw Item at the barker | Pet the barker**

- If Pet the barker
  - That didn't work, get a drumstick next time. You are tonight's special! Game over
- if item is cucumber
 

That didn't work, get a drumstick next time. You are tonight's special! Game over
- if item is chicken drumstick
 

The barker is distracted hop along

**TODO- Logic for bathroom && walk in closet**

#### **Go Garage**

**Options Examine cabinet | Go garden**

- if Examine cabinet
  - There lays the key, pick what you seek
- if Go garden
  - The gate is closed you will need the key

### **Options Go Garage**

#### **Pick key**

-if Pick key

-Now make your way to the Garden

#### **Go garden**

- This ends your quest , enjoy your reward!