

HW 10 (due 06/01/2023 in class)

1. (30%) We can define Kullback Liebler divergence between two probability distribution  $P(x)$  and  $Q(x)$

$$D_{KL} = - \int P(x) \log \frac{P(x)}{Q(x)} dx$$

Find formula for the Kullback Liebler divergence between two gaussian distribution  $P(x)$  and  $Q(x)$ .  
 $Q(x)$  is a Gaussian distribution zero mean and standard deviation 1 (for  $\sigma = 1$ , and  $\mu = 0$ ) and  $P(x)$  is a Gaussian distribution for mean  $\mu$  and standard deviation  $\sigma$

$$Q(x) = \frac{1}{\sqrt{2\pi}} \exp \left[ -\frac{x^2}{2} \right]$$

$$P(x) = \frac{1}{\sqrt{2\pi}\sigma} \exp \left[ -\frac{(x - \mu)^2}{2\sigma^2} \right]$$

Problem 2 composition of sigmodal and cross entropy (20% each)

In the previous homework we define the cross entropy between two Bernouli distribution as

$$H(p, q) = -[p \log q + (1-p) \log(1-q)]$$

Now we would like you to plot the composition of such cross entropy and a sigmodal function

$$\sigma(z) = \frac{1}{\exp(-z) + 1}$$

Define a new function  $g(z) = H(p=1, \sigma(z))$  by setting  $p=1$

(a) Plot  $g(z)$  for  $-5 \leq z \leq 0$  with at least 30 data point

(b) Find the approximation formula when  $z$  approach  $-\infty$  for this function?

3. (10% each) (30%) Softmax calculation

In exploration and exploitation, it is possible to use the probability of taking action based on the following formula

$$p(a_i) = \exp(Q(a_i)/T) / \sum_i \exp \left( \frac{Q(a_i)}{T} \right)$$

The summation is sum over all possible actions, i.e,  $a_i$

To gain some idea on this formula, we ask to compute the probability. The variable  $T$  is effective temperature. For simplicity, we consider the case of four possible actions  $a_1, a_2, a_3$ , and  $a_4$ . The corresponding  $Q$  values are given as

$$Q(a_1) = 10 \quad Q(a_2) = 11 \quad Q(a_3) = 12 \quad Q(a_4) = 13$$

For the probability distribution,  $p(a_1)$ ,  $p(a_2)$ ,  $p(a_3)$ , and  $p(a_4)$  for various temperature

(a) low temperature,  $T=1$

(b) intermediate temperature,  $T=10$

(c) High temperature,  $T=100$

(Note: As an example, you may think of these actions as moving up, down, left and right in 2D grid world. Here,  $Q$  differs roughly by  $\sim 10\%$ .)