

#Package Diagram

```
classDiagram
    class PresentationLayer {
        <>
        +ServiceAPI
        +WebService
    }

    class BusinessLogicLayer {
        +User
        +Place
        +Review
        +Amenity
    }

    class PersistenceLayer {
        +DatabaseManager
        +Database JSON
        +Queries
    }

    PresentationLayer --> BusinessLogicLayer : Facade Pattern
    BusinessLogicLayer --> PersistenceLayer : Database Operations
```

#Class Diagram

```
classDiagram
    class User {
        - String first_name
        - String last_name
        - String email
        - String password
        + register()
        + update_profile()
    }

    class Place {
        - String title
        - String description
        - float price
        - float latitude
        - float longitude
        + create_place()
        + update_place()
        + delete_place()
    }

    class Review {
        - int rating
        - String comment
        + create_review()
```

```

    + delete_review()
}
class Amenity {
    - String name
    - String description
}
User "1" -- "*" Place : owns
Place "1" -- "*" Review : receives
Place "1" -- "*" Amenity : has

```

#correction Class Diagram

```

classDiagram
class User {
    - string UUID4 id
    - String first_name
    - String last_name
    - String email
    - String password
    - boolean is_admin
    - String DateTime created_at
    - String DateTime updated_at
    + getUUID4() ID
    + getCreatedAt() datetime
    + getUpdatedAt() datetime
    + register_profile()
    + update_profile()
    + delete_profile()
}

class Place {
    - String UUID4 id
    - String title
    - String description
    - float price
    - float latitude
    - float longitude
    - String DateTime created_at
    - String DateTime updated_at
    + getUUID4() ID
    + getCreatedAt() datetime
    + getUpdatedAt() datetime
    + create_place()
    + update_place()
    + delete_place()
    + list_place()
}

class Review {
    - String UUID4 id
    - int rating
    - String comment

```

```

        - String DateTime created_at
        - String DateTime updated_at
    + getUUID4() ID
    + getCreatedAt() datetime
    + getUpdatedAt() datetime
    + create_review()
    + delete_review()
    + liste_by_place_review()
}

class Amenity {
    - String UUID4 id
    - String name
    - String description
    - String DateTime created_at
    - String DateTime updated_at
    + getUUID4() ID
    + getCreatedAt() datetime
    + getUpdatedAt() datetime
    + liste_amenity()
    + liste_amenity()
    + liste_amenity()
    + liste_amenity()
}

User "1" -- "*" Place : owns
User "1" -- "*" Review : update
Place "1" -- "*" Review : receives
Place "1" o-- "*" Amenity : has

```

#Sequence Diagram ##1. User Registration Sequence Diagram

```

sequenceDiagram
    participant User
    participant API
    participant BusinessLogic
    participant Persistence

    User->>API: Create User
    API->>BusinessLogic: Validate User Data
    BusinessLogic->>Persistence: Save User
    Persistence-->>BusinessLogic: Return Success
    BusinessLogic-->>API: Return User Info
    API-->>User: User Created

```

##2. Place Creation Sequence Diagram

```

sequenceDiagram
    participant User

```

```
participant API
participant BusinessLogic
participant Persistence

User->>API: Create Place
API->>BusinessLogic: Validate Place Data
BusinessLogic->>Persistence: Save Place
Persistence-->>BusinessLogic: Return Success
BusinessLogic-->>API: Return Place Info
API-->>User: Place Created
```

##3. Review Submission Sequence Diagram

```
sequenceDiagram
    participant User
    participant API
    participant BusinessLogic
    participant Persistence

    User->>API: Add Review
    API->>BusinessLogic: Validate Review Data
    BusinessLogic->>Persistence: Save Review
    Persistence-->>BusinessLogic: Return Success
    BusinessLogic-->>API: Return Review Info
    API-->>User: Review Added
```

##4. Fetching a List of Places Sequence Diagram

```
sequenceDiagram
    participant User
    participant API
    participant BusinessLogic
    participant Persistence

    User->>API: Fetch Places
    API->>BusinessLogic: Validate Request
    BusinessLogic->>Persistence: Retrieve Places
    Persistence-->>BusinessLogic: Return List
    BusinessLogic-->>API: Return List
    API-->>User: List of Places
```