

Sprint Report 3

12/6/2012

James Wiegand

Joshua Kinkade

Christopher Jensen

Brian Vogel

iOS

James continued working on the top level framework for the iOS application and created a prototype for the first run of the device where the user will register their device with a base station.

Resolution Server

Josh began working on the resolution server and created the first draft of the base station to resolution server communications protocol that allows base stations to update their IP addresses.

Base Station

We did not make any progress on the Base Station this sprint.

Hardware

Chris continued experimenting with a garage door opener to find a way to control it with an Arduino board.