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KJ92508

By Interactive Lighting

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Sponsor:

- 1. L-3 Communications
- 2. June Alexander-Knight

- 1. Problem
- 2. Goal
- 3. Analysis

Problem:

- 1. Sync Christmas Lights to music
- 2. Use a Linux board to control the system
- 3. Be able to use an iPhone app to run the system

- 1. Problem
- 2. Goal
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Goal:

- 1. Choose a song from the iPhone app
- Play music and have the Christmas lights synced to the music
- 3. Make sequences on the iPhone app to have a fully interactive experience





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Analysis:

- 1. Use SSR's to power lights on and off
- 2. Raspberry Pi running Linux, connect to a separate controller
- 3. Connect controller to SSR's
- 4. Develop an iPhone app that can connect to the system from any wireless location

- 1. Problem
- 2. Goal
- 3. Analysis











- 1. Challenges
- 2. User Stories
- 3. Backlog

Challenges:

- 1. Power on and off 120 volts
- 2. Limit of 4 amps per channel
- 3. Control 32 channels
- 4. Safety is a priority (We don't want the magic smoke)

- 1. Problem
- 2. Goal
- 3. Analysis











- 1. Challenges
- 2. User Stories
- 3. Backlog

User Stories:

- The user would like to sync lights to music and control it with an app on their iPhone
- The rest is up to us

- 1. Problem
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- 1. Challenges
- 2. User Stories
- 3. Backlog

Backlog:

- Purchase Christmas lights
- Develop interface between SBC and additional circuitry
- Implement Renard serial protocol
- Develop prototype which switches lights on and off using predefined sequence
- Assemble/connect SSR and Renard

- Program and configure Linus SBC to act as midi sequencer for lights
- Develop and implement iPhone app to interface with controller to control lights and music
- Layer overtone framework atop of Linux SBC to enable live programmable lights/music



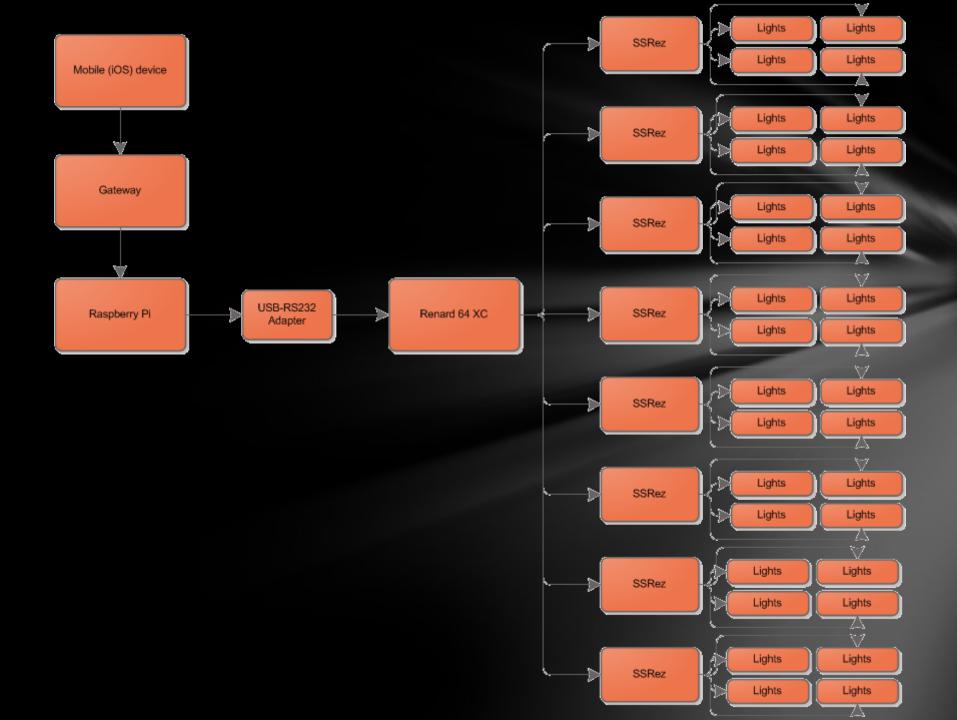
Design & Architecture:

- 1. Initial Design
- 2. Reasoning and Justification

Design & Architecture

- 1. Initial Design
- 2. Reasoning & Justification

Initial Design



- 1. Initial Design
- 2. Reasoning & Justification

Reasoning & Justification

- 1. Most cost effective approach
- 2. Extendable easily add more channels if needed



- 1. Raspberry Pi
- 2. Renard 64 XC and SSRs
- 3. iPhone

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Raspberry Pi



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- 2. Renard 64 XC and SSRs
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Renard 64 XC and SSRs





- 1. Raspberry Pi
- 2. Renard 64 XC and SSRs
- 3. iPhone



iPhone





- 1. Protocols
- 2. iPhone App
- 3. Sequencing & Interaction

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Protocols

- 1. iPhone App Raspberry Pi
- 2. Raspberry Pi Renard
- 3. Renard SSR

- 1. Protocols
- 2. iPhone App
- 3. Sequencing & Interaction

iPhone App

- 1. GUI
- 2. Syncing Music & Lights

- 1. Protocols
- 2. iPhone App
- 3. Sequencing & Interaction

iPhone App

Framework:

Part of a Remote Home Mobile Service

- 1. Allows users to register and connect devices at home
- 2. A DDNS service is a registry of all home stations and devices
- A home station has a server that is responsible for controlling each device
- The home station tells which devices are online and lets you contact the lighting system

- 1. Protocols
- 2. iPhone App
- 3. Sequencing & Interaction

Sequencing & Interaction



- 1. Unit / Component Testing
- 2. System Testing
- 3. System Integration

- Unit / Component Testing 1.
- 2. System Testing
- 3. **System Integration**

Component Testing

- SSR's
- Raspberry Pi 3.
- *iPhone*

- Christmas Lights
- Renard Controller 6. Extension Cords

- 1. Unit / Component Testing
- 2. System Testing
- 3. System Integration

System Testing

1. Systematic Approach

- 1. Unit / Component Testing
- 2. System Testing
- 3. System Integration

System Integration

1. 32 channels with 256 dimming levels each – 8,192 possible states



Budget



| Items | Cost |
|----------------------------|-----------|
| Raspberry Pi & Accessories | \$100.00 |
| Renard 64 XC kit | \$70.00 |
| SSRs (32 channels) | \$80.00 |
| Christmas Lights x 64 | \$100.00 |
| Extension Cords x 32 | \$50.00 |
| Animated Christmas Lights | Priceless |
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Summary



Questions?