| SPRINT 0 ( 8% ) | | | | |
|---|---|---|---|---|
| Completeness ( 3% ) | Epic vs User Story ( 2% ) | Format ( 2% ) | Priority ( 1% ) | |
| 3 / 3 | 1 / 2 | 1 / 2 | 1 / 1 | |
| | | | | |
| | | | | |
| | | | | |

| SPRINT 1 ( 10% ) | | | | |
|---|---|---|---|---|
| Sprint Backlog ( 2% ) | Completeness ( 3% ) | Estimation Report ( 2%) | Best Practices ( 1% ) | Integration On Master ( 2% ) |
| 2 / 2 | 1 / 3 | 2 / 2 | 1 / 1 | 1 / 2 |
| COMMENTS | | | | |
| The project doesn't run from the very first time because you are importing Event from a folder called models not Models ... on windows that may not be different since the filesystem there is case insensitive but on mac and linux it will crash ... Make sure you wrote the file path correctly having the Capital letters in mind .... anyways ... moving on ... I can see you guys have missed lots of put and delete methods in almost all the routes .. so the CRUDs are incomplete to me and few of them don't even work and give 404 because they were'nt implemented in the first place ... No estimation report found in your repo ... Ok, conclusion, you guys tried hard and partially succeeded in implementing the CRUDs, make sure you define the put and delete methods in case needed in all the routes ... Good job | | | | |
| | | | | |