SPRINT 0 (8%)				
Completeness (3%)	Epic vs User Story (2%)	Format (2%)	Priority (1%)	
3 / 3	1 / 2	0 / 2	0 / 1	

SPRINT 1 (10%)				
Sprint Backlog (2%)	Completeness (3%)	Estimation Report (2%)	Best Practices (1%)	Integration On Master (2%)
2 / 2	2 / 3	1 / 2	1 / 1	2 / 2
COMMENTS				
The project runs without any problem, good. There is a small problem in the club routes ... The routes aren't complete ... and I can see your validation in the put request is wrong since you're expecting a club which is of type array ? You're probably waiting for a string which is supposedly going to replace the name of the club ? What if you want to delete a club ? or even create one ? you didn't implement the rest of the routes .. CRUD .. create read update delete ... Description is an entity ? Why do you have a route called Description ? You will simply be able to update the description of each entity on its own ..... Library I cannot get all the library ? Again incomplete routes ... Rating is an entity on its own ? Rating of what ? This is going to be a field in any entity that is rateable ... not an entity ... I can see your project routes show that you have a problem knowing what is an entity and what isn't ... Also all the routes arent complete .... You guys did try hard and I can see you did a good job but the CRUDs are incomplete, cheers !				