

# Detailed Design Documentation

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## 1. Overview

The Student Tracker Application is a Blazor/.NET 8 application designed to track student check-ins/check-outs, track realtime location, and support private messaging between users. The system stores user information, location logs, and messages in an SQL database.

This document describes:

- System architecture
- Domain model
- Repositories
- Class responsibilities
- UML diagram

## 2. System Architecture

### Frontend

- Blazor Server (.NET 8)
- UI components for:
  - Student check-in/out
  - Messaging center
  - Admin/teacher dashboards
  - Relationship management

### Backend

- C# domain models
- Repository pattern for database access
- Entity Framework Core (SQL Server)

### Data Storage

- EF Core DbContext (ApplicationDbContext)
- Tables:
  - Users
  - Students (inherits from Users)
  - CheckInLogs
  - Messages
  - StudentTeachers

## 3. Domain Model Design

### 3.1 User Class

*Represents any user in the system.*

#### Attributes

- Id
- FirstName
- LastName
- Email
- Password
- UserType (e.g., Student, Teacher, Admin)

#### Responsibilities

- Acts as a base class for Student
- Primary identity object for relationships, messages, and check-ins

### 3.2 Student Class

*Inherits from User and adds additional tracking attributes.*

#### Attributes

- Location
- CheckInTime
- CheckOutTime

#### Responsibilities

- Customize user entity specifically for students
- Provide constructors to convert a User to Student

### 3.3 CheckInLog Class

*Represents a check-in and check-out event.*

#### Attributes

- Id
- UserId
- CheckInLatitude / CheckInLongitude
- CheckInTime
- CheckOutLatitude / CheckOutLongitude (nullable)
- CheckOutTime (nullable)
- WithinRange (flag for 5-mile rule)
- Notes
- User navigation property

**Responsibilities**

- Store geolocation and timestamps for student check-in/out
- Enforce 500 feet check-out validation

## 3.4 Message Class

*Represents a private message between two users.*

**Attributes**

- Id
- SenderId
- RecieverId
- MessageContent
- ReadByReciever
- DateTime

**Responsibilities**

- Allow communication between students, teachers, or admins
- Provide structure for inbox, outbox, and message persistence

## 3.5 StudentTeacher Class

*Join table for a many-to-many relationship between students and teachers.*

**Attributes**

- Id
- StudentId
- TeacherId

**Responsibilities**

- Connect users of type Student to users of type Teacher
- Support multi-teacher and multi-student registrations

## 4. Repository Design

*Each repository abstracts EF Core interactions, promoting cleaner separation of concerns.*

### 4.1 DbCheckInRepository

*Handles all CheckInLog operations.*

**Methods**

- CreateCheckInAsync(CheckInLog log)
- GetActiveCheckInAsync(int userId)
- UpdateCheckOutAsync(CheckInLog log)

- GetLogsByUserIdAsync(int userId)

#### **Responsibilities**

- Manage check-in to check-out lifecycle
- Return only active logs (where check-out is null)
- Support ordered log retrieval

## **4.2 DbMessageRepository**

*Handles CRUD for messages.*

#### **Methods**

- CreateMessageAsync()
- DeleteMessageAsync()
- ReadAllMessagesByUserIdAsync()
- ReadMessageAsync()
- UpdateMessageAsync()

#### **Responsibilities**

- Allow inbox/outbox querying
- Update read state
- Remove messages

## **4.3 DbStudentTeacherRepository**

*Handles student-teacher linking.*

#### **Methods**

- CreateStudentTeacherRelationAsync()
- DeleteStudentTeacherRelationAsync()
- GetStudentsByTeacherIdAsync()
- GetTeachersByStudentIdAsync()
- ReadStudentTeacherByIdAsync()

#### **Responsibilities**

- Maintain many-to-many relations
- Fetch related IDs for dashboards

## **4.4 DbUserRepository**

*Handles User management.*

#### **Methods**

- CreateUserAsync()
- DeleteUserAsync()
- ReadAllUsersAsync()
- ReadUserAsync()

- UpdateUserAsync()
- GetUserByEmailAndPasswordAsync()

**Responsibilities**

- Authentication lookup
- General user CRUD
- Admin-level account management

## 6. UML Class Diagram

- [Click Here](#)