

SE 216 – SOFTWARE PROJECT MANAGEMENT

SOFTWARE MEASUREMENTS DOCUMENT

PROJECT NAME: TRUE POSTURE

GROUP NUMBER and MEMBERS: Section 2 Group 8

Hasan Basri Karslıoğlu 20210601033

Mehmet Bora Böcekoğlu 20220601010

Hüseyin Yontar 20210601067

Yekta Kağan Cananoğlu 20210601013

Okan Özyürekli 20220601054

Questions to identify measurements:

1. How much space does the application take?
2. How much code has been reused?
3. How stable does cloud computing work?
4. How many times has the code been modified or deleted?
5. How many hours are spent for each sprint while developing this project?
6. How smoothly does the application work?
7. Is the application easy to use?
8. How many people have worked on this project?
9. What was the total cost of the project?
10. How accurately does the application detect the user's posture?
11. What is the size of the project's database?
12. How high is the source utilization during peak usage?

Identified measurements:

- 1.1 The total space requirement on the installed device
- 1.2 Total file size that will be distributed to the users
- 2.1 Total hours saved from code reuse
- 2.2 Total reused code percentage
- 2.3 Number of algorithms written from reuse codes
- 3.1 The rate of successful connection
- 3.2 Maximum number of people who can connect at the same time
- 4.1 The total number of code revision
- 4.2 The total number of problematic or faulty codes
- 4.3 Total number of redefined requests/requirements
- 5.1 Number of hours spent on each sprint
- 5.2 The difference between estimated time and real spent time for a sprint
- 5.3 The average sprint time of common tasks for projects
- 6.1 The average response time for the user's operation
- 6.2 The average opening time of the app
- 6.3 The probability of a task failing
- 7.1 The average click number by the users for a specific task
- 7.2 User feedback from all ages
- 8.1 The total effort for this project

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- 8.2 Documentation of staff members
- 8.3 Distribution of work among the staff members
- 9.1 Total cost of all necessary services
- 9.2 Amount of people involved in the project
- 10.1 Number of errors found detecting movement while testing
- 10.2 The comparison of the application's accuracy by user and trainer feedback
- 10.3 The comparison between measured calculation and reference calculation
- 11.1 Total data size of the project
- 11.2 The rate of data growth over time
- 11.3 The rate of the used portion of the database
- 12.1 Usage rate during various hours of the day
- 12.2 Data stream density during most active hours
- 12.3 The average peak usage of the application

Measurement storage and collection:

- 1.What - Total space
 - When - After any updates to the application
 - Format -Storage data
 - How -By calculating source file size
- 2.What - Code reevaluation
 - When - After implementing an already existing code
 - Format - Percentage data
 - How - By comparing original and reused code
- 3.What - Cloud computing stability
 - When - After establishing the cloud system to the application
 - Format - Response data
 - How - Evaluating the response of the system by looking at different workload
- 4.What - Evaluating code evolution
 - When - After any major changes to the code
 - Format - Comparison data
 - How - By keeping documentation of the established code and parts that are modified or deleted
- 5.What - Total time spent on the project
 - When - After each sprint
 - Format - Real number data
 - How - By keeping track of each sprint's life process

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6.What - Usability of the product

When - After application testing

Format - Documentation data

How - By testing the time it takes for the application to perform a successful task

7.What - Accessibility of the product

When - After user interfaces have been designed

Format - Feedback analysis data

How - By taking feedback from testers and implementing clear and easy-to-use interfaces

8.What - Total number of people involved in the project

When - After creating the team

Format - Staff member data

How - Assigning each person to a task and summing the number

9.What - Total cost of the project

When - After publishing the application

Format - Total amount of money data

How - By keeping the data of every expense

10.What - Posture measurement correctness

When - After creating the image processing algorithms

Format - Correctness rate data

How - By keeping the statistics of correctness comparisons

11.What - Database size

When - After creating the image processing algorithms

Format - Database size number data

How - By measuring the size of the data

12.What - Resource usage

When - After the application's publish

Format - Source usage data

How - By tracking the source usage from devices

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Measurement Type	Description	Example Measurements
Cost	Quantifying the financial resources required for project tasks and overall project execution.	Total cost of all necessary services.
Effort / Productivity	The amount of human resources, time, and work required to complete a project and measure team productivity, efficiency, and work performance.	The difference between estimated time and real spent time for a sprint.
Performance	Measuring project performance against performance targets.	The average peak usage of the application.
Defect	Tracks defects, errors, bugs, or issues identified during development, testing, and deployment phases.	The comparison between measured calculation and reference calculation.
Reuse	Measuring where the code was written by reused codes and how effective the written code is.	Total hours saved from code reuse.
Number of Changes	Monitoring the number of changes and measuring how stable the development phase is.	Total number of redefined requests/requirements.
Space	Measurement of how big the product is.	Total file size that will be distributed to the users.

Project GitHub Account



<https://github.com/SE216-8/TruePosture>