

Assignment 3: Research paper Assignment

Assignment of Topics

Due: 24 October, 2013

Roy Brown: Multi-User VR environment for emergency response in an urban environment

Wenhao Chen: Multi-User VR Classroom with 3D interaction and real-time motion detection

Rasheed Duvall: Use of augmented reality in emergency response and evacuation

Michelle Snowden: Evaluation of the educational VR-game s in terms of usability and performance

Kevin Gross: Constructivist Approach to Employing Virtual Reality Learning Environments in Training and Education

XXX: Virtual reality educational game module and their evaluation

XXX: Modeling and simulation of human behavior of virtual agents in VR environments

Research paper will be graded through following rubric

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|--|-----------------|
| • Quality of Information | (25% Weighting) |
| • Research Paper Construction & Organization | (25% Weighting) |
| • Mechanics & grammatical or spelling | (20% Weighting) |
| • Paper properly formatted in IEEE format | (10% Weighting) |
| • Use of References and formatting | (10% Weighting) |
| • Use of Images and tables | (10% Weighting) |

Note:

- The paper should contain atleast the following: Abstract, Introduction, Background Work, Conclusion, Acknowledgment, and References
- Use the following IEEE template
www.ieee.org/documents/TRANS-JOUR.doc
www.ieee.org/documents/trans_jour.docx
- Abstract, Introduction, and Background work should be atleast 3 pages.
- If you are adding images, please remember to reference the image (add footnote where applicable).
- Use atleast 35 references.
- Please do not plagiarize. If the paper is plagiarized the grade will be zero.