

HAARISH GURU Y

Sri Eshwar College of Engineering

B.Tech(CSBS)

CGPA:

2023 - 2027

S.B.O.A Matric Hr. Sec. School

HSC

SSI G

PASS

2020 - 2021

S.B.O.A Matric Hr. Sec. School SSLC PASS 2020 - 2021

EDUCATION

PROJECTS:

Using C Program

Jan 2024

Vending machine:

This C program simulates a vending machine. It prompts users to select items from a menu and input money. It calculates change if the entered amount is sufficient and dispenses the item. The program displays a menu with item options and prices. It handles user input using a switch statement and error checks for invalid choices and insufficient funds. The implementation includes input/output operations from the stdio.h library. Users can exit the program when finished. The program is compiled using a C compiler like GCC and runs interactively, providing a basic demonstration of vending machine functionality within the constraints of C programming.

Tech stack:C

TECHNICAL SKILLS

LANGUAGES: C,C++, Python(Basics), HTML, CSS

TOOLS: VScode, Canva, Git, Github

ACHIEVEMENTS

LEETCODE: 1100+ Rating, Solved 10+ Problems

HACKERRANK: C,Python:- Silver Badge Equipped

CODECHEF: 122+ problems solved

