SPARSEfun2DC (Calls 2400, Time: 11.293 s)

Generated 16-May-2017 09:58:46 using performance time. function in file C:\Gits\IndiEngiSchola\Matlab\SFDTD\SPARSEfun2DC.m Copy to new window for comparing multiple runs

Refresh					
Show parer	nt functions	/	Show busy lines	/	Show child fu
Show Code	Analyzer results	/	Show file coverag	e 🗸	Show function
Parents (calling fu	nctions)				
Function Name	Function Type	Calls			
SFDTD2Dtesting	script	2400			

Lines where the most time was spent

Line Number	Code	Calls	Total Time	% Time
<u>13</u>	<pre>idx = imfilter(temp2, PSF, 'symm</pre>	2400	7.922 s	70.2%
<u>5</u>	PSF = fspecial('gaussian',7,10	2400	2.470 s	21.9%
<u>11</u>	temp2(temp2 > 1) = 1;	2400	0.369 s	3.3%
9	<pre>temp2 = floor(temp);</pre>	2400	0.276 s	2.4%
<u>7</u>	<pre>temp = abs(p) ./ threshold;</pre>	2400	0.181 s	1.6%
All other lines			0.074 s	0.7%
Totals			11.293 s	100%

Children (called functions)

•

unctions

n listing

Time Plot

Function Name	Function Type	Calls	Total Time	% Time	Time Plot
imfilter	function	2400	7.624 s	67.5%	
<u>fspecial</u>	function	2400	2.010 s	17.8%	
Self time (built-ins, overhead, etc.)			1.659 s	14.7%	
Totals			11.293 s	100%	

Code Analyzer results

No Code Analyzer messages.

Coverage results

Show coverage for parent directory

Total lines in function	14
Non-code lines (comments, blank lines)	7
Code lines (lines that can run)	7
Code lines that did run	7
Code lines that did not run	0
Coverage (did run/can run)	100.00 %

Function listing

Color highlight code according to time

```
time
        Calls
                 line
                    1 function [idx] = SPARSEfun2DC(p, thresholddB, p(
                    2 %Transform threshold to Pa
           2400 ____3 threshold = p0 * 10^(thresholddB/20);
< 0.01
                    4 %Calculate blurring filter
  2.47
                 5 PSF = fspecial ('gaussian', 7, 10);
           2400
                    6 %Create copy of p that is normalised by threshol
                   7 temp = abs(p) ./ threshold;
  0.18
           2400
                    8 %Set the 'quiet' regions to 0
                \underline{\phantom{a}} temp2 = floor(temp);
  0.28
           2400
                  10 %Reduce values above 1 to 1, so that blurring is
  0.37
           2400 _ 11 temp2(temp2 > 1) = 1;
                  12 %Convolve 2d matrix with gaussian blurring filte
           2400 __13 idx = imfilter(temp2, PSF, 'symmetric', 'conv');
  7.92
  0.01
           2400 ____14 end
```

))

ld

3nt too strong in some areas

er to smooth

Other subfunctions in this file are not included in this listing.