Profile Summary
Generated 10-Oct-2017 21:08:30 using performance time.

Function Name	Calls	Total Time	Self Time*
SFDTD3Dtesting	1	2402.121 s	1.221 s
SFDTD3DfunC	6000	2354.153 s	2354.153 s
SPARSEfun3DC	6000	42.476 s	2.015 s
imgaussfilt3	6000	40.461 s	0.335 s
imgaussfilt3>spatialGaussianFilter	6000	38.271 s	0.675 s
imgaussfilt3>imfiltermexCaller	18000	31.233 s	2.745 s
images\private\imfilter_mex (MEX-file)	18000	28.488 s	28.488 s
imgaussfilt3>padlmage	6000	6.015 s	0.106 s
images\private\padarray_algo	6000	5.845 s	5.140 s
legend	3	1.612 s	0.012 s
legend>make_legend	3	1.598 s	0.023 s
imgaussfilt3>parseInputs	6000	1.321 s	1.128 s
images\private\getPaddingIndices	6000	0.705 s	0.101 s
pwelch	2	0.676 s	0.202 s
getlag	5	0.674 s	0.185 s
Legend.Legend>Legend	3	0.640 s	0.069 s
ima\getPaddingIndices>ReplicatePad	6000	0.604 s	0.604 s
imgaussfilt3>chooseFilterImplementation	6000	0.535 s	0.099 s
Legend.doSetup	3	0.509 s	0.063 s
xcorr	10	0.488 s	0.140 s
signal\private\welch	2	0.472 s	0.059 s
<u>Legend.doMethod</u>	24	0.416 s	0.008 s
imgaussfilt3>useIPPL	6000	0.402 s	0.111 s
title	3	0.372 s	0.038 s
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Total Time Plot (dark band = self time) 1

legend>find_legend	3	0.372 s	0.371 s
graph2dhelper	66	0.367 s	0.089 s
subplot	3	0.356 s	0.094 s
Legend.doMethod>set_contextmenu	3	0.353 s	0.130 s
ilt3>createSeparableGaussianKernel	6000	0.348 s	0.162 s
Legend.Legend>Legend.set.Axes	3	0.348 s	0.001 s
Legend.Legend>Legend.set.Axes_I	3	0.346 s	0.001 s
Legend.Legend>Legend.setAxesImpl	3	0.344 s	0.022 s
signal\private\welch>localComputeSpectra	2	0.344 s	0.096 s
xcorr>crosscorr	5	0.313 s	0.301 s
legendcolorbarlayout	3	0.304 s	0.135 s
Legend.autoUpdateCallback	18	0.286 s	0.063 s
Manager>AxesLayoutManager.doUpdate	9	0.281 s	0.093 s
subplot>addAxesToGrid	3	0.249 s	0.219 s
signal\private\computeperiodogram	2	0.240 s	0.211 s
<u>createGaussianKernel</u>	6000	0.186 s	0.186 s
legend>set_children_and_strings	3	0.179 s	0.011 s
xlabel	3	0.172 s	0.018 s
legend>getLegendableChildren	3	0.165 s	0.001 s
images\private\isImageIPPFilterType	6000	0.161 s	0.161 s
imgaussfilt3>validateSigma	6000	0.158 s	0.158 s
scribe\private\get_legendable_children	3	0.154 s	0.093 s
setdiff	36	0.145 s	0.010 s
setdiff>setdiffR2012a	36	0.135 s	0.018 s
ismember	51	0.132 s	0.005 s
ismember>ismemberR2012a	51	0.128 s	0.023 s
anager>AxesLayoutManager.addToTree	3	0.119 s	0.078 s
hann	2	0.105 s	0.056 s
ismember>ismemberClassTypes	51	0.105 s	0.065 s

<u>ylabel</u>	3	0.104 s	0.012 s
scribe\private\createScribeUIMenuEntry	27	0.098 s	0.009 s
Legend.getPreferredSize	9	0.098 s	0.019 s
uselPPLibrary	6000	0.080 s	0.080 s
hggetbehavior	6	0.075 s	0.002 s
hggetbehavior>localGet	6	0.073 s	0.028 s
signal\private\welchparse	2	0.064 s	0.004 s
imgaussfilt3>computePadSize	6000	0.064 s	0.064 s
signal\private\welchparse>welch_options	2	0.057 s	0.041 s
Legend.doMethod>getsizeinfo	9	0.052 s	0.010 s
images\private\isImageTooBigForIPPFilter	6000	0.050 s	0.050 s
xlim	2	0.050 s	0.046 s
unique	108	0.050 s	0.018 s
signal\private\gencoswin	2	0.049 s	0.022 s
nager>AxesLayoutManager.getManager	3	0.049 s	0.010 s
esLayoutManager.updateInnerOuterLists	9	0.048 s	0.024 s
scribe\private\islegendable	21	0.046 s	0.040 s
hgbehaviorfactory	6	0.043 s	0.001 s
hgbehaviorfactory>localCreate	6	0.042 s	0.033 s
SineWave>SineWave.setParameters	3	0.039 s	0.031 s
Legend.doMethod>getStringSizes	9	0.036 s	0.027 s
flipud	51	0.034 s	0.025 s
imgaussfilt3>computeFilterSizeFromSigma	6000	0.034 s	0.034 s
images\private\chooseFilterDomain3	6000	0.034 s	0.034 s
ry>localCreateTextInterpreterEntry	3	0.033 s	0.025 s
newplot	6	0.032 s	0.006 s
unique>uniqueR2012a	108	0.032 s	0.032 s
legend>process_inputs	3	0.031 s	0.031 s
>AxesLayoutManager.insertAboveAxes	3	0.031 s	0.009 s

enuEntry>localCreateLineWidthEntry	3	0.029 s	0.000 s
ibeUIMenuEntry>localCreateNumEntry	3	0.028 s	0.022 s
signal\private\computeDFT	2	0.028 s	0.001 s
addpath	1	0.028 s	0.002 s
sigate\computeDFT>computeDFTviaFFT	2	0.027 s	0.022 s
beUIMenuEntry>localCreateEnumEntry	9	0.025 s	0.023 s
path	1	0.025 s	0.018 s
scribe\private\expandLegendChildren	21	0.024 s	0.021 s
Legend.autoUpdateCallback>processGroups	18	0.024 s	0.002 s
xcorr>fetchMaxlag	5	0.023 s	0.022 s
newplot>ObserveAxesNextPlot	6	0.019 s	0.004 s
r>AxesLayoutManager.ValidateObject	3	0.019 s	0.002 s
<u>cell.strmatch</u>	2	0.018 s	0.016 s
hold	6	0.018 s	0.014 s
gobjects	13	0.017 s	0.015 s
Legend.attachAxesListeners	3	0.017 s	0.007 s
psdoptions	2	0.016 s	0.012 s
Legend.Legend>Legend.setLayoutPosition	9	0.016 s	0.001 s
ubplotListenersManager.addToListeners	3	0.016 s	0.013 s
cla	3	0.016 s	0.004 s
allchild	3	0.015 s	0.012 s
nager>AxesLayoutManager.findMethod	12	0.015 s	0.015 s
<u>updateFontProperties</u>	9	0.015 s	0.012 s
tManager.removeInvalidLayoutListItems	9	0.015 s	0.003 s
Legend.Legend>Legend.set.Position_I	9	0.015 s	0.003 s
findall	15	0.015 s	0.008 s
ger.AxesLayoutManager>convertUnits	102	0.013 s	0.013 s
nextpow2	7	0.012 s	0.012 s
Legend.Legend>Legend.set.BoxEdge_I	3	0.012 s	0.003 s

Legend>Legend.set.TitleSeparator_I	3	0.011 s	0.003 s
end>Legend.setBoxEdge_IFanoutProps	6	0.011 s	0.009 s
<u>cell.strcat</u>	6	0.011 s	0.009 s
Legend.setTitleSeparator_IFanoutProps	6	0.011 s	0.009 s
UpdateCallback>removeNestedObjects	18	0.010 s	0.008 s
Legend.setupBoxEdge	3	0.010 s	0.008 s
<u>sigcheckfloattype</u>	13	0.009 s	0.009 s
graphics\private\clo	3	0.009 s	0.009 s
flip	51	0.009 s	0.009 s
num2str	75	0.009 s	0.005 s
SineWave>SineWave.SineWave	1	0.009 s	0.001 s
sigcasttofloat	9	0.009 s	0.004 s
psdfreqvec	4	0.009 s	0.001 s
Legend.Legend>Legend.setPositionImpl	5	0.008 s	0.004 s
Legend.Legend>Legend.set.BoxFace_I	3	0.007 s	0.003 s
er>SubplotListenersManager.disable	3	0.007 s	0.007 s
Legend.addToLayout	9	0.007 s	0.003 s
general\private\parsedirs	2	0.007 s	0.007 s
hgbehaviorfactory>localGetBehaviorInfo	6	0.007 s	0.007 s
hasbehavior	126	0.007 s	0.007 s
Legend>Legend.set.AxesListenerList	12	0.007 s	0.003 s
SystemProp.getSourceDataTypeInfo	3	0.007 s	0.003 s
Legend.Legend>Legend.set.PlotChildren	18	0.007 s	0.004 s
<u>generateDisplayNames</u>	18	0.006 s	0.006 s
Legend.Legend>Legend.getBackgroundColor	18	0.006 s	0.003 s
er>@(h,e)localReparentCB(h,e,hObj)	3	0.006 s	0.000 s
end>Legend.setBoxFace_IFanoutProps	6	0.006 s	0.005 s
end>Legend.getPlotChildrenExcluded	18	0.006 s	0.002 s
nd>Legend.getPlotChildrenSpecified	18	0.006 s	0.002 s
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Legend>Legend.set.PlotChildrenMode	36	0.006 s	0.005 s
clearNotify	1	0.006 s	0.006 s
ager.addAxesListeners/localReparentCB	3	0.005 s	0.005 s
Legend.Legend>Legend.get.Axes	33	0.005 s	0.003 s
SystemProp.setProperties	1	0.005 s	0.001 s
Legend.Legend>Legend.get.Position_I	16	0.005 s	0.001 s
egend>Legend.set.SelectionHandle_I	3	0.005 s	0.004 s
psdfreqvec>local_pvparse	4	0.005 s	0.005 s
window	1	0.005 s	0.001 s
t;AxesLayoutManager.AxesLayoutManager	3	0.005 s	0.001 s
shiftdim	10	0.005 s	0.005 s
Legend.doMethod>getsize	9	0.005 s	0.002 s
ger>SubplotListenersManager.enable	3	0.005 s	0.005 s
axis	2	0.005 s	0.002 s
subplot>datasiblings	3	0.005 s	0.005 s
Legend.Legend>Legend.get.Units	9	0.004 s	0.001 s
Legend.getNamesForLayout	9	0.004 s	0.004 s
computepsd	2	0.004 s	0.004 s
psdoptions>psd_parse	2	0.004 s	0.004 s
UIMenuEntry>localCreateActionEntry	6	0.004 s	0.004 s
Manager>AxesLayoutManager.set.Axes	3	0.004 s	0.001 s
Legend.Legend>Legend.get.Interpreter	54	0.004 s	0.003 s
gausswin	1	0.004 s	0.001 s
rulerFunctions	2	0.004 s	0.003 s
int2str	75	0.004 s	0.004 s
xcorr>scaleXcorr	5	0.004 s	0.004 s
Legend.Legend>Legend.getPositionImpl	16	0.004 s	0.003 s
Legend.Legend>Legend.get.Location	18	0.004 s	0.002 s
nd>Legend.get.PlotChildrenExcluded	18	0.004 s	0.002 s
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ayoutManager>addInstancePropToAxes 3 0.003 s 0.003 s >showHiddenHandlesToFindAllHandles 15 0.003 s 0.003 s ager>AxesLayoutManager.addToLayout 3 0.003 s 0.002 s eUIMenuEntry>localCreateColorEntry 6 0.003 s 0.003 s Legend.Legend>Legend.get.Orientation 18 0.003 s 0.002 s Legend.Legend>Legend.get.Orientation 5 0.003 s 0.003 s Legend.Legend>Legend.get.Units 9 0.003 s 0.002 s Legend.Legend>Legend.get.Units 9 0.003 s 0.001 s grid 1 0.003 s 0.002 s Legend.Legend>Legend.get.Axes 1 0.003 s 0.002 s Legend.Legend>Legend.get.Axes 1 0.003 s 0.002 s (x.'matlab.graphics.primitive.Group') 126 0.003 s 0.003 s onCleanup>onCleanup.delete 18 0.003 s 0.003 s gt.AxesLayoutManager.addAxesListeners 3 0.003 s 0.003 s d>Legend.get.PlotChildrenSpecified 18 0.003 s 0.003 s d>Legend.get.PlotChildrenSpecified 18 0.003 s 0.003 s d>Legend.get.PlotChildrenSpecified 14 0.003 s 0.003 s d>Legend.updateTitleProperties 9 0.003 s 0.003 s trmatch 2 0.003 s 0.003 s Legend.Legend>Legend.set.DataSpace 1 0.003 s 0.003 s legendLegend>Legend.set.DataSpace 1 0.003 s 0.003 s graphics\private\clanvote\clan	Legend>Legend.get.AxesListenerList	24	0.003 s	0.002 s
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onCleanup>onCleanup.delete 18 0.003 s 0.001 s utManager>AxesLayoutManager.is2Dim 9 0.003 s 0.003 s gt;AxesLayoutManager.addAxesListeners 3 0.003 s 0.003 s d>Legend.get.PlotChildrenSpecified 18 0.003 s 0.002 s Legend>Legend.set.EntryContainer_I 3 0.003 s 0.003 s markFigure 14 0.003 s 0.003 s Legend.updateTitleProperties 9 0.003 s 0.003 s strmatch 2 0.003 s 0.003 s Legend.Legend>Legend.set.DataSpace_I 3 0.003 s 0.003 s genpath 1 0.003 s 0.003 s 0.003 s graphics\private\claNotify 3 0.003 s 0.002 s Legend.Legend>Legend.get.AutoUpdate 27 0.003 s 0.002 s Legend.Legend>Legend.set.Camera_I 3 0.003 s 0.003 s ishold 6 0.003 s 0.003 s	Legend.Legend>Legend.get.Axes_I	36	0.003 s	0.002 s
utManager>AxesLayoutManager.is2Dim 9 0.003 s 0.003 s gt;AxesLayoutManager.addAxesListeners 3 0.003 s 0.003 s d>Legend.get.PlotChildrenSpecified 18 0.003 s 0.002 s Legend>Legend.set.EntryContainer_I 3 0.003 s 0.003 s markFigure 14 0.003 s 0.003 s Legend.updateTitleProperties 9 0.003 s 0.003 s strmatch 2 0.003 s 0.003 s Legend.Legend>Legend.set.DataSpace_I 3 0.003 s 0.003 s genpath 1 0.003 s 0.003 s 0.003 s graphics\private\claNotify 3 0.003 s 0.003 s 0.002 s Legend.Legend>Legend.get.AutoUpdate 27 0.003 s 0.002 s Legend.Legend>Legend.set.Camera_I 3 0.003 s 0.002 s ishold 6 0.003 s 0.003 s	(x,'matlab.graphics.primitive.Group')	126	0.003 s	0.003 s
gt;AxesLayoutManager.addAxesListeners 3 0.003 s 0.003 s d>Legend.get.PlotChildrenSpecified 18 0.003 s 0.002 s Legend>Legend.set.EntryContainer_I 3 0.003 s 0.003 s markFigure 14 0.003 s 0.003 s Legend.updateTitleProperties 9 0.003 s 0.003 s strmatch 2 0.003 s 0.003 s Legend.Legend>Legend.set.DataSpace_I 3 0.003 s 0.003 s genpath 1 0.003 s 0.003 s 0.003 s graphics\private\claNotify 3 0.003 s 0.003 s 0.002 s Legend.Legend>Legend.get.AutoUpdate 27 0.003 s 0.002 s Legend.Legend>Legend.set.Camera_I 3 0.003 s 0.002 s ishold 6 0.003 s 0.003 s	onCleanup>onCleanup.delete	18	0.003 s	0.001 s
d>Legend.get.PlotChildrenSpecified 18 0.003 s 0.002 s Legend>Legend.set.EntryContainer_I 3 0.003 s 0.003 s markFigure 14 0.003 s 0.003 s Legend.updateTitleProperties 9 0.003 s 0.003 s strmatch 2 0.003 s 0.003 s Legend.Legend>Legend.set.DataSpace_I 3 0.003 s 0.003 s genpath 1 0.003 s 0.003 s 0.003 s graphics\private\claNotify 3 0.003 s 0.003 s 0.002 s Legend.Legend>Legend.get.AutoUpdate 27 0.003 s 0.002 s Legend.Legend>Legend.set.Camera_I 3 0.003 s 0.002 s ishold 6 0.003 s 0.003 s	utManager>AxesLayoutManager.is2Dim	9	0.003 s	0.003 s
Legend>Legend.set.EntryContainer_I 3 0.003 s 0.003 s markFigure 14 0.003 s 0.003 s Legend.updateTitleProperties 9 0.003 s 0.003 s strmatch 2 0.003 s 0.003 s Legend.Legend>Legend.set.DataSpace_I 3 0.003 s 0.003 s genpath 1 0.003 s 0.003 s graphics\private\claNotify 3 0.003 s 0.003 s psdfreqvec>frequencygrid 4 0.003 s 0.002 s Legend.Legend>Legend.get.AutoUpdate 27 0.003 s 0.002 s Legend.Legend>Legend.set.Camera_I 3 0.003 s 0.002 s ishold 6 0.003 s 0.003 s	gt;AxesLayoutManager.addAxesListeners	3	0.003 s	0.003 s
markFigure 14 0.003 s 0.003 s Legend.updateTitleProperties 9 0.003 s 0.003 s strmatch 2 0.003 s 0.003 s Legend.Legend>Legend.set.DataSpace_J 3 0.003 s 0.003 s genpath 1 0.003 s 0.003 s graphics\private\claNotify 3 0.003 s 0.003 s psdfreqvec>frequencygrid 4 0.003 s 0.002 s Legend.Legend>Legend.get.AutoUpdate 27 0.003 s 0.002 s Legend.Legend>Legend.set.Camera_J 3 0.003 s 0.002 s ishold 6 0.003 s 0.003 s	d>Legend.get.PlotChildrenSpecified	18	0.003 s	0.002 s
Legend.updateTitleProperties 9 0.003 s 0.003 s strmatch 2 0.003 s 0.003 s Legend.Legend>Legend.set.DataSpace J 3 0.003 s 0.003 s genpath 1 0.003 s 0.003 s graphics\private\claNotify 3 0.003 s 0.003 s psdfreqvec>frequencygrid 4 0.003 s 0.002 s Legend.Legend>Legend.get.AutoUpdate 27 0.003 s 0.002 s Legend.Legend>Legend.set.Camera_I 3 0.003 s 0.002 s ishold 6 0.003 s 0.003 s	Legend>Legend.set.EntryContainer_I	3	0.003 s	0.003 s
strmatch 2 0.003 s 0.003 s Legend.Legend>Legend.set.DataSpace_J 3 0.003 s 0.003 s genpath 1 0.003 s 0.003 s graphics\private\claNotify 3 0.003 s 0.003 s psdfreqvec>frequencygrid 4 0.003 s 0.002 s Legend.Legend>Legend.get.AutoUpdate 27 0.003 s 0.002 s Legend.Legend>Legend.set.Camera_J 3 0.003 s 0.002 s ishold 6 0.003 s 0.003 s	<u>markFigure</u>	14	0.003 s	0.003 s
Legend.Legend>Legend.set.DataSpace_J 3 0.003 s 0.003 s genpath 1 0.003 s 0.003 s graphics\private\claNotify 3 0.003 s 0.003 s psdfreqvec>frequencygrid 4 0.003 s 0.002 s Legend.Legend>Legend.get.AutoUpdate 27 0.003 s 0.002 s Legend.Legend>Legend.set.Camera_J 3 0.003 s 0.002 s ishold 6 0.003 s 0.003 s	Legend.updateTitleProperties	9	0.003 s	0.003 s
genpath 1 0.003 s 0.003 s graphics\private\claNotify 3 0.003 s 0.003 s psdfreqvec>frequencygrid 4 0.003 s 0.002 s Legend.Legend>Legend.get.AutoUpdate 27 0.003 s 0.002 s Legend.Legend>Legend.set.Camera_I 3 0.003 s 0.002 s ishold 6 0.003 s 0.003 s	strmatch	2	0.003 s	0.003 s
graphics\private\claNotify 3 0.003 s 0.003 s psdfreqvec>frequencygrid 4 0.003 s 0.002 s Legend.Legend>Legend.get.AutoUpdate 27 0.003 s 0.002 s Legend.Legend>Legend.set.Camera_I 3 0.003 s 0.002 s ishold 6 0.003 s 0.003 s	Legend.Legend>Legend.set.DataSpace_I	3	0.003 s	0.003 s
psdfreqvec>frequencygrid 4 0.003 s 0.002 s Legend.Legend>Legend.get.AutoUpdate 27 0.003 s 0.002 s Legend.Legend>Legend.set.Camera_I 3 0.003 s 0.002 s ishold 6 0.003 s 0.003 s	genpath	1	0.003 s	0.003 s
Legend.Legend>Legend.get.AutoUpdate270.003 s0.002 sLegend.Legend>Legend.set.Camera_I30.003 s0.002 sishold60.003 s0.003 s	graphics\private\claNotify	3	0.003 s	0.003 s
Legend.Legend>Legend.set.Camera_I 3 0.003 s 0.002 s ishold 6 0.003 s 0.003 s	psdfreqvec>frequencygrid	4	0.003 s	0.002 s
<u>ishold</u> 6 0.003 s 0.003 s	Legend.Legend>Legend.get.AutoUpdate	27	0.003 s	0.002 s
	Legend.Legend>Legend.set.Camera_I	3	0.003 s	0.002 s
Legend.Legend>Legend.set.ColorSpace_I 3 0.003 s 0.002 s	ishold	6	0.003 s	0.003 s
	Legend.Legend>Legend.set.ColorSpace_I	3	0.003 s	0.002 s

d>Legend.set.DecorationContainer_I	3	0.003 s	0.002 s
<u>db</u>	2	0.003 s	0.003 s
Legend.getPreferredLocation	9	0.003 s	0.001 s
beUIMenuEntry>localCreateFontEntry	3	0.002 s	0.002 s
signal\private\gencoswin>sym_window	2	0.002 s	0.001 s
repmat	1	0.002 s	0.002 s
nd>Legend.set.AxesListenerListMode	12	0.002 s	0.002 s
Legend.Legend>Legend.get.BoxEdge	69	0.002 s	0.001 s
d>Legend.set.PlotChildrenSpecified	3	0.002 s	0.001 s
Legend.doMethod>supportsTitle	9	0.002 s	0.001 s
Legend.Legend>Legend.get.Color	24	0.002 s	0.002 s
otListenersManager>find3emptycells	2	0.002 s	0.002 s
<u>cell.ismember</u>	3	0.002 s	0.002 s
Legend.Legend>Legend.get.Camera	56	0.002 s	0.001 s
Legend.Legend>Legend.getUnitsImpl	9	0.002 s	0.002 s
xcorr>sortInputs	5	0.002 s	0.002 s
graph2d\private\subplot_parseargs	3	0.002 s	0.002 s
r>AxesLayoutManager.set.LayoutList	12	0.002 s	0.002 s
signal\private\welchparse>parse_inputs	2	0.002 s	0.002 s
cellstr	6	0.002 s	0.002 s
Legend.Legend>Legend.get.EdgeColor	18	0.002 s	0.001 s
ismember>ismemberBuiltinTypes	36	0.002 s	0.002 s
graph2d\private\labelcheck	9	0.002 s	0.002 s
r>AxesLayoutManager.hasValidParent	9	0.002 s	0.002 s
Legend.Legend>Legend.get.TitleSeparator	63	0.002 s	0.001 s
Legend.Legend>Legend.set.EdgeColor_I	3	0.002 s	0.002 s
Legend.Legend>Legend.get.Location_I	18	0.002 s	0.001 s
Legend.Legend>Legend.get.ItemTokenSize	18	0.002 s	0.001 s
gt;Legend.getPlotChildrenExcludedImpl	18	0.002 s	0.002 s

Legend>Legend.set.SelfListenerList	3	0.002 s	0.001 s
Legend.Legend>Legend.get.Orientation_I	18	0.002 s	0.001 s
axis>LocSetTight	2	0.002 s	0.002 s
meshgrid	1	0.002 s	0.002 s
doMethod>@(x)getString(message(x))	21	0.002 s	0.002 s
signal\private\gencoswin>calc_window	2	0.002 s	0.002 s
newplot>ObserveFigureNextPlot	6	0.002 s	0.002 s
SFunSystem>SFunSystem.SFunSystem	1	0.002 s	0.001 s
signal\private\psdesttype	2	0.002 s	0.002 s
set(rootobj,'ShowHiddenHandles',Temp)	15	0.002 s	0.002 s
axescheck	6	0.002 s	0.002 s
Legend.Legend>Legend.getGraphicsAxes	6	0.002 s	0.002 s
signal\private\welchparse>segment_info	2	0.002 s	0.002 s
teners>@(h,e)hObj.MarkDirty('all')	9	0.002 s	0.002 s
Legend>Legend.get.SelfListenerList	6	0.002 s	0.001 s
Legend.Legend>Legend.get.standalone	8	0.001 s	0.001 s
end>Legend.get.DecorationContainer	18	0.001 s	0.001 s
t;Legend.getPlotChildrenSpecifiedImpl	18	0.001 s	0.001 s
Legend.Legend>Legend.get.BoxFace	27	0.001 s	0.001 s
ponent>ListComponent.ListComponent	9	0.001 s	0.001 s
Legend.setParentImpl	3	0.001 s	0.001 s
hggetbehavior>localPeek	6	0.001 s	0.001 s
e(['MATLAB:uistring:scribemenu:',x]))	9	0.001 s	0.001 s
Legend.removeAllEntries	3	0.001 s	0.001 s
linspace	3	0.001 s	0.001 s
Legend.Legend>Legend.get.DataSpace	12	0.001 s	0.001 s
DeleteListenersManager.addToListeners	3	0.001 s	0.001 s
Legend.Legend>Legend.get.ColorSpace	15	0.001 s	0.001 s
Legend.Legend>Legend.get.SelectionHandle	9	0.001 s	0.001 s

allchild>getchildren 3 0.001 s 0.001 s gend>Legend.get.AxesListenerList_I 36 0.001 s 0.001 s gend_Legend_get.Box 18 0.001 s 0.001 s g(o.e)subplotlayouttnvalid(ax.e.fig) 9 0.001 s 0.001 s Legend_Legend>Legend.get.BoxEdge_I 72 0.001 s 0.001 s numerictype>resolveNonNumericInput 3 0.001 s 0.001 s Legend_Legend>Legend.get.Camera_I 59 0.001 s 0.001 s Legend.doMethod>getpixelsperpoint 9 0.001 s 0.001 s xcorr>padOutput 5 0.001 s 0.001 s xcorr>padOutput 5 0.001 s 0.001 s xs_sayoutManager.syncLayoutInfoFromAxes 9 0.001 s 0.001 s x_segend_Legend_get.get.EntryContainer 9 0.001 s 0.001 s x_segend_Legend_get.TitleSeparator_I 66 0.001 s 0.001 s x_segend>Legend.get.SelectionHandle_I 12 0.001 s 0.001 s x_segend>Legend_get.SelectionHandle_I 12 0.001 s 0	Legend.Legend>Legend.set.CLim_I	3	0.001 s	0.001 s
Legend_Legend>Legend.get.Box 18 0.001 s 0.001 s @(o.e)subplotlayoutInvalid(ax.e.fig) 9 0.001 s 0.001 s Legend_Legend>Legend.get.BoxEdge_J 72 0.001 s 0.001 s numerictype>resolveNonNumericInput 3 0.001 s 0.001 s Legend_Legend>Legend.get.Camera_I 59 0.001 s 0.001 s Legend.doMethod>getpixelsperpoint 9 0.001 s 0.001 s Legend.doMethod>getpixelsperpoint 9 0.001 s 0.001 s xcorr>padOutput 5 0.001 s 0.001 s s_LayoutManager.syncLayoutInfoFromAxes 9 0.001 s 0.001 s s_PlotEditBehavior.PlotEditBehavior 3 0.001 s 0.001 s s_PlotEditBehavior.PlotEditBehavior 3 0.001 s 0.001 s s_gend>Legend.get.TitleSeparator_I 66 0.001 s 0.001 s s_gend>Legend.get.SelectionHandle_I 12 0.001 s 0.001 s ayoutManager>setInstancePropOnAxes 3 0.001 s 0.001 s SineWave>SineWave.set.Amplitude 1 <td>allchild>getchildren</td> <td>3</td> <td>0.001 s</td> <td>0.001 s</td>	allchild>getchildren	3	0.001 s	0.001 s
@(o.e)subplotlayoutInvalid(ax.e.fig) 9 0.001 s 0.001 s Legend_Legend>Legend.get.BoxEdge_J 72 0.001 s 0.001 s numerictype>resolveNonNumericInput 3 0.001 s 0.001 s Legend_Legend>Legend.get.Camera_I 59 0.001 s 0.001 s Legend.doMethod>Legend.get.Camera_I 59 0.001 s 0.001 s Legend.doMethod>Legend.get.Camera_I 59 0.001 s 0.001 s Legend.doMethod>Legend.get.EntryContainer 9 0.001 s 0.001 s sLayoutManager.syncLayoutInfoFromAxes_IntryContainer 9 0.001 s 0.001 s sPlotEditBehavior.PlotEditBehavior 3 0.001 s 0.001 s sPlotEditBehavior.PlotEditBehavior 3 0.001 s 0.001 s s@(obj.evd)(hObj.MarkDirty('all')) 9 0.001 s 0.001 s segend>Legend.get.SelectionHandle_I 12 0.001 s 0.001 s ayoutManager>setInstancePropOnAxes_Index 3 0.001 s 0.001 s ayoutManager>sineWave.set.Amplitude 1 0.001 s 0.001 s	gend>Legend.get.AxesListenerList_I	36	0.001 s	0.001 s
Legend.Legend>Legend.get.BoxEdge_J 72 0.001 s 0.001 s numerictype≥resolveNonNumericInput 3 0.001 s 0.001 s Legend.Legend>Legend.get.Camera_I 59 0.001 s 0.001 s general\private\catdirs 1 0.001 s 0.001 s Legend.doMethod>getpixelsperpoint 9 0.001 s 0.001 s xcorr>padOutput 5 0.001 s 0.001 s sLayoutManager.syncLayoutInfoFromAxes 9 0.001 s 0.001 s Legend.Legend>Legend.get.EntryContainer 9 0.001 s 0.001 s >PlotEditBehavior.PlotEditBehavior 3 0.001 s 0.001 s >Q(obj.evd)(hObj.MarkDirty('all')) 9 0.001 s 0.001 s ≥@(obj.evd)(hObj.MarkDirty('all')) 9 0.001 s 0.001 s ayoutManager>setInstancePropOnAxes 3 0.001 s 0.001 s scribe\private\siplotyyaxes 6 0.001 s 0.001 s SineWave>SineWave.set.Amplitude 1 0.001 s 0.001 s Legend.Legend>Legend.getAxesImpl 36 0.001	Legend.Legend>Legend.get.Box	18	0.001 s	0.001 s
numerictype≥resolveNonNumericInput 3 0.001 s 0.001 s Legend_Legend>Legend.get.Camera_I 59 0.001 s 0.001 s general\private\catdirs 1 0.001 s 0.001 s Legend.doMethod>getpixelsperpoint 9 0.001 s 0.001 s xcorr>padOutput 5 0.001 s 0.001 s 0.001 s sLayoutManager.syncLayoutInfoFromAxes 9 0.001 s 0.001 s Legend_Legend>Legend_get.EntryContainer 9 0.001 s 0.001 s >PlotEditBehavior.PlotEditBehavior 3 0.001 s 0.001 s PlotEditBehavior.PlotEditBehavior 3 0.001 s 0.001 s Q(obj_evd)(hObj.MarkDirty('all')) 9 0.001 s 0.001 s acgend>Legend_get_SelectionHandle_J 12 0.001 s 0.001 s acgend>Legend_get_SelectionHa	;@(o,e)subplotlayoutInvalid(ax,e,fig)	9	0.001 s	0.001 s
Legend.Legend>Legend.get.Camera_I 59 0.001 s 0.001 s general\private\catdirs 1 0.001 s 0.001 s Legend.doMethod>getpixelsperpoint 9 0.001 s 0.001 s xcorr>padOutput 5 0.001 s 0.001 s sLayoutManager.syncLayoutInfoFromAxes 9 0.001 s 0.001 s Legend_Legend_Legend.get.EntryContainer 9 0.001 s 0.001 s >PlotEditBehavior.PlotEditBehavior 3 0.001 s 0.001 s >Q(obj.evd)(hObj.MarkDirty('all')) 9 0.001 s 0.001 s ≥@(obj.evd)(hObj.MarkDirty('all')) 9 0.001 s 0.001 s =gend>Legend.get.SelectionHandle_I 12 0.001 s 0.001 s =gend>Legend.get.SelectionHandle_I 12 0.001 s 0.001 s =gend_Legend.get.SelectionHandle_I 12 0.001 s 0.001 s =gend_Legend_get.SelectionHandle_I 1 0.001 s 0.001 s =gend_Legend_get.SelectionHandle_I 1 0.001 s 0.001 s =gend_Legend_get.SelectionHandle_I	Legend.Legend>Legend.get.BoxEdge_I	72	0.001 s	0.001 s
general\private\catdirs 1 0.001 s 0.001 s Legend.doMethod>getpixelsperpoint 9 0.001 s 0.001 s xcorr>padOutput 5 0.001 s 0.001 s sLayoutManager.syncLayoutInfoFromAxes 9 0.001 s 0.001 s Legend.Legend>Legend.get.EntryContainer 9 0.001 s 0.001 s >PlotEditBehavior.PlotEditBehavior 3 0.001 s 0.001 s \colored\col	numerictype>resolveNonNumericInput	3	0.001 s	0.001 s
Legend.doMethod>getpixelsperpoint 9 0.001 s 0.001 s xcorr>padOutput 5 0.001 s 0.001 s sLayoutManager.syncLayoutInfoFromAxes 9 0.001 s 0.001 s Legend_Legend>Legend.get.EntryContainer 9 0.001 s 0.001 s >PlotEditBehavior.PlotEditBehavior 3 0.001 s 0.001 s >@(obj.evd)(hObj.MarkDirty('all')) 9 0.001 s 0.001 s >@(obj.evd)(hObj.MarkDirty('all')) 9 0.001 s 0.001 s ayoutManager>setInstancePropOnAxes 3 0.001 s 0.001 s ayoutManager>setInstancePropOnAxes 3 0.001 s 0.001 s SineWave>SineWave.set.Amplitude 1 0.001 s 0.001 s Legend_Legend>Legend.getAxesImpl 36 0.001 s 0.001 s assert 15 0.001 s 0.001 s Legend_Legend>Legend.getAutoUpdateImpl 27 0.001 s 0.001 s Legend_Legend.doMethod>hasTitle 9 0.001 s 0.001 s Legend>lcl_is2D 3 0.001 s	Legend.Legend>Legend.get.Camera_I	59	0.001 s	0.001 s
xcorr>padOutput 5 0.001 s 0.001 s sLayoutManager.syncLayoutInfoFromAxes 9 0.001 s 0.001 s Legend.Legend>Legend.get.EntryContainer 9 0.001 s 0.001 s >PlotEditBehavior.PlotEditBehavior 3 0.001 s 0.001 s >@(obj.evd)(hObj.MarkDirty('all')) 9 0.001 s 0.001 s >@(obj.evd)(hObj.MarkDirty('all')) 9 0.001 s 0.001 s ayoutManager>setInstancePropOnAxes 3 0.001 s 0.001 s ayoutManager>setInstancePropOnAxes 3 0.001 s 0.001 s SineWave>SineWave.set.Amplitude 1 0.001 s 0.001 s Legend.Legend>Legend.getAxesImpl 36 0.001 s 0.001 s assert 15 0.001 s 0.001 s Legend.set.PlotChildrenSpecifiedMode 3 0.001 s 0.001 s Legend.Legend>Legend.getAutoUpdateImpl 27 0.001 s 0.001 s Legend.doMethod>hasTitle 9 0.001 s 0.001 s Legend>lcLis2D 3 0.001 s 0.001 s<	general\private\catdirs	1	0.001 s	0.001 s
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Legend.Legend>Legend.get.EntryContainer 9 0.001 s 0.001 s >PlotEditBehavior.PlotEditBehavior 3 0.001 s 0.001 s Legend>Legend.get.TitleSeparator_I 66 0.001 s 0.001 s >@(obj.evd)(hObj.MarkDirty('all')) 9 0.001 s 0.001 s egend>Legend.get.SelectionHandle_I 12 0.001 s 0.001 s ayoutManager>setInstancePropOnAxes 3 0.001 s 0.001 s scribe\private\isplotyyaxes 6 0.001 s 0.001 s SineWave>SineWave.set.Amplitude 1 0.001 s 0.001 s Legend.Legend>Legend.getAxesImpl 36 0.001 s 0.001 s assert 15 0.001 s 0.001 s :Legend.set.PlotChildrenSpecifiedMode 3 0.001 s 0.001 s Legend.Legend>Legend.getAutoUpdateImpl 27 0.001 s 0.001 s Legend.doMethod>hasTitle 9 0.001 s 0.001 s \computeperiodogram>validateinputs 2 0.001 s 0.001 s legend>lcl_is2D 3 0.001 s <	xcorr>padOutput	5	0.001 s	0.001 s
>PlotEditBehavior.PlotEditBehavior 3 0.001 s 0.001 s\PlotEditBehavior.PlotEditBehavior 66 0.001 s 0.001 s\PlotEditBehavior 66 0.001 s 0.001 s\PlotEditBehavior 9 0.001 s 0.001 s\PlotEditBehavior 9 0.001 s 0.001 s\PlotEditBehavior 9 0.001 s 0.001 s 0.001 s\PlotEditBehavior 9 0.001 s 0.001 s 0.001 s\PlotEditBehavior 9 0.001 s 0.	sLayoutManager.syncLayoutInfoFromAxes	9	0.001 s	0.001 s
Legend>Legend.get.TitleSeparator_I 9 0.001 s 0.001	Legend.Legend>Legend.get.EntryContainer	9	0.001 s	0.001 s
>@(obj,evd)(hObj,MarkDirty('all')) egend>Legend.get.SelectionHandle_I ayoutManager>setInstancePropOnAxes 3 0.001 s ayoutManager>setInstancePropOnAxes 6 0.001 s 0.001 s Scribe\private\isplotyyaxes. 6 0.001 s 0.001 s 0.001 s Legend.Legend>Legend.getAxesImpl 36 0.001 s 0.001 s 15 0.001 s 0.001 s assert 15 0.001 s 0.001 s 0.001 s ;Legend.set.PlotChildrenSpecifiedMode 3 0.001 s 0.001 s 15 0.001 s 0.001 s 16 0.001 s 17 0.001 s 18 0.001 s 19 0.001 s 10 0.001 s	>PlotEditBehavior.PlotEditBehavior	3	0.001 s	0.001 s
egend>Legend.get.SelectionHandle_I 12 0.001 s 0.001 s ayoutManager>setInstancePropOnAxes 3 0.001 s 0.001 s scribe\private\isplotyyaxes 6 0.001 s 0.001 s SineWave>SineWave.set.Amplitude 1 0.001 s 0.001 s Legend.Legend>Legend.getAxesImpl 36 0.001 s 0.001 s assert 15 0.001 s 0.001 s ;Legend.set.PlotChildrenSpecifiedMode 3 0.001 s 0.001 s Legend.Legend>Legend.getAutoUpdateImpl 27 0.001 s 0.001 s target 20 0.001 s 0.001 s Legend.doMethod>hasTitle 9 0.001 s 0.001 s \computeperiodogram>validateinputs 2 0.001 s 0.001 s legend>Icl_is2D 3 0.001 s 0.001 s	Legend>Legend.get.TitleSeparator_I	66	0.001 s	0.001 s
ayoutManager>setInstancePropOnAxes 3 0.001 s 0.001 s scribe\private\isplotyyaxes 6 0.001 s 0.001 s SineWave>SineWave.set.Amplitude 1 0.001 s 0.001 s Legend.Legend>Legend.getAxesImpl 36 0.001 s 0.001 s assert 15 0.001 s 0.001 s ;Legend.set.PlotChildrenSpecifiedMode 3 0.001 s 0.001 s Legend.Legend>Legend.getAutoUpdateImpl 27 0.001 s 0.001 s target 20 0.001 s 0.001 s Legend.doMethod>hasTitle 9 0.001 s 0.001 s \computeperiodogram>validateinputs 2 0.001 s 0.001 s legend>lcl_is2D 3 0.001 s 0.001 s	>@(obj,evd)(hObj.MarkDirty('all'))	9	0.001 s	0.001 s
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tenersManager.SubplotListenersManager 1 0.001 s 0.001 s	legend>lcl_is2D	3	0.001 s	0.001 s
	tenersManager.SubplotListenersManager	1	0.001 s	0.001 s

allowpcode	2	0.001 s	0.001 s
Legend.Legend>Legend.get.Interpreter_I	54	0.001 s	0.001 s
Legend.Legend>Legend.get.BoxFace_I	30	0.001 s	0.001 s
Legend.Legend>Legend.get.Box_I	42	0.001 s	0.001 s
nd>Legend.set.SelfListenerListMode	3	0.001 s	0.001 s
Legend.Legend>Legend.get.version	27	0.001 s	0.001 s
plotListenersManager>findemptycell	2	0.001 s	0.001 s
d>Legend.get.DecorationContainer_I	21	0.001 s	0.001 s
Legend.Legend>Legend.set.AxesMode	3	0.001 s	0.001 s
Legend.doPostSetup	3	0.001 s	0.001 s
signal\private\check_order	3	0.001 s	0.001 s
Legend.Legend>Legend.get.ColorSpace_I	18	0.001 s	0.001 s
onCleanup>onCleanup.onCleanup	18	0.001 s	0.001 s
rulerFunctions>parseFunctionName	2	0.001 s	0.001 s
Legend.Legend>Legend.get.DataSpace_I	15	0.001 s	0.001 s
Legend>Legend.get.EntryContainer_I	12	0.001 s	0.001 s
Legend>Legend.get.PlotChildrenMode	36	0.001 s	0.001 s
subplot>isSubplotCandidate	4	0.001 s	0.001 s
legend>istextscalar	33	0.001 s	0.001 s
Legend.Legend>Legend.get.Color_I	27	0.001 s	0.001 s
gend>Legend.set.AxesListenerList_I	12	0.001 s	0.001 s
havior>PrintBehavior.PrintBehavior	3	0.001 s	0.000 s
HGBehavior>HGBehavior.HGBehavior	6	0.001 s	0.001 s
Legend.Legend>Legend.get.FontName_I	18	0.001 s	0.001 s
StringSet>StringSet.getIndex	6	0.001 s	0.001 s
Legend.Legend>Legend.get.FontWeight_I	18	0.001 s	0.001 s
psdfreqvec>NPTSinfo	4	0.001 s	0.001 s
Legend.Legend>Legend.get.LineWidth_I	18	0.001 s	0.001 s
Legend.Legend>Legend.get.EdgeColor_I	21	0.001 s	0.001 s
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SFunSystem>SFunSystem.delete 1 0.000 s 0.000 s er>AxesLayoutManager.getParentImpl 21 0.000 s 0.000 s isSpecifiedTypeMode 3 0.000 s 0.000 s PrintBehavior>PrintBehavior.dosupport 3 0.000 s 0.000 s Legend.Legend>Legend.get.PositionMode 5 0.000 s 0.000 s filesep 2 0.000 s 0.000 s Legend.doMethod>setButtonDownFcn 3 0.000 s 0.000 s	Legend.Legend>Legend.get.FontAngleMode	9	0.000 s	0.000 s
er>AxesLayoutManager.getParentImpl 21 0.000 s 0.000 s isSpecifiedTypeMode 3 0.000 s 0.000 s PrintBehavior>PrintBehavior.dosupport 3 0.000 s 0.000 s Legend.Legend>Legend.get.PositionMode 5 0.000 s 0.000 s filesep 2 0.000 s 0.000 s Legend.doMethod>setButtonDownFcn 3 0.000 s 0.000 s	Legend.Legend>Legend.get.standalone_I	8	0.000 s	0.000 s
isSpecifiedTypeMode 3 0.000 s 0.000 s PrintBehavior>PrintBehavior.dosupport 3 0.000 s 0.000 s Legend.Legend>Legend.get.PositionMode 5 0.000 s 0.000 s filesep 2 0.000 s 0.000 s Legend.doMethod>setButtonDownFcn 3 0.000 s 0.000 s	SFunSystem>SFunSystem.delete	1	0.000 s	0.000 s
PrintBehavior>PrintBehavior.dosupport30.000 s0.000 sLegend.Legend>Legend.get.PositionMode50.000 s0.000 sfilesep20.000 s0.000 sLegend.doMethod>setButtonDownFcn30.000 s0.000 s	er>AxesLayoutManager.getParentImpl	21	0.000 s	0.000 s
Legend.Legend>Legend.get.PositionMode50.000 s0.000 sfilesep20.000 s0.000 sLegend.doMethod>setButtonDownFcn30.000 s0.000 s	<u>isSpecifiedTypeMode</u>	3	0.000 s	0.000 s
filesep 2 0.000 s 0.000 s Legend.doMethod>setButtonDownFcn 3 0.000 s 0.000 s	PrintBehavior>PrintBehavior.dosupport	3	0.000 s	0.000 s
Legend.doMethod>setButtonDownFcn 3 0.000 s 0.000 s	Legend.Legend>Legend.get.PositionMode	5	0.000 s	0.000 s
	filesep	2	0.000 s	0.000 s
Manager.SubplotDeleteListenersManager 3 0.000 s 0.000 s	Legend.doMethod>setButtonDownFcn	3	0.000 s	0.000 s
	Manager.SubplotDeleteListenersManager	3	0.000 s	0.000 s

SineWave>SineWave.isInactivePropertyImpl	4	0.000 s	0.000 s
Nondirect>Nondirect.Nondirect	1	0.000 s	0.000 s
axis>allAxes_	2	0.000 s	0.000 s
ctorHelper	3	0.000 s	0.000 s
<u>Legend.isStretchToFill</u>	9	0.000 s	0.000 s
NodeData>NodeData	1	0.000 s	0.000 s
;Legend.get.PlotChildrenSpecifiedMode	3	0.000 s	0.000 s
errorlf	1	0.000 s	0.000 s
legend>check_pv_args	3	0.000 s	0.000 s
Legend.Legend>Legend.set.version	3	0.000 s	0.000 s
<u>isnumerictype</u>	3	0.000 s	0.000 s
Legend.Legend>Legend.get.AxesMode	3	0.000 s	0.000 s
Legend.Legend>Legend.get.TextColor_I	3	0.000 s	0.000 s
gend>Legend.set.SelfListenerList_I	3	0.000 s	0.000 s
nd>Legend.get.SelfListenerListMode	3	0.000 s	0.000 s
tlab.graphics.illustration.ColorBar')	2	0.000 s	0.000 s
d.setDecorationContainer_IFanoutProps	3	0.000 s	0.000 s
egend.setSelectionHandle_IFanoutProps	3	0.000 s	0.000 s
Legend.setEntryContainer_IFanoutProps	3	0.000 s	0.000 s
d>Legend.setDataSpace_IFanoutProps	3	0.000 s	0.000 s
gend>Legend.setCamera_IFanoutProps	3	0.000 s	0.000 s
>Legend.setColorSpace_IFanoutProps	3	0.000 s	0.000 s

Self time is the time spent in a function excluding the time spent in its child funct Self time also includes overhead resulting from the process of profiling.

tions.