

CSI 3131 Winter 2023

Operating Systems

Instructor: Mohammad Alnabhan

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Office: STE 5084

Office Hours: Monday @ 3:00 PM – 4:00 PM

Course Website: Brightspace

Enquiry Center: Brightspace Discussion Group – NO EMAILS

Textbook and Reading

- **Course Notes:**

- Made available on PDF files

- **Textbook:**

- *Operating System Concepts* by Silberchatz, Galvin, Gange, 10th Ed., John Wiley & Sons Inc., 2018

- **Other useful books:**

- *“Operating Systems: Internals and Design Principles”* by William Stallings, 9th Ed., Pearson, 2018.
 - *“Modern Operating Systems”* by Andrew S. Tanenbaum, 4th Ed., Pearson, 2015.

Schedule

□ Lectures:

□ Tuesdays	16:00 – 17:20	STE B0138
□ Thursdays	14:30 – 15:50	STE B0138

□ Lab/Tutorial

□ Tutorials 1 (Thurs)	16:00 – 17:20	CRX C030
□ Tutorials 2 (Thurs)	16:00 – 17:20	CRX C040
□ Lab 1 (Tues)	17:30 – 18:50	CBY B02
□ Lab 2 (Thurs)	17:30 – 18:50	CBY B02

Labs and Tutorials will start in Week 2.

- Tutorials: Theoretical exercises.
- Labs: To gain experience with tools used to complete the assignments.

Grading

Assignments (A):	15%	3 or 4	(20% if 4 assignments)
Participation:	5%	(NEW)	
Midterm (M):	30%		
Final Exam (E):	50%		

Attendance Policy:

- A minimum of 80% attendance policy is being forced.
- No marks on attendance, but we will counting participations during lectures.
- Extra marks may depend on attendance and participation

You must have at least 50% on M+E to pass the course.

Assignments and Exams

Assignments

- ❑ C-programming under Unix/Linux (process creation/IPC)
- ❑ Process synchronization using semaphores (in Java)
- ❑ Implementing parts of a basic OS in a simple simulator (in Java)

Exams

- ❑ Closed book
- ❑ Diverse format: **multiple choice**, answer questions, solve problems
- ❑ Need to know and understand concepts and algorithms, as well as being able to apply this knowledge

Midterm

- ❑ **February 16, 2022 (Thursday, 14:30 – 15:20 during Class)**
- ❑ Tentative material, Module 1 to 5, Process synchronization (Ch 1 to 6 in textbook).

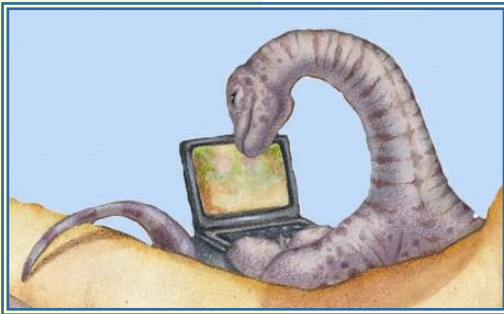
Final

- ❑ Comprehensive, with more weight on post-midterm topics **(TBD)**

Office Hours and After Lectures

- **What are students expecting:**
 - During Lectures? The kind of questions the professor will answer!
 - After Lectures questions?
 - During Labs?
 - During Tutorials?
 - Professor Office hour?
 - TA Office hour?

Course Organization Questions?



Course Objectives

You are expected to:

- ❑ Learn basic concepts and principles behind the design of operating systems
- ❑ Get exposed to the problems operating systems designers face, explore the tradeoffs and solutions to these problems
- ❑ See how are these issues solved in practice in real operating systems
- ❑ Be able to apply these concepts and techniques in relevant circumstances
- ❑ Get some hands-on experience programming OS type problems (process creation, inter-process-communications, process synchronization, mutual exclusion, deadlock avoidance)

Topics Covered

- What Operating Systems Do
 - Computer-System Organization
 - Computer-System Architecture
 - Operating-System Structure
 - Operating-System Operations
 - **Process Management**
 - **Memory Management**
 - **Storage and I/O Management**
 - Protection and Security
 - Distributed Systems
 - Special-Purpose Systems
 - Computing Environments
- Background/intro
- The main stuff
- Advanced topics, not covered

Topics Covered

Introduction/Background/Overview

- Computer systems overview
- Operating systems overview: interface, system calls, design and implementation issues, OS structure

Process Management

- Processes and threads
- Interprocess communication
- CPU scheduling – algorithms and criteria
- Process/thread synchronization – problems and solutions
- Deadlocks – prevention, avoidance, detection, recovery

Topics Covered (contd.)

Memory Management

- ❑ Basic main memory management (swapping, contiguous memory allocation, paging, segmentation)
- ❑ Virtual memory (demand paging, copy-on-write, page replacement, allocating kernel memory)

Storage Management and Input/Output

- ❑ File-System interface (files, directories, mounting file system, file sharing)
- ❑ File-System implementation
- ❑ Mass-storage structure (disk structure, scheduling, management)
- ❑ Swap space management
- ❑ I/O systems (hardware, application I/O interface, kernel I/O subsystem)