

# Feasibility Study

## Technical Feasibility:

- 1) Users' and analysts' familiarity with the business area:  
The business area is trading and selling/buying within the NYUAD community. Both users and developers have high familiarity with the business area, with almost all users and some of the developers having participated in a trade before.

- 2) Familiarity with technology:  
The technicals to be used in the system are:
  - Cross-Platform development tool: Flutter, Android Studio, and Xcode
  - Programming languages: Dart
  - Database Management Systems: Firebase

Most of the team members are familiar with Android Studio and Xcode, and some team members are familiar with Flutter and Firebase. Overall, there is a basic understanding of the language but all team members need to work to adjust to platforms/languages new to them.

- 3) Project size:  
The project will take approximately 4 months to complete with 4 people working on it (estimated via Function Point Estimation).
- 4) Compatibility with existing system:  
The existing method is trading items on Facebook groups such as RoR, Female RoR and NYUAD Free & For Sale. There is no existing centralized system, therefore all the existing listings will have to be added manually. Since the trading is very quick and item listings/exchanges are highly time sensitive, most of the previous data on Facebook groups is invalid anymore. Therefore, there is no compatibility risk with the existing method.
- 5) Conclusion:  
The risk in this stage is high due to the team's familiarity with the technology to be used and project size given the time constraints.

### Economic Feasibility:

The only anticipated economic cost to the system are domain expenses. Buying a domain would cost around \$9 yearly. This makes the project economically feasible without any risks.

Costs	Period 1	Period 2	Period 3	Period 4	Period 5	Period 6	Total
Domain Expenses	1.5	1.5	1.5	1.5	1.5	1.5	9
Support and Maintenance				10	10	10	30
<b>Total Costs</b>	<b>1.5</b>	<b>1.5</b>	<b>1.5</b>	<b>11.5</b>	<b>11.5</b>	<b>11.5</b>	<b>39</b>
<b>Benefits</b>							
Increase number of users				30	30	30	90
<b>Total Benefits</b>				30	30	30	90
NCF	(1.5)	(1.5)	(1.5)	18.5	18.5	18.5	51
CNCF	(1.5)	(3.0)	(4.5)	14.5	33	51.5	102.5

Numbers are in USD

NCF: Net Cash Flow

CNCF: Cumulative Net Cash Flow

One period corresponds to one month

- The return on investment (ROI):

$$\text{ROI} = \frac{\text{Total Benefits} - \text{Total Costs}}{\text{Total Costs}}$$

$$= \frac{90 - 39}{39} = \frac{51}{39} = 1.31\%$$

- The break-even point (BEP):

$$\text{BEP} = \frac{(\text{period net cash flow}) - (\text{cumulative net cash flow})}{(\text{period net cash flow})}$$

$$= \frac{18.5 - 14.5}{18.5} = \frac{4}{18.5} = 0.21\%$$

$$0.0021 \times 1 \times 30 = 0.06 \sim 1 \text{ day (upper boundary)}$$

So the project will take 4 months and 1 day to break even

**Conclusion:** The ROI is good for a university program and the BEP is reasonable, so the risk is low.