

UI Manager

The UI Manager creates the necessary dialog objects, manages the user input and displays the results to provide a standardized and uniform look-and-feel. Each application has one main window, a configurable number of form windows and several dialog windows like file selection dialogs and message dialogs. The main window contains a title bar, a menu bar, a work area and an action button bar. The values of the data items are displayed in textfields which are part of the form windows. Each form consists of an configurable number of fieldgroups, text and plot windows, which can be arranged horizontally and vertically within one form. Plot graphs can be printed and/or saved as PostScript or HPGL files. Calculation programs can be started and stopped by activating push buttons or menu buttons.

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