# Plane Panic



# Manual

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# Introduction

Are you ready for the best air traffic control adventure of your life? You know you are!

In the latest game from team SAW, Plane Panic, you get the opportunity to hold the life and death of thousands of passengers flying through your airspace. You have control over the speed, altitude and heading of planes in your airspace.

You can now also test your skills against your friends or enemies online in a competitive versus mode. Can you avoid crashing, land planes and screw over your opponent? Well, come find out.

# Installation Instructions

1. Go to [www.planepanic.com](www.planepanic.com) and download the latest version of our game!
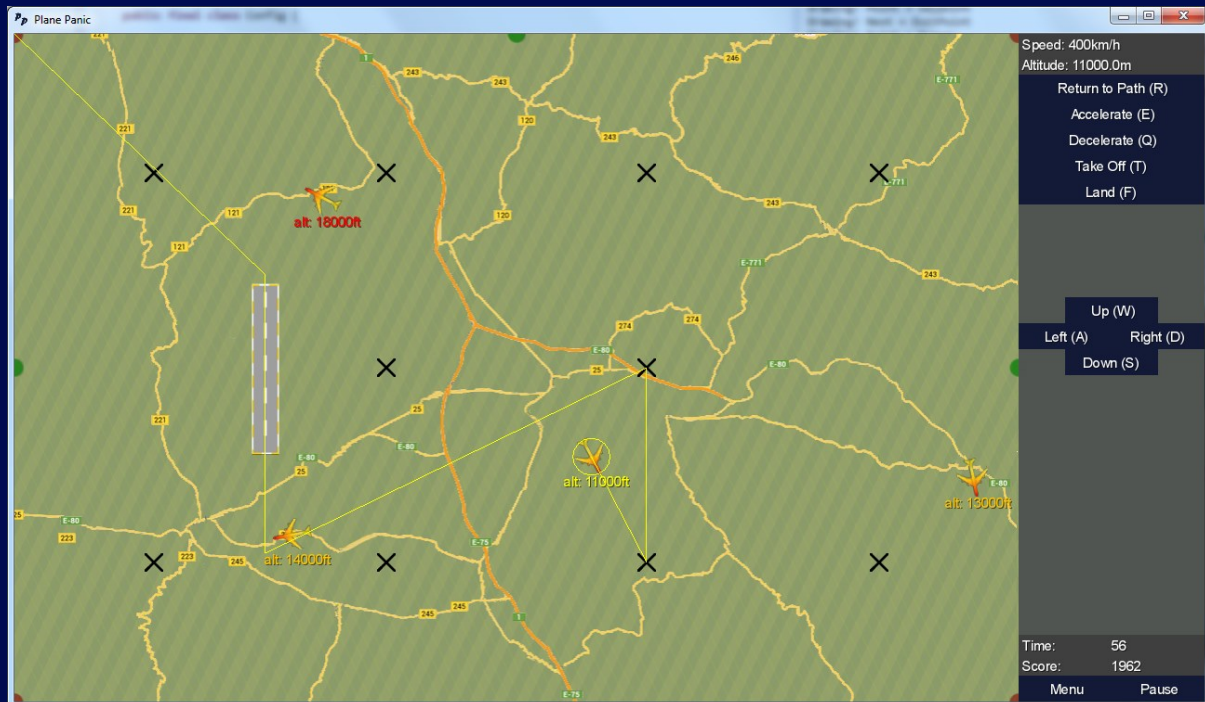2. Open the jar file that has been downloaded to start the game.

# System Requirements

- Keyboard, Mouse
- Windows/Linux OS
- Java 7 or later
- 1 GB of RAM
- 50 MB of Free Space

# How to Play

## Single Player

First, choose your difficulty. A harder difficulty will increase plane spawning and harsher penalties.



When you are in game, you will see a screen similar to this. Your aim is to allow planes to follow their flight plans while not crashing into other planes.

You can select a plane in your airspace by clicking it, or using the tab button to cycle through all the planes on screen. When you have a plane selected you will see its flight plan. Planes will follow their flight plan unless you tell them not to; use this to avert a crash!

To change the direction of a planes travel you can use the A and D key to turn the plane left or right. You may also use W and S to increase and decrease the altitude of your planes and the Q and E buttons to control the speed of your planes. Use all of these tools to avoid crashing and better manage your airspace. If you press the R

button, the plane will resume its original flight plan. Good luck averting disaster!

Some planes will have landing as part of their flight plan. In the single player game, planes should automatically land if they are following their flight plan. If you have manual control of a plane routed for the runway, when flying over the runway press F to land. You can take off planes that are stored at your airport by pressing T. You may only have ten planes landed at your airport before no more may land.

The game will end when two planes crash. Your score and time will be displayed and you may then play again. Good luck!
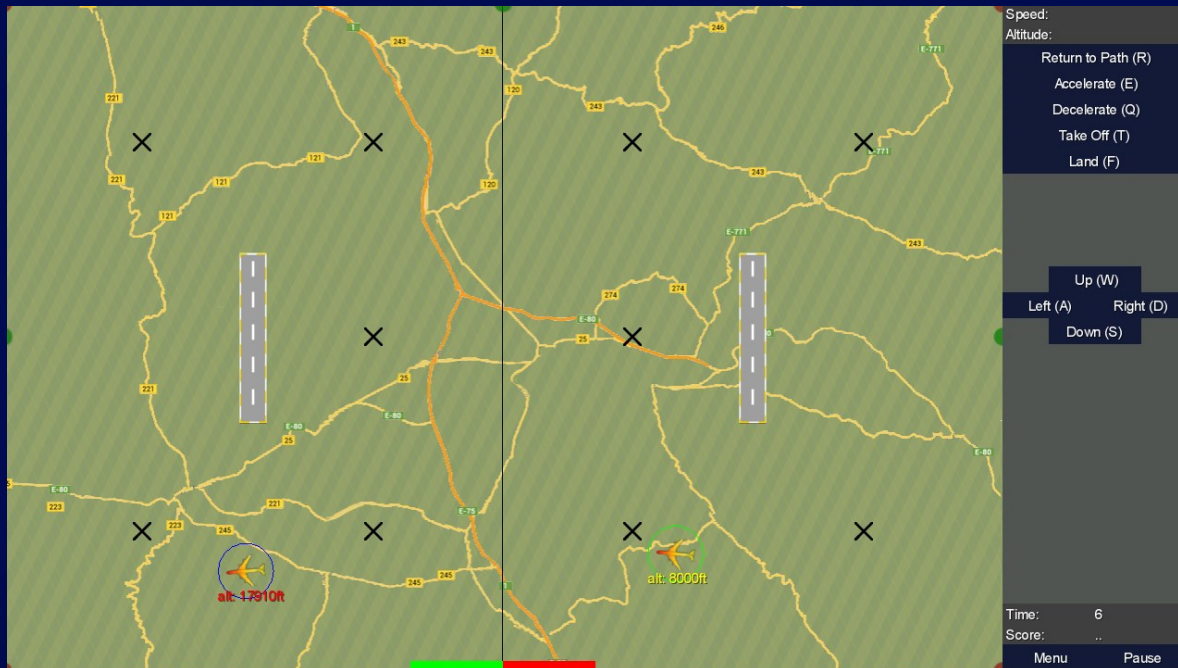
## Multiplayer

In the multiplayer version of the game, you control the planes in the same way, however with a different goal.  You must land more planes than your opponent, until the score bar at the bottom of the screen is filled with your colour at which point you win and your opponent loses.

To set up a multiplayer game, one player will need to be the host and the other will need to join the host.  The host will need to press "Start Multiplayer game", enter their name, press start game and wait for their client to connect.

The client should press "Join multiplayer game", enter their name and the address of the host and press Join game.

So now you are both ready to play! You each control one half of the screen. The host controls the left half of the screen, and the client the right. You must land and route planes in your airspace while avoiding crashes. You may manually control your planes to try to land quickly for more score or fly them into the opponent's airspace to interfere so they lose score, the choice is yours!

# Good Luck and Happy Flying......

# Keyboard Shortcuts

A – Turn Left

D – Turn Right

Q – Decrease Speed

E – Increase Speed

W – Increase Altitude

S – Decrease Altitude

F – Land

T – Take off

Tab – Select next plane

R – Return to path

Mouse – Select Plane