

SEPT 404

COSC2299 SEPT Project Semester 1, 2017



Team Visible

Supporting Documents

How to build a GUI



SQLite



4

Object classes for owner, customer
and employee

1

Back up for BusinessController and
CustomerController (Part 1)

1

test report



1

Color Codes

Completed

High Priority

Medium Priority

Low Priority

Need Testing

Product Backlog

Sprint Backlog

Sprint 11

Sprint Meeting 19/05/2017

🔗 1

RL YD ZL

Sprint Meeting 23/05/2017

🔗 1

RL YD ZL

Project pitch video

🔗 1

YD

Release Notes

RL

Clear and complete Installation/Build documentation

RL

Project Post-Mortem

RL

Basic but clear User Manual (can be to same standard as Part A)

RL

Sprint 10

Sprint Meeting 12/05/2017

🔗 1

RL YD ZL

Sprint Meeting 17/05/2017

 1

RL YD ZL

Use Maven to manage dependencies
and provide automated builds



RL

Complete Unit and especially
Acceptance Testing

RL YD ZL

Use a clear complex Design Pattern,
either Factory(not abstract) or Facade



RL

acceptance testing report

 1

YD

Sprint 9

Sprint Meeting 05/05/2017

 1

RL YD ZL

Sprint Meeting 11/05/2017

 1

RL YD ZL

A Business Owner can create a new
instance of the system for a business



RL

Sprint 8

Sprint Meeting 28/04/2017

 1

RL ZL

Sprint Meeting 04/05/2017

 1

RL YD ZL

Build GUI using Scene Builder

RL

The Business Owner OR a configuration file/database can be used to define activities that take different times



RL

An Employee can be added and their days/times be added or updated later

RL

A Booking should allow a specific Employee to be selected (if available at that time) and should be a for a particular activity if the full time required is available

RL

Sprint 7

Sprint Planning Meeting 21/04/2017

 1

RL YD ZL

Sprint Planning Meeting 27/04/2017

 1

RL ZL

Employees and their days/times can also be loaded from a configuration file or database



YD

A Customer must be able to create a booking; a Business Owner should be able to create a Booking for a Customer

ZL

mock up - make a booking

 1

ZL

User Stories - make a booking

 1

YD

Sprint 6

Sprint Planning Meeting 07/04/2017

 1

RL ZL

view the summaries of bookings

YD

view new bookings

ZL

view available days/time but not yet
book a slot

RL

show all workers' availability for the
next 7 days

RL

Sprint 5

Sprint Planning Meeting 31/03/2017

 1**RL YD ZL**

Sprint Planning Meeting 06/04/2017

 1**RL YD ZL**

User stories for view the summaries
of bookings, view new bookings,
show workers' availability for the next
7 days.

 1**YD**

mock up - view available days/time

 1**YD**

User Stories - customer view
available days/time

 1**RL**

mock up - view summaries of
bookings

 1**YD**

mock up - view new bookings

🔗 1

YD

mock up - show all workers'
availability for the next 7 days

🔗 1

YD

add working time/dates for the next
month

RL

Sprint 4

Sprint Planning Meeting 24/03/2017

🔗 1

RL YD ZL

Sprint Planning Meeting 30/03/2017

🔗 1

RL YD ZL

User stories - add employee and add
working time/dates

🔗 1

YD

add a new employee

💬 1

RL

mock up - add employee

🔗 2

YD

mock up - add working time/dates

🔗 2

YD

business & customer menu with an exit function

ZL

more user information input for creating an account

ZL

finish unit tests for login and registration

RL

create more complex password

RL

Sprint 3

Sprint Planning Meeting 17/03/2017

☰ 🔗 1

RL YD ZL

Sprint Planning Meeting 23/03/2017

☰ 🔗 1

RL YD ZL

login as a business owner or a customer

RL ZL

authenticate and authorise users and
based on user type/role

RL ZL

mock up - business owner menu

 2

YD

mock up - customer menu

 2

YD

Acceptance Test - Login

 1

RL

Acceptance Test - Register

 1

RL

Sprint 2

Sprint Planning Meeting 10/03/2017

  1

RL YD ZL

Sprint Planning Meeting 16/03/2017

  1

RL YD ZL

User Stories - login and register

 1

RL YD

mock up - login

 1

YD

mock up - register

 3

YD

user registration as a customer

RL

a file named customerinfo.txt or a database



RL

a file named business.txt or a database



RL

Sprint 1

Sprint Planning Meeting 03/03/2017

  1

RL YD ZL

mock up - main menu

 2

YD