	Α	В	С	D	F	F	G	Н		J	К	L	
1		nded Order for	making our web	_		· ·			•		• • • • • • • • • • • • • • • • • • • •		
2						_							
3	For Step2. w	e will make a pro	ject with just one	play and one cu	ustomer (more r	lavs will be	added late	r <as a="" fin<="" td=""><td>al "step"&gt; i</td><td>n the [plays]</td><td></td><td></td></as>	al "step"> i	n the [plays]			
4		admin page als		play and one of	(111010)					in the [playe]			
5	lasis, mar m	page an											
6	Time frame	1 Time frame	2 Time frame 3	Time frame 4	Time frame 5								
7			e welcome page										
8			of play, date of										
9			lays] table, a nev			ble is made	e (not to wo	rrv about f	or Step2)				
10		, ,							_ · /				
11		1. welcome.h	tml that shows the	names of all pla	ays the theatre o	ffers with li	nks that go	their resp	ective 'theat	re seats sel	ection' page	<b>)</b> .	
12			se links are disab										
13			tration page). Thi										
14			strator logs in, the										
15			ends on the info										
16													
17			2. register.htm	I for users (that	when filled out p	roperly, cre	eates a [cu	st#}play{p	lay#}] table	for that cus	stomer.		
18			<ol> <li>register.html for users (that when filled out properly, creates a [cust#}play{play#}] table for that customer.</li> <li>the welcome page will need to be made first, so the registration page can enable the welcome pages's disabled</li> </ol>										
19					to a play's theatr								
20													
21	make a [logi	n] table, ready to	accept info fron	n the registration	n page								
22													
23		3. theatre.htm	l, a theatre seats	selection page s	showing the 96 s	eats, where	e seats car	be reques	sted (or fou	nd to not be	available),		
24		and has a che	eckout button.		_								
25		this page dep	ends on info in a	[statusofseats	play{play#}] tab	le (that is n	nade for ea	ch entry (	row) in the	[plays] table	)		
26			ckout button is cli										
27													
28			4. cart.html will	be the shopping	g cart page, that	shows whi	ch seats the	e custome	has reque	sted for eac	h play offer	ed	
29			by the theatre	(that they can ed	dit) and the total	price for th	em, and ha	as a Pay b	utton which	when clicke	d, asks the		
30			user for a cred	lit card number a	and simulates the	e sell using	that credit	card. If aff	er a custon	ner clicks a	Send Mone	y	
31			button, if any r	equested seats I	has already paid	for by and	ther custor	ner, the cu	stomer will	be informed	and an		
32			adjusted paym	ent actually prod	essed (paid) wil	l be made.							
33													
34			this page depe	nds on info in th	e [seatspercus	tomer{cus	t#}play{pla	ay#}] table	(that is ma	de specifica	ally for that		
35			customer) afte	r actually paying	g, the [seatspero	customer{	cust#}play	<b>{play#}]</b> ta	able for that	customer is	ready to		
36			enter its info in	to a [playspurc	:hased] table								
37			remember, even after paying, the customer can add or remove seats for a play (causing the										
38			[seatspercus	tomer{cust#}pl	lay{play#}] table	for that cu	ıstomer will	be update	d)				
39													
40					ased] table will r						ill depend		
41				on the 'current	t states' of all [se	atspercus	tomer{cus	t#}play{p	lay#}] table	S			
42													
43		5a. admin.htn	nl will be the admi	nistrator page, v	where the admini	strator can	add or ren	nove plays	modify sea	at prices for	all plays		
44		these abilities	depend on the [	plays] table									
45													
46					5b. admin.html	can also ge	enerate a r	eport to se	e how many	/ seats have	been sold		
47					for a specific p	lay and dat	te.						
48					this ability depe	ends on the	[playspur	chased] ta	able				