Å	В	C	D	E	F	G	Н		J	K	L	M	N	0	P	Q	R	\$	T	U	Y	V	Х	Υ	Z	AA	AB
\ Recomme	ded Order f	or making o	ır webpages	and our data	base tabl	es																					
ne frane	1Time frame 2	Time frame	3Time frame	4Tine frame	5																						
ike the [play	s] table that the s	velcome page o	epends on to sh	now all the plays	;																						
	ys] table: name o																										
r each entry	(row) in the [play	s] table, a new	statusofseatsp	lay{play#}] tabl	e is made																						
nember, for	now, we will mak	e a project with	just one play (m	nore plays will b	e added later	r (I suppos	e as a final '	'step"> in th	ie [plays] t	able, that th	e admin pa	ge also requ	uires)														
				ays the theatre o	ffers with lin	ks that go I	their respec	tive 'theatre	seats sele	ction page.	However,	hese links a	re disabled	but will be	enabled fo	r customer:	s who have s	successfully	registered	(by filling o	ut all what	is asked or	their regis	ration page). This pag	e asks the u	user t
	this page depe	nds on the info	in the [plays] tal	ble																							L
				when filled out																							
		the welcome p	age will need to	be made first, s	so the registr	ration page	can enable	the welcom	e pages's d	isabled link	s to allow:	customer	to go to a p	lay's theatr	e seats seld	ection page											
ke a login t	able, ready to acc	ept info from t	ie registration p	age																							L
				showing the 96						vailable), an	nd has a cho	ckout butte	on.														
				play{play#}] tab																							
	when the check	out button is cl	icked, a new [se	atspercustomer	{cust#}play{	play#}] tab	le is made, :	specific to t	that custom	er																	
									ļ.,,																		
				ng cart page, th								eatre (that t	hey can edi	t) and the to	tal price fo	or them, and	d has a Pay t	button whic	when click	ed, asks th	e user for a	credit card	number an	d simulates (the sell usin	g that cred	lit car
				he [seatspercus								L															
		after actually	paying, the [seat	tspercustomer{c	:ust#}play{pl	lay#}] tabk	for that cu	stomer is re	ady to ento	r its info in!	to a [plays	ourchased[table		L												
		remember, evo	n after paying, t	the customer car	add or reme	ove seats fo	or a play (ca	using the [s	eatspercus	tomer(cust	#}play{play	#}] table f	or that cust	omer will be	updated)												-
					<u> </u>	L	L		ļ.,	<u> </u>		L		L .													-
			a [playspurch	ased] table will	need to be m	ade for the	admin pag	e to access,	but it will o	depend on t	he 'current	states' of a	ll [seatsper	customer(c	ist#}play{p	olay#}] tabi	les										-
			1				<u> </u>		Ļ.,	ļ., .																	-
	5a. admin.html			where the admini	istrator can a	idd or remo	ive plays, m	odify seat p	prices for al	l plays																	-
	these abilities	depend on the [plays] table																								-
									L.,		L	ļ															
		Sb. admin.html can also generate a report to see how many seats have been sold for a specifi this ability depends on the [playspurchased] table								play and d	ate.			-		-											
				this ability de	epends on th	e [playspur	chased] tab	le								-											
																											\vdash