

Scanning & Parsing for **yapl**: a C-like Language**Task**

Write input files for lex and yacc to generate lexical analyzer and parser for the following language description.

This language specification conforms to the ANSI C-2011 standard with the following requirements/modifications:

- The language constructs:
 - ✓ global variables, both normal as well as extern.
 - ✓ function declaration, function definition, and function call (including recursion).
 - ✓ for loop, while loop, do-while.
 - ✓ if, if-else, if-else-if (nested/ladder) {if condition can be any expression including a literals/constants}.
 - ✓ switch/case with case labeled with ':', must support fall-through, must support the optional default clause.
 - ✓ variable declaration, definition, initialization locally/globally {multiple variables comma-separated}.
 - ✓ strings (of the forms “...” (single), “...” “...” (multiple)), character, integer and floating point literals.
 - ✓ single (//) and multi-line (/*...*/) comments {multi-line comments should be properly closed lexically}.
 - ✓ break, continue, and return statements.
 - ✓ a statement must end in a semi-colon ';' like the usual standard of C.
- The supported data types are:
 - ✓ primary: int, long, short, float, double, void, char and their pointers.
 - ✓ user-defined: structures (struct) {pointer dereferences must support arbitrary level of indirection.}
 - ✓ derived: functions, arrays, and pointers: all supported data types. {no need to support function pointers.}
- Supported operators (precedence and associativity same as in C):
 - ✓ *relational operators*: <, >, ==, <=, >=, !=
 - ✓ *unary operators*: +, -, !, *, &, ~
 - ✓ *binary operators*: +, -, *, &, |, /, %, ^
 - ✓ *logical operator*: &&, ||
 - ✓ *assignment operator*: =
 - ✓ *suffix/postfix increment and decrement*: ++, --
 - ✓ *structure field access operators*: -, .
 - ✓ *pointers*: *, & {pointer dereferences must support arbitrary/multiple level of indirection, i.e., int *****p;}
 - ✓ *function call*: () {any valid expression inside including blank, constants, and literals}
 - ✓ *array subscripting*: [] {any valid expression inside including constants and literals}
 - ✓ *sizeof()* {operands: <typename> or unary expression}
 - ✓ *typecast*: (<typename>)
- Constructs **NOT** supported by this language:
 - ✗ *preprocessors*: none allowed. {no #includes, #defines needed anywhere}
 - ✗ *... (ellipsis), ?: (ternary operator)* {function vararg list specification not required}
 - ✗ *operators*: >>=, <<=, +=, -=, *=, /=, %=, &=, ^=, |=, <<, >>
 - ✗ *constructs/keywords*: auto, const, goto, inline, register, restrict, signed, static, typedef, unsigned, enum, union, volatile, _Alignas, _Alignof, _Atomic, _Bool, _Complex, _Generic, _Imaginary, _Noreturn, _Static_assert, _Thread_local, __func__
- The following operator is *introduced*:

Operator	Description
<=>	<i>Three way comparison.</i> a<=>b returns the values -1, 0, or 1 depending on whether a < b, a == b, or a > b. Precedence and associativity same as: <, >, <=, >=

Note:

1. The ANSI C-2011 keywords that are not a part of this language can be used as identifiers.
2. No need to handle:
 - Semantics and expression evaluations.
 - Track whether a variable, structure, function is declared/defined before being used.
 - Type of a variable, structure, function, type checking.

Input

The input to the parser will be a program which may or may not be valid according to the above language description. Sample execution format:

```
$ ./a.out [filename.c]
```

Note: input file [filename.c] should be passed as command line argument to a.out

Output

[1] If the program is parsed successfully, then the following should be printed:

```
***parsing successful***
#global_declarations = @
#function_definitions = @
#integer_constants = @
#pointers_declarations = @
#ifs_without_else = @
if-else max-depth = @
```

Note: Replace @ with corresponding counts. There must be one white space before and after '='. See sample testcases.

- **#global_declarations:** Total number of global declarations (entities) including functions, global variables, extern variables at the global scope. Note that declaration and definition for the same function are counted separately.
- **#function_definitions:** Total number functions having bodies, i.e. defined.
- **#integer_constants:** Total number of integer constants that appear *anywhere* throughout the program. Should support hexadecimal constants like 0x1234. Upper-case 'X' for hex need not be supported.
- **#pointers_declarations:** Total count of pointers that are declared throughout the file. Note that if a function returning a pointer, has both prototype (declaration) and definition, they are counted separately. Pointer casts should not be counted.
- **#ifs_without_else:** Total count if statements that have no associated else clause.
- **if-else max-depth:** The max height of if-else-if ladder. The height is recursively defined as follows.

```
height(Ladder)
    =0, if there is no if statement at all.
    =0, if there is if but no accompanying else.
    =1 (for the accompanying else) + height(Ladder from this else)
```

There will be many such ladders, the last line must print the height of the longest ladder present in the program. You should keep track of ladders across functions also. Note that there can be ties also.

if-else max-depth = $\max\{\text{height}(\text{Ladder}_1), \dots, \text{height}(\text{Ladder}_n)\}$ when there are n ladders in the input file.

[2] On rejection by the parser, the following should be printed:

```
***parsing terminated*** [syntax error]
```

[3] On rejection by the lexer when there are unclosed comments, the following should be printed:

```
***lexing terminated*** [lexer error]: ill-formed comment
```

[4] On rejection by your a.out file it must handle these cases:

Case 1: (invalid number of command-line arguments)-

```
***process terminated*** [input error]: invalid number of command-line arguments
```

Case 2: (no such file <filename> exists)-

```
***process terminated*** [input error]: no such file <filename> exists
```

Note: The Makefile should run `lex`, `yacc`, compile the generated code and generate an executable `a.out` file. Please be careful about the naming conventions and structure of the directory.

Sample testcase #1

Input

```
int *var=6;
struct mystruct *ms=&var;

int auto, static, inline;

extern void *k;
int p;
int p;
int p;

int *hh(char *p);

int main(int b)
{
    int auto=2,b=3,c;
    c=auto+b;
    printf("%d",c);

    struct player
    {
        int a;
        double c;
    };

    int *jj=&auto;

    System.out.print("java here");
    char echo[3]="bash here";
    myprintf("CS3300 here");
    printf(echo);

    /*      mixing things here a bit
    */

    if(a==9)
    {
        //NO-OP
    }

    if(a==1)
        hh(++jj);
    else if(a==2)
        hh(jj++);
    else if(a==3)
        hh(*jj++);
    else
    {
        //NO-OP
    }

    struct player *p;
    p=(struct player *)malloc(sizeof(struct player));

    p->a=1;
    p->b=2.4;

    //pragma omp parallel for
    for(a=1;a<=5;a++)
        static(a);

    int *p;
    float *j;
    p=&auto;
    j=0x1234;
    printf("*j=%p", (char *)j);

    void *static=&c;

    int a=5,b=8,c;
```

```

        c=a<=>b;

        hh(p);

        return(0);
}

int *hh(char *p)
{
    int n=7;

    scanf("%d",&n);

    if(n==0)
        printf("%d\n",n+1);
    else if(n==1)
        printf("%d\n",n+2);

    return(NULL);
}

```

Expected output

```

***parsing successful***
#global_declarations = 10
#function_definitions = 2
#integer_constants = 20
#pointers_declarations = 12
#ifs_without_else = 2
if-else max-depth = 3

```

Sample testcase #2

Input

```

int a, b, c;

int main(int *argc, char* argv[])
{
    int a, i;
    int b[10];
    for(i=1; i<=10; ++i) {
        b[i-1] = i*i;           // square
    }
    int *c = b;
    i = 0;
    int d= 0;
    while(i<10) {
        d += *(c + i);
    }
    printf("%d\n", d);         // print sum of values
    return 0;
}

```

Expected output

```

***parsing terminated*** [syntax error]

```