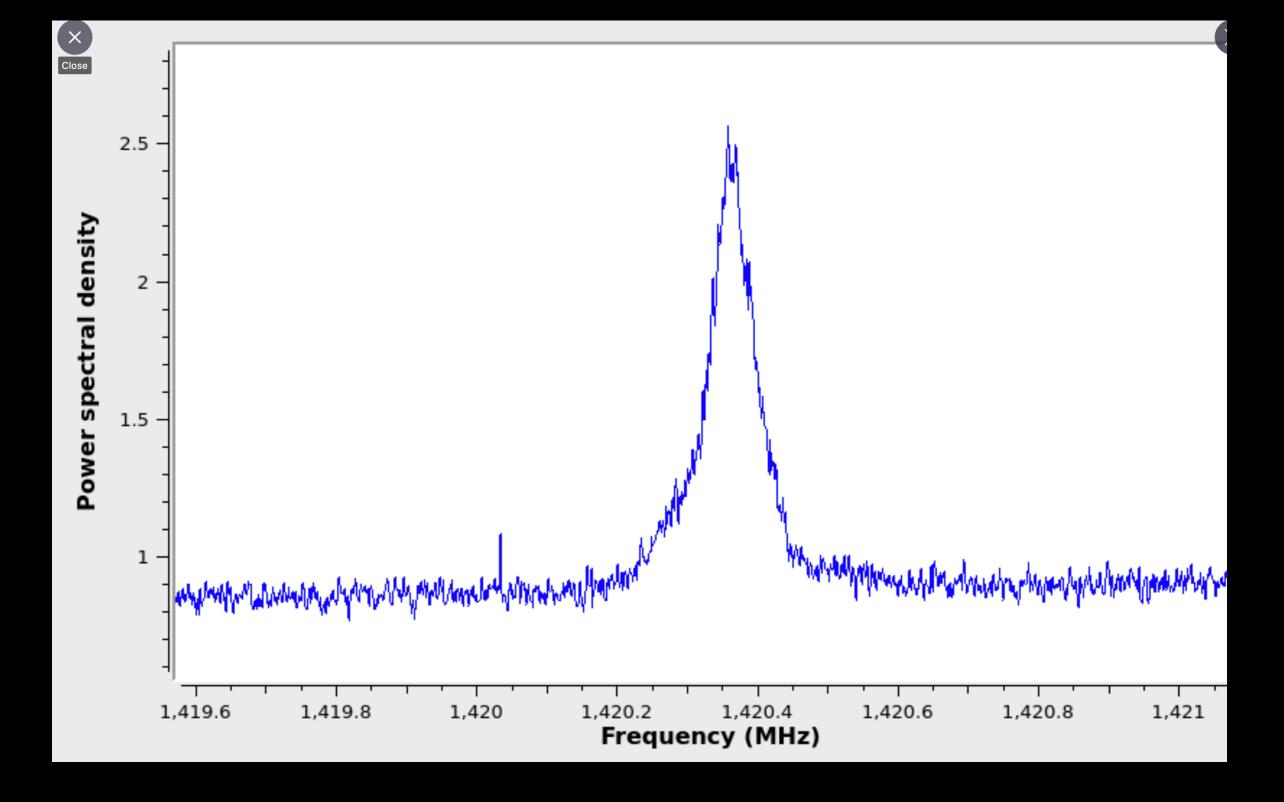
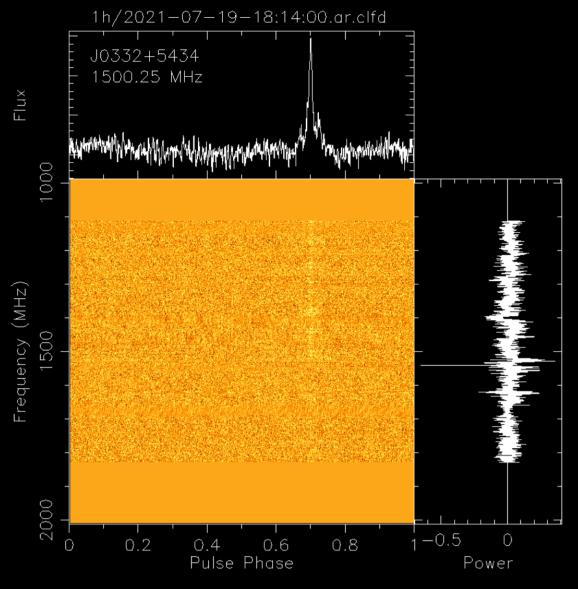
REU visit last Thur

 HI mapping with GNURadio: Measuring the HI line over different scans of the galaxy + comparing red/blue shifted line

 Pulsar observation with 12x antennas + RFI cleaning and antenna summing, etc...





RFSoC debugging

- Very small subset of packets from 2 RFSoCs had destination Mac addresses 1-bit altered.
- Causes the switch to broadcast/spam those packets in all the network
- libIBV (kernel-bypass library) filters on mac-address => receivers report packet losses

```
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode listening on ens6d1, link-type EN10MB (Ethernet), capture size 262144 bytes 18:35:52.894600 02:02:03:01:02:02 (oui Unknown) > 0c:42:a1:ff:f1:b7 (oui Unknown), ethertype IPv4 (0x080 0), length 4154: rfsoc2-0.10000 > seti-node4-100g-1.10000: UDP, length 4112 18:35:52.895068 02:02:03:01:02:07 (oui Unknown) > 0c:42:a1:ff:f1:af (oui Unknown), ethertype IPv4 (0x080 0), length 4154: rfsoc5-0.10000 > seti-node4-100g-2.10000: UDP, length 4112 18:35:52.895131 02:02:03:01:02:07 (oui Unknown) > 0c:42:a1:ff:f1:af (oui Unknown), ethertype IPv4 (0x080 0), length 4154: rfsoc5-0.10000 > seti-node4-100g-2.10000: UDP, length 4112 18:35:52.895195 02:02:03:01:02:02 (oui Unknown) > 0c:42:a1:ff:f1:af (oui Unknown), ethertype IPv4 (0x080 0), length 4154: rfsoc2-0.10000 > seti-node4-100g-2.10000: UDP, length 4112 18:35:52.895455 02:02:03:01:02:07 (oui Unknown) > 0c:42:a1:ff:f1:b7 (oui Unknown), ethertype IPv4 (0x080 0), length 4154: rfsoc5-0.10000 > seti-node4-100g-1.10000: UDP, length 4112 5 packets captured
```

valid_lft forever preferred_lft forever

RFSoC debugging

- Optimisation to packet unpacker
- Hardcoding size of packet payload helps compiler generate better code.
- Changes rolled to dev directory, packet losses were only due to the previous issue

```
#define COPY_PACKET_DATA_TO_DATABUF(\
     /*const struct datablock_stats*/
                                         datablock_stats_pointer,\
     /*const uint8_t*/
                         pkt_payload,∖
     /*const uint64_t*/ pkt_obs_relative_idx,\
     /*const uint16_t*/ feng_id,\
     /*const int32_t*/
                         stream,\
     /*const uint16_t*/ pkt_schan,\
     /*const uint32_t*/ fid_stride,\
     /*const uint32_t*/ time_stride,\
     /*const uint64_t*/ pkt_payload_size,\
     /*const uint32_t*/ pkt_ntime)\
  memcpy(datablock_stats_data(datablock_stats_pointer)+(\
        (pkt_obs_relative_idx/pkt_ntime) * time_stride\
           + feng_id * fid_stride\
           + stream * pkt_payload_size\
     ),\
      pkt_payload, (4096)//pkt_payload_size)
```

Device <-> Host memory

 Binding GPU process to memory on numanode #1 results in decrease in transfer rate from Device to host

Surprisingly, doing the same membind to RAM on node #0 doesn't see the same decrease.

```
(rfsoc) sonata@seti-node4:/usr/local/cuda-11.1.1/samples/1_Utilities/bandwidthTest$ numactl -N 0 -m 0 ./
bandwidthTest -d 0 --memory=pinned
[CUDA Bandwidth Test] - Starting...
Running on...
Device 0: GeForce RTX 3090
Quick Mode
Host to Device Bandwidth, 1 Device(s)
PINNED Memory Transfers
                                Bandwidth(GB/s)
   Transfer Size (Bytes)
   32000000
                                26.2
Device to Host Bandwidth, 1 Device(s)
PINNED Memory Transfers
   Transfer Size (Bytes)
                                Bandwidth(GB/s)
   32000000
                               24.7
 Device to Device Bandwidth, 1 Device(s)
 PINNED Memory Transfers
   Transfer Size (Bytes)
                                Bandwidth(GB/s)
   32000000
                                790.5
(rfsoc) sonata@seti-node4:/usr/local/cuda-11.1.1/samples/1_Utilities/bandwidthTest$ numactl -N 1 -m 1 ./
bandwidthTest -d 1 --memory=pinned
[CUDA Bandwidth Test] - Starting...
Running on...
Device 0: GeForce RTX 3090
 Quick Mode
 Host to Device Bandwidth, 1 Device(s)
 PINNED Memory Transfers
   Transfer Size (Bytes)
                                Bandwidth(GB/s)
   32000000
                                23.9
 Device to Host Bandwidth, 1 Device(s)
 PINNED Memory Transfers
   Transfer Size (Bytes)
                                Bandwidth(GB/s)
                               12.5
   32000000
 Device to Device Bandwidth, 1 Device(s)
 PINNED Memory Transfers
   Transfer Size (Bytes)
                                Bandwidth(GB/s)
   32000000
                                791.3
```