

# MSc Data Mining

## Topic 01 : Module Overview

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### Part 03 : Module Introduction

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Spring Semester, 2023

#### Outline

- Introduction, definitions and context
- Roles, expertise and ethics
- Workflow and process models
- Overview of Machine Learning Algorithms
- Delivery and Assessment
- Resources

# What is the AIM of the module?

## Aim, as per Module Descriptor\*...

The student will be introduced to the fundamental concepts and techniques of Data Mining. The student will learn the data mining process and experience the steps involved; including data pre-processing, modelling, optimisation, result interpretation and validation...

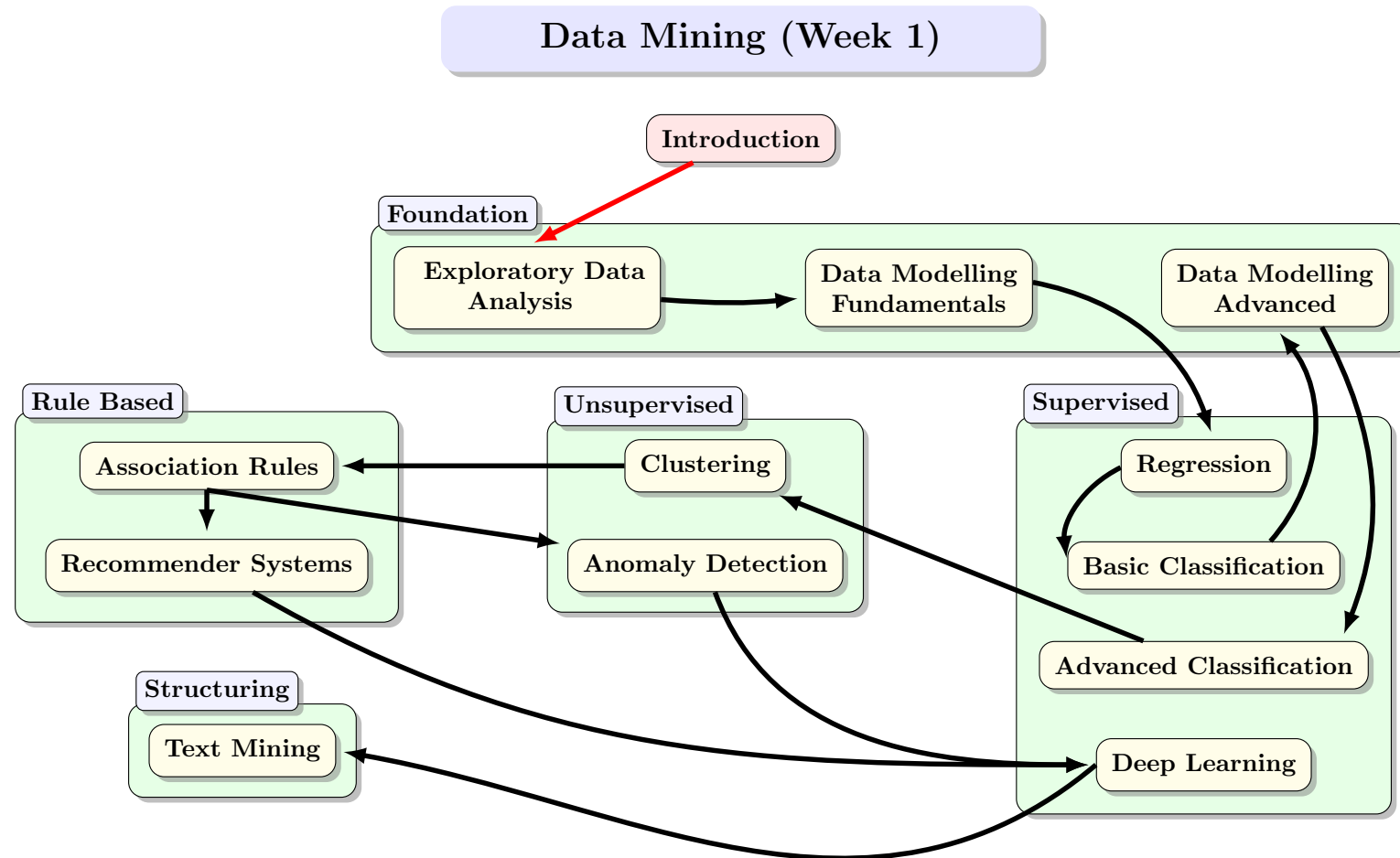
## Translation (Informal Aims)

- 1 Collect observations from a variety of processes, yielding large amounts of data.
- 2 Preprocess this data, selecting relevant features only.
- 3 Use data-intensive analysis techniques to obtain insights.
- 4 Postprocess analysis results, validate, visualise and refine the process.

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\* Also, see the [module descriptor](#) for the learning outcomes for a more formal description of this module.

# What topics does it contain?

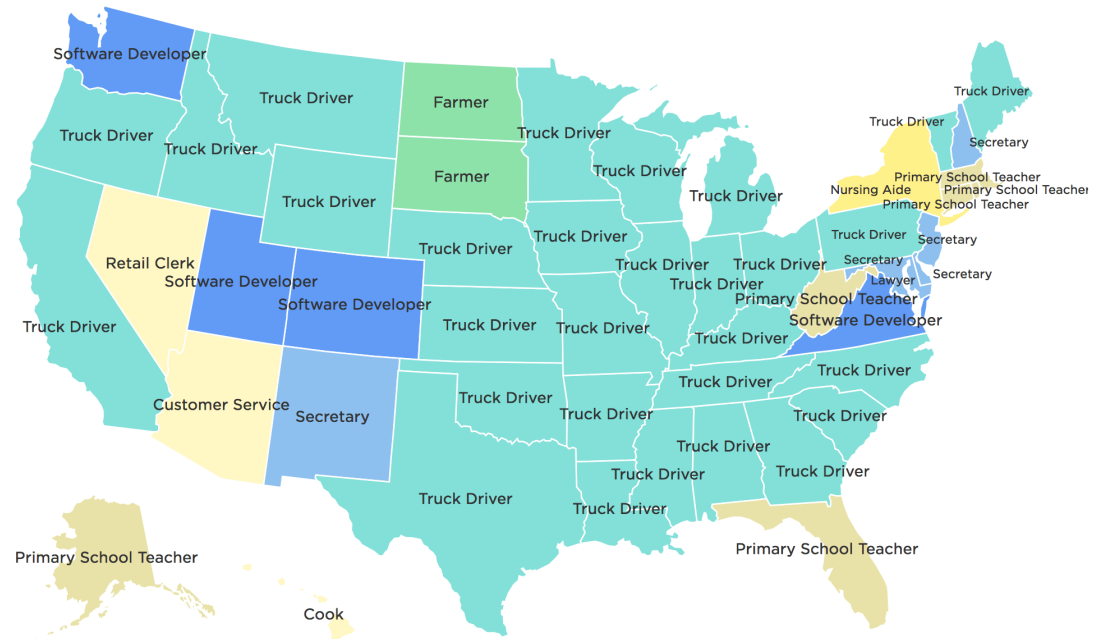


# Why study Data Mining?

[illegible]

# Why are Data Mining (and automation) so important?

- Most common job by state in USA (2014)<sup>†</sup> ...
- By 2035 autonomous end-to-end delivery can be achieved.
- Current situation:



Any cognitive task that requires less than 2 seconds to perform can be automated in the short term.

See: Andrew Ng: Why 'Deep Learning' Is a Mandate for Humans, Not Just Machines

<sup>†</sup><https://www.npr.org/sections/money/2015/02/05/382664837/map-the-most-common-job-in-every-state>

## Selected definitions

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**IoT:** A network of pervasive connected objects able to collect and exchange data from embedded sensors, with the infrastructure and services to support them. (Various)

**Big Data:** High volume, high velocity, and/or high variety information assets that require new forms of processing to enable enhanced decision making, insight discovery and process optimization. (Gartner 2012)

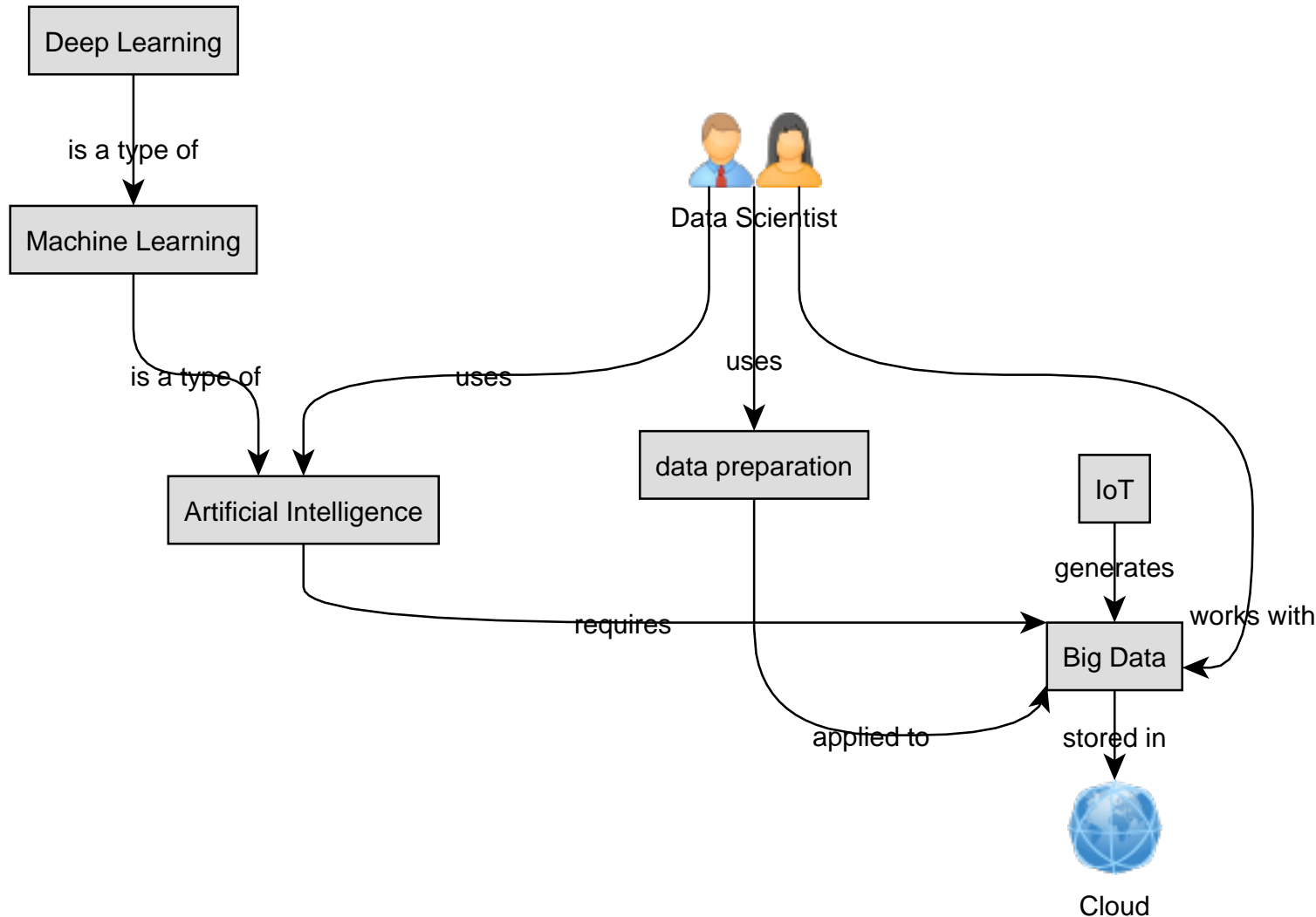
**Data Scientist:** can ask the right questions, {generate} and consume the results of analysis of Big Data effectively. (McKinsey 2011)

**Artificial Intelligence:** the capability of a machine to imitate intelligent human behavior (Webster 2017)

**Machine Learning:** Branch of computer science {and related fields} that gives computers the ability to learn without being explicitly programmed. (Samuel 1959)

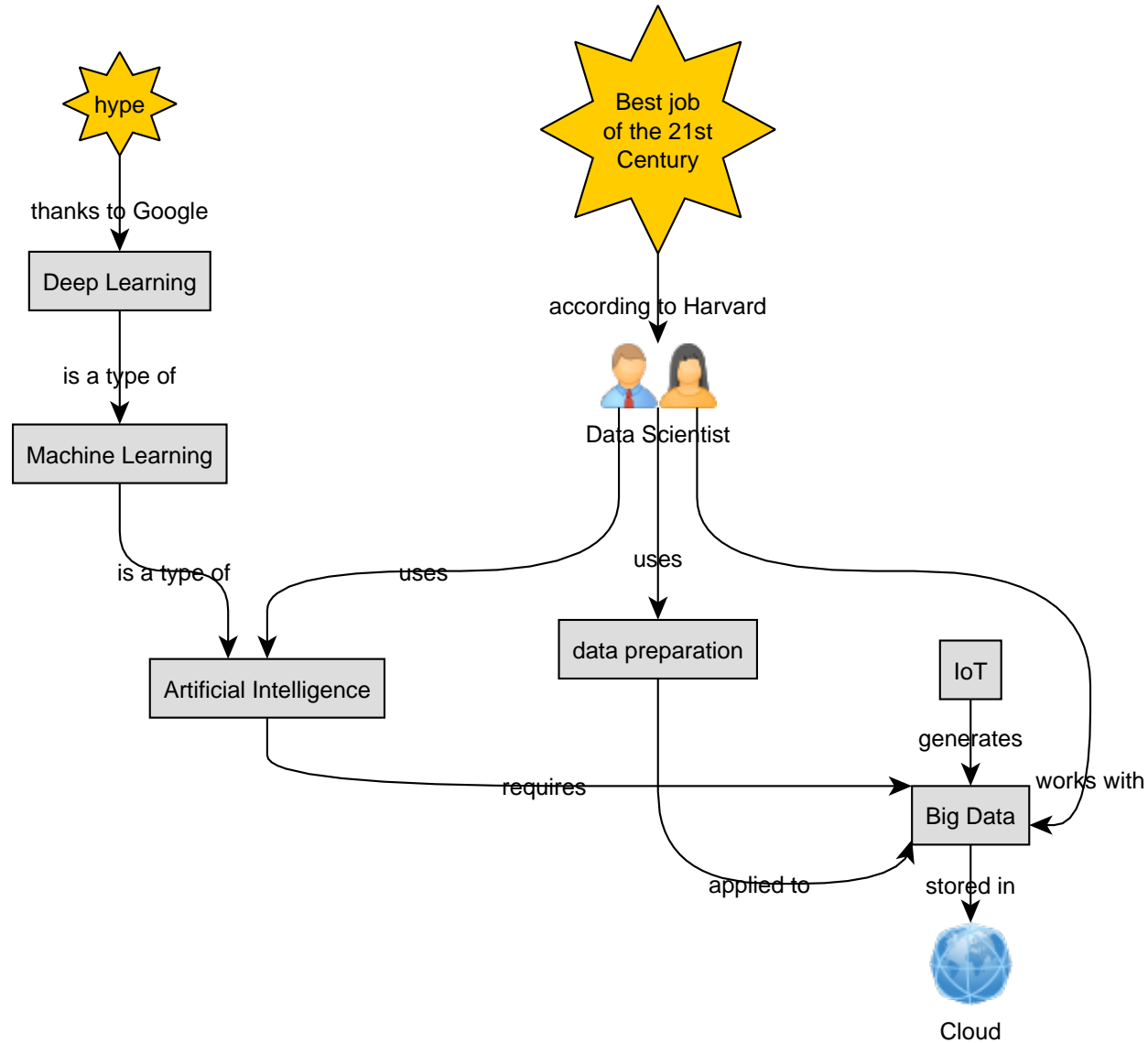
**Deep Learning:** Use of very large neural networks with many layers of “neurons” that can be trained to generate robust models of their input, whose classification performance scales with the amount of data supplied. (Various)

# Relationships between terms



Note that IoT is included because it is a common source of Big Data and hence of scenarios and data for data mining.

# Annotated Relationships between terms!





# What is data mining and how does it relate to similar terms?

## Operational Definitions

- deriving knowledge from large and/or complex datasets, with *guidance* from the data scientist
- “Data mining is the study of efficiently finding structures and patterns in large data sets. It draws from and influences the disciplines of programming, mathematics/statistics, database management and machine learning.”

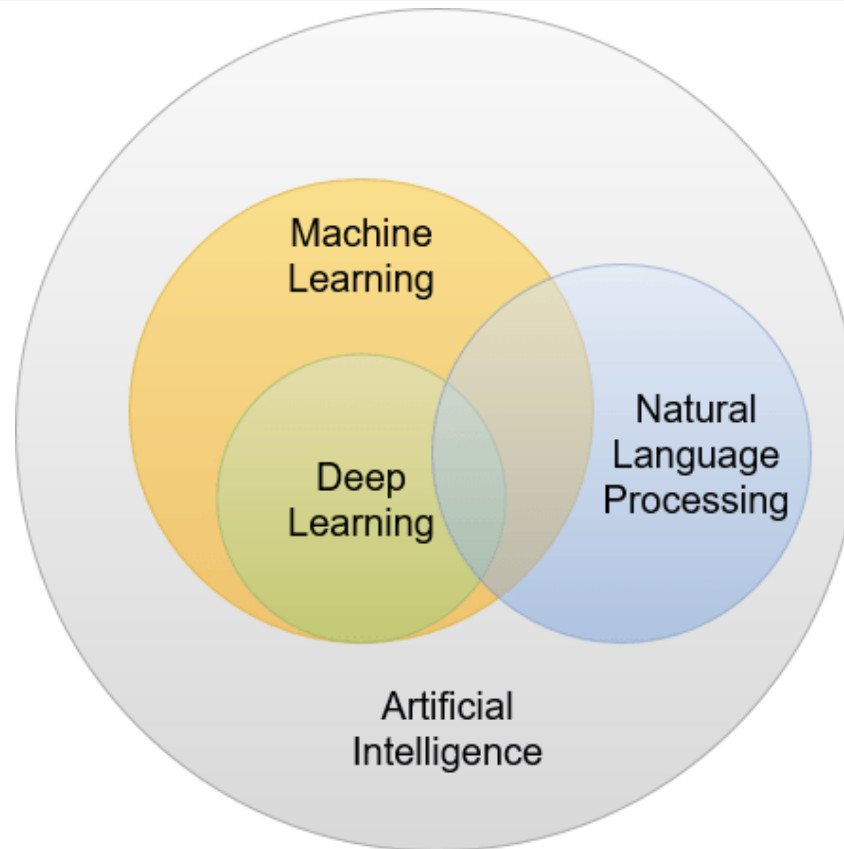
## Primary goals

- From messy and noisy raw data, deriving structure and context
- Applying scalable learning algorithms to these higher value data sets

## Secondary goals

- Modelling and understanding the error and other consequences of the modelling process.
- Building data-driven processes, architectures & frameworks: *Big Data*

# AI vs ML vs DL



- Note the  $AI > ML > DL$  hierarchy
- Natural Language Processing (cf., ChatGPT) is very active at the moment, and has some elements that do not fit in ML or DL.

## Interlude: Examples of Big Data

### Exercise

please consider (real world) processes generating *Big Data*.  
Can you come up with 3 examples in 3 minutes?

# Prehistory, or before 2007...

## Data Generation

- Transactions (bank, retail)
- Activity, e.g., texts
- Basic e-commerce

## Data Processing

- Databases, SQL, stored procedures
- Consultants, system integrators
- Proprietary statistical software

## Data Analysis

- Reporting: looking back
- Descriptive statistics
- Simple plots

## The first (batch) wave: 2007–2011

### Data Generation

- As before...
- Web activity: comments, etc.
- 360degree view

### Data Processing

- As before...
- NoSQL
- hadoop ecosystem (batch analytics)

### Data Analysis

- As before...
- Personalisation and recommendation
- Predictive Analytics

## The second (streaming) wave: 2012–2015

### Data Generation

- As before...
- Social Media!
- IoT (early adopters)

### Data Processing

- As before...
- Apache Spark
- R vs. python

### Data Analysis

- As before...
- Data understanding
- Weak AI: assistants, etc.

# The machine wave: 2016–2020

## Data Generation

- As before...
- Machine-generated (e.g., fake news)
- IoT (mainstream)

## Data Processing

- As before...
- Microservices: move function to data
- Decoupled databases with schema-on-read

## Data Analysis

- As before...
- Deep learning inflection point
- Visualisation

# The connected wave: 2021–date

## Data Generation

- As before...
- Aggregation services
- Cyberphysical Systems

## Data Processing

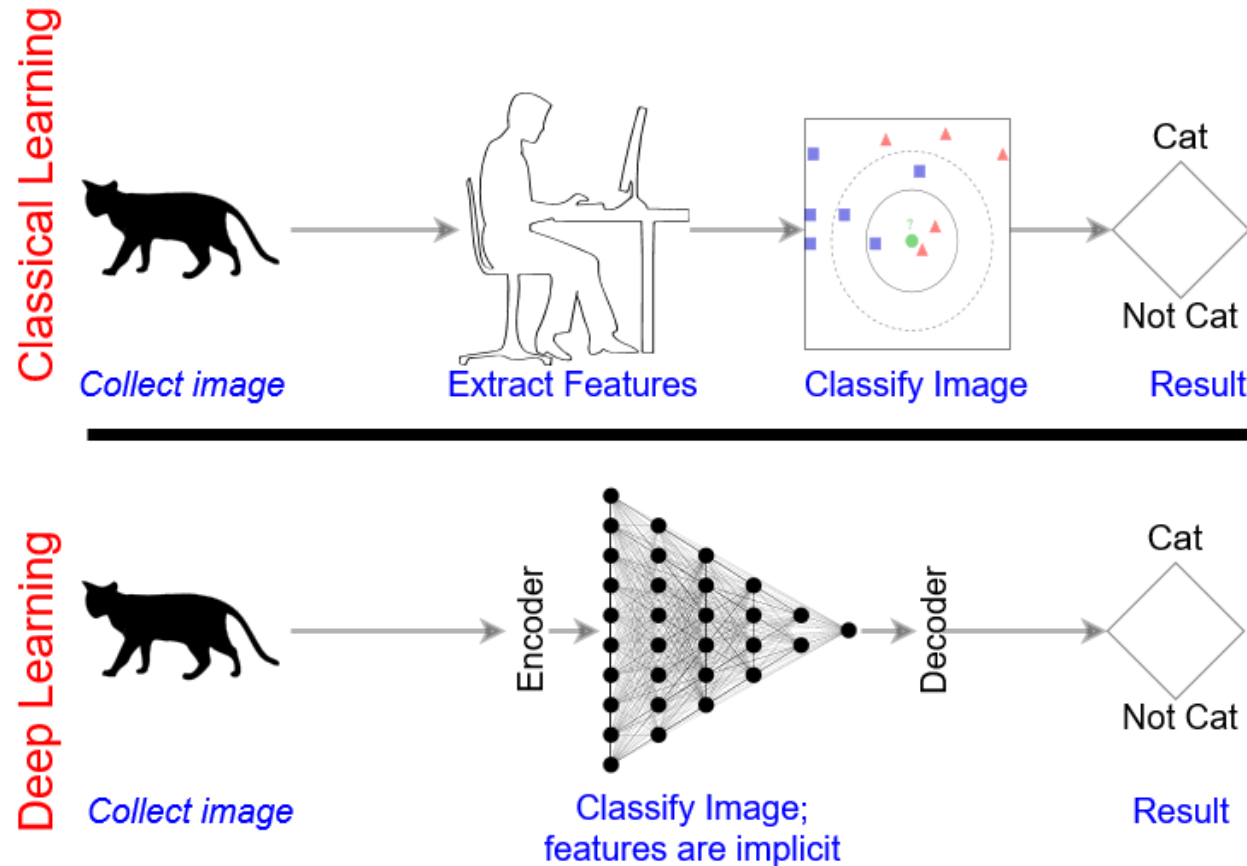
- As before...
- Serverless computing
- Multi-model databases (mix and match, with a common data store)

## Data Analysis

- As before...
- Deep learning is dominant
- Interpretability vs fragility



# Classical versus Deep Learning - overview



Classical learning requires extensive setup before training.

## Classical versus Deep Learning - pros and cons

Classical Learning	Deep Learning
Can work well with less data ( $<10^6$ rows, say)	More training data gives more accuracy
Easier to interpret/explain models	Model is opaque and can be fragile
Training is relatively fast	Training can require many epochs
Training requires fewer resources	Training requires massive resources
Accuracy improvement falls off	Accuracy can improve with more training data
Requires feature engineering (by human)	Features are encoded implicitly in layers
Complex prediction requires complex model	With enough nodes can represent any function

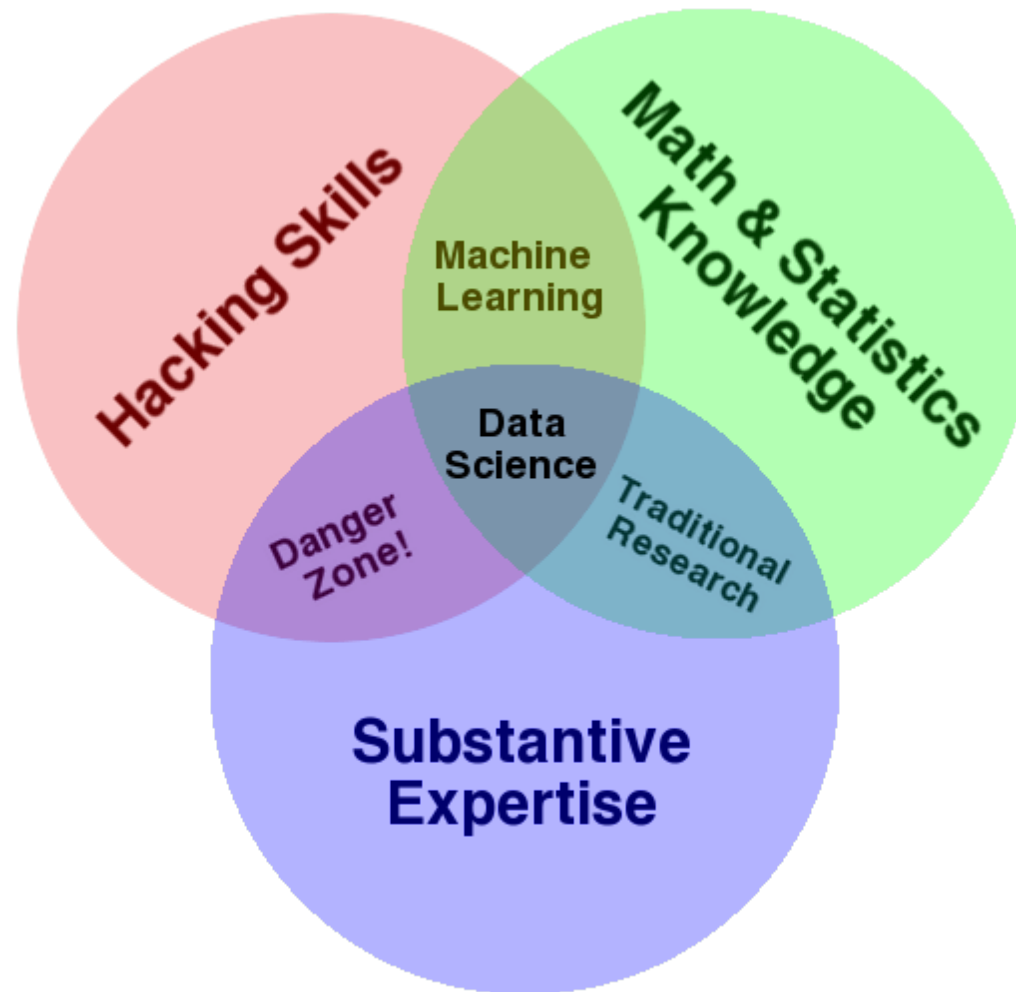
➤ In conditions where one type of learning is weak, the other is often strong. ➤

## Emphasis of this module

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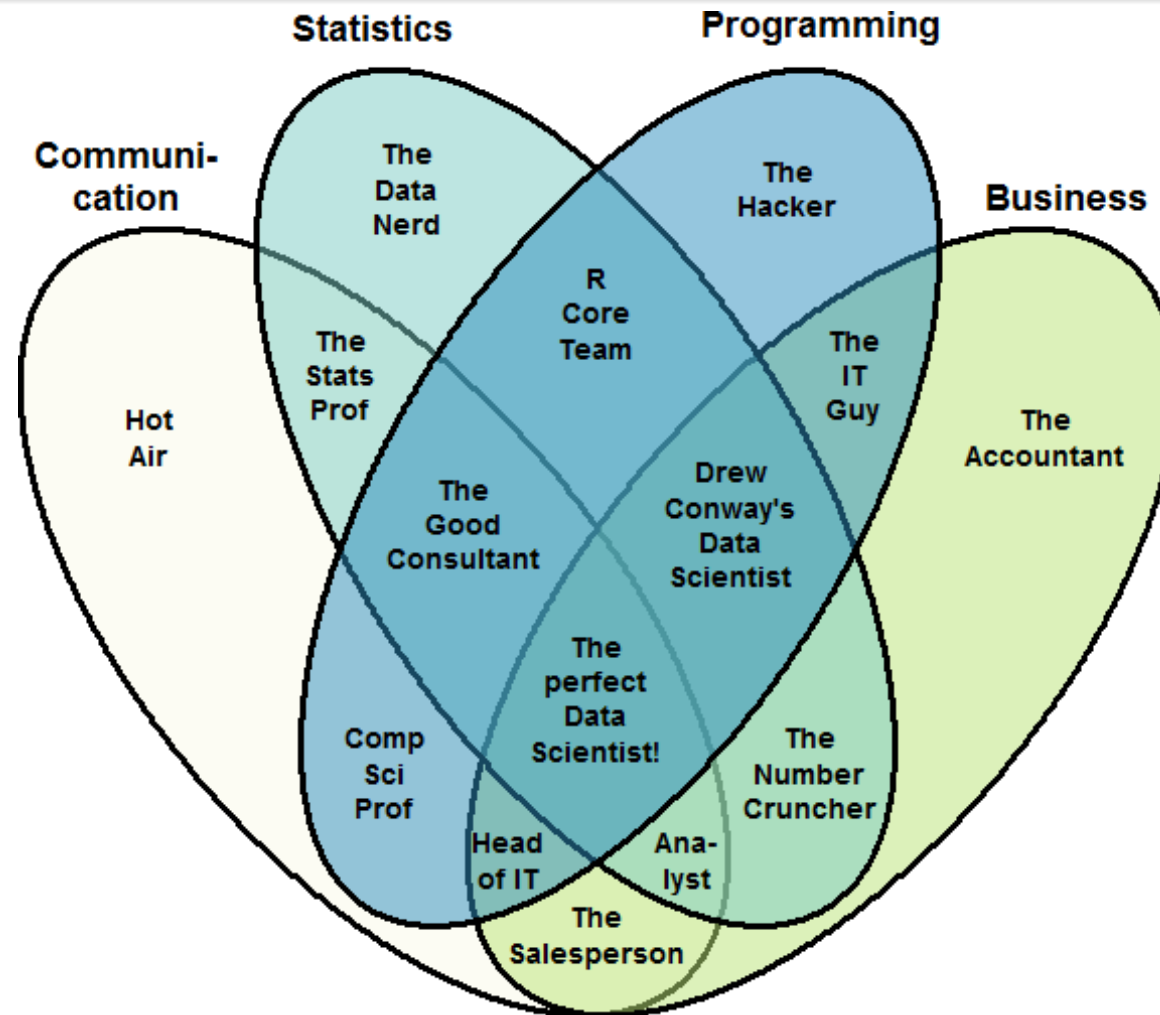
- This module covers foundations, classical models, some deep learning
- Foundations include EDA, notions of error and variance, training vs test data, ...
- Classical modelling includes feature selection and classical approaches to learning from data
- Neural network and Deep learning go straight to predicting based on (encoded) data
- Foundations are shared by both classical and deep learning
- **Deep learning is ideal for learning from labeled, web-scale big data.**
- Day-to-day, classical machine learning is more suitable.

# Drew Conway's 3-set Venn Diagram of Data Science Expertise



*Source:* <http://drewconway.com/zia/2013/3/26/the-data-science-venn-diagram>

# Stephan Kolassa's 4-set Venn Diagram of Data Science Expertise



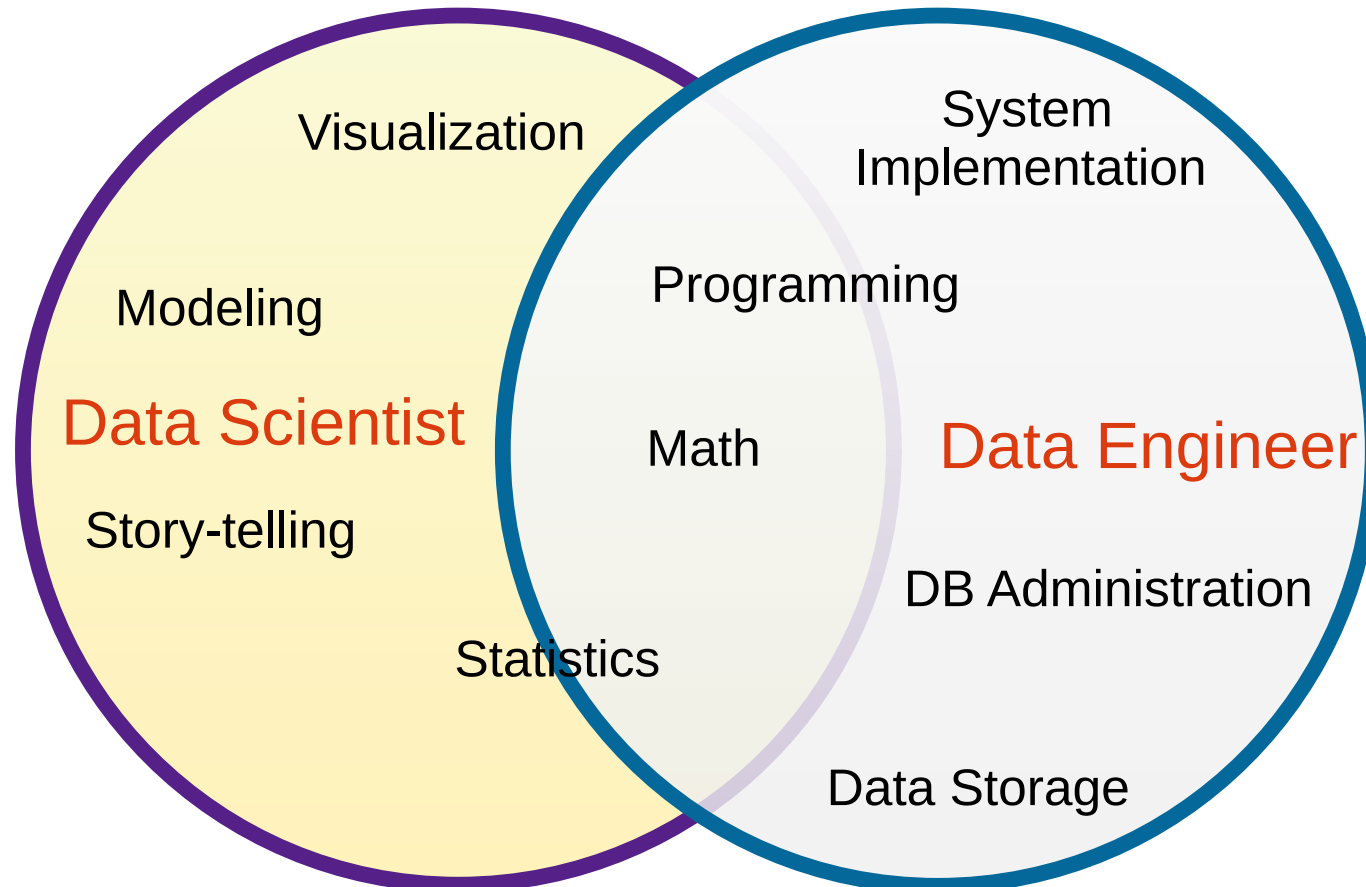
*Source:* <https://datascience.stackexchange.com/a/2406>

## Gartner suggests the need for a *Citizen Data Scientist*



Source: <http://www.kdnuggets.com/2016/03/cartoon-citizen-data-scientist.html>

# Data Scientist vs Data Engineer



*Source:* <https://ryanswanstrom.com/2014/07/08/data-scientist-vs-data-engineer/>  
Also the traditional roles of *Data Analyst* and *Software Engineer*...

Is the IoT and Big Data always a force for good?

## Complete the following disadvantages of IoT and Big Data

m\_\_\_\_ s\_\_\_\_v\_\_\_\_l\_\_\_\_\_

i\_\_\_\_t\_\_\_\_y \_h\_f\_

d\_\_\_\_c\_ b\_\_\_\_n\_\_\_\_\_

d\_\_\_\_\_l \_f \_r\_\_\_\_c\_

b\_\_\_\_s

l\_\_\_\_ o\_ t\_\_\_\_s\_\_\_\_r\_\_\_\_y



## And those disadvantages are...

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mass surveillance

identity theft

device botnets

denial of service

bias

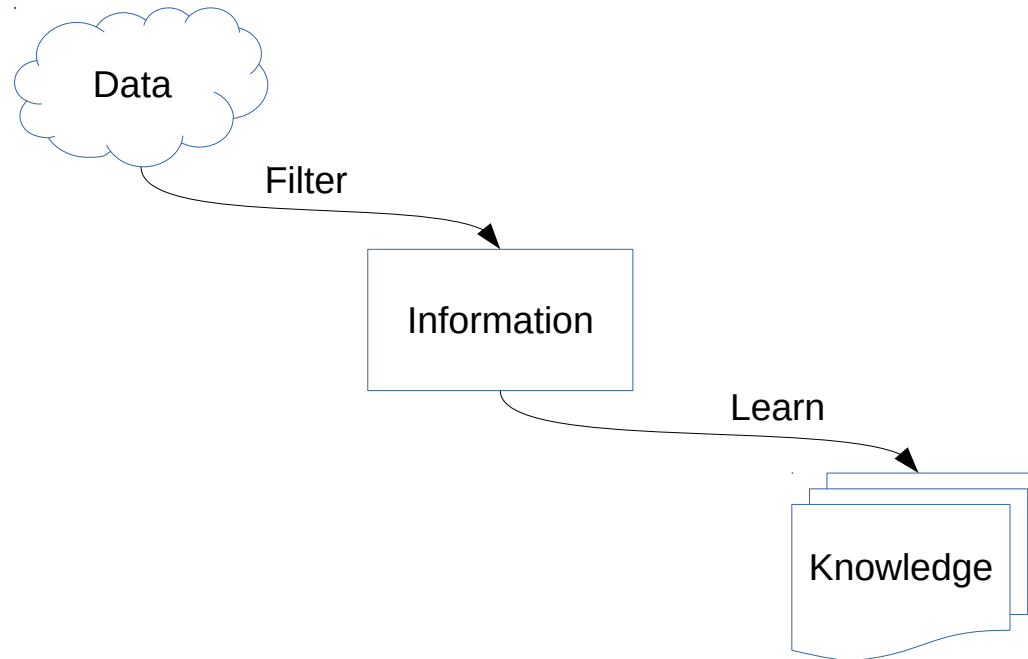
lack of transparency

# Ethical Concerns

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- protecting privacy (informed consent; undoing pseudonymisation)
- ensuring transparency of decisions (how was the decision made?)
- breaking cycles of bias (biased data leads to biased results)
- enabling validation (ensuring correct usage of techniques)
- enabling decisions to be challenged (openness and due process)

# The Data to Knowledge Pipeline



## Data Filtering

- Clean (drop unwanted observations)
- Summarise (remove observation detail)
- Reduce (remove/transform variables)

## Learning

- Derive models
- Validate models
- Analyse discordance

# Data - Information - Knowledge - Wisdom

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## Example of the DIKW chain

- Servers and applications log events in files and/or databases [DATA]
- *Collector* agents select specific events, in context [INFORMATION]
- Machine learning *classifiers* learn system behaviour and identify anomalies [KNOWLEDGE]
- Humans and software use this knowledge to prevent future problems [WISDOM]

Note that the DIKW chain is often represented as a pyramid.

# CRoss Industry Standard Process (for) Data Mining

## CRISP-DM

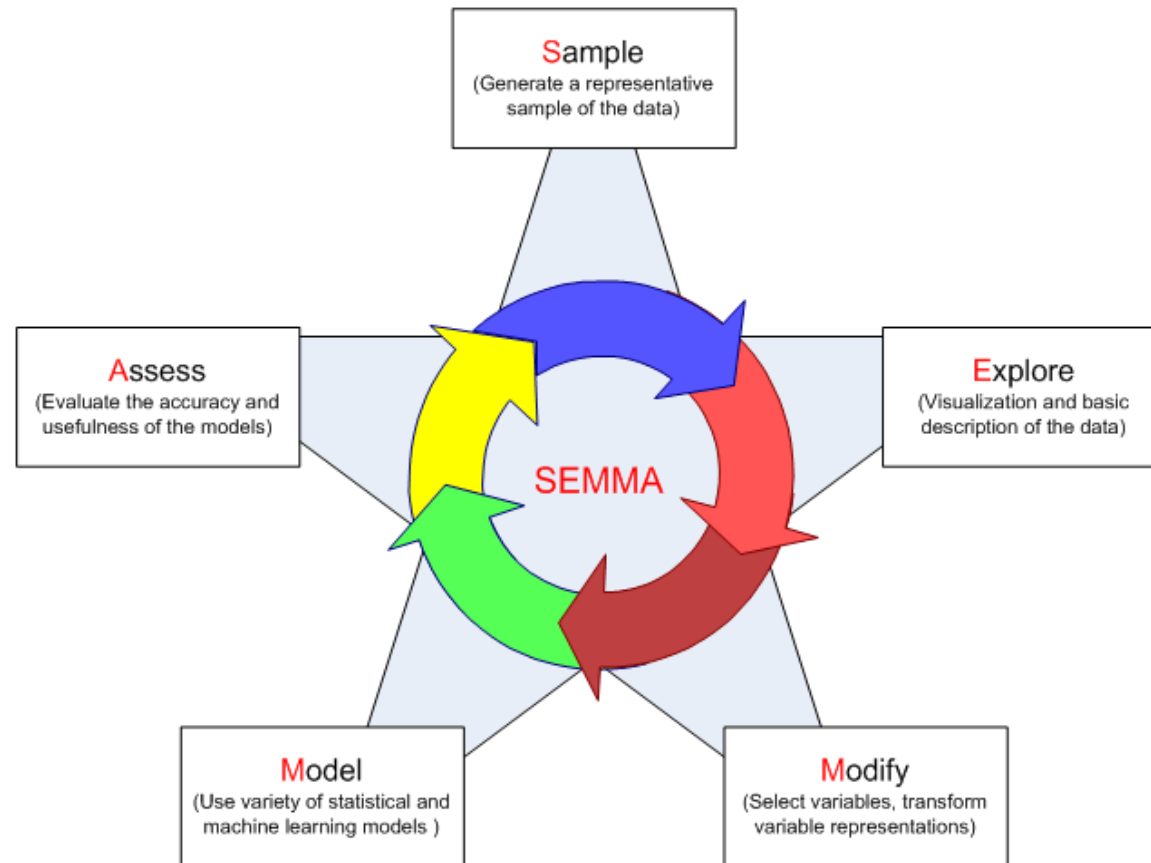
CRISP-DM is a high-level iterative process model. It gives much weight to data understanding and preprocessing and involves the data and problem owners from the start (c.f., Agile). It is the best known but predates Big Data, etc.



# Sample, Explore, Model, Modify, Assess

## SEMMA

SEMMA is promoted by SAS and takes a more operational view of data mining, using a (statistical) *model-building* metaphor. Business input is essential but largely implicit. It is more concrete than CRISP-DM so it tends to map well to DM tool workflows.

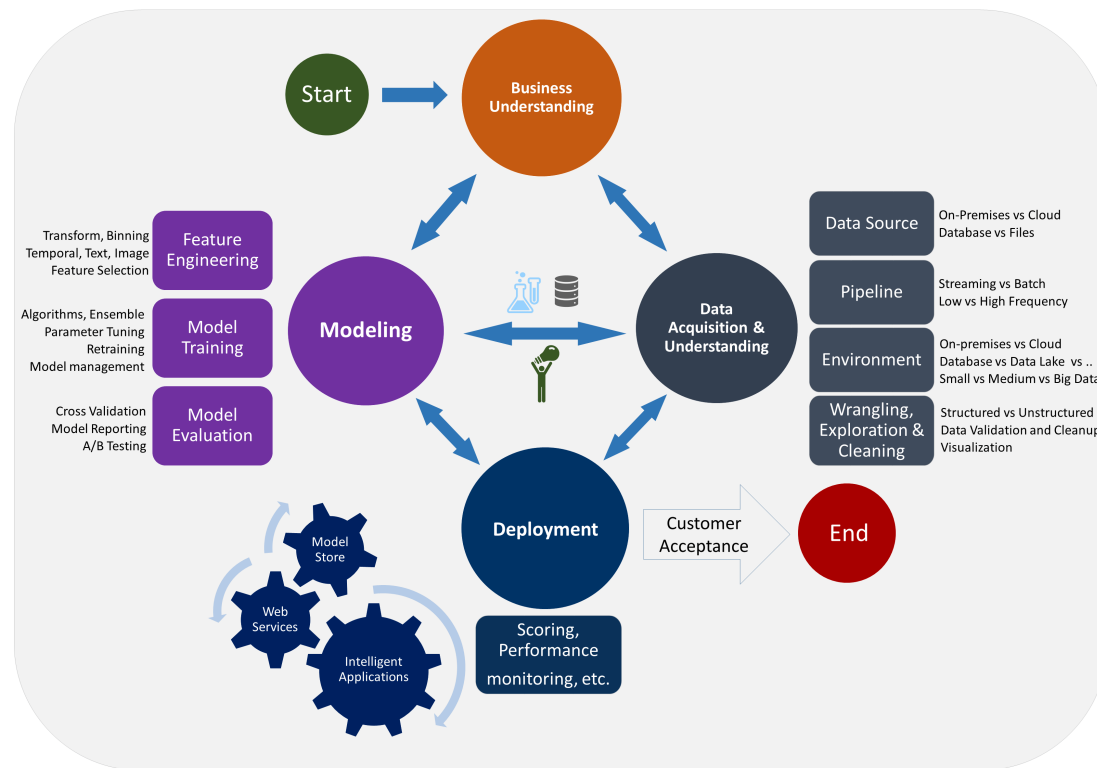


# Microsoft Team Data Science Process

## TDSP

TDSP is the most detailed process model of the 3. It is much more recent. It is cloud-aware and directly references Azure and other Microsoft technologies. Typically there are two main cycles, one involving the Business, the other involving Deployment. Interestingly, there is a Start and End, so it is more project-focused.

### Data Science Lifecycle



# The “5 Tribes of Machine Learning”

Tribe	Origins	Learning Algorithm
Symbolists	Logic, Philosophy	Inverse Deduction
Connectionists	Neuroscience	Backpropagation
Evolutionaries	Mathematical Biology	Genetic Programming
Bayesians	Statistics	Probabilistic Inference
Analogizers	Psychology	Kernel Machines

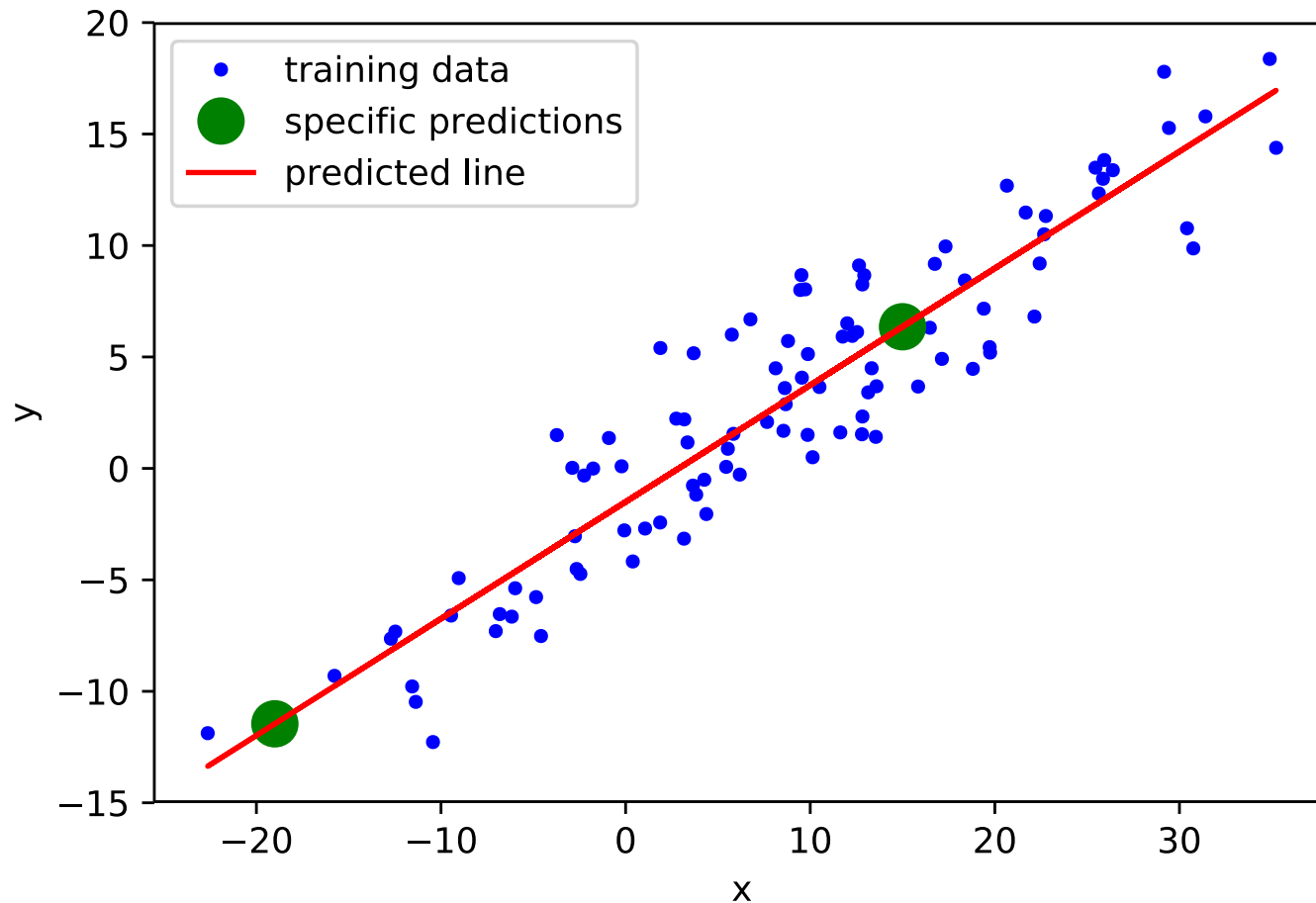
*Summarised from Domingos (2015) “The Master Algorithm”*



# Regression

## Definition

Given data comprising a set of independent variables (of any type  $\mathbf{x}$ ) with a set of dependent variables (numeric only  $\mathbf{y}$ ), find the relationship  $\mathbf{y} = f(\mathbf{x})$  having the maximum likelihood given the available observations  $\{\mathbf{x}_i, \mathbf{y}_i\}$ .



# Classification

## Definition

Given data comprising a set of independent variables (of any type  $\mathbf{x}$ ) with a set of dependent variables (categorical  $\mathbf{y}$  (labels)), find the relationship  $\mathbf{y} = f(\mathbf{x})$  having the maximum likelihood given the available observations  $\{\mathbf{x}_i, \mathbf{y}_i\}$ .

There are many ways of representing  $f$ : a classification tree is shown here.

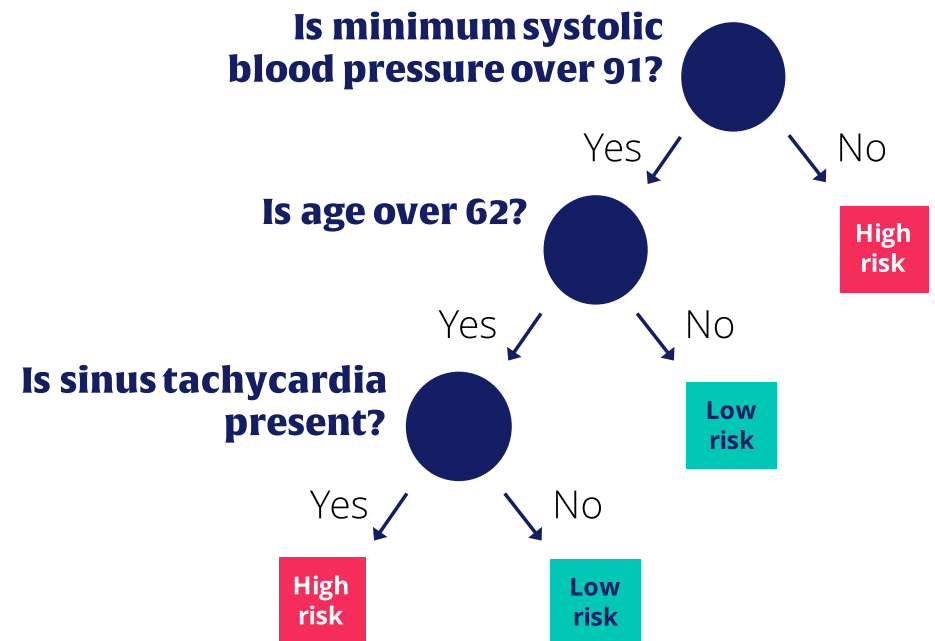


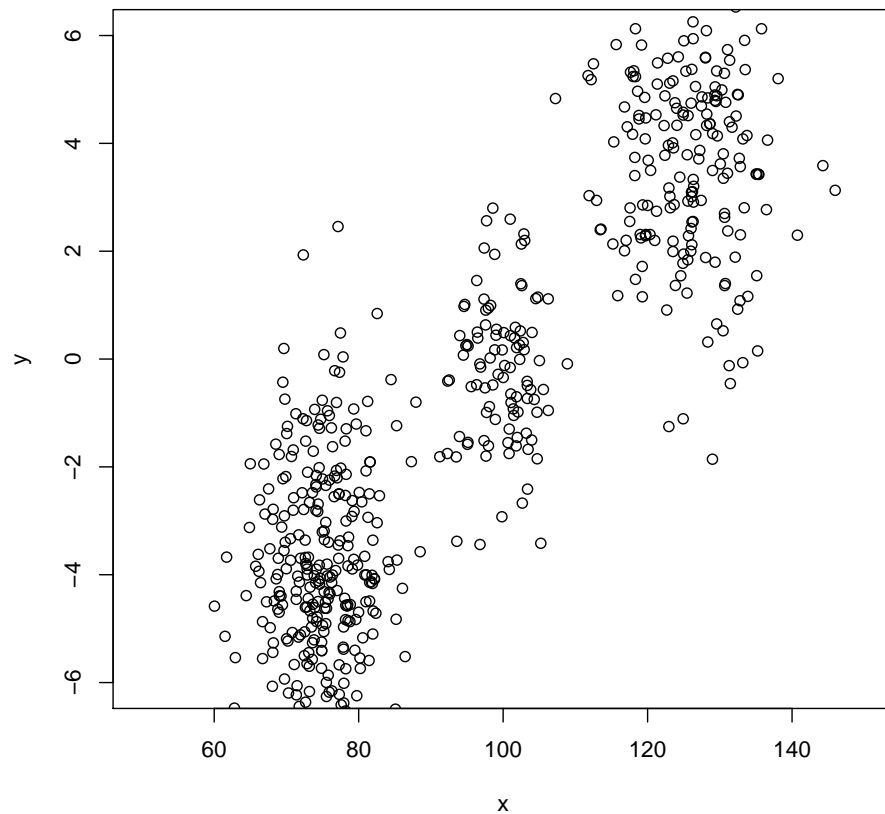
Diagram taken from the book Classification and Regression Trees, by Breiman L., Friedman J., Stone C. and Olshen R. 1984.

# Clustering

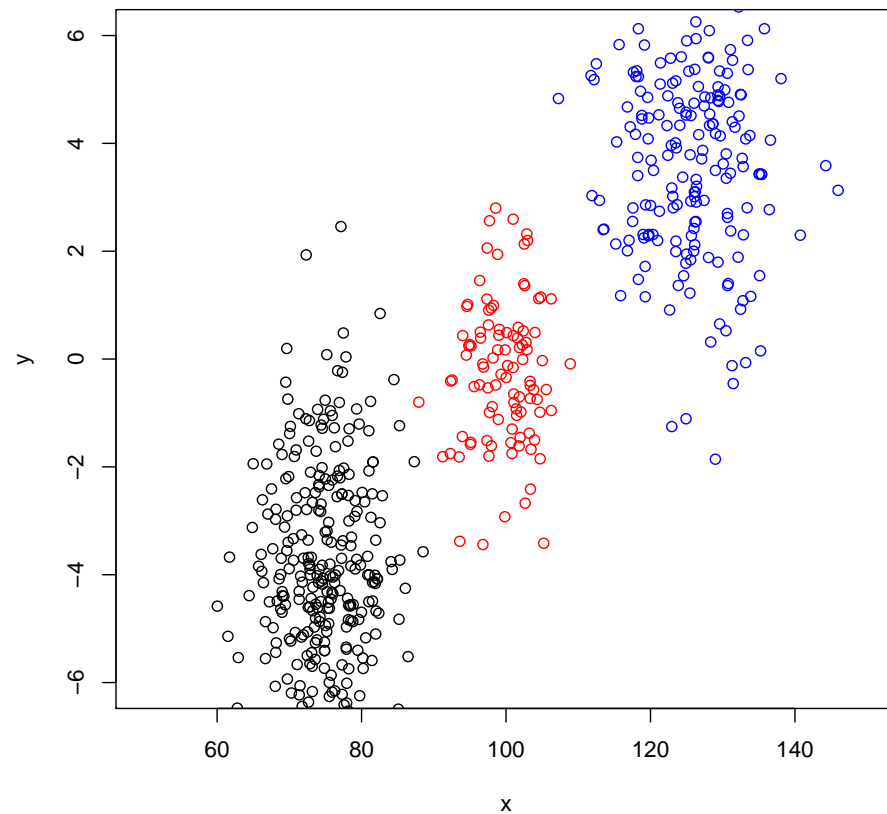
## Definition

Clustering is the process of grouping data into classes or clusters, so that objects within a cluster have high similarity with each other but are dissimilar to objects in other clusters. Different similarity measures and/or algorithms result in different cluster arrangements.

**Single cluster**



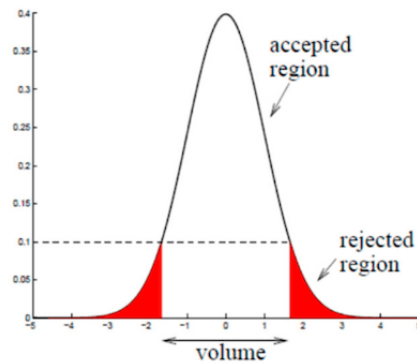
**Three clusters**



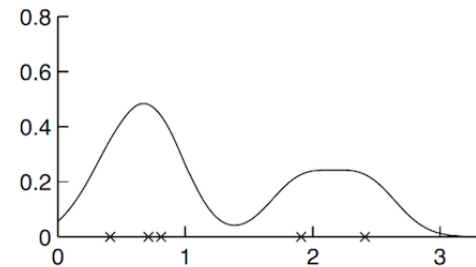
# Anomaly Detection

## Definition

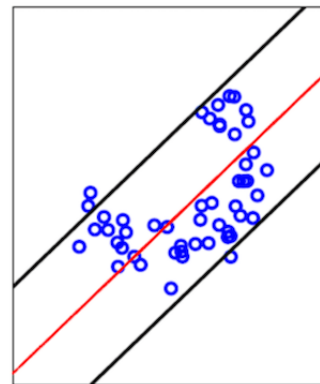
Anomaly detection identifies data points, events, and/or observations that depart from a dataset's normal behavior. Anomalous data can indicate problems, such as fraud, or opportunities, like a surge in demand for a product.



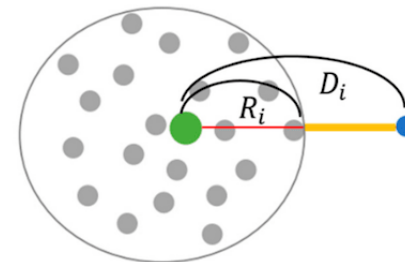
(a)



(b)



(c)



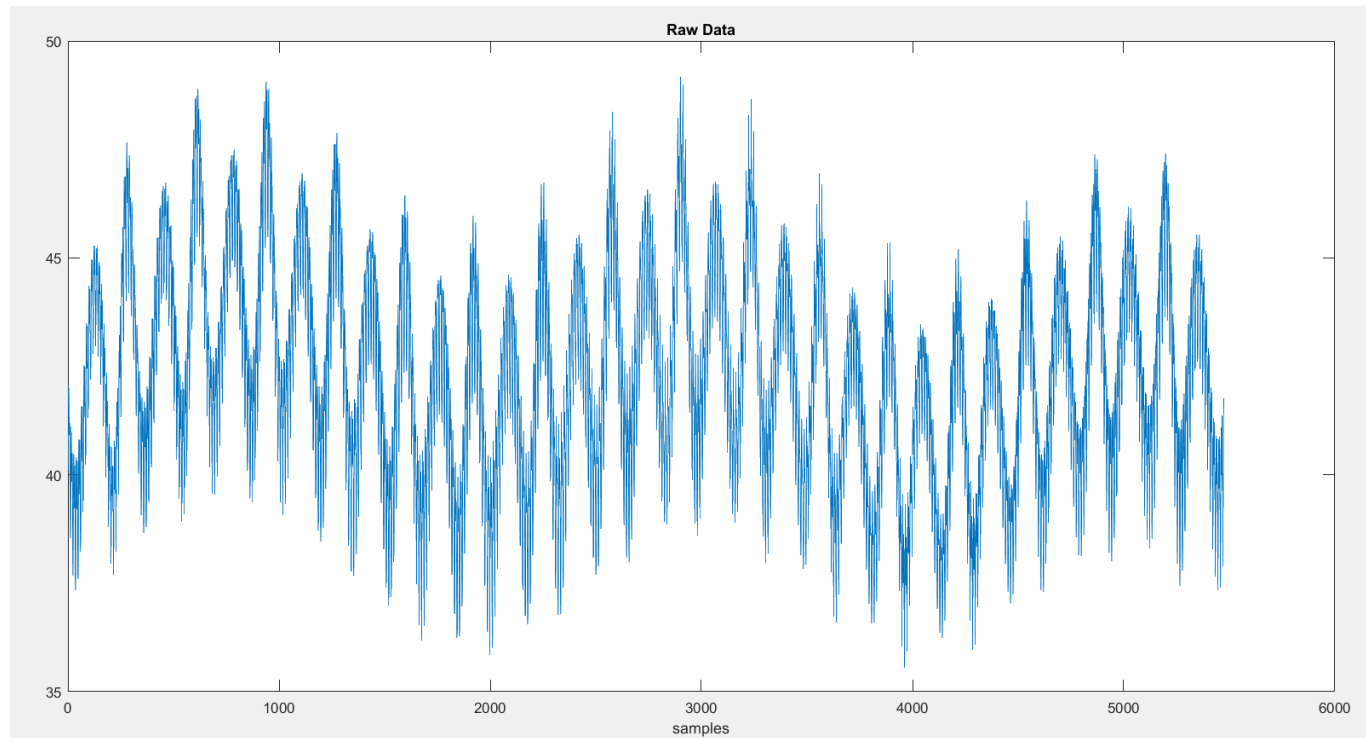
(d)

*Source:* Appl. Sci. 2019, 9, 4018; doi:10.3390/app9194018

# Time Series Analysis

## Definition

Time series data is a sequence of observations on the values that a variable taken at regularly-spaced time intervals. This data is sequentially correlated and techniques are needed to determine seasonality, trends, anomalies etc.



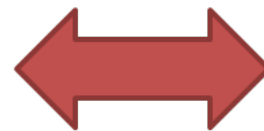
Source: <https://stats.stackexchange.com/q/458491>

# Association Rules Mining

## Definition

*Frequent itemset mining* looks for associations and correlations among items in large data sets. Associations are expressed as rules and quantified in terms of their *support* and *confidence*. The classical example is market basket analysis and the famous rule about buying diapers and beer together. See example transaction data below

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

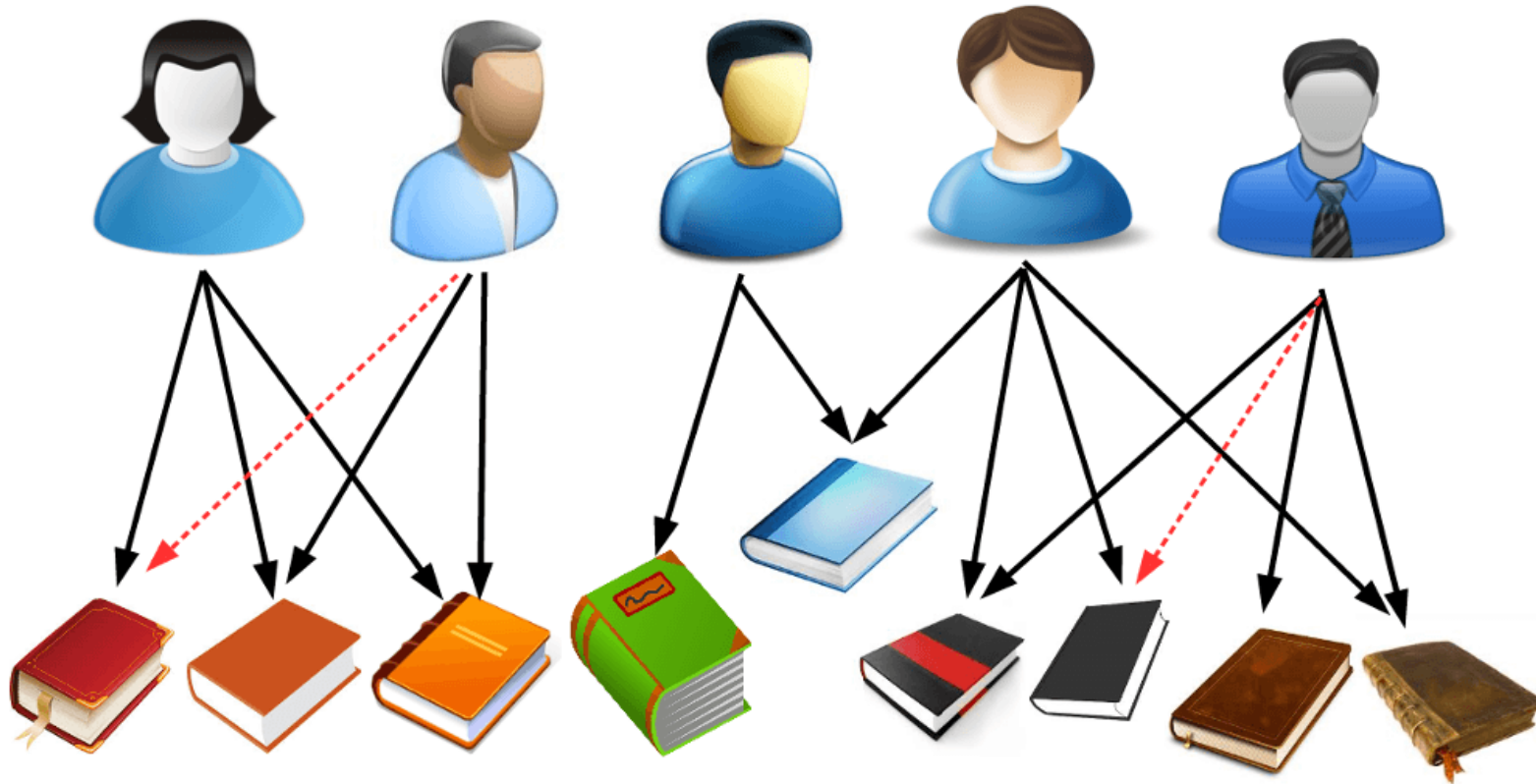


	Beer	Bread	Milk	Diaper	Eggs	Coke
$T_1$	0	1	1	0	0	0
$T_2$	1	1	0	1	1	0
$T_3$	1	0	1	1	0	1
$T_4$	1	1	1	1	0	0
$T_5$	0	1	1	1	0	1

# Recommender Systems

## Definition

Collaborative filtering is an extension of item-based association rules mining to consider relationships between users and items. Generally, if two users have similar behaviour and/or preferences, items favoured by one user will also be favoured by the other. This can be used to recommend “new” items to users. Used very commonly on ecommerce websites for cross-selling.



# How? — Delivery

## Contact hours

- One 2-hour lecture per week.
  - Friday 14:15 (GMT/IST; online over zoom)
- Presented by Bernard and Kieran, generally on separate weeks.
- We cover concepts, definitions, examples, etc.
- Lecture objective is to improve understanding of the topic.
- Lab is used to develop practical experience of an integrated set of topics
- Feel free to stop us and ask questions (raise your hand and/or put message in chat) at any point.
- One 2-hour online support session per week on Monday afternoons from 15:15 onwards.
  - Labs use python workbooks to define and implement data mining *workflows*.

## (Hardware) Requirements

- Use of own (moderately powerful: multi-core CPU, min 8GB RAM) laptop is recommended!



# How? — Assessment Structure

## 100% Continuous Assessment

- ① Issued Week 2, submitted end Week 4 (Data Mining Proposal, 20%)
- ② Issued Week 4, submitted end Week 14 (Private Kaggle Competition, 20%)
- ③ Issued Week 5, submitted end Week 9 (Initial Data Investigation, 30%)
- ④ Issued Week 10, submitted end Week 14 (End-to-end Data Investigation, 30%)

These are indicative and might change (in terms of when assignments are issued and their relative weightings)...

# Resources



- URL: [Moodle: Data Mining-91634-\[2022-2023\]](#)
- Used for all notices, assignment briefs and practical work submissions.



- URL: [Data Mining 2022-2023 pages on github.io](#)
- Used for content delivery (lecture notes and labs).

## Software

All software used during this module is open source or freely available for non-commercial use (full details given in notes). Primarily

- Anaconda (**Python 3.9, 64 bit**)
- scikit-learn
- pandas

[www.anaconda.com](https://www.anaconda.com)

[scikit-learn.org](https://scikit-learn.org)

[pandas.pydata.org](https://pandas.pydata.org)

## Further Reading

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Please note that the notes and labs we provide should be sufficient to pass to pass this module, so the books below are intended as *further reading*, not *recommended reading*.

### **Data Mining, Concepts and Techniques**

by *Jiawei Han, Michelline Kamber and Jian Pei*

Broad selection of topics, looks at the entire data mining process including how to collect and preprocess data, discusses selected algorithms in depth.

### **Mining of Massive Data Sets**

by *Jure Leskovec, Anand Rajaraman and Jeffrey David Ullman*

Good mix of mathematical rigour and a treatment of the *Big Data* aspects for data mining at scale.

### **Python Data Science Handbook**

by *Jake vanderPlas*, is both a textbook and a set of freely-available Jupyter notebooks that go into more detail on implementing some of the material in this module.

### **Neural Networks and Deep Learning**

by *Michael Nielsen*, is a free online textbook that demystifies deep learning and is the basis of our treatment of deep learning later in this module.