

# Programming Exercise Report

## Quadratic Programming with Interior Point Method

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- 1 Problem Definition
- 2 Solution with Interior Point Method
- 3 Comparison with quadprog

# Problem Definition

Solve the following quadratic programming problem:

$$\begin{aligned} \min_{x \in \mathbb{R}^4} \quad & \frac{1}{2} x^T Q x + c^T x, \\ \text{s.t.} \quad & a_1^T x \leq b_1, \\ & a_2^T x \leq b_2, \end{aligned}$$

Where:

$$Q = \begin{pmatrix} 4 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 \\ 0 & 0 & 6 & 0 \\ 0 & 0 & 0 & 8 \end{pmatrix}$$

$$c = \begin{pmatrix} -8 \\ -6 \\ -4 \\ -2 \end{pmatrix}$$

$$a_1 = \begin{pmatrix} 1 \\ 1 \\ 0 \\ 0 \end{pmatrix}, \quad b_1 = 3$$

$$a_2 = \begin{pmatrix} 0 \\ 1 \\ 1 \\ 1 \end{pmatrix}, \quad b_2 = 4$$

# Step 1: Constructing the Barrier Function

The problem is transformed using a barrier function:

$$Q'(x, r) = \frac{1}{2}x^T Qx + c^T x - r \sum_{i=1}^2 \ln(b_i - a_i^T x)$$

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And the Hessian matrix  $\mathbf{H}$  is:

$$\mathbf{H} = Q + r \sum_{i=1}^2 \frac{a_i a_i^T}{(b_i - a_i^T x)^2}$$

# The MATLAB Code for This Section

Define functions for  $\nabla_x Q'(x, r)$  and  $\mathbf{H}$ :

```
Grad_Q_prime = @(x) (Q * x + c) - ...  
    r_val * ( (-a1 / (b1 - a1' * x)) + ...  
              (-a2 / (b2 - a2' * x)) );  
  
Hessian_Q_prime = @(x) Q + r_val * ( ...  
    (a1 * a1') / (b1 - a1' * x)^2 + ...  
    (a2 * a2') / (b2 - a2' * x)^2 );
```

## Step 2: Solving with Newton's Method

For a fixed parameter  $r$ , we find the central path by solving  $\nabla_x Q'(x_k, r) = 0$ .

### 1 Calculate Newton step $\mathbf{p}_k$

$$\mathbf{H}_k \mathbf{p}_k = -\nabla_x Q'(x_k, r)$$

### 2 Update $\mathbf{x}$ :

$$\mathbf{x}_{k+1} = \mathbf{x}_k + \mathbf{p}_k$$

### 3 Stopping Condition:

$$\|\nabla_x Q'(x_k, r)\|_2 < \varepsilon$$



## Step 3: The Path-Following Algorithm

The overall algorithm iteratively reduces  $r$  and solves for the new center.

```
for path_k = 1:MAX_PATH_ITER

    % Define Grad and Hessian with current r_val
    % ...

    % Solve for the central path
    x_center = newtonSolver(Grad_Q_prime, ...
                           Hessian_Q_prime, x_k);

    if r_val < R_TOLERANCE
        x_opt = x_center;
        return;
    end

    % Decrease the barrier parameter
    r_val = mu * r_val;

    x_k = x_center;
end
```

The solution obtained by the Interior Point Method is:

$$x_{ipm} = \begin{pmatrix} 1.333 \\ 1.667 \\ 0.667 \\ 0.25 \end{pmatrix}$$

# Final Solution

The solution obtained by the Interior Point Method is:

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This can be verified using MATLAB's 'quadprog' function.

## Result from 'quadprog'

The result from 'quadprog' is identical, confirming our solution.

# Experiment 1: Scaling the Problem Coefficients

We scale  $Q$  and  $c$  by a factor and compare performance.

| Scale   | IPM Time (s) | quadprog Time (s) | IPM Obj Val  | quadprog Obj Val |
|---|--------------|-------------------|--------------|------------------|
| 0.10  | 0.069796     | 0.015464          | -1.591667    | -1.591667        |
| 1.00  | 0.126931     | 0.015377          | -15.916667   | -15.916667       |
| 10.00   | 0.083019     | 0.012009          | -124.247078  | -159.166667      |
| - Warning: For scale 10.00 , the norm of solution difference is 1.525770e+00  |              |                   |              |                  |
| 100.00  | 0.174953     | 0.049813          | -1359.491383 | -1591.666667     |
| - Warning: For scale 100.00 , the norm of solution difference is 1.244120e+00 |              |                   |              |                  |

Figure: Initial Result: The method fails as scale increases.

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**Figure:** Initial Result: The method fails as scale increases.

**Reason:** The initial barrier parameter  $r$  was fixed. It should be scaled along with the problem data.

# Experiment 1: Corrected Results

After scaling  $r$  with the same factor, we get correct results.

| Scale  | IPM Time (s) | quadprog Time (s) | IPM Obj Val  | quadprog Obj Val |
|--------|--------------|-------------------|--------------|------------------|
| 0.10   | 0.060116     | 0.020203          | -1.591667    | -1.591667        |
| 1.00   | 0.148444     | 0.017543          | -15.916667   | -15.916667       |
| 10.00  | 0.107294     | 0.011425          | -159.166667  | -159.166667      |
| 100.00 | 0.114949     | 0.054408          | -1591.666667 | -1591.666667     |

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**Figure:** Corrected Result: The method is now stable.

## Experiment 2: Scaling the Problem Size

We compare run-time by increasing the number of variables ( $n$ ) and constraints ( $m$ ).

- $n = [10, 40, 100]$
- $m = 0.5 \times n$
- Compare run-time of our IPM vs. 'quadprog'.

| Variables | Constraints | IPM Time (s) | quadprog Time (s) |
|-----------|-------------|--------------|-------------------|
| 10        | 5           | 0.000347     | 0.000817          |
| 40        | 20          | 0.035097     | 0.000835          |
| 100       | 50          | 0.073953     | 0.006258          |

Figure: Run-time comparison

# Conclusion from Experiments

- **Correctness:** The implemented Interior Point Method is correct, but requires careful tuning of parameters like the initial barrier value  $r$ .
- **Performance:** Function 'quadprog' is faster. As the problem size increases, the performance of the interior-point method is becoming better and better, showing that the interior-point method is efficient for large-scale problems.



# Thank You!