



# GPU-ISLE

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# GPU-ISLE TEAM



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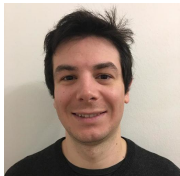
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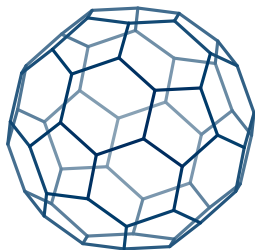
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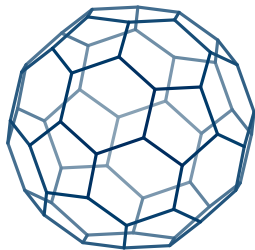
# SIMULATING CARBON NANO SYSTEMS

- Lattices of carbon atoms
- Various geometries
- High technical interest
  - Improved semiconductors
  - Filtering techniques
- Simulating behaviour:  
Quantum Field Theory
  1. System description with  
Energy functional  
(Hamiltonian)
  2. Generation of many states  
(Configurations)
  3. Evaluating physical  
quantities



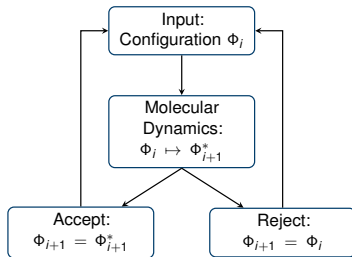
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# THE HYBRID MONTE CARLO ALGORITHM

- Building Markov Chain
- Iteratively updating previous configuration
- Update by Molecular Dynamics
  - Integrate Hamilton equations
    - **Leapfrog**
  - Requires: Matrix inversion
  - Requires: Matrix, vector operations
- Dimension  $N_\tau \times \mathcal{O}(N_\sigma)$ 
  - $C_{60} : N_\tau \times \mathcal{O}(60)$



## Current State

- C++: Heavy math
- Python: Interface
- Build upon
  - Blaze
  - Lapack

## Goal

- Port of Molecular Dynamics
  - Leapfrog
  - Matrix inverter
  - Matrix, vector operations
- Hybridization of Infrastructure (CPU,GPU)
- C++ with CUDA
- Blaze: CUDA Managed Pointer
- Utilize CUDA Math Libraries