

Pokr

Term Project

CSC 867/667

San Francisco State University

Specification Document

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Repo: <https://github.com/SFSU-CSC-667/term-project-spring-2017-pokr>

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Register

Register

Already a member? (login)

Create your account

User Name

Email

Password

Confirm Password

Submit

A user will be able to register an account with Pokr.

User will enter the following details

- Username
- Name
- Email
- Password
- Confirm Password

After clicking the submit button the user will receive verification email with a six digit verification code to the address he has given and user will be redirected to Verification Screen.

The system prompts the user if email address or username is already in use.

The user can go to the login screen by clicking the login button.

Verification

Verification

Verification

□ □ □ □ □

Submit

User has to enter verification code he received and click on submit. If successfully user will be redirected to login else the system will prompt the user to enter correct code.

Login

Login

Go back to Register? (New)

Login

Email

Password

Login

Forgot your password? (New)

User has to enter his username/email and password and click on login.

- If correct user logs in and verified, he goes to the lobby screen
- If correct user logs in and unverified, he goes to the verification screen
- If username/email is not present in data the user will be prompted stating the same
- If password is incorrect user will be prompted stating the same

The user can go the forgot password screen by click forgot password button

The user can go to the register screen by clicking the register button

Forgot Password

A hand-drawn sketch of a 'Forgot Password' form. The title 'Forgot Password' is at the top left. In the top right corner, there is a button labeled 'Go back to register (Cancel)'. Below the title, the text 'Forgot Password' is followed by 'Email:' and a rectangular input field. Below the input field is a button labeled 'Submit'. At the bottom, there is a link that says 'Remember your password? (Login)'.

The user enters his email address and clicks on submit

If present a reset link is sent to it else the user will be prompted stating invalid email address.

Reset Password

A hand-drawn sketch of a 'Reset Password' form. The title 'Reset Password' is at the top left. Below the title, the text 'Reset Password' is followed by 'New Password:' and a rectangular input field. Below that is 'Confirm Password:' followed by another rectangular input field. At the bottom is a button labeled 'Submit'.

The user has to enter password and confirm it. The user's password is changed and redirected to login.

Edit Account Settings

A hand-drawn sketch of a web form titled "Edit Account". The form is enclosed in a rectangular border. Inside the border, the title "Edit Account" is written at the top left. Below the title, there are three input fields: "Username" with a text input box, "Email" with a text input box, and "Photo" with a square icon of a person. To the right of the "Photo" input box, there is a rectangular button labeled "SAVE".

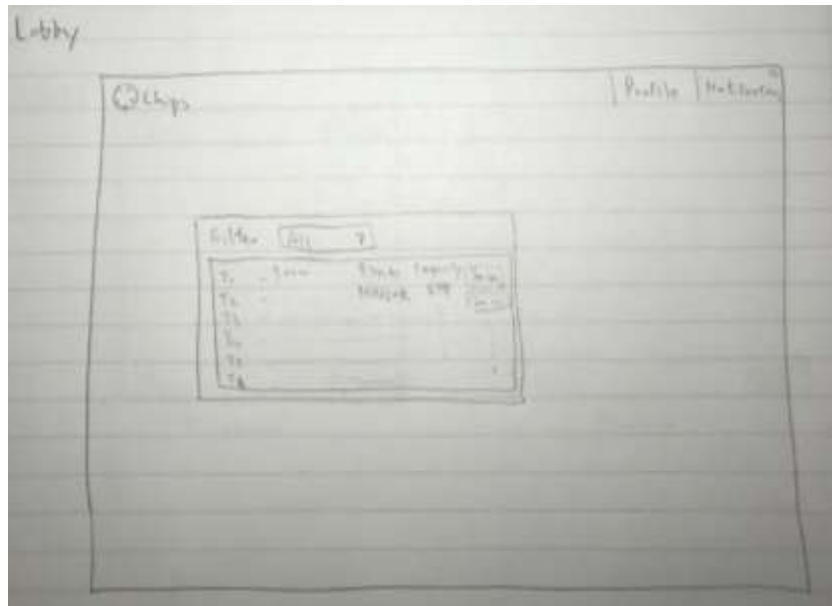
The user can edit Username, name, email or account picture and save the changes.

Edit Password

A hand-drawn sketch of a web form titled "Edit Password". The form is enclosed in a rectangular border. Inside the border, the title "Edit Password" is written at the top left. Below the title, there are three input fields: "Old Password" with a text input box, "New Password" with a text input box, and "Confirm Password" with a text input box. To the right of the "Confirm Password" input box, there is a rectangular button labeled "SAVE".

User enters current password, new password and confirms it. Save button changes the current password to the new one.

Lobby

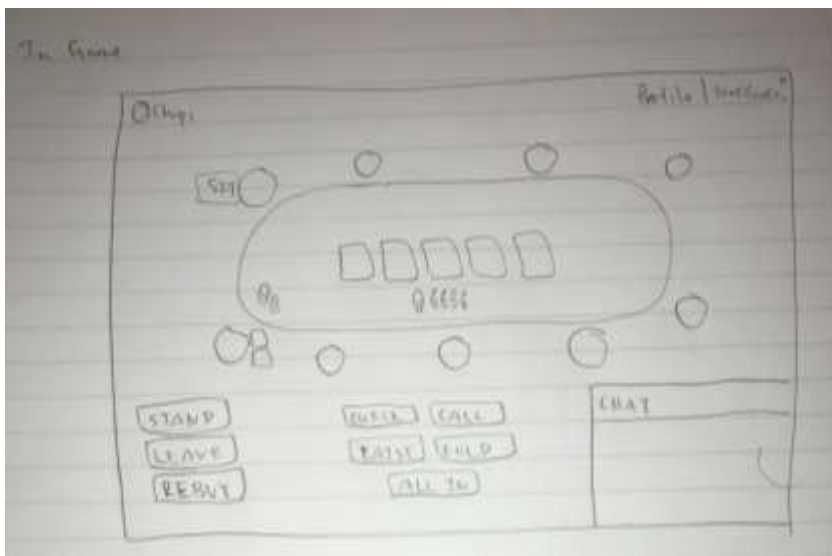


List of tables, their blinds and their status is displayed.

User can filter between the tables based on blinds.

User can click on join button next to the table to join it.

Game



User when enter will be displayed currently running game.

Table functionalities:

- Sit

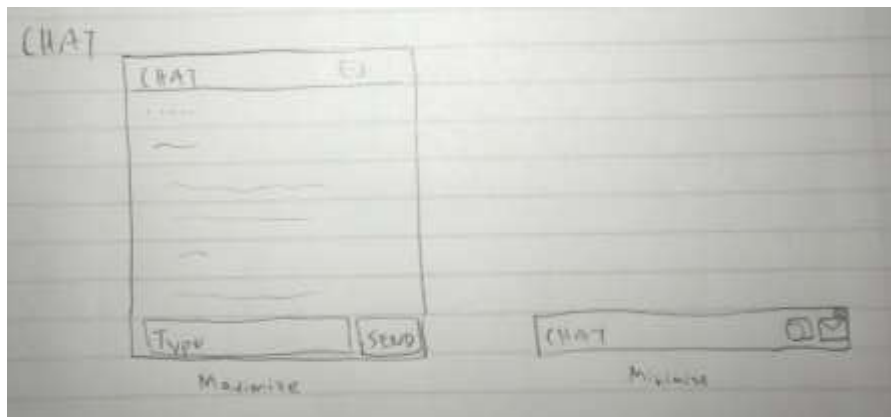
- Stand
- Leave
- Rebuy

User can decide on the amount of chips he can buy in after he clicks on sit

Game functionalities:

- Check
- Call
- Raise
- Fold
- All in

Chat



User can minimize or maximize the chat

When minimized user can't type into it. He gets notification when there are new messages

User can enter a message and press enter to submit the message in the chat when maximized.