Weekly Report

Team: Sushiisthebest

Team Members: Zach Watkins, Logan Figgins, Frank Koutulas, Derek Florimonte

Project Github: https://github.com/SFSU-CSC-667/term-project-spring-2017-sushiisthebest.git

Date: 5/6/2017

Team Schedule

Maintianing the habitual scheduling of meeting on Saturday after class, and Intermittently throughout the week, we discussed our project on Friday night, as well as Wednesday morning. Skype calls, google hangouts, Facebook messenger and google email were primarily used to communicate throughout the week.

Unfortunately, one of our team members has been severely injured in a car accident and is theorized to be badly injured and decommissioned. We will wish him better health and work harder to overcome this disadvantage.

This week the team successfully shelled out the template pug files for easy html input. Frank alongside Zack were able to get a really nice iteration of the game lobby, and game play page all designed. The images were found in various location, and ended in Zack and I putting together a nice icon system for the complimentary sushi card and rule card functionality.

Logan continues to work intensely on the routing of our front end user to the in game play. He will continue to work on this path, and will start to implement some card deck rules, while Derek fine tunes the models and expands on the functions of database interaction. He will also work with Zack to piece together a successful login page. Including the choices of character and card/rules.

Derek also gets a new mic soon, and we will use this to implement some fun extra audio functionality to our site! We will continue to work on the project, but may need to start considering dropping some functionality for time sake. We have made a lot of progress for the in game fucntionality

Team Contributions

Zack Watkins -   25%

Logan Figgins -   25%

Derek Florimonte -   25%

Frank Koutulas -   25%

Completed Previous Week:

Login Page (Front And Back End)

Registration (Front And Back End)

Game Lobby Page (Front And Back End)

API Endpoints Submission

MORE Front End Graphics

Authentication Process

Further Game Routing

✓ **Login Page Designed**

✓ **Graphic Pages Further Designed**

✓ **Routes for InGame Functionality**

-Fron End/Back End Login Connected

-Game Balancing

-Mutiple Connection Success