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<https://github.com/SFSU-CSC-667/term-project-spring-2017-team-bs>

### Weekly Report - 3 / 18 / 17

#### Schedule for the upcoming week:

When : After class

Where : At McDonalds

Agenda :

- ☐ Design entity model
- ☐ Prioritize goals into p1, p2, p3
- ☐ Create a state machine for game flow

#### Contribution for the previous week:

Jimmy Chung - 25%

- Entity Design
- Prioritize goals

Yuning Hong - 25%

- Entity Design
- State Machine

Jordan Leong - 25%

- Entity Design
- State Machine

Steven Lum - 25%

- Entity Design
- State Machine

#### Brief listing of what was completed in the previous week:

- First attempt at database entity design
- Prioritized a couple of goals into p1 and p2
- State machine game flow

#### Schedule for the previous week with checkboxes:

- ✓ Discuss feedback obtained from the instructor/class
- ✓ Decide who will do what based on the feedback