

<b>CMPT 276 Group 9 Team Meeting</b>		Date:	Mon, March 20, 2017
		Time:	3:30pm
		Location:	CSIL
Meeting called by:	Hans Kim	Type of meeting:	HW4 discussion
Facilitator:	Hans Kim	Note taker:	Hans Kim
Timekeeper	Hans Kim		
Attendees:	Keith Chan, Hans Kim, Princess Macanlalay, Jason Xu		
Absent:			

## Minutes

<b>Agenda item:</b>	Progress update	<b>Presenter:</b>	Hans Kim
<b>Discussion:</b>	<p>Timer based mode has been split into two modes (Touch and Non-Touch)</p> <p>Timer based mode now takes its sequence from an Exercise class object</p> <p>Game based mode drawing and sequencing has been complete but scoring is still an issue</p> <p>Profile views have had their functionality implemented but no server to send/receive data</p>		
<b>Conclusions:</b>	<p>Timer based mode has been complete and just needs to have its design finalized</p> <p>Game based mode still having issues with scoring</p> <p>Score screen and results screen to be pushed to version three</p>		
<b>Action items:</b>		<b>Assigned to:</b>	<b>Deadline:</b>
• Firebase database implementation		Keith	2017-03-24
• UI design update		Princess	2017-03-24
• Game based mode scoring fixed		Hans	2017-03-24
• Audio cues for timer based mode		Jason	2017-03-24

<b>Agenda item:</b>	Roadmap alterations	<b>Presenter:</b>	Hans Kim
<b>Discussion:</b>	<p>Score screen moved to version three</p> <p>Results screen moved to version three</p>		
<b>Conclusions:</b>	Behind schedule		
<b>Action items:</b>		<b>Assigned to:</b>	<b>Deadline:</b>
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## Other Information

<b>Observers:</b>
<b>Resources:</b>
<b>Special notes:</b>

