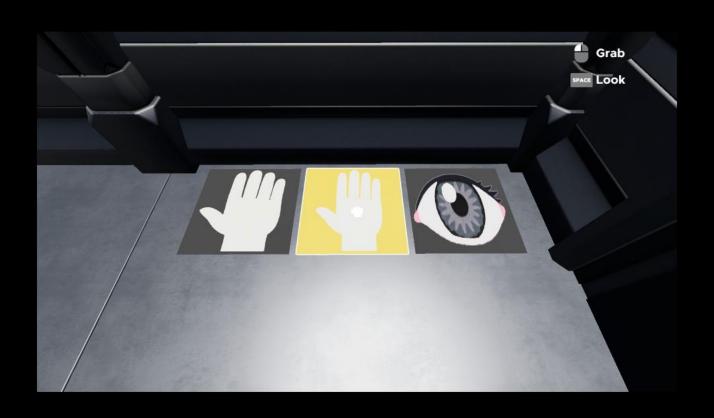Thank you for participating in this study!

You will participate in a collaborative puzzle-solving video game. You and your teammate will be placed in separate rooms. You two will be asked to match a sequence of images based on the items present in each of your rooms.

Use WASD to move, and hold Shift to sprint.

Below is an example room with a number of images placed on the floor. You and your teammate will discuss how to place these images on the cork boards. The images in each of your rooms may or may not be the same. Your goal is to choose the same images that you both have and place them in the same locations. Place one image at a time, in any order. After you have matched all your common images correctly, the room door will open and you win the game!

To place an image, first, pick it up
by left-clicking with your mouse.

Then, while holding it in your "hand", hover your cursor over one of the cork boards. If needed, use the scroll wheel to change the item in your hand. Finally, place it by left-clicking with your mouse.

Periodically, you and your teammate's screens will go dark for about 15 seconds. Please follow the prompt on your screen, and use this time to discuss with your teammate the images you have seen on your floor, or placed on the wall, comparing any potential differences in your respective sets of images.

You should know how to play now!
The game will also prompt you with instructions
in the top-right corner of your screen.

Next, for practice, you and your teammate can
try with the 3 images on the ground, to the right.
After you have placed 2 of the 3 images
together, the door should open!

Thank you for participating in the AdaptiCon project! Please let your LAB Lab contact know if you have any questions or concerns.