AdaptiCon Escape Instructions

Welcome! Thank you for participating in our AdaptiCon study. During this experiment, you will participate in a collaborative puzzle solving activity. You and your teammate will be placed in separate rooms inside of a video game. Depending on the items present in each of your rooms, you and your teammate will be asked to either decipher a passcode or match a sequence of images. Please note that you must have normal hearing as you will wear headphones during the activities. Please speak as naturally as possible.

Numbers Room

In this type of puzzle, you and your teammate will be asked to decipher the passcode to a locked box. To do so, you will need to discuss what each of you see in your rooms. Your room will have either a locked box or a table with an illustration. You can see examples of this in front of you. When you and your teammate think you have deciphered the passcode, the player with a locked box in their room will have to enter the passcode. To do so, right-click on the box's padlock. Then, drag each of the dials to the desired character that you would like to enter. If the passcode is correct, the box will open. Use the key inside the box to unlock the door. Try with the box below. For this practice trial, tell your teammate that their passcode is '123'.

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Matching Room

In this type of puzzle, you and your teammate will be asked to place a set of images on the cork boards in the room, in a matching sequence. The specific images that you place, as well as their location, will both be important. However, the order that you place the images is not important.

To place an image, first, pick it up by left-clicking with your mouse. Then, while holding it in your "hand", hover your cursor over one of the cork boards. If needed, use the scroll wheel to change the item in your hand. Finally, place it by right-clicking with your mouse. The game will also prompt you with instructions in the top-right corner of your screen.

Try with the three images that you see on the ground in front of you. If both you and your teammate have placed two of your three images but the door has not opened, perhaps you have not matched them correctly!

Finish Line

Thank you for participating in the AdaptiCon project! Please let your LAB Lab contact know if you have any questions or concerns.