

COMP9334

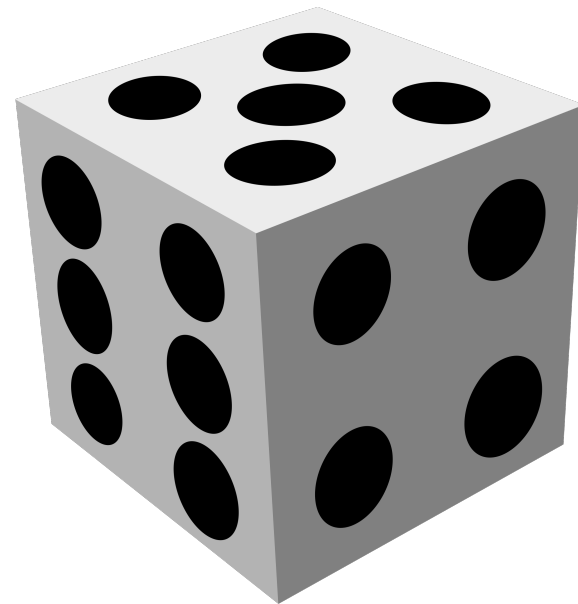
Capacity Planning for Computer Systems and Networks

Week 3A: Queues with Poisson arrivals (2)

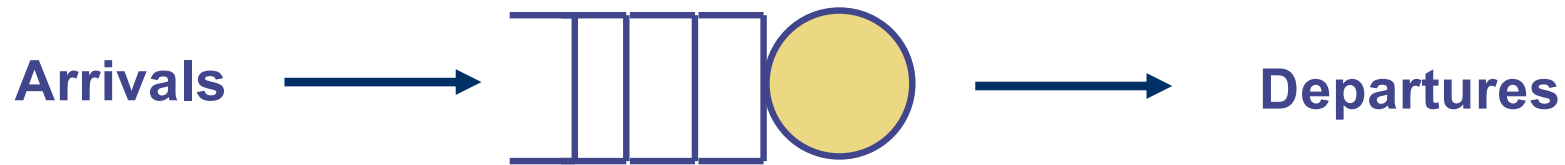
Pre-lecture exercise

- You have a loaded die with 6 faces with values 1, 2, 3, 4, 5 and 6
- The probability that you can get each face is given in the table below
- What is the mean value that you can get?

| Value | Probability |
|-------|-------------|
| 1 | 0.1 |
| 2 | 0.1 |
| 3 | 0.2 |
| 4 | 0.1 |
| 5 | 0.3 |
| 6 | 0.2 |

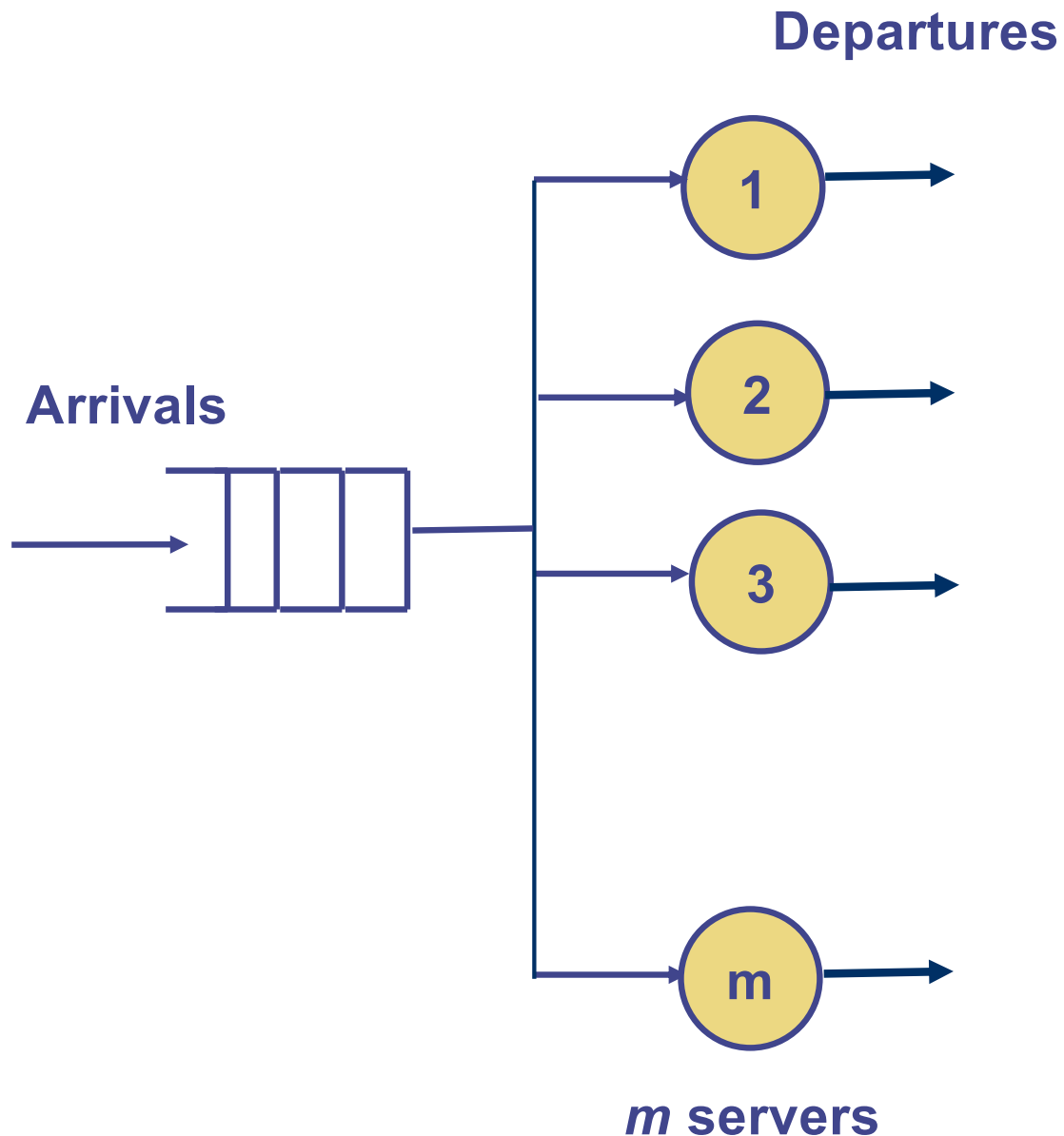


Single-server queue



- Open, single server queues
- How to find:
 - Waiting time
 - Response time
 - Mean queue length etc.
- The technique to find waiting time etc. is called *Queueing Theory*

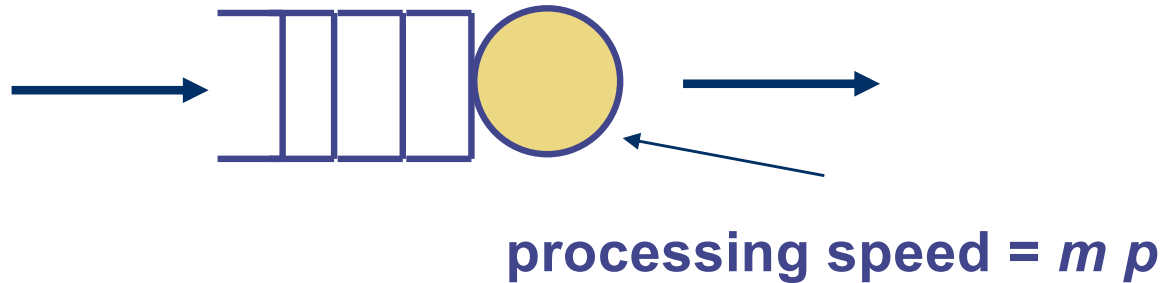
Multiple server queue



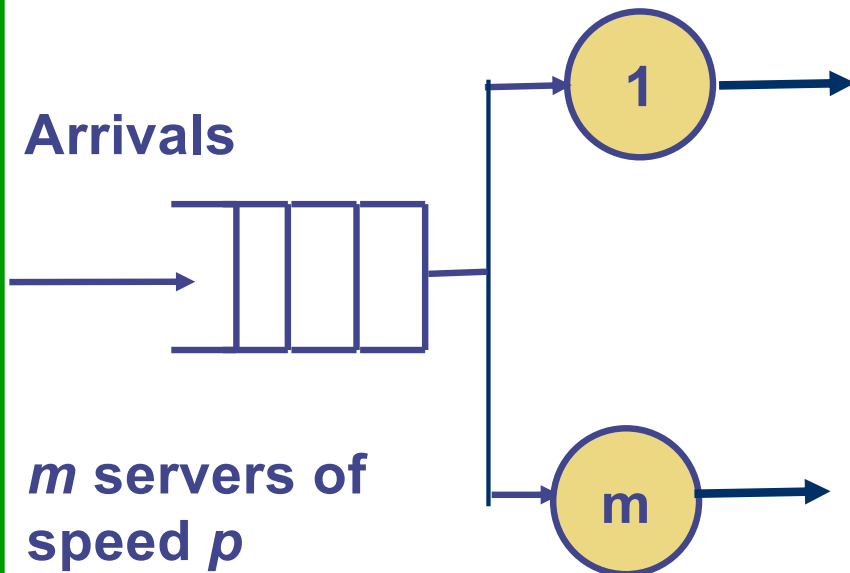
- Open, multi-server queue
- How to find:
 - Waiting time
 - Response time
 - Mean queue length etc.

What will you be able to do with the results?

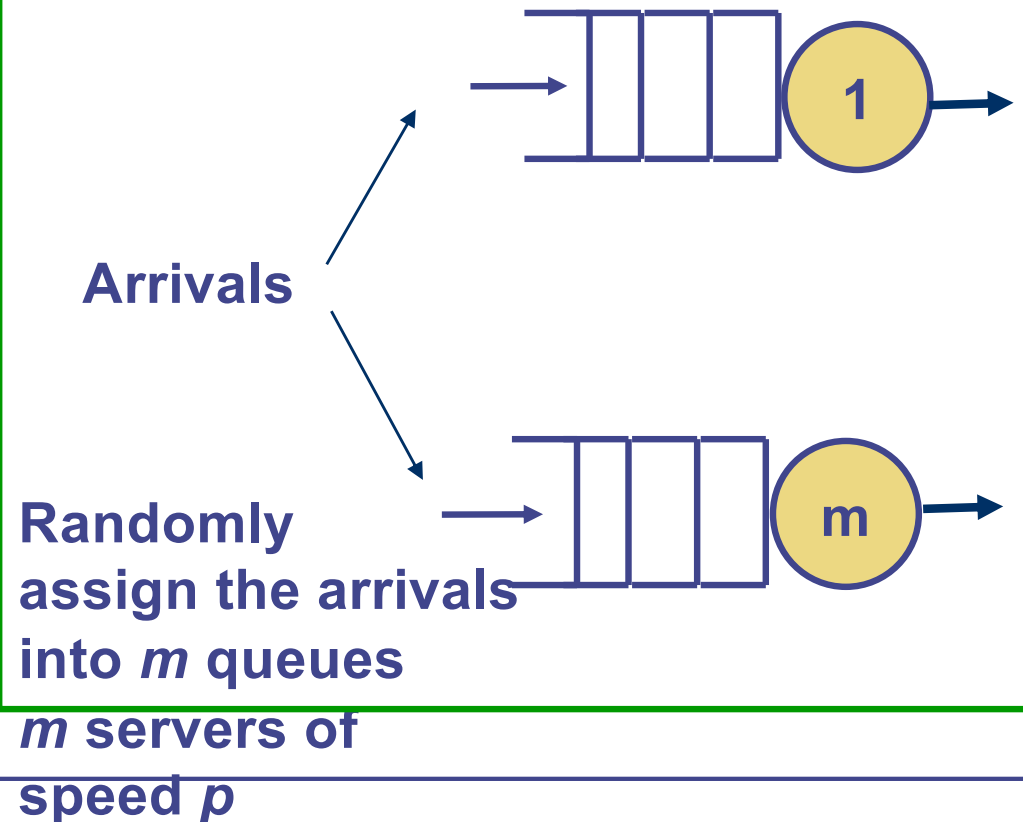
Configuration 1:



Configuration 2:

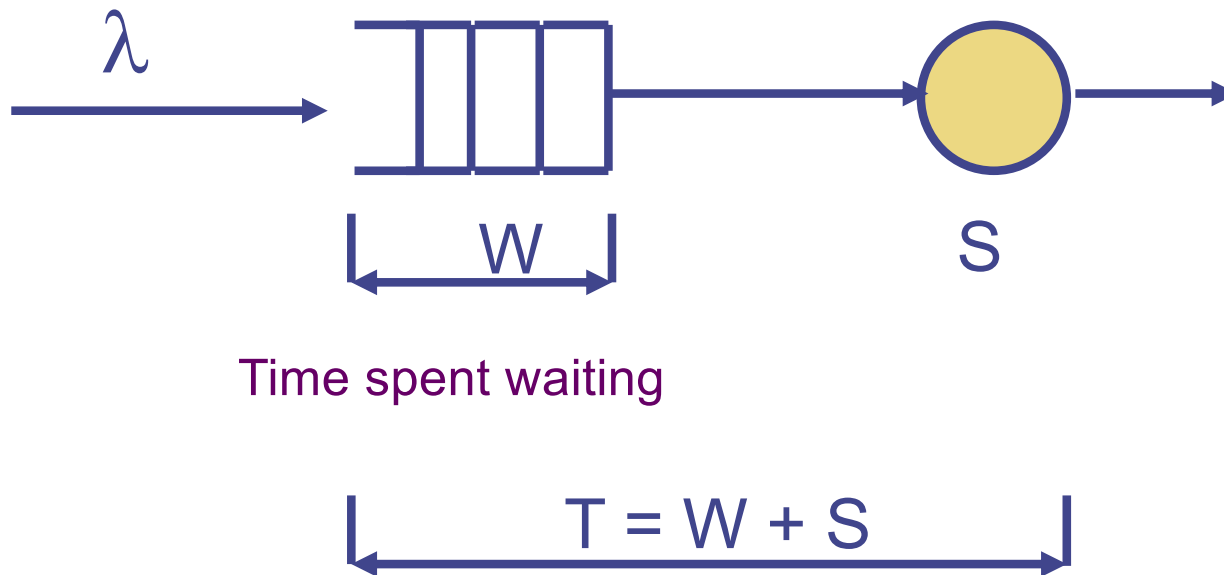


Configuration 3:



Which configuration has the best response time?

Single Server Queue: Terminology



Response Time T
= Waiting time W + Service time S

Note: We use T for response time because this is the notation in many queueing theory books. For a similar reason, we will use ρ for utilisation rather than U .

Call centre analogy from Week 2B

- Consider a call centre
 - Calls are arriving according to Poisson distribution with rate λ
 - The length of each call is exponentially distributed with parameter μ
 - Mean length of a call is $1/\mu$

Call centre:

Arrivals



m operators

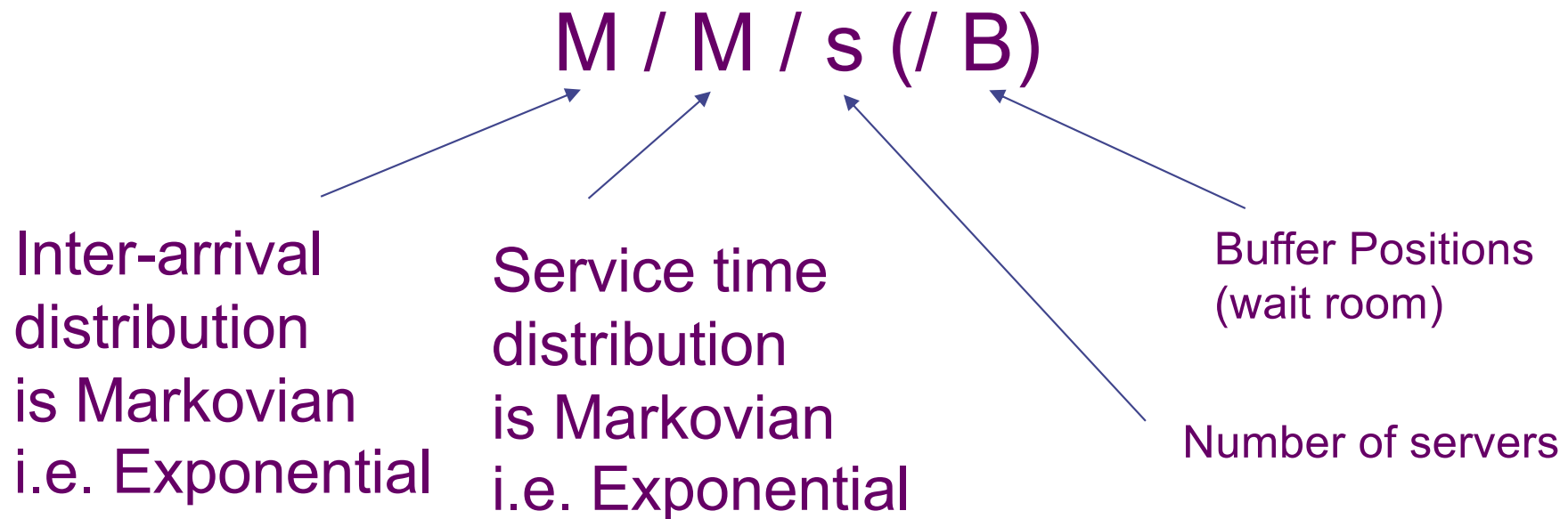
If all operators are busy, the centre can put at most n additional calls on hold.

If a call arrives when all operators and holding slots are used, the call is rejected.

- We solved the problems for
 - $(m = 1 \text{ and } n = 0)$, and $(m = 1 \text{ and } n = 1)$
- How about other values of m and n ? What about response time?

Kendall's notation

- To represent different types of queues, queueing theorists use the Kendall's notation
- The call centre example on the previous page can be represented as:

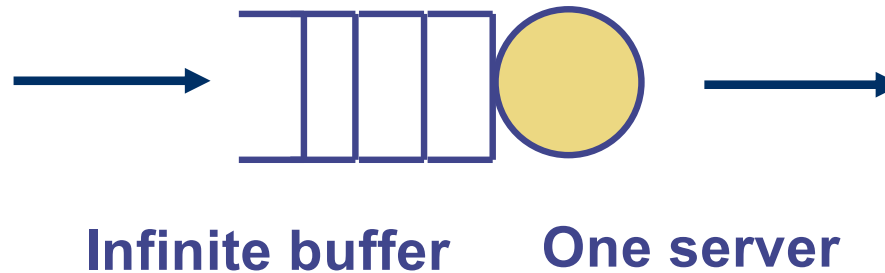


The call centre example on the last page is a $M/M/m/(m+n)$ queue
If $n = \infty$, we simply write $M/M/m$

M/M/1 queue

Exponential
Inter-arrivals (λ)

Exponential
Service time (μ)



- Consider a call centre analogy
 - Calls are arriving according to Poisson distribution with rate λ
 - The length of each call is exponentially distributed with parameter μ
 - Mean length of a call is $1/\mu$

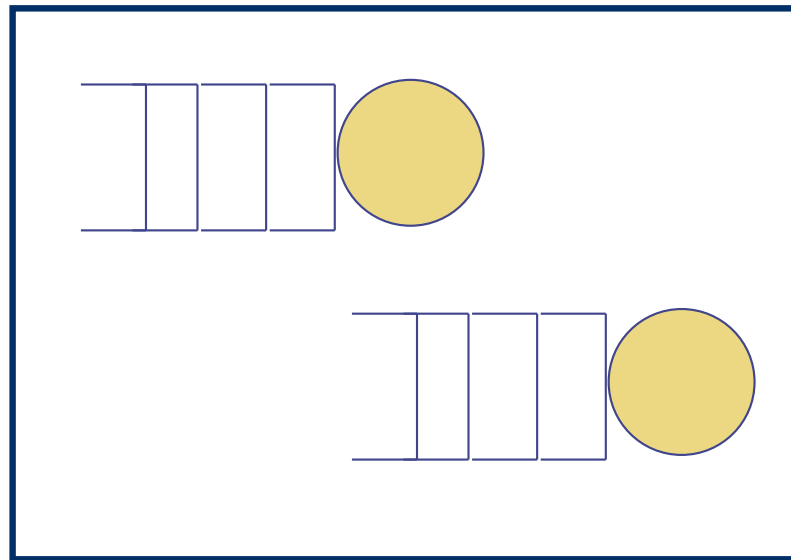
Arrivals
→

Call centre with 1 operator
If the operator is busy, the centre will put the call on hold.
A customer will wait until his call is answered.

- Queueing theory will be able to answer these questions:
 - What are the mean waiting time, mean response time for a call?

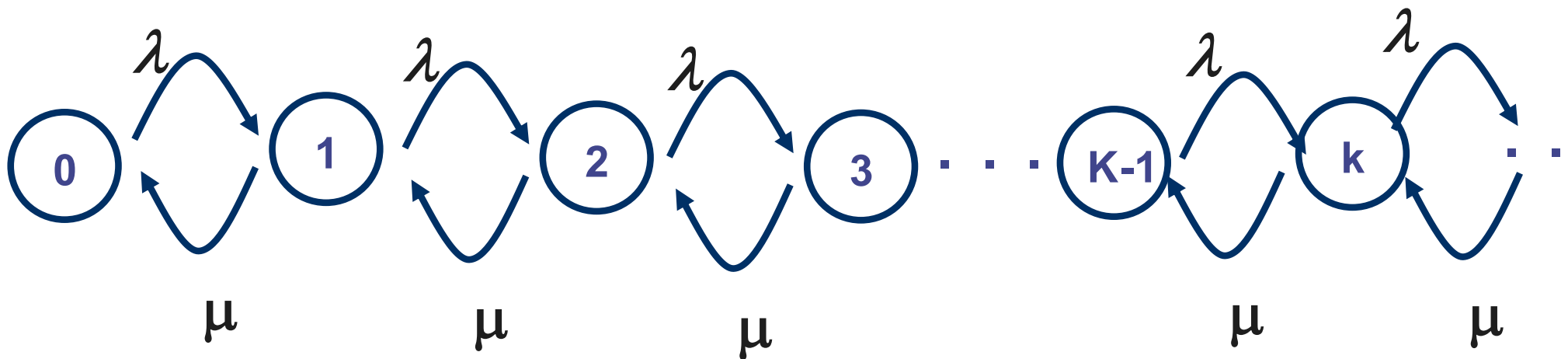
Little's Law

- Applicable to any “box” that contains some queues or servers
- Mean number of jobs in the “box” =
Mean response time x Throughput
- We will use Little's Law in this lecture to derive the mean response time
 - We first compute the mean number of jobs in the “box” and throughput



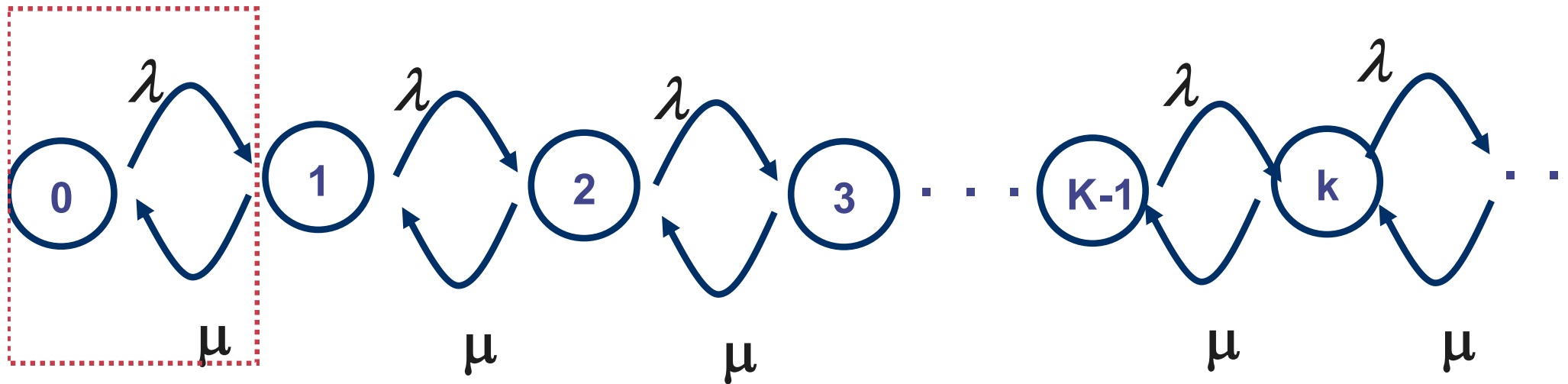
M/M/1: State and transition diagram

- We will solve for the steady state response
- Define the states of the queue
 - State 0 = There is zero job in the system (= The server is idle)
 - State 1 = There is 1 job in the system (= 1 job at the server, no job queueing)
 - State 2 = There are 2 jobs in the system (= 1 job at the server, 1 job queueing)
 - State k = There are k jobs in the system (= 1 job at the server, $k-1$ job queueing)
- The state transition diagram



M/M/1 state balance:

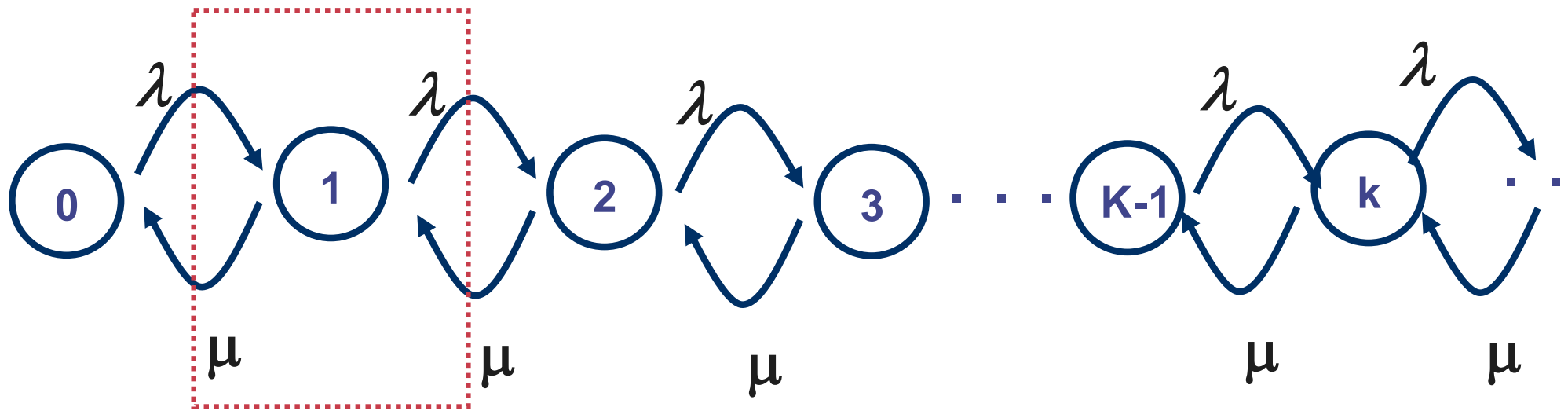
P_k = Prob. k jobs in system



$$\lambda P_0 = \mu P_1$$

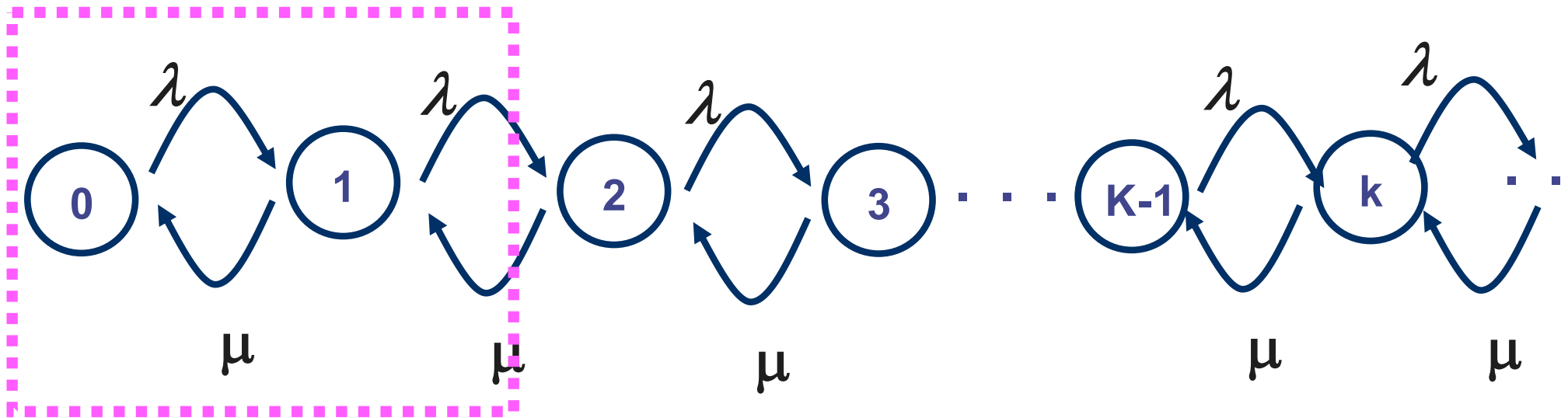
$$\Rightarrow P_1 = \frac{\lambda}{\mu} P_0$$

M/M/1 state balance: Exercise 1



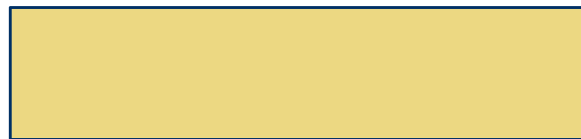
- Exercise: Write the state balance equation for State 1

M/M/1 state balance: Exercise 2

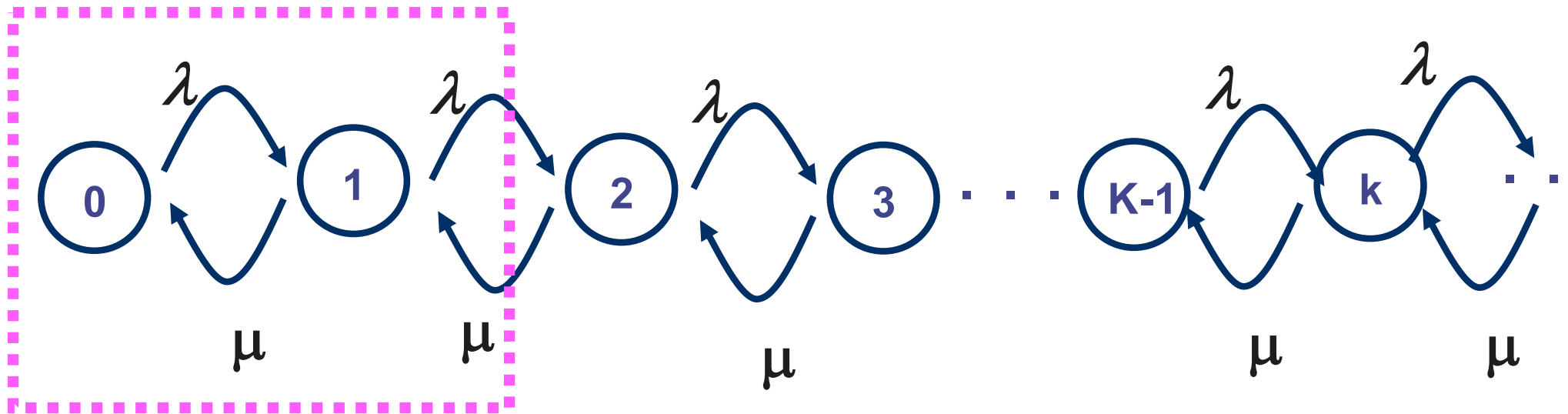


- Exercise: Write the state balance equation for magenta box, i.e.

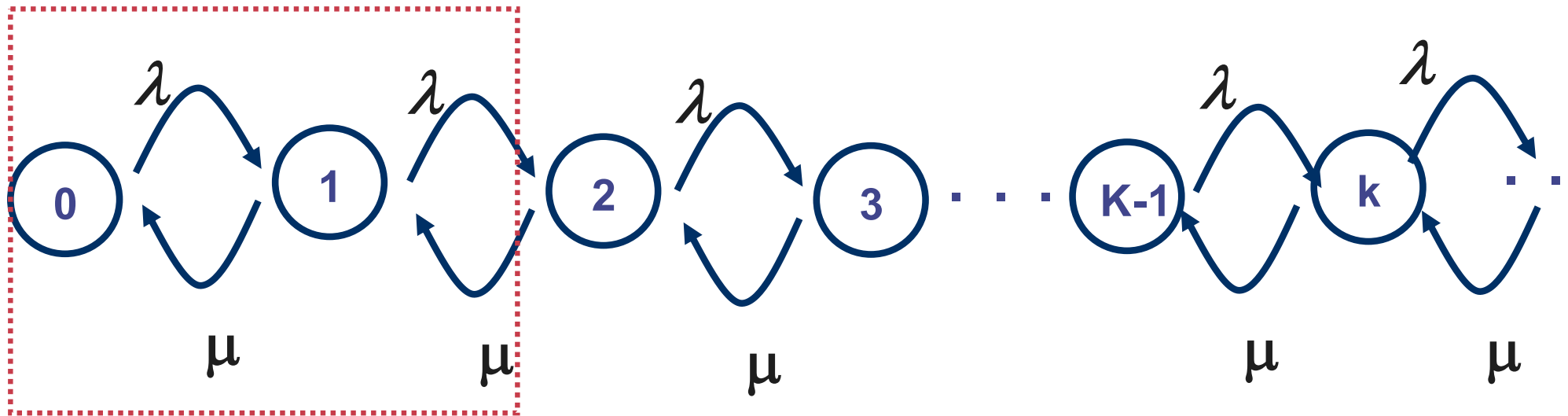
Rate of transiting out of the magenta box
= Rate of transiting into the magenta box



Which state balance is easier to work with?



M/M/1 state balance: Relating P_2 and P_0

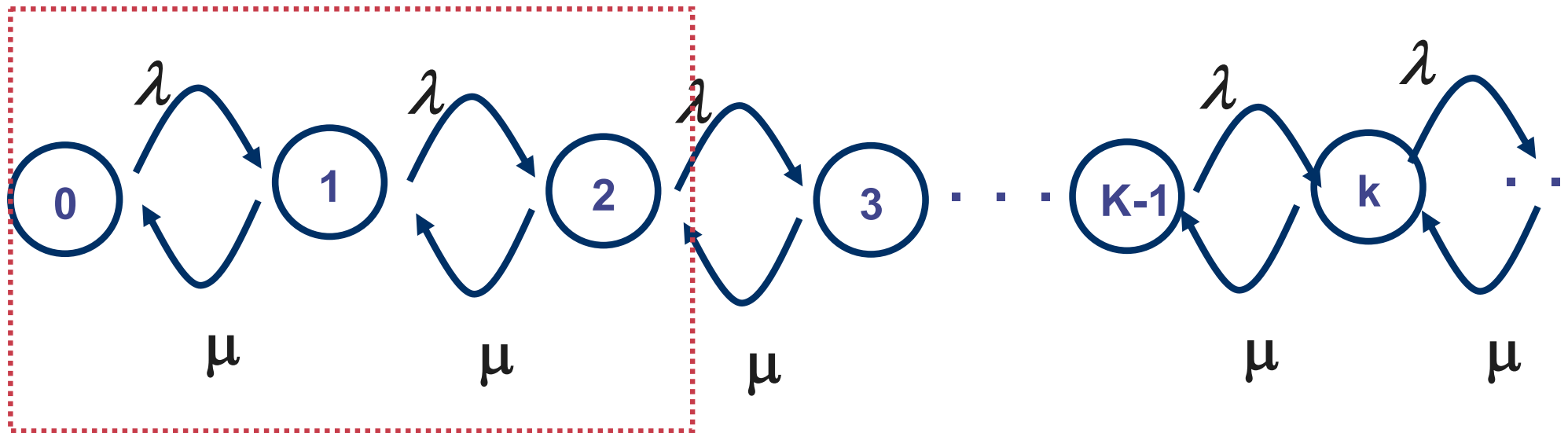


$$\lambda P_0 = \mu P_1$$

$$\lambda P_1 = \mu P_2$$

$$\Rightarrow P_2 = \frac{\lambda}{\mu} P_1 \quad \Rightarrow P_2 = \left(\frac{\lambda}{\mu} \right)^2 P_0$$

M/M/1 state balance: Relating P_3 and P_0



$$\lambda P_2 = \mu P_3$$

$$\Rightarrow P_3 = \frac{\lambda}{\mu} P_2 \Rightarrow P_3 = \left(\frac{\lambda}{\mu} \right)^3 P_0$$

M/M/1 state balance: Relating P_k and P_0

In general
$$P_k = \left(\frac{\lambda}{\mu} \right)^k P_0$$

Let
$$\rho = \frac{\lambda}{\mu}$$

We have
$$P_k = \rho^k P_0$$

Solving for P_k

With $P_k = \rho^k P_0$ and

$$P_0 + P_1 + P_2 + P_3 + \dots = 1$$

$$\Rightarrow (1 + \rho + \rho^2 + \dots)P_0 = 1$$

$$\Rightarrow P_0 = 1 - \rho \text{ if } \rho < 1$$

$$\Rightarrow P_k = (1 - \rho)\rho^k$$

Since $\rho = \frac{\lambda}{\mu}$, $\rho < 1 \Rightarrow \lambda < \mu$

ρ = utilisation
= Prob server is busy
= $1 - P_0$
= 1 - Prob server is idle

Arrival rate < service rate

Exercise: Mean number of jobs

Recall that $P_k = \text{Prob. } k \text{ jobs in system}$

and we have calculated that $P_k = (1 - \rho)\rho^k$

Determine the mean number of jobs in the system.

Hint 1: Look at pre-lecture exercise 1.

You can use the following formula to help you.

For $0 \leq x < 1$,

$$p + x(p + q) + x^2(p + 2q) + x^3(p + 3q) + \dots = \frac{p}{1 - x} + \frac{xq}{(1 - x)^2}$$

Mean number of jobs

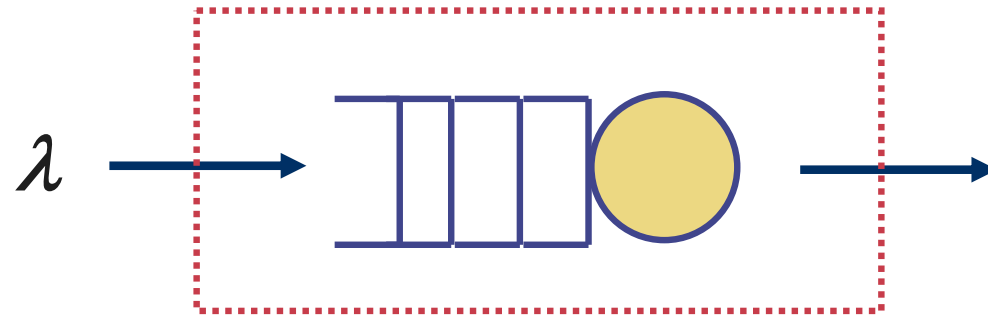
P_k = Prob. k jobs in system

$$P_k = (1 - \rho)\rho^k$$

The mean number of jobs in the system =



M/M/1: mean response time



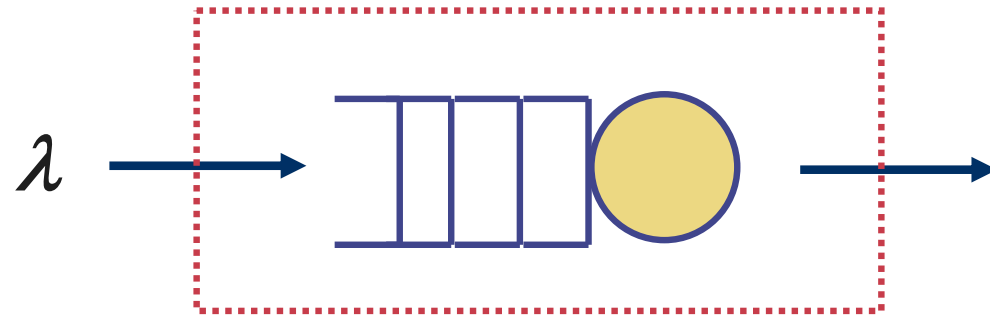
Little's law:

mean number of customers = throughput x response time

Throughput is λ (*why?*)

$$\text{Response time } T = \frac{\rho}{\lambda(1 - \rho)} = \frac{1}{\mu - \lambda}$$

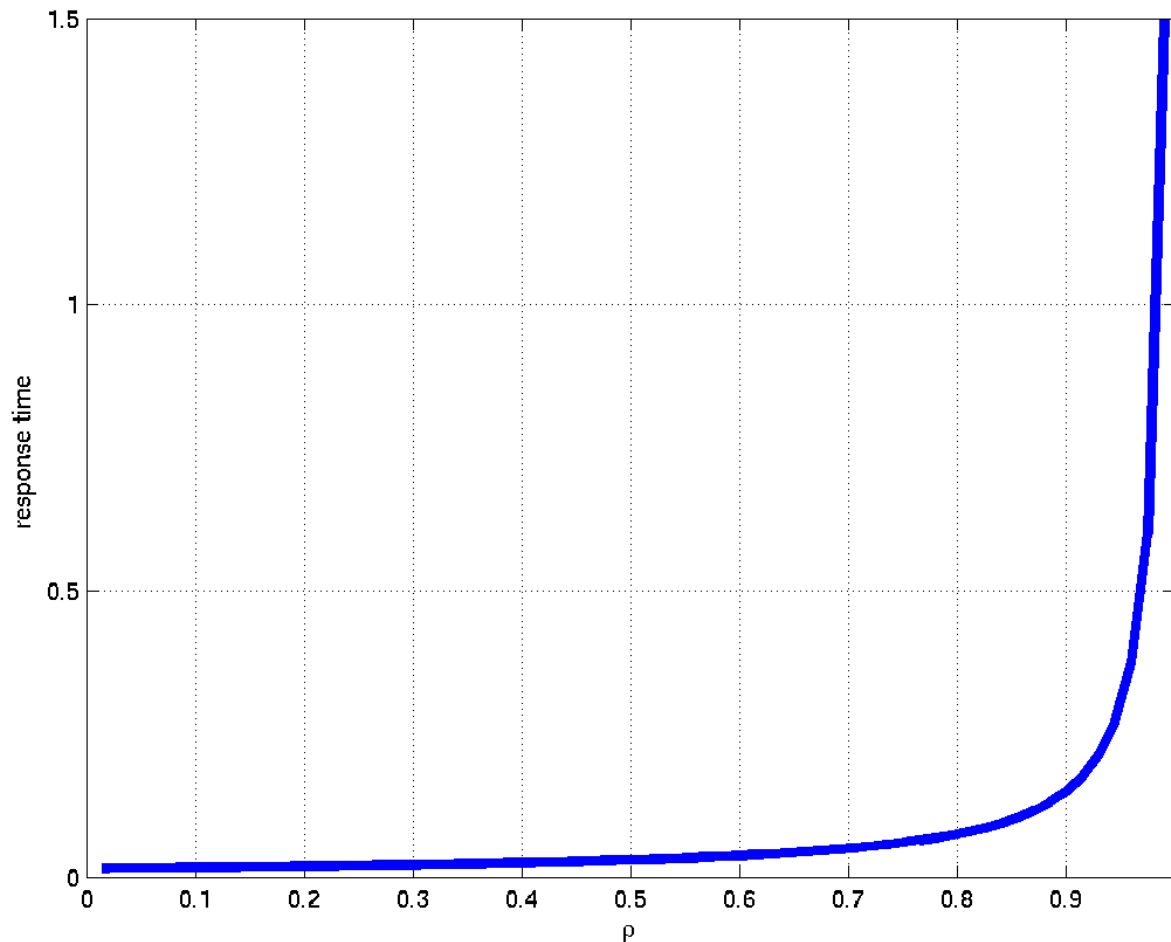
Exercise: M/M/1 mean waiting time



What is the mean waiting time at the queue?

Using the service time parameter ($1/\mu = 15\text{ms}$) in the example, let us see how response time T varies with λ

$$T = \frac{1}{\mu(1 - \rho)}$$



Observation:
Response time
increases
sharply when
 ρ gets close
to 1

Infinite queue
assumption
means $\rho \rightarrow 1$,
 $T \rightarrow \infty$

Non-linear effect on response time

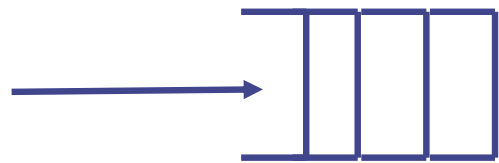
- The response time of an M/M/1 queue
$$= \frac{1}{\mu - \lambda}$$
- Assuming the mean arrival rate is 10 requests/s
- We will calculate the effect of service rate on response time
- Complete the following table and see what you can conclude

| Service rate | Utilisation λ/μ | Response time |
|--------------|---------------------------|---------------|
| 11 | $10/11 = 0.909$ | 1 |
| 22 | $10/22 = 0.454$ | 0.08 |

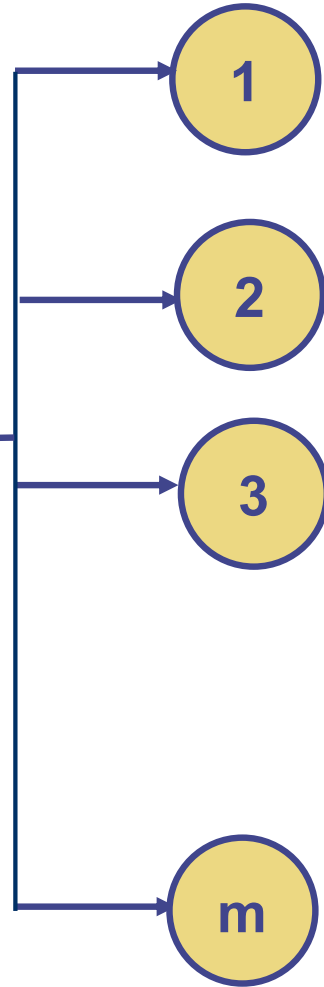
Multi-server queues M/M/m

Exponential
Inter-arrivals (λ)

Exponential
Service time (μ)



Infinite buffer



***m* servers**

All arrivals go into one queue.

Customers can be served by any one of the m servers.

When a customer arrives

- If all servers are busy, it will join the queue
- Otherwise, it will be served by one of the available servers

A call centre analogy of M/M/m queue

- Consider a call centre analogy
 - Calls are arriving according to Poisson distribution with rate λ
 - The length of each call is exponentially distributed with parameter μ
 - Mean length of a call is $1/\mu$

Arrivals

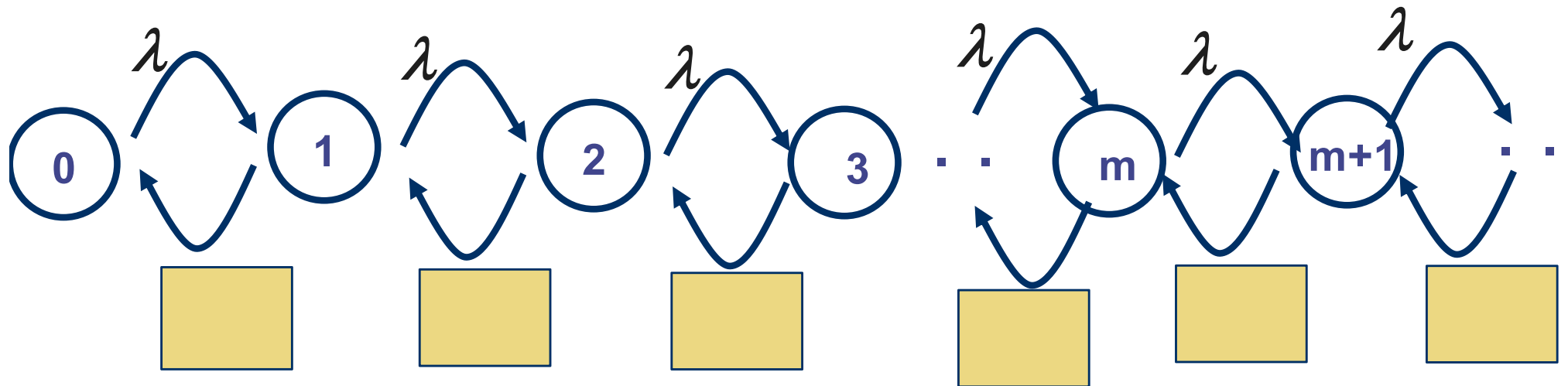


Call centre with m operators

If all m operators are busy, the centre will put the call on hold.

A customer will wait until his call is answered.

State transition for M/M/m



- Following the same method, we have mean response time T is

$$T = \frac{C(\rho, m)}{m\mu(1 - \rho)} + \frac{1}{\mu}$$

where

$$\rho = \frac{\lambda}{m\mu}$$

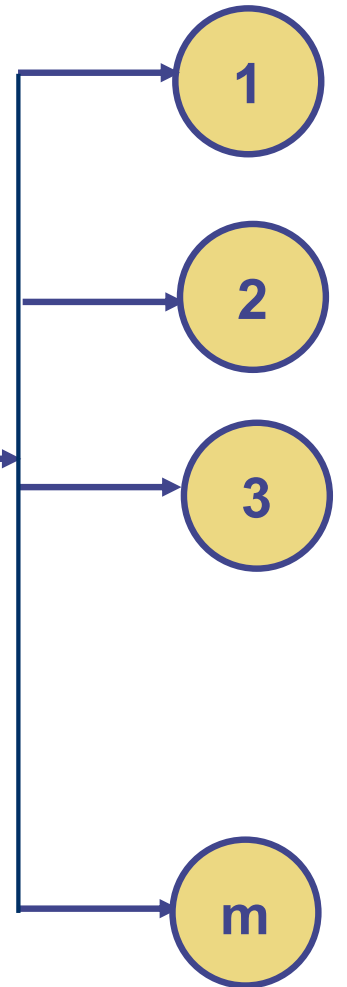
$$C(\rho, m) = \frac{\frac{(m\rho)^m}{m!}}{(1 - \rho) \sum_{k=0}^{m-1} \frac{(m\rho)^k}{k!} + \frac{(m\rho)^m}{m!}}$$

Multi-server queues M/M/m/m with no waiting room

Exponential
Inter-arrivals (λ)

Exponential
Service time (μ)

No waiting
Room or
No buffer



m servers

An arrival can be served
by any one of the m
servers.

When a customer arrives
• If all servers are busy, it
will *depart* from the
system

• Otherwise, it will be
served by one of the
available servers

A call centre analogy of M/M/m/m queue

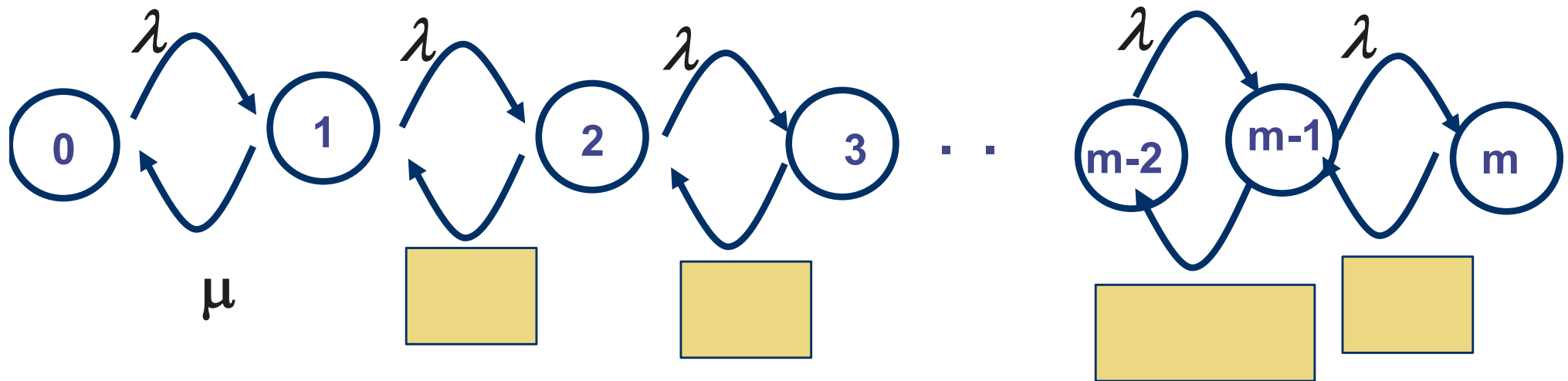
- Consider a call centre analogy
 - Calls are arriving according to Poisson distribution with rate λ
 - The length of each call is exponentially distributed with parameter μ
 - Mean length of a call is $1/\mu$

Arrivals



Call centre with m operators
If all m operators are busy, the call is dropped.

State transition for M/M/m/m



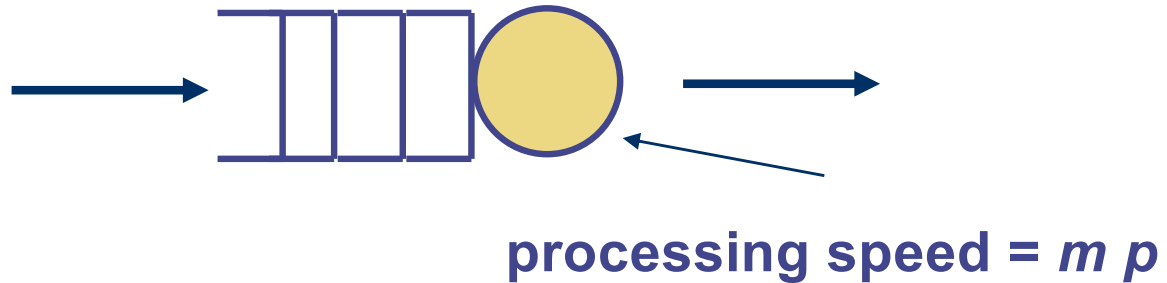
**Probability that an arrival is blocked
= Probability that there are m customers in the system**

$$P_m = \frac{\frac{\rho^m}{m!}}{\sum_{k=0}^m \frac{\rho^k}{k!}} \quad \text{where} \quad \rho = \frac{\lambda}{\mu}$$

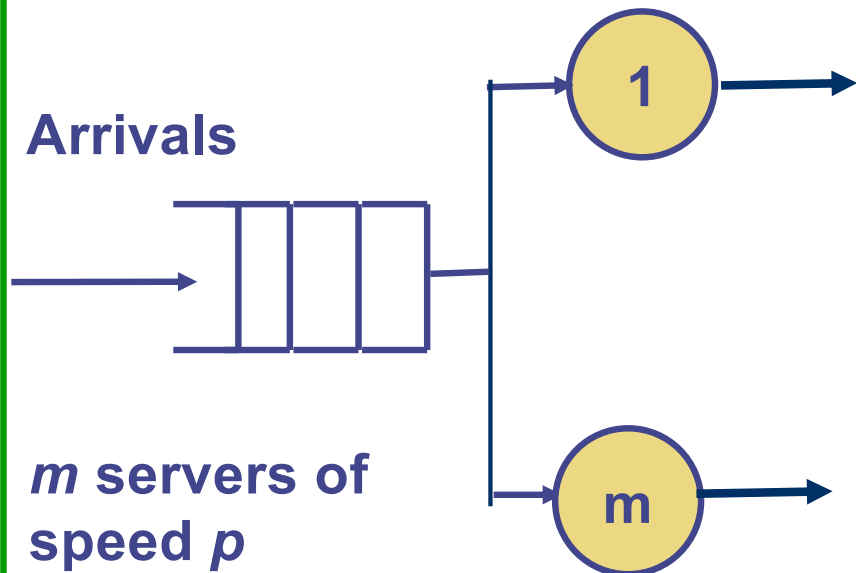
“Erlang B formula”

What configuration has the best response time?

Configuration 1:

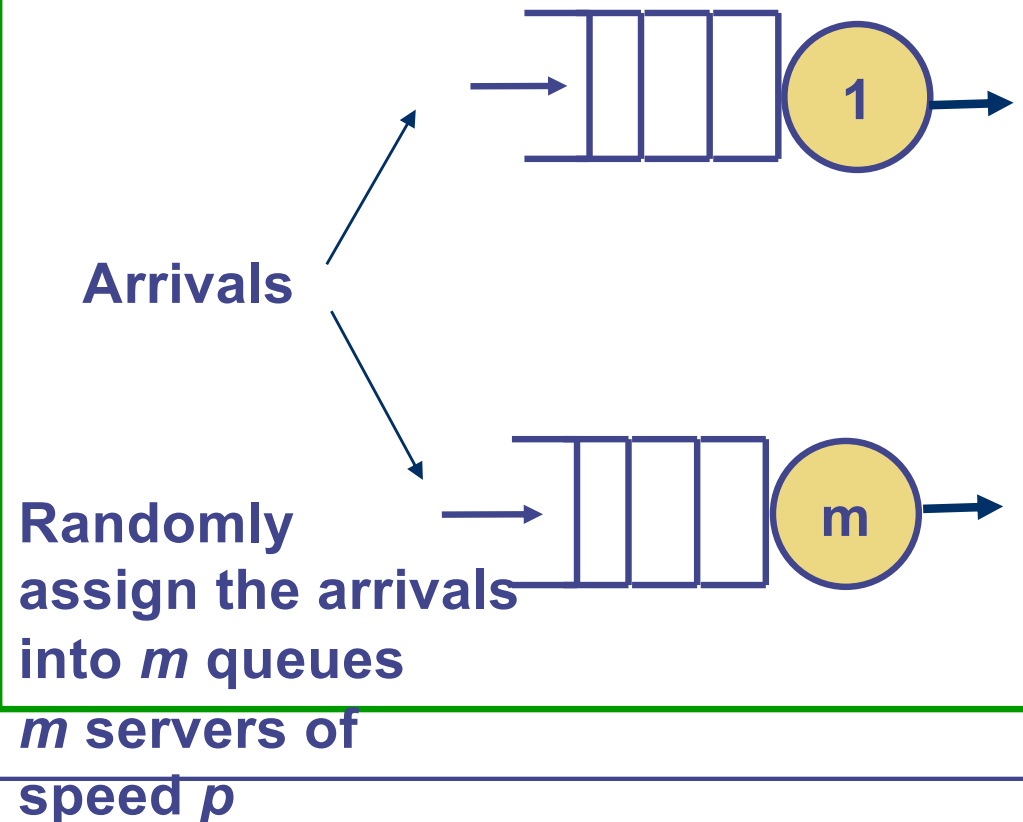


Configuration 2:



Try out the tutorial question!

Configuration 3:



References

- Recommended reading
 - Queues with Poisson arrival are discussed in
 - Bertsekas and Gallager, *Data Networks*, Sections 3.3 to 3.4.3
 - Note: I derived the formulas here using continuous Markov chain but Bertsekas and Gallager used discrete Markov chain
 - Mor Harchal-Balter. Chapters 13 and 14