### Statistics 452: Statistical Learning and Prediction

Chapter 7, Part 3: Smoothing Splines, Local Regression

Brad McNeney

# **Smoothing Splines**

### **Smoothing Splines Overview**

- Smoothing splines are an alternative approach to devising a smooth curve.
- ► Though the derivation is different, we end up with a natural cubic spline, with knots at each observed data point.
  - ► The estimated coefficients of the basis functions using least squares would interpolate the data points.
  - To avoid over-fitting, a shrinkage penalty is added to the RSS. The penalty is comprised of a tuning parameter times a penalty term.

#### **Smoothness**

- ▶ We seek a *smooth* function g(x) that fits the data well.
  - Want  $RSS = \sum_{i=1}^{n} (y_i g(x_i))^2$  small.
- By smooth we mean not too "rough" (wiggly)
  - ▶ If RSS is the objective function, the curve *g* will interpolate the data and will be very rough.
  - Illustrate by fitting a natural cubic spline to simulated data on "age" and "wage"

```
set.seed(1)
age <- scale(18:80); betas <- c(2,-2,2,-2)
f <- poly(age,degree=4)%*% betas
wage <- f + rnorm(length(age))
sfit0 <- smooth.spline(age,wage,lambda=0)
newage<-seq(from=min(age),to=max(age),length=1000)
pwage0 <- predict(sfit0,newage)</pre>
```

```
plot(age, wage)
lines(pwage0$x,pwage0$y,col="blue") # fitted curve
lines(age,f,col="red") # true curve
wage
             -1.5 -1.0 -0.5
                                      0.0
                                              0.5
                                                      1.0
                                                              1.5
                                      age
```

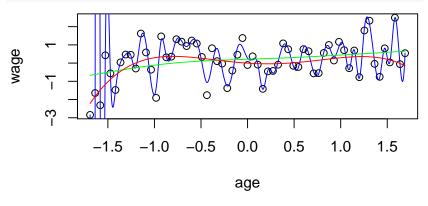
#### Penalized Objective Function

▶ The criterion function to minimize is

$$\sum_{i=1} (y_i - g(x_i))^2 + \lambda \int g''(t)^2 dt.$$
 (1)

- Like ridge regression or the lasso, the objective function is of the form RSS + penalty, and we have a tuning, or smoothing parameter  $\lambda$ , but the penalty function is now  $\int g''(t)dt$ .
  - ightharpoonup g''(t) is the curvature of g at t.
  - ▶  $\int g''(t)^2 dt$  is a measure of the total curvature.
- ▶ It can be shown that the minimizer of (1) is a natural cubic spline with knots at the unique observed data points, with the coefficients of the basis functions *shrunken* towards zero.
  - ▶ The degree of shrinkage is controlled by  $\lambda$ .

```
sfit1 <- smooth.spline(age,wage,spar=1) #spar= c1+c2*log(lambda)
pwage1 <- predict(sfit1,newage)
plot(age,wage)
lines(pwage0$x,pwage0$y,col="blue") # fitted curve with lambda=0
lines(pwage1$x,pwage1$y,col="green")
lines(age,f,col="red") # true curve</pre>
```



### Choosing the Smoothing Parameter

- $\triangleright$  Could use cross validation to select  $\lambda$ .
  - ► How many folds?
- ▶ It turns out there is a very simple formula for the CV estimate of test error when using leave-out-one CV (LOOCV):

$$CV_{(n)} = \frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{g}_{\lambda}(x_i)^{(-i)})^2 = \frac{1}{n} \sum_{i=1}^{n} \left( \frac{y_i - \hat{g}_{\lambda}(x_i)}{1 - \{S_{\lambda}\}_{ii}} \right)^2$$
 (2)

#### where

- $\hat{g}_{\lambda}(x_i)^{(-i)}$  is the fitted value for  $x_i$  when  $(x_i, y_i)$  is held out of the training set,
- $\hat{g}_{\lambda}(x_i)$  is the fitted value for  $x_i$  when all of the data are used to fit g,
- $\{S_{\lambda}\}_{ii}$  is the *i*th diagonal entry of the "smoother matrix".

#### The Smoother Matrix

- The smoother matrix  $S_{\lambda}$  is the matrix that turns the response y into the smooth  $\hat{g}_{\lambda}$ ; i.e.,  $\hat{g}_{\lambda}(x) = S_{\lambda}y$ , where x is the vector of explanatory variable values and  $\hat{g}_{\lambda}(x)$  is the vector of  $\hat{g}_{\lambda}(x_i)$  values.
- ▶ In linear regression, the smoother matrix is called the hat matrix and is denoted *H*.
  - ► H turns the response y into  $\hat{y}$ ; i.e.,  $\hat{y} = Hy$ ,
  - ▶ The sum of the diagonal elements of H is the number of regression coefficients p + 1.
  - ▶ The diagonal elements are the hat values, or leverages  $h_i$ .
- Thus the  $CV_{(n)}$  estimate for the smoothing spline is analogous to least squares, with the diagonal elements of H replaced by those of  $S_{\lambda}$ .

#### Effective Degrees of Freedom

- ▶ In linear regression, the model df p + 1 can be shown to equal the sum of the diagonal elements of H.
- ▶ By analogy, the sum of the diagonal elements of the smoother matrix is referred to as the *effective degrees of freedom* and is denoted  $df_{\lambda}$ .
  - ▶ One can show that as  $\lambda$  ranges from 0 to  $\infty$ ,  $df_{\lambda}$  ranges from n to 2.
  - Can treat  $df_{\lambda}$  as the smoothing parameter and select its value by CV.

```
sfitCV <- smooth.spline(age,wage,cv=TRUE)</pre>
sfitCV$df
## [1] 5.769452
pwageCV <- predict(sfitCV,newage)</pre>
plot(age, wage)
lines(pwageCV$x,pwageCV$y,col="green")
lines(age,f,col="red") # true curve
wage
                        -1.0 -0.5
                                          0.0
                                                   0.5
                                                            1.0
                                                                    1.5
```

age

#### Example

```
library(ISLR); data(Wage)
plot(Wage$age, Wage$wage, pch=".")
sfit <- smooth.spline(Wage$age,Wage$wage,cv=TRUE)</pre>
pwage <- predict(sfit)</pre>
lines(sfit,col="green") # can plot output of smooth.spline directly
Wage$wage
      200
       50
                20
                         30
                                                      60
                                                                70
                                                                         80
                                   40
                                             50
                                      Wage$age
```

# **Local Regression**

#### **Local Regression**

- ► A variation on KNN: instead of fitting a constant over a neighborhood, fit a weighted regression.
  - weighted means points in the neighborhood closest to the point of prediction are up-weighted.
  - the regression could be constant, linear or quadratic.
- ▶ The neighborhood size is refered to as the "span" s.

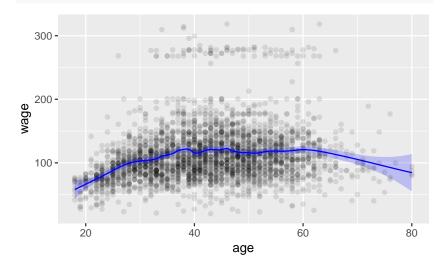
#### Local Linear Regression Algorithm

- ▶ Select a span s and a weight function  $K(x_i, x_0)$ .
- ightharpoonup For  $X = x_0$ :
  - 1. Extract the nearest s \* n points to  $x_0$  to train the local regression.
  - 2. Assign weight  $K_{0i} = K(x_i, x_0)$  to each neighbor.
  - 3. Fit a weighted least-squares regression; that is, find the  $\hat{\beta}_0$  and  $\hat{\beta}_1$  that minimize

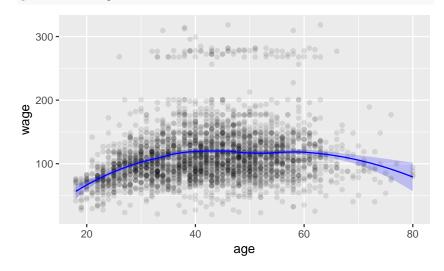
$$\sum_{i=1}^{n} K(x_i, x_0)(y_i - [\beta_0 + \beta_1 x_i])^2$$

4. 
$$\hat{f}(x_0) = \hat{\beta}_0 + \hat{\beta}_1 x_0$$
.

```
library(ggplot2); library(dplyr)
newdat <- data.frame(age=seq(from=min(Wage$age),to=max(Wage$age),length=100))
fit2 <- loess(wage~age,span=0.2,data=Wage)
plotfit(fit2,Wage,newdat)</pre>
```



# fit5 <- loess(wage~age,span=0.5,data=Wage) plotfit(fit5,Wage,newdat)</pre>



#### Extensions to Higher Dimension

- For p > 1 explanatory variables, we can generalize local regression.
  - ▶ Choose neighborhoods based on  $X_1, ..., X_p$ .
  - Fit a multiple linear regression.
- ▶ However, it has been observed that local regression performs poorly for p > 3 because there are few points close to  $x_0$  (recall homework 2).