

# Sneha Gautam

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Github: <https://github.com/SG00428>

## Education

**B.Tech. in Computer Science and Engineering, IIT Gandhinagar (2022-Present), CPI: 6.82**  
**Class XII: Physics, Chemistry, Maths, S.D. Global School, Ghaziabad (2021-2022), Marks: 96.8%**  
**Class X: S.D. Global School, Ghaziabad (2019-2020), Marks: 96.8%**

## Technical Skills

**Programming Languages: C, C++, Python, Verilog**  
**Tools: Autodesk Inventor, Matlab, Arduino IDE, Google Colab, Git, Vivado**  
**Libraries: NumPy, Pandas, Seaborn, Matplotlib, SciPy, Scikit-Learn, PyTorch, TensorBoard**

## Experience

**Machine Learning Intern | Orinson Technologies Pvt. Ltd. (Sep '24 - Oct '24)**

- \* Applied ML techniques for data preprocessing, model evaluation, and optimization.
- \* Built a web app using Flask for predictions.

**STEM Intern | SoulAI (Dec '24 - Present)**

- \* Focused on Reinforcement Learning with Human Feedback to optimize AI model.
- \* Contributed to various tasks related to AI model optimization and fine-tuning.

## Projects

**Machine Learning Projects Hub, IIT Gandhinagar (Jan '24 - April '24)**

- \* Below are the some tasks performed utilizing various Machine Learning algorithms.
- \* Human Activity Recognition, Image Reconstruction, rudimentary Next Character Predictor.

**Automated Verilog Code Generator, IIT Gandhinagar (Jan '24 - April '24)**

- \* Designed and developed a python based website taking user input as number of bits and type of multiplier or adder.
- \* Rolling out the intended output as verilog code.

**Machine Learning Pipelines with Azure ML Studio (Aug '24)**

- \* Built ML pipelines to predict income based on age, education, occupation, etc.
- \* Used Azure ML Studio to streamline the process and improve model deployment.

**Algorithmic Game Solvers in C/C++ (Aug '23 - nov '23)**

- \* Developed solvers for classic algorithmic games like Tic-Tac-Toe, Up-it-Up, 2\*2 Rubik's Cube, Sim, Connect4.
- \* Implemented advanced graph based algorithms and heuristics search algorithms.

**Natural Language Processing (Aug '24 - Nov '24)**

- \* Web-scraped 15 GB of Urdu text data, cleaned data by removing inappropriate words, and deduplicated the dataset.
- \* Tokenized the dataset using various tokenizer and selected the best absed on fertility score.
- \* Trained the AI models on the dataset and generated response from the prompts