## **OPERATING SYSTEM - CS23431**

# EXP 9

## DEADLOCK AVOIDANCE

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## **PROGRAM:**

```
#include <stdio.h>
int main() {
  int resource, process;
  printf("Enter number of resources: ");
  scanf("%d", &resource);
  printf("Enter number of processes: ");
  scanf("%d", &process);
  int inst[resource];
  printf("Enter max instance of each resource: ");
  for (int i = 0; i < resource; i++) {
     scanf("%d", &inst[i]);
  }
  int allocated[process][resource], max[process][resource], need[process][resource];
  int available[resource];
  printf("Enter allocated matrix row-wise:\n");
  for (int i = 0; i < process; i++) {
     printf("Process %d: ", i + 1);
     for (int i = 0; i < \text{resource}; i + +) {
       scanf("%d", &allocated[i][j]);
  }
  printf("Enter Max matrix row-wise:\n");
  for (int i = 0; i < process; i++) {
     printf("Process %d: ", i + 1);
     for (int j = 0; j < \text{resource}; j++) {
       scanf("%d", &max[i][j]);
```

```
}
for (int i = 0; i < process; i++) {
  for (int j = 0; j < \text{resource}; j++) {
     need[i][j] = max[i][j] - allocated[i][j];
}
for (int j = 0; j < resource; j++) {
  int sum = 0;
  for (int i = 0; i < process; i++) {
     sum += allocated[i][j];
  available[j] = inst[j] - sum;
}
int finish[process];
for (int i = 0; i < process; i++) {
  finish[i] = 0;
int safeseq[process];
int count = 0, canrun, notsafe = 0;
while (count < process) {
  int found = 0;
  for (int i = 0; i < process; i++) {
     if (!finish[i]) {
        canrun = 1;
        for (int j = 0; j < resource; j++) {
           if (need[i][j] > available[j]) {
             canrun = 0;
             break;
           }
        if (canrun) {
          for (int j = 0; j < \text{resource}; j++) {
             available[j] += allocated[i][j];
           safeseq[count++] = i;
```

```
finish[i] = 1;
             found = 1;
        }
    if (!found) {
       printf("System is not in safe sequence\n");
       notsafe = 1;
       break;
    }
  }
  if (!notsafe) {
     printf("The system is in a safe sequence:\n");
     for (int i = 0; i < process; i++) {
       printf("P%d", safeseq[i]);
       if (i != process - 1) {
          printf(" -> ");
        }
     printf("\n");
  return 0;
}
```

# **OUTPUT:**

```
[student@localhost ~]$ vi deadlock.c
[student@localhost ~]$ gcc deadlock.c
[student@localhost ~]$ gcc deadlock.c
Enter number of resources: 3
Enter number of processes: 5
Enter max instance of each resource: 10
5
7
Enter allocated matrix row-wise:
Process 1: 0
1
0
Process 2: 2
0
0
Process 3: 3
0
2
Process 4: 2
1
1
Process 5: 0
0
2
Enter Max matrix row-wise:
Process 1: 7
5
3
Process 2: 3
2
2
Process 3: 9
0
2
Process 4: 4
2
2
Process 5: 5
3
3
The system is in a safe sequence:
P1 -> P3 -> P4 -> P0 -> P2
[student@localhost ~]$ ■
```