FivePD

12/14/2020 - v1.3

Upgrade from v1.2.x
- Replace:
    - computer folder
    - FivePD.net.dll
    - FivePD_client.net.dll
    - FivePD_server.net.dll

Fixed
- Errors in the vehicles.json validator
- Allowlist wasn't working properly
- Cruise control could be enabled if it was disabled in the duty menu
- Server hitch warning with FivePD (resource-heavy operations, such as saving data could have caused it - both MySQL and SQLite were affected)
- A bug when you spam the accept callout button and could accept the callout multiple times
- "Internet connection is required" should not be shown randomly
- An issue where plugins would load earlier than the script itself, leading to unexpected behavior
- MDT error messages are now displaying the "real" error instead of "unexpected error"
- Optimized a few more events

Added
- Option to toggle spike strip availability on certain police vehicles: *"isSpikeStripAvailable": true/false*
- Option to toggle the duty notifications on server-side (config.json): *"dutyNotification": true/false*
- Scene management menu customization (more info in the Config guide PDF):
    - objects
    - speed zone speeds and radiuses
- Callout exception timeout: If the callout can't be spawned, it'll be ignored in 30 seconds to prevent 'hanging' calls
- Callout loader (can only be seen if the callout takes more time to spawn, can be seen frequently in OneSync)
- Partial OneSync support *(still not recommended!)*
    - Callouts may fail to spawn frequently, especially those that are very far away from the player
    - If you experience these issues frequently, turn off OneSync!

Changed
- Callout info window design
- Ambient event blips

Removed
- Experimental bot features (kick/ban has been removed)
    - Potential crash issues associated with those commands
- mdt_vehicles.json
    - Vehicles will be used for the features that require police vehicles from the *vehicles.json*

API
- Updated to v1.2
- Old callouts are still compatible, these are not breaking changes
- To read the full API update log, visit https://docs.fivepd.com/update-1.2