

String class

- ❑ A **java.lang.String** class is final which implies no class can extend it



String is Immutable class

- ❑ **Java String Class** is immutable, i.e. **Strings in java**, once created and initialized, cannot be changed on the same reference.



Creating String Object

- ❑ A simple String can be created using a string literal enclosed inside double quotes as shown
- ❑ `String str1 = "My name is Bond";`

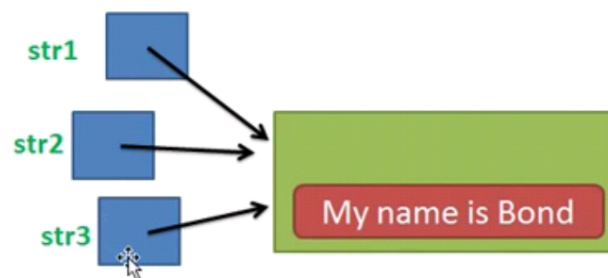


Important Point

- ❑ If two or more Strings have the same set of characters in the same sequence then they share the same reference in memory
- ❑ `String str1 = "My name is Bond";`
`String str2 = "My name is Bond";`
`String str3 = "My name " + "is Bond";`
- ❑ All the String references str1, str2 and str3 denote the same String object

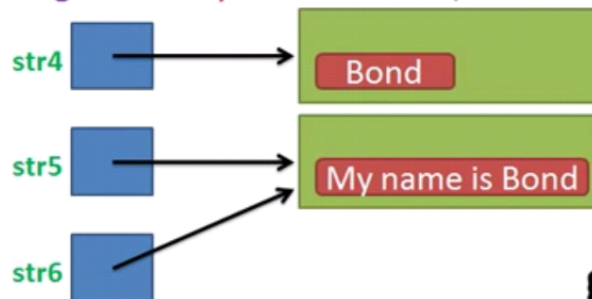


In memory



...In Memory

```
String str4 = "Bond";  
String str5 = "My name is " + str4;  
String str6 = "My name is Bond";
```



Creating String with new keyword

```
❏ String str5 = new String("My name is Bond");
```

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Concatenation Operator

- ❑ The java.lang.String class differs from other classes, one difference being that the String objects can be used with the += and + operators for concatenation



Output

```
class StringExample1{
    public static void main(String[] args){
        String s1="computer";
        String s2="computer";
        String s3=new String("computer");
        System.out.println("Result 1:"+(s1==s2)); //true
        System.out.println("Result 2:"+s1.equals(s2)); //true
        System.out.println("Result 3:"+(s1==s3)); //false
        System.out.println("Result 4:"+s1.equals(s3)); //true
    }
}
```

