Computer Networks Assignment 1

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Question 1

- (a) Learn to use the ifconfig command, and figure out the IP address of your network interface. Put a screenshot.
- (b) Go to the webpage https://www.whatismyip.com and find out what IP is shown for your machine. Are they identical or different? Why?

Solution

(a) The IP Address using ifconfig is 172.24.113.215.

```
souparno@SGAsus-Laptop:~$ ifconfig
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 172.24.113.215 netmask 255.255.240.0 broadcast 172.24.127.255
    inet6 fe80::215:5dff:feb0:a725 prefixlen 64 scopeid 0x20ether 00:15:5d:b0:a7:25 txqueuelen 1000 (Ethernet)
    RX packets 20 bytes 11600 (11.6 KB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 28 bytes 2808 (2.8 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    inet6 ::1 prefixlen 128 scopeid 0x10<host>
    loop txqueuelen 1000 (Local Loopback)
    RX packets 8 bytes 979 (979.0 B)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 8 bytes 979 (979.0 B)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

Figure 1: Screenshot of the ifconfig command output

(b) The IP address shown on the website is different from the IP address shown using ifconfig. The IP Address through https://www.whatismyip.com is 103.25.231.126. The IP address seen on my local machine, like 172.24.113.215, is a private IP used within the local network. However, when checking a site like https://www.whatismyip.com, it shows a different public IP assigned by the ISP, which is visible to the outside world. This difference occurs because the router uses Network Address Translation (NAT) to translate between private and public IP addresses.

```
What Is My IP?

My Public IPv4: 103.25.231.126 
My Public IPv6: Not Detected
My IP Location: Noida, UP IN 
Indraprastha Institute of Information
Technology Delhi
```

Figure 2: Screenshot of the IP address using https://www.whatismyip.com

Change the IP address of your network interface using the command line. Put a screenshot that shows the change. Revert to the original IP address.

Solution

The command for changing the IP address is sudo ifconfig eth0 192.168.1.50. To revert back to the original IP address, use sudo ifconfig eth0 172.24.113.215.

```
:~$ sudo ifconfig eth0 192.168.1.50
[sudo] password for souparno:
 souparno@SGAsus-Laptop:~$ ifconfig eht0
eht0: error fetching interface information: Device not found
souparno@SGAsus-Laptop:~$ ifconfig eth0
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST>
                                                                      mtu 1500
           inet 192.168.1.50 netmask 255.255.255.0 broadcast 192.168.1.255
           inet6 fe80::215:5dff:feb0:a725 prefixlen 64 scopeid 0x20<link>
ether 00:15:5d:b0:a7:25 txqueuelen 1000 (Ethernet)
           RX packets 654 bytes 632472 (632.4 KB)
           RX errors 0 dropped 0 overruns 0 frame 0 TX packets 288 bytes 61698 (61.6 KB)
           TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
souparno@SGAsus-Laptop:~$ sudo ifconfig eth0 172.24.113.215
souparno@SGAsus-Laptop:~$ ifconfig eth0
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 172.24.113.215 netmask 255.255.0.0 broadcast 172.24.255.255
    inet6 fe80::215:5dff:feb0:a725 prefixlen 64 scopeid 0x20<link>
           ether 00:15:5d:b0:a7:25 txqueuelen 1000
                                                                      (Ethernet)
           RX packets 657 bytes 632833 (632.8 KB)
           RX errors 0 dropped 0 overruns 0 frame 0
           TX packets 288 bytes 61698 (61.6 KB)
           TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

Figure 3: Screenshot of the command to change and reverting the IP address

- (a) Use netcat to set up a TCP client/server connection between your VM and host machine. If you are not using a VM, you can set up the connection with localhost. Put a screenshot.
- (b) Determine the state of this TCP connection(s) at the client node. Put a screenshot.

Solution

(a) To establish a TCP client-server connection using netcat, I used the following commands: nc -lv 3737 to set up a server listening on port 3737 and nc 127.0.0.1 3737 to connect as a client to the server on the same port. The server command (nc -lv 3737) initializes the server in listening mode with verbose output, while the client command (nc 127.0.0.1 3737) connects to the server running on localhost. This setup allows for testing the TCP connection between the client and server on the same machine.

```
souparno@SGAsus-Laptop:~$ nc -lv 3737
Listening on 0.0.0.0 3737
Connection received on localhost 35990
hi
CN
```

Figure 4: Server setup using netcat

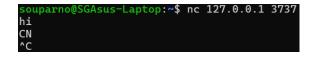


Figure 5: Client connection to server using netcat

(b) To determine the state of the TCP connection on the client side, first establish a connection using netcat with the server by running nc -lv 3737 on the server and nc 127.0.0.1 3737 on the client. After ensuring the connection was active, open a new terminal on the client machine and executed the command netstat -tn. This command listed all TCP connections with numerical addresses, showing the local and foreign addresses, as well as the state of each connection. The output confirmed the status of the connection by displaying the ESTABLISHED state for the relevant port.

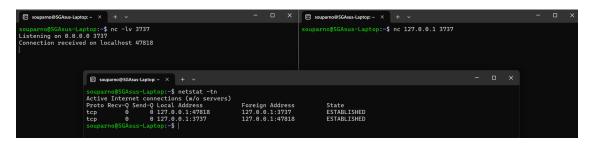


Figure 6: Output of netstat -tn showing ESTABLISHED connection

- (a) Get an authoritative result for google.in using nslookup. Put a screenshot. Explain how you did it.
- (b) Find out the time to live for any website on the local DNS. Put a screenshot. Explain in words (with unit) after how much time this entry would expire from the local DNS server.

Solution

(a) The nslookup command I used queried DNS records for the domain google.in to obtain authoritative information. By setting the query type to soa (Start of Authority), the command requested the SOA record, which provides details about the domain's primary DNS server and its administrative settings. The output showed the SOA record information, including the name server and administrative contact. This command helped retrieve the authoritative DNS data for the domain, demonstrating how to obtain and interpret essential DNS records.

```
-type=soa google.in
                 10.255.255.254
Server:
                 10.255.255.254#53
Address:
Non-authoritative answer:
        origin = ns1.google.com
        mail addr = dns-admin.google.com
serial = 668368175
        refresh = 900
        retry = 900
        expire = 1800
        minimum = 60
Authoritative answers can be found from:
ns1.google.com internet address = 216.239.32.10
ns1.google.com has AAAA address 2001:4860:4802:32::a
 Address:
Name: google.in
Address: 142.250.194.196
Name: google.in
         2404:6800:4002:824::2004
```

Figure 7: SOA record output from nslookup command

(b) The dig command is used to query DNS records and provides detailed information, including the Time to Live (TTL) value, which indicates how long a DNS entry is cached by the local DNS server. By running dig <domain>, such as dig google.in, the command returns the TTL value in the ANSWER SECTION of the output. This TTL value, expressed in seconds, specifies the duration for which the DNS record will be considered valid before needing to be refreshed. For example, a TTL of 241 seconds means the DNS entry will expire after 4 minutes and 1 second, prompting a new query to retrieve updated information. This helps determine the caching period of DNS records effectively.

```
souparno@SGAsus-Laptop:~$ dig google.in

; <<>> DiG 9.18.12-@ubuntu@.22.@4.3-Ubuntu <<>> google.in
;; global options: +cmd
;; Got answer:
;; ->>HEADER<<- opcode: QUERY, status: NOERROR, id: 24942
;; flags: qr rd ra; QUERY: 1, ANSWER: 1, AUTHORITY: 0, ADDITIONAL: 1
;; OPT PSEUDOSECTION:
; EDNS: version: 0, flags:; udp: 4000
;; QUESTION SECTION:
;google.in. IN A
;; ANSWER SECTION:
google.in. 241 IN A 142.250.192.228
;; Query time: 0 msec
;; SERVER: 10.255.255.254#53(10.255.255.254) (UDP)
;; WHEN: Thu Aug 22 00:19:50 IST 2024
;; MSG SIZE rcvd: 54</pre>
```

Figure 8: TTL value from dig command for google.in

- (a) Run the command, traceroute google.in. How many intermediate hosts do you see? What are the IP addresses? Compute the average latency to each intermediate host. Put a screenshot.
- (b) Send 50 ping messages to google.in, Determine the average latency. Put a screenshot.
- (c) Add up the ping latency of all the intermediate hosts obtained in (a) and compare with (b). Are they matching, explain?
- (d) Take the maximum ping latency amongst the intermediate hosts (in (a)) and compare it with (b). Are they matching, explain?
- (e) You may see multiple entries for a single hop while using the traceroute command. What do these entries mean?
- (f) Send 50 ping messages to stanford.edu, Determine the average latency. Put a screen-shot.
- (g) Run the command, traceroute stanford.edu. Compare the number of hops between google.in and stanford.edu (between the traceroute result of google.in and stanford.edu).
- (h) Can you explain the reason for the latency difference between google.in and stanford.edu (see (b) & (f))?

Solution

(a) Based on the traceroute google.in command output:

1. Number of Intermediate Hosts:

• If we exclude the first host (which is our own laptop), there are 7 intermediate hosts (ignoring the ones that show * *).

• If we include the first host, there are 8 intermediate hosts (ignoring the ones that show **).

2. IP Addresses of Intermediate Hosts:

- Excluding the first host (7 intermediate hosts):
 - -192.168.32.254
 - -192.168.1.99
 - -103.25.231.1
 - -10.119.234.162
 - 72.14.195.56 / 72.14.194.160
 - -192.178.80.159 / 142.251.54.111
 - -142.251.54.63 / 142.251.54.65
- Including the first host (8 intermediate hosts):
 - -172.24.112.1
 - -192.168.32.254
 - -192.168.1.99
 - -103.25.231.1
 - -10.119.234.162
 - -72.14.195.56 / 72.14.194.160
 - -192.178.80.159 / 142.251.54.111
 - -142.251.54.63 / 142.251.54.65

3. Average Latency to Each Intermediate Host:

- Excluding the first host:
 - **192.168.32.254:** $(11.540 + 11.532 + 11.522)/3 = 11.531 \,\mathrm{ms}$
 - **192.168.1.99:** $(11.528 + 11.520 + 11.514)/3 = 11.520 \,\mathrm{ms}$
 - -103.25.231.1: $(12.102 + 12.096 + 12.091)/3 = 12.096 \,\mathrm{ms}$
 - **10.119.234.162**: $(12.041 + 11.804 + 11.794)/3 = 11.880 \,\mathrm{ms}$
 - -72.14.195.56 / 72.14.194.160: (97.806 + 70.361 + 113.847)/3 = 94.671 ms
 - **192.178.80.159** / **142.251.54.111:** $(37.689+48.456+37.675)/3 = 41.273 \,\mathrm{ms}$
 - -142.251.54.63 / 142.251.54.65: $(37.660 + 35.956 + 26.165)/3 = 33.927 \,\mathrm{ms}$
- Including the first host:
 - **172.24.112.1:** $(0.519 + 0.267 + 0.304)/3 = 0.363 \,\mathrm{ms}$
 - **192.168.32.254:** $(11.540 + 11.532 + 11.522)/3 = 11.531 \,\mathrm{ms}$
 - **192.168.1.99:** $(11.528 + 11.520 + 11.514)/3 = 11.520 \,\mathrm{ms}$
 - -103.25.231.1: (12.102 + 12.096 + 12.091)/3 = 12.096 ms
 - **10.119.234.162:** $(12.041 + 11.804 + 11.794)/3 = 11.880 \,\mathrm{ms}$

```
-72.14.195.56 / 72.14.194.160: (97.806 + 70.361 + 113.847)/3 = 94.671 \text{ ms}
```

- **192.178.80.159** / **142.251.54.111:** (37.689+48.456+37.675)/3 = 41.273 ms
- **142.251.54.63** / **142.251.54.65**: $(37.660 + 35.956 + 26.165)/3 = 33.927 \,\mathrm{ms}$

```
Souparno@SGAsus-Laptop:-$ traceroute google.in
traceroute to google.in (142.256.192.228) 30 hops max, 60 byte packets
1 SGAsus-Laptop.mshome.net (172.241.12.1) 0.519 ms 0.267 ms 0.304 ms
2 192.168.32.254 (192.168.32.254) 11.540 ms 11.532 ms 11.522 ms
3 auth.iiitid.edu.in (192.168.1.99) 11.532 ms 11.522 ms
4 103.25.231.1 (103.25.231.1) 12.102 ms 12.096 ms 12.091 ms
5 * * *
6 10.119.234.162 (10.119.234.162) 12.041 ms 11.804 ms 11.794 ms
7 72.14.195.56 (72.14.195.56) 97.806 ms 72.14.194.160 (72.14.194.160) 70.361 ms 72.14.195.56 (72.14.195.56) 113.847 ms
8 192.178.80.159 (192.178.80.159) 37.660 ms 33.596 ms 142.251.54.111 (142.251.54.65) 26.165 ms
10 dell13-1-n-f4.1600.net (142.256.192.228) 39.510 ms 39.582 ms 39.494 ms 39.394 ms 39.394 ms 39.595 ms 39.494 ms 39.595 ms 39.494 ms 39.595 ms
```

Figure 9: Traceroute command output visualization

(b) Used the ping command to send 50 packets to google.in and observed the results. The average latency, as reported by the command, is 33.406 milliseconds. This value is calculated from the round-trip times of all the packets sent, giving an indication of the typical time it takes for a packet to travel to the destination and back.

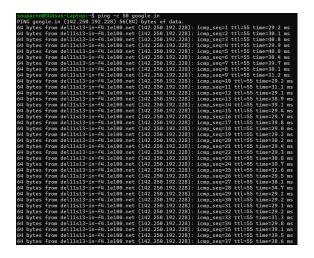


Figure 10: Ping Results 1

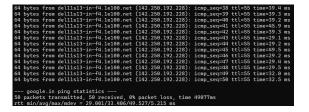


Figure 11: Ping Results 2

(c) Sum of Intermediate Host Latencies (from traceroute)(Excluding the first host):

$$11.531 + 11.520 + 12.096 + 11.880 + 94.671 + 41.273 + 33.927 = 216.898 \,\mathrm{ms}$$
 Average Ping Latency:

 $33.406\,\mathrm{ms}$

Reason:

The sum of latencies for intermediate hosts obtained from traceroute is 216.898 ms, which is significantly higher than the average ping latency of 33.406 ms. This difference

occurs because traceroute accumulates delays from each intermediate hop, whereas ping measures the round-trip time directly to the final destination, resulting in a lower, more immediate latency.

(d) Maximum Ping Latency Among Intermediate Hosts:

From the traceroute data, the maximum latency among the intermediate hosts is 113.847 ms (for IP 72.14.195.56).

Maximum Ping Latency:

From the ping command data, the maximum ping latency is 49.527 ms.

Reason:

The maximum latency observed for an intermediate host (113.847 ms) is significantly higher than the maximum ping latency (49.527 ms). This discrepancy occurs because traceroute measures the time taken to reach each hop along the route, which can include network congestion or routing delays at specific points. The maximum ping latency, however, reflects the highest round-trip time directly to the final destination and is generally lower because it doesn't account for the individual delays at each intermediate hop.

- (e) Multiple entries for a single hop in a traceroute command output indicate that the command sends multiple probes (in this case three) to each hop along the route. Each probe measures the time it takes for a packet to reach that hop and return. The multiple entries show the response times for each of these probes. These times can vary due to factors like network congestion, routing changes, or packet processing delays at the intermediate routers. Seeing multiple entries allows us to get a more accurate and comprehensive understanding of the latency and reliability of each hop.
- (f) The average latency obtained by pinging stanford.edu 50 times came out to be 286.919 ms.

```
64 bytes from web. stanford.edu (171.67.215.200): icmp.sec=38 ttl=241 time=284 ms 64 bytes from web. stanford.edu (171.67.215.200): icmp.sec=39 ttl=241 time=285 ms 64 bytes from web. stanford.edu (171.67.215.200): icmp.sec=410 ttl=241 time=288 ms 64 bytes from web. stanford.edu (171.67.215.200): icmp.sec=410 ttl=241 time=288 ms 64 bytes from web. stanford.edu (171.67.215.200): icmp.sec=410 ttl=241 time=284 ms 64 bytes from web. stanford.edu (171.67.215.200): icmp.sec=410 ttl=241 time=284 ms 64 bytes from web. stanford.edu (171.67.215.200): icmp.sec=410 ttl=241 time=286 ms 640 bytes from web. stanford.edu (171.67.215.200): icmp.sec=410 ttl=241 time=286 ms 640 bytes from web. stanford.edu (171.67.215.200): icmp.sec=410 ttl=241 time=284 ms 641 bytes from web. stanford.edu (171.67.215.200): icmp.sec=410 ttl=241 time=284 ms 641 bytes from web. stanford.edu (171.67.215.200): icmp.sec=410 ttl=241 time=284 ms 641 bytes from web. stanford.edu (171.67.215.200): icmp.sec=410 ttl=241 time=280 ms 641 bytes from web. stanford.edu (171.67.215.200): icmp.sec=410 ttl=241 time=292 ms 641 bytes from web. stanford.edu (171.67.215.200): icmp.sec=410 ttl=241 time=292 ms 641 bytes from web. stanford.edu (171.67.215.200): icmp.sec=410 ttl=241 time=292 ms 642 bytes from web. stanford.edu (171.67.215.200): icmp.sec=410 ttl=241 time=292 ms 642 bytes from web. stanford.edu (171.67.215.200): icmp.sec=50 ttl=241 time=292 ms 642 bytes from web. stanford.edu (171.67.215.200): icmp.sec=50 ttl=241 time=292 ms 642 bytes from web. stanford.edu (171.67.215.200): icmp.sec=50 ttl=241 time=292 ms 642 bytes from web. stanford.edu (171.67.215.200): icmp.sec=50 ttl=241 time=292 ms 642 bytes from web. stanford.edu (171.67.215.200): icmp.sec=50 ttl=241 time=292 ms 642 bytes from web. stanford.edu (171.67.215.200): icmp.sec=50 ttl=241 time=292 ms 642 bytes from web. stanford.edu (171.67.215.200): icmp.sec=50 ttl=241 time=292 ms 642 bytes from web. stanford.edu (171.67.215.200): icmp.sec=50 ttl=241 time=292 ms 642 bytes from web. stanford.edu (171.67.215.20
```

Figure 12: Ping Results 1

Figure 13: Ping Results 2

- (g) When we compare the number of hops between google.in and stanford.edu using the traceroute results (ignoring the * * * hops), we get the following:
 - Traceroute to stanford.edu: Number of hops: 10 (ignoring the * * * hops from 9 to 24)
 - Traceroute to google.in: Number of hops: 9

Reason: The traceroute to stanford.edu involves more hops (10) compared to google.in (9). This suggests that the route to stanford.edu traverses through more network nodes, which could contribute to higher latency compared to google.in. This is consistent with the earlier explanation that accessing Google's global network is typically faster due to its optimized infrastructure.

If we included the * * * hops in the count, the number of hops for stanford.edu would be significantly higher, indicating many potential points of delay or unreachable nodes along the route.

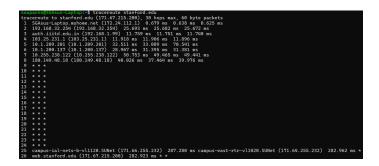


Figure 14: Traceroute Results to stanford.edu

(h) The latency difference between google.in and stanford.edu can be attributed to several factors. The average latency for google.in is 33.406 ms, benefiting from Google's highly optimized global network, which reduces latency through advanced infrastructure and closer geographical proximity. In contrast, stanford.edu has a higher average latency of 286.919 ms, due to a more complex routing path involving more network hops and potentially less optimized infrastructure. Additionally, network load and routing complexity further contribute to the increased latency for stanford.edu.

Question 6

Make your ping command fail for 127.0.0.1 (with 100% packet loss). Explain how you do it. Put a screenshot that it failed.

Solution

To make ping fail for 127.0.0.1 with 100% packet loss, use the command sudo ifconfig 10 down to disable the loopback interface, effectively blocking all network traffic to 127.0.0.1. verified this by running ip addr show 10 to confirm the interface was down and executed ping 127.0.0.1, which showed 100% packet loss. After testing, restore the interface using sudo ifconfig 10 up and verified it was operational again with ip addr show 10. This sequence of commands ensures that all local communication via 127.0.0.1 is interrupted while the loopback interface is disabled.

```
souparno@SGAsus-Laptop:~$ sudo ifconfig lo down
souparno@SGAsus-Laptop:~$ ip addr show lo
1: lo: <LOOPBACK> mtu 65536 qdisc noqueue state DOWN group default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
        valid_lft forever preferred_lft forever
    inet 10.255.255.254/32 brd 10.255.255.254 scope global lo
        valid_lft forever preferred_lft forever
souparno@SGAsus-Laptop:~$ ping 127.0.0.1
PING 127.0.0.1 (127.0.0.1) 56(84) bytes of data.
^C
--- 127.0.0.1 ping statistics ---
3 packets transmitted, 0 received, 100% packet loss, time 2061ms
```

Figure 15: Output showing 100% packet loss and interface status