ELC 325B - Spring 2023

Digital Communications

Assignment #2

Filters

Submitted to

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Submitted by

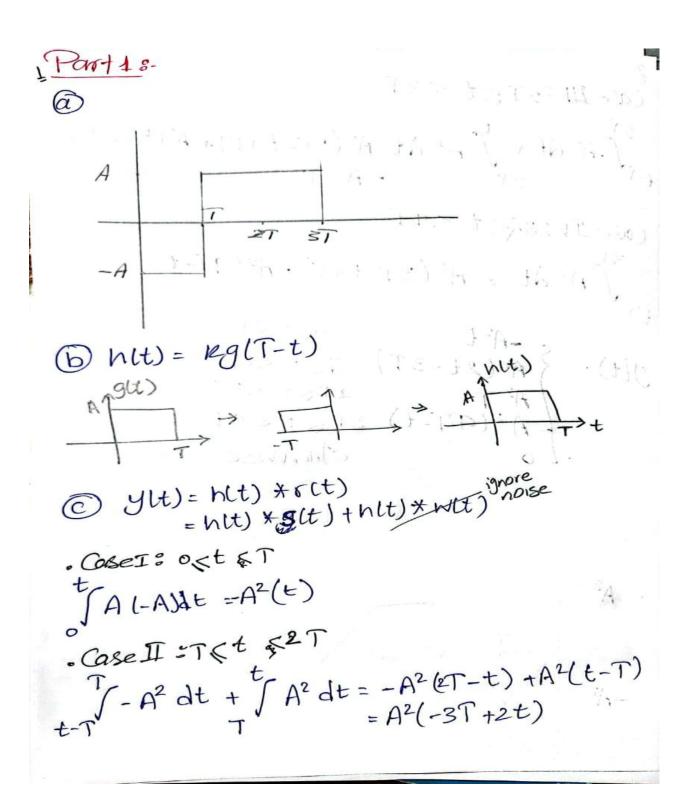
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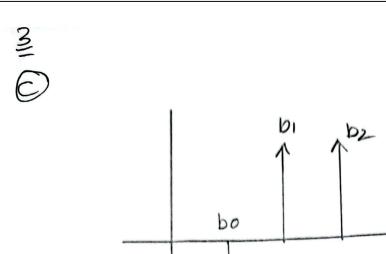
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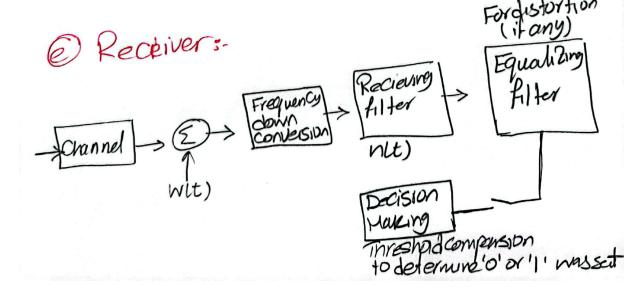
Part I: Solve the following question:

Hand Analysis



Case III: 2T < t < 3T $t-T\int A^{2} dt + \int A^{2} dt = A^{2}(2T-t+T) + A^{2}(t-2T)$ = $A^{2}T$ $\int_{t}^{3} A^{2} dt = A^{2}(3T-t+T) = A^{2}(4T-t)$ (1) * (1) * (1) * (1) · bit) * Sit) (1111) * wit) Tatzo Crad. (1) A- 12(A-) (A)





Part II: Simulation:

Hand Analysis

n(t)= h(t) * w(t) nit) is Gaussian Random noise With Zero Var(ntp)) = E[n2[p]] - E2[ncp] [[n2[p]]= [Gn(f)df= [|H(f)|2 Gnuff]df average of energy = NO K2 SIGRENI OF TP = n(p) N(0, N0) 8(Tp)~ N(± A, No) Plenor) = P(YZ71'1') P(1') +p(y77/10) p(10) P(Y<7/11)= Q(7+A) P(y77/0')=1-Q(A-A) = Q(A Suppose P('1')=p('0')=0.51

(16 (3 WE) (3-12)

To Choose of we can get
$$\frac{\partial P}{\partial x} = 0$$

then $\frac{\partial P}{\partial x} = \frac{\partial P}{\partial x} = 0$
 $\frac{\partial P}$

4 WIt) NNO, 学) y(t)~(tA,些) Plerror) = P(Y<7/11) p(1) + P(YX7 10) p(10) P(y<7/11)=Q(7+A) P(y 77)'0') = 1-Q(7-A) = Q(A-7) taking P('0')=P('1')=0.5 8 7=0 as # derived before in (a) Plerror)= Q[A (given) (1) Q(12/10)=== erfc(1/No) P(error)= = erfc(to).

$$g_0(c) = \int 3t dt = \frac{3t^2}{2} |_0^1 = \frac{\sqrt{3}}{2}$$

$$E[n[Tp]] = E[fn(t-2)W(t)dz]$$

$$= fn(t-z)ELW(z)dz) = 0$$

E[n2(t)] = [Gn(f)] df = [No k2] [14(f)] df

= 12 [12 | G(f)] df = 12 | 1941 | dt = 100 Var(nlt))= E[n2(t)]-E2(olt)) This pick You nlt)~Nlo, No) ylt)~ (生) 些) P(error): P(y<7/1'1') P('1') +p(y 7/1'0') P('0') P(Y</111)= Q(+19) P(Y77/10')=1-P(Y7/10')=1-Q(才-真皇 - Q (2/4-A) Plenar): Q(\(\frac{\frac{3}{No12}}{No12} \) = \(\frac{7}{No} \) = \(\frac{7}{No} \) = \(\frac{7}{No} \) = \(\frac{1}{No} \) = \(\frac{1}{No} \) = \(\frac{1}{No} \) P(orror) = = = efc(13/2) (3) (1) (1) (1) (1) (1) (1) [[10[]]] . [] / (10 t - 2) w(t) dz (

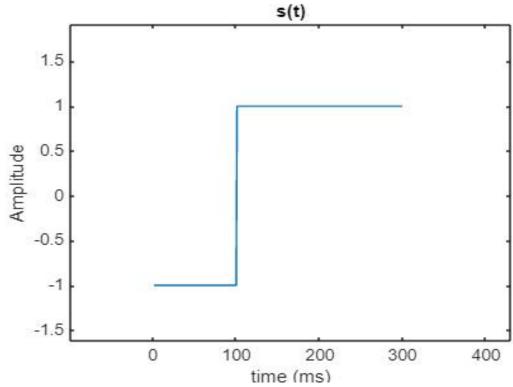
Figures With Comment

Input = [0,1,1]

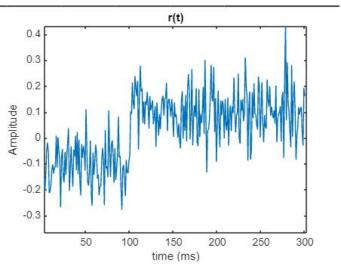
SNR = 20

Number of samples = 100

This figure represents the output of the binary source as a series of 0's and 1's



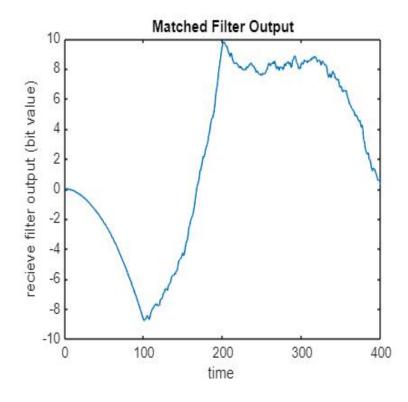
Note The x_axis is multiple of 100 as the number of samples is 100

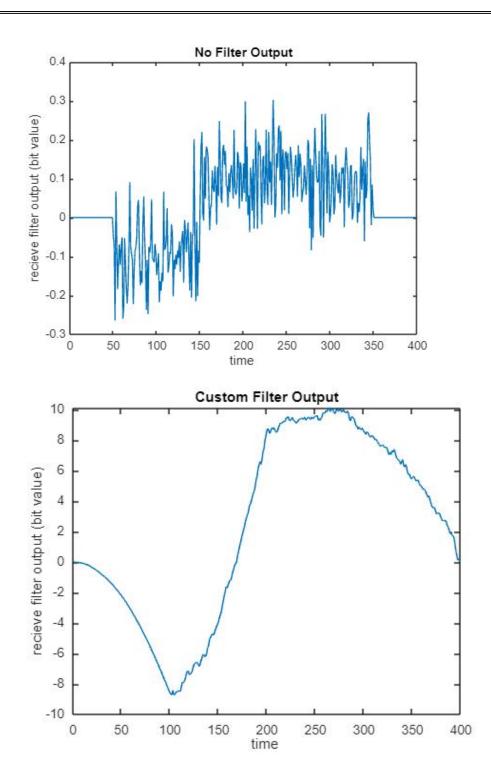


This figure represents the input after adding noise to it

Amplitude is divided by square root of sample number (sample_number = 100) for normalization the bit energy

Output After Filters





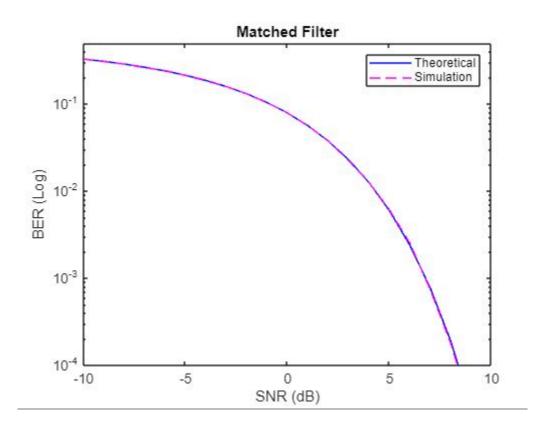
Comment

No filter has the highest effect of noise compared to the two other filters

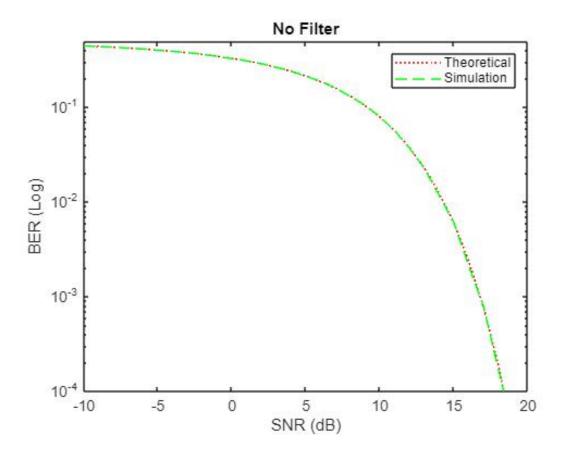
Output of the matched filter and this custom filter are smooth and when we increases the number of bit the matched filter appears to be more smooth slightly.

BER Theoretical and Simulation For The Three Filters

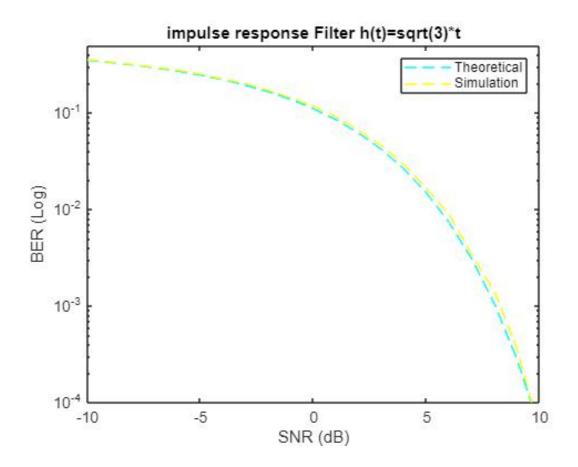
Matched Filter



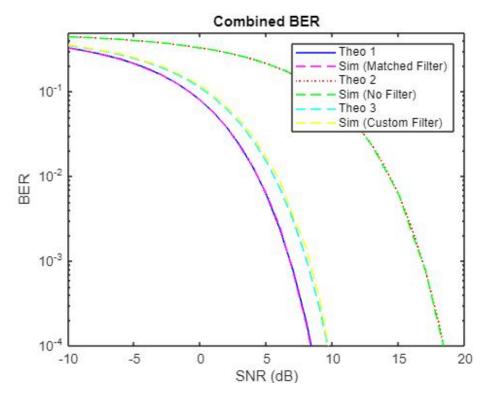
No Filter



Custom Filter



Combined BER



Comment

After plotting theoretical and simulated BER, It shows that the simulation of each filter almost follows the theoretical of its filter

6) Is the BER an increasing or a decreasing function of E/N₀? Why?

Answer

It is a decreasing function as if the energy of the signal compared the energy of noise is high then the noise will not affect the signal so much and BER will decrease so the more the E/N_{\circ} is the less the BER

6) Which case has the lowest BER? Why?

Answer

The first one with the matched filter.

The scenario with the matched filter achieves the lowest BER. This is because the matched filter is specifically designed to maximize the peak SNR of the signal.

Consequently, this minimizes the probability of errors, leading to a lower BER.

Code

```
clear;
close all;
samples_number = 100;
bits = [0,1,1,0,1,1,0,1];
bits_number = length(bits);
% Pulse Shape
[input] = pulse_shape(bits_number, samples_number, bits);
s = reshape(input.', [], 1);
figure;
plot(s);
title('s(t)');
xlabel('time (ms)');
ylabel('Amplitude');
% Channel AWGN
% Generate Noise To Add
E = 1;
snr_range = -10:1:20;
snr = 10 ^(snr_range(30)/10);
[input_with_noise] = add_noise(bits_number, samples_number, input, E, snr);
figure;
plot(input_with_noise);
title('r(t)');
xlabel('time (ms)');
ylabel('Amplitude');
```

```
% filters definations
delta_filter = zeros(1,samples_number);
delta_filter(samples_number/2)=1;
t = 0 : 1 : samples_number -1;
tri_filter = (sqrt(3)/samples_number)*t;
matched_filter = ones(1,samples_number);
filter ={matched_filter,delta_filter,tri_filter};
output = \{0,0,0\};
for k=1:3
output{k} = conv(input_with_noise,filter{k});
end
% show output of each filter
figure;
plot(output{1});
title('Matched Filter Output');
xlabel('time ');
ylabel('recieve filter output (bit value)');
hold on ;
figure;
plot(output{2});
title('No Filter Output');
xlabel('time ');
ylabel('recieve filter output (bit value)');
hold on ;
```

```
figure;
plot(output{3});
title('Custom Filter Output');
xlabel('time ');
ylabel('recieve filter output (bit value)');
hold on ;
% sample the output to get stream of bits
for i=0:bits_number-1
output_1_samples = sample(output{1},bits_number,samples_number);
output_2_samples = sample(output{2},bits_number,samples_number);
output_3_samples = sample(output{3},bits_number,samples_number);
end
% disp(output_1_samples)
% disp(output 2 samples)
% disp(output_3_samples)
% calculate accuracy of each filter
err_prob_1 = sum(output_1_samples ~= bits);
BER_1 = err_prob_1/bits_number;
err_prob_2 = sum(output_2_samples ~= bits);
BER_2 = err_prob_2/bits_number;
err_prob_3 = sum(output_3_samples ~= bits);
BER_3 = err_prob_3/bits_number;
% calculate BER for different SNR
bits_number = 100000;
samples_number = 10;
```

```
indices = randperm(bits_number, 1);
bits= ones(bits_number,1);
bits(indices)=0;
delta_filter = zeros(1,samples_number);
delta_filter(samples_number/2)=1;
t = 0 : 1 : samples_number -1;
tri_filter = (sqrt(3)/samples_number)*t;
matched_filter = ones(1,samples_number);
filter ={matched filter,delta filter,tri filter};
input =pulse_shape(bits_number, samples_number, bits);
snr_range = -10:1:20;
% Preallocate arrays to store BER simulations
BER_sim_1 = zeros (length(snr_range),1);
BER_sim_2 = zeros (length(snr_range),1);
BER_sim_3 = zeros (length(snr_range),1);
BER_theo_1 = zeros(length(snr_range),1);
BER_theo_2 = zeros(length(snr_range),1);
BER_theo_3 = zeros(length(snr_range),1);
for i = 1:length(snr_range)
snr = 10 ^(snr_range(i)/10);
input_with_noise = add_noise(bits_number,samples_number,input,E,snr);
for k = 1:3
output{k} = conv(input_with_noise, filter{k}); % Consider using 'same' to maintain
dimensionality
end
% Extracting the middle point for each bit period after convolution
output_1_samples = sample(output{1},bits_number,samples_number);
```

```
output_2_samples = sample(output{2},bits_number,samples_number);
output_3_samples = sample(output{3},bits_number,samples_number);
% disp(size(bits));
% Calculate errors and BER for each filter
err prob 1 = sum(output 1 samples.' ~= bits);
BER_sim_1(i) = err_prob_1 / bits_number;
err_prob_2 = sum(output_2_samples.' ~= bits);
BER_sim_2(i) = err_prob_2 / bits_number;
err prob 3 = sum(output 3 samples.' ~= bits);
% disp(BER_sim_1)
BER_sim_3(i) = err_prob_3 / bits_number;
BER_theo_1(i)=0.5*erfc(sqrt(snr));
BER_theo_2(i)=0.5*erfc(sqrt(snr/samples_number));
BER_theo_3(i)=0.5*erfc(((sqrt(3)/(2))*sqrt(snr)));
end
% Update plot commands to reflect all data
figure;
semilogy(snr_range, BER_theo_1, 'b-');
hold on;
semilogy(snr range, BER sim 1, 'm--');
semilogy(snr_range, BER_theo_2, 'r:');
semilogy(snr_range, BER_sim_2, 'g--');
semilogy(snr_range, BER_theo_3, 'c--');
semilogy(snr range, BER sim 3, 'y--');
hold off;
ylim([10^{-4} 0.5]);
xlabel('SNR (dB)');
ylabel('BER');
legend('Theo 1', 'Sim (Matched Filter)', 'Theo 2', 'Sim (No Filter)', 'Theo 3', 'Sim
(Custom Filter)');
title('Combined BER');
```

```
figure;
semilogy(snr_range, BER_theo_1, 'b-');
hold on;
semilogy(snr_range, BER_sim_1, 'm--');
hold off;
title('Matched Filter');
ylim([10^-4 0.5]);
xlabel('SNR (dB)');
ylabel('BER (Log)');
legend('Theoretical', 'Simulation');
figure;
semilogy(snr_range, BER_theo_2, 'r:');
hold on;
semilogy(snr_range, BER_sim_2, 'g--');
hold off;
title('No Filter');
ylim([10^-4 0.5]);
xlabel('SNR (dB)');
ylabel('BER (Log)');
legend('Theoretical', 'Simulation');
figure;
semilogy(snr_range, BER_theo_3, 'c--');
hold on;
semilogy(snr_range, BER_sim_3, 'y--');
hold off;
title('impulse response Filter h(t)=sqrt(3)*t');
ylim([10^-4 0.5]);
xlabel('SNR (dB)');
ylabel('BER (Log)');
legend('Theoretical', 'Simulation');
```

```
function [input] = pulse_shape(bits_number, samples_number, bits)
input = ones(bits_number, samples_number);
for i=1 : bits_number
if bits(i) == 0
input(i,:) = -input(i,:);
end
end
end
function [input_with_noise] = add_noise(bits_number,samples_number,input,E,snr)
sigma = sqrt(E/(2.0*snr));
noise = normrnd(0,sigma,[1,bits_number*samples_number]);
input_with_noise = input/sqrt(samples_number);
% add noise to input
for i=1 : bits_number
input_with_noise(i,:) = input_with_noise(i,:) + noise((samples_number)*(i-
1)+1:(samples_number)*(i));
end
input_with_noise = reshape(input_with_noise.', [], 1);
end
function [samples]=sample(output,bits_number,samples_number)
samples = ones(1,bits_number);
for i=0:bits_number-1
samples(i+1) = (output((samples_number - 1) + samples_number * i+1)) > 0;
end
end
```