

Curriculum Reinforcement Learning

Goal Generation^a

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^aBased on a blog by Lilian Weng

Automatic Goal Generation

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- ▶ **Idea:** Generate the set of goals adaptively based on the learning needs of the agent

Example: GoalGAN Florensa et al. 2017

- ▶ Select which goals are of a currently appropriate difficulty
- ▶ Train a GAN to generate instances with that difficulty
- ▶ Train agent on those instances to improve
- ▶ You can see the results & generated images **here**

Example: GoalGAN Florensa et al. 2017

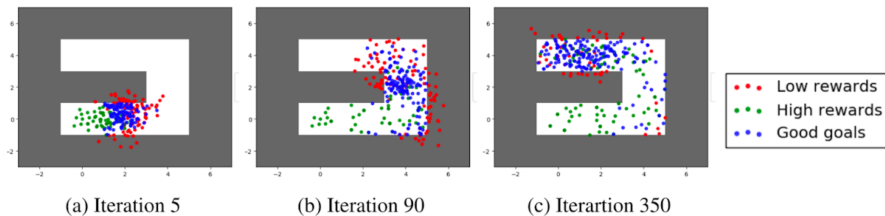


Figure: Example training progress