# RL: Policy Search Score Function

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## Score Function

Define score function as:

$$\nabla_{\theta} \log \pi_{\theta}(s, a)$$



# Likelihood Ratio + Score Function Policy Gradient

- Putting this together
- ullet Our goal is to find the policy parameters  $heta^*$

$$\theta^* \in \underset{\theta}{\operatorname{arg\,max}} V(\theta) = \underset{\theta}{\operatorname{arg\,max}} \sum_{\tau} P(\tau; \theta) R(\tau)$$

• Approximate with empirical estimate for m sample trajectories under policy  $\pi_{\theta}$ :

$$\nabla_{\theta} V(\theta) \approx \frac{1}{m} \sum_{i=1}^{m} R(\tau^{(i)}) \nabla_{\theta} \log P(\tau^{(i)}; \theta)$$

$$= \frac{1}{m} \sum_{i=1}^{m} R(\tau^{(i)}) \sum_{t=0}^{T-1} \nabla_{\theta} \log \pi_{\theta}(a_{t}^{(i)} \mid s_{t}^{(i)})$$
(1)

→ Do not need to know dynamics model!



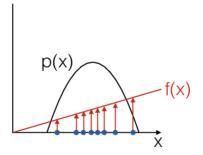
#### Score Function Gradient Estimator: Intuition

- Consider generic form of  $R(\tau^{(i)})\nabla_{\theta} \log P(\tau^{(i)}; \theta)$ :  $\hat{g}_i = f(x_i)\nabla_{\theta} \log p(x_i \mid \theta)$
- f(x) measures how good the sample x is
- Moving in the direction  $\hat{g}_i$  pushes up to the logprob of the sample, in proportion of how good it is
- Valid even if f(x) is discontinuous; and unknown; or sample space (containing x) is a discrete set



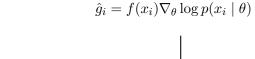
## Score Function Gradient Estimator: Intuition

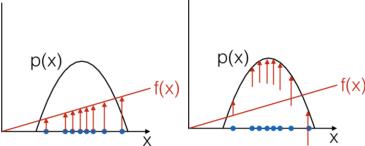
$$\hat{g}_i = f(x_i) \nabla_{\theta} \log p(x_i \mid \theta)$$





### Score Function Gradient Estimator: Intuition







# Policy Gradient Theorem

The policy gradient theorem generalizes the likelihood ratio approach:

#### Theorem

For any differentiable policy  $\pi_{\theta}$ , the policy gradient is

$$\nabla_{\theta} = \mathbb{E}_{\pi_{\theta}} [\nabla_{\theta} \log \pi_{\theta}(s, a) Q^{\pi_{\theta}}(s, a)]$$

