

Project Planning Phase

Project Planning Template(ProductBacklog,SprintPlanning, Stories, Story points)

Date	28 June 2025
Team ID	LTVIP2025TMID48068
Project Name	Visualization Tool for Electric Vehicle Charge and Range Analysis
Maximum Marks	5 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration & Login	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password. As a user, I receive confirmation email after registration	2	High	4
Sprint-1		USN-2	As a user, I can input battery %, vehicle model, and range preference	1	High	4
Sprint-1	Vehicle Input Module	USN-3	As a user, I can view estimated range on a visual map	3	High	4
Sprint-2	Range Estimation	USN-4	As a user, I can see alerts when range is critically low	5	High	4
Sprint-1		USN-5	As a user, I can view nearby stations filtered by charger type and availability	2	Medium	4
Sprint-2	Charging Station Mapping	USN-6	As a user, I can view previous charge sessions with distance and cost data	4	High	4
Sprint-3	History & Analytics	USN-7	As a user, I can export session summaries for analysis	3	Medium	4
		USN-8		2	Low	4

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points 20 20 20 20	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1		6 Days	23 June 2022	23 June 2022 23	20	29 Oct 2022
Sprint-2		6 Days	23 June 2022	June 2022 24		
Sprint-3		6 Days	24 June 2022	June 2022 24		
Sprint-4		6 Days	24 June 2022	June 2022		

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

<https://www.visual-paradigm.com/scrum/scrum-burndown-chart/>

<https://www.atlassian.com/agile/tutorials/burndown-charts>

Reference:

<https://www.atlassian.com/agile/project-management>

<https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software>

<https://www.atlassian.com/agile/tutorials/epics>

<https://www.atlassian.com/agile/tutorials/sprints>

<https://www.atlassian.com/agile/project-management/estimation>

<https://www.atlassian.com/agile/tutorials/burndown-charts>