Full stack web development using python

tuple

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Agenda

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2. tuple object
3. indexing
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6. concatenation and Repetition operator
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9. Slicing operator
10. user input

tuple

tuple is a class

tuple is iterable

tuple is immutable

tuple is hashable

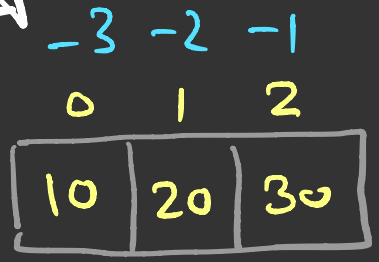
tuple is a sequence

How to create tuple object?

```
t1 = (1, 2, 5, 7)
t2 = ()
t3 = (10)  --> not a tuple
t3 = (10,)
t4 = 10,20,30
```

indexing →

```
t1 = (10, 20, 30)
```



Accessing tuple elements

```
t1 = ( 10, 5, 20, 15)
```

①

```
t1[0]
printf( t1[1]) # 5
```

②

```
i=0
while ( i<len(t1))
      print ( t1[i])
      i+=1
```

③

```
for a in t1 :
    print(a)
```

built-in methods

len()

min()

max()

sum()

sorted()

Concatenation and Repetition Operator

```
t1 = (10, 20)
t2 = (11, 22, 33)

t1 + t2

t1 * 3
```

Comparison Operator

```
t1 = (10, 20)
t2 = (11, 33, 55)
t1 > t2
t1 == t2
```

tuple object methods

index()

count()

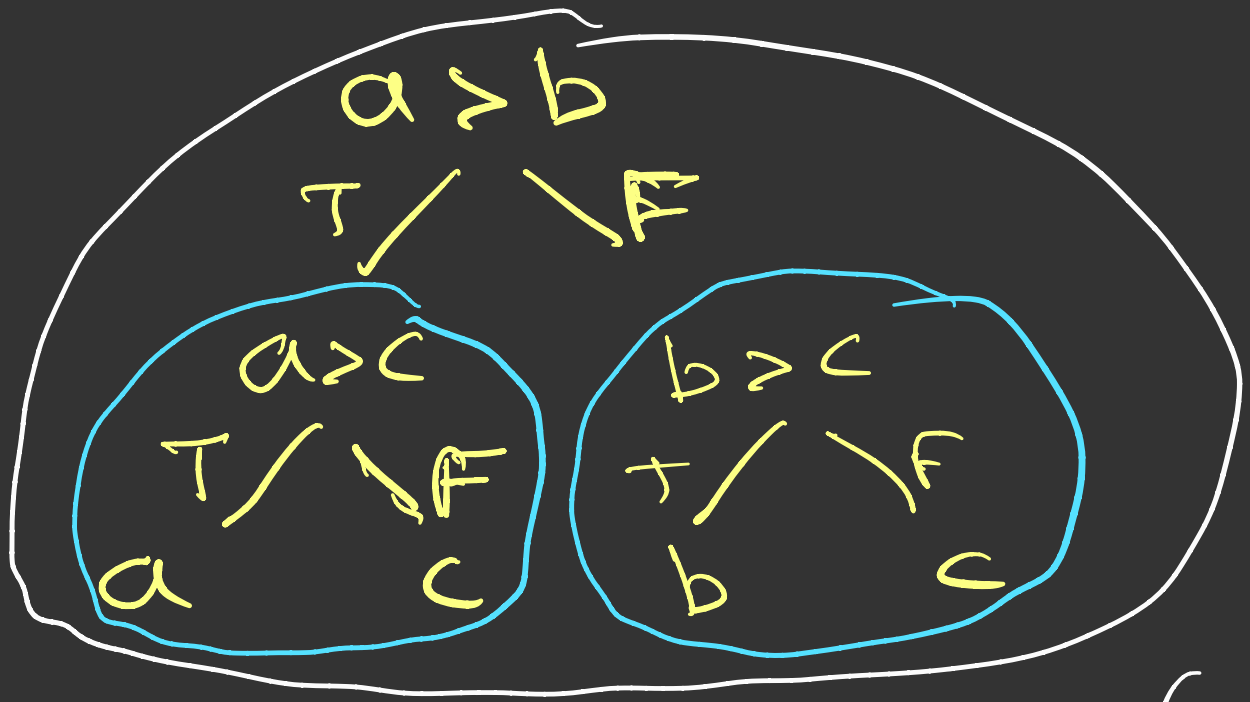
Slicing Operator

```
t1[beg:end:step]
```

user input

```
t1=tuple([int(e) for e in input().split(',')])
```

```
t1 = tuple()
t2 = tuple([1,2,3])
t3 = tuple(range(5))
```



(a if a > c else c) if a > b else (b if b > c else c)