

The Grailog Systematics for Visual-Logic Knowledge Representation with Generalized Graphs

(Long version: <http://www.cs.unb.ca/~boley/talks/RuleMLGrailog.pdf>)

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Thanks for feedback on various versions and parts of this presentation:

Same title, Talk at the High Performance Computing Center Stuttgart (HLRS), 14 August 2012, Stuttgart, Germany

[Grailog: Mapping Generalized Graphs to Computational Logic](#)

Symposium on Natural/Unconventional Computing and its Philosophical Significance,
AISB/IACAP World Congress - Alan Turing 2012, 2-6 July 2012, Birmingham, UK

[The Grailog User Interface for Knowledge Bases of Ontologies & Rules](#)

OMG Technical Meeting, Ontology PSIG, Cambridge, MA, 21 June 2012

Grailog: Knowledge Representation with Extended Graphs for Extended Logics

SAP Enterprise Semantics Forum, 24 April 2012

Grailog: Towards a Knowledge Visualization Standard

BMIR Research Colloquium, Stanford, CA, 4 April 2012

PARC Research Talk, Palo Alto, CA, 29 March 2012

[RuleML/Grailog: The Rule Metalogic Visualized with Generalized Graphs](#)

PhiloWeb 2011, Thessaloniki, Greece, 5 October 2011

[Grailog: Graph inscribed logic](#)

Course about Logical Foundations of Cognitive Science, TU Vienna, Austria, 20 October -10 December 2008

Abstract

Directed labeled graphs (DLGs) provide a good starting point for visual knowledge representation but cannot straightforwardly represent nested structures, non-binary relationships, and relation descriptions. These advanced features require encoded constructs with auxiliary nodes and relationships, which also need to be kept separate from straightforward constructs. Therefore, various extensions of DLGs have been proposed for knowledge representation, including graph partitionings (possibly interfaced as complex nodes), n-ary relationships as directed labeled hyperarcs, and (hyper)arc labels used as nodes of other (hyper)arcs. Meanwhile, a lot of AI / Semantic Web research and development on ontologies & rules has gone into extended logics for knowledge representation such as object (frame) logics, description logics, general modal logics, and higher-order logics. The talk demonstrates how knowledge representation with graphs and logics can be reconciled. It proceeds from simple to extended graphs for logics needed in AI and the Semantic Web. Along with its visual introduction, each graph construct is mapped to its corresponding symbolic logic construct. These graph-logic extensions constitute a systematics defined by orthogonal dimensions, which has led to the Grailog language as part of the Web-rule industry standard RuleML (<http://ruleml.org/#Grailog>). While Grailog's DLG sublanguage corresponds to binary-associative memories, its hypergraph sublanguage corresponds to n-ary content-addressable memories, and its complex-node modules offer various further opportunities for parallel processing

Visualization of Data

- *Useful* in many areas, *needed* for big data
- Gain **knowledge insights** from **data analytics**, ideally with the entire pipeline visualized

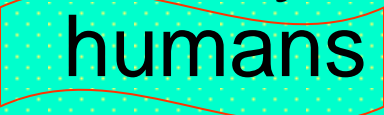
Sample data
visualization
(<http://wordle.net>):
Word cloud
for frequency
of words from
BMIR abstract
of this talk



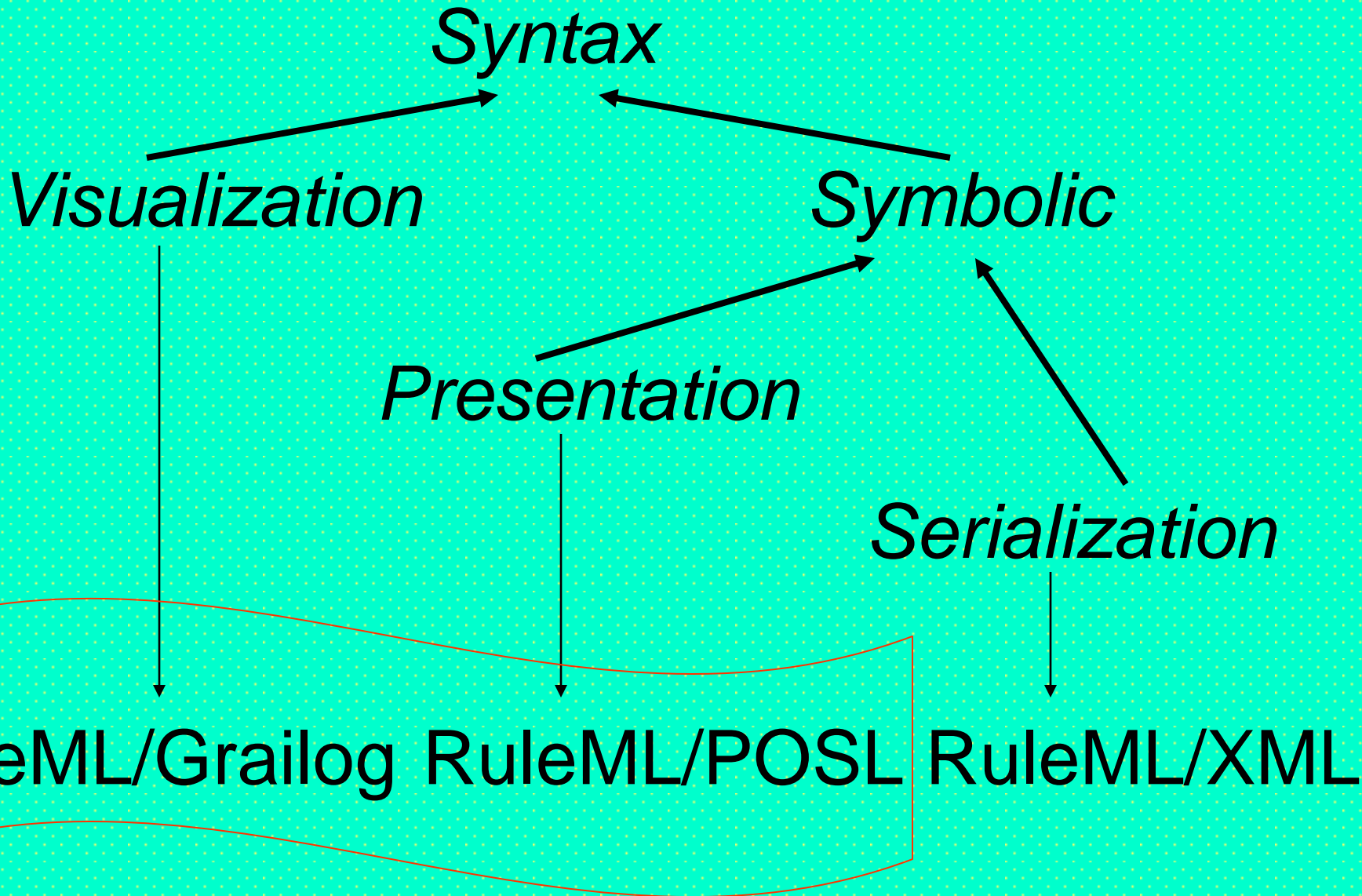
Graph Visualization of Knowledge: Remove Barrier to Entry for Logic

- From 1-dimensional *symbol-logic* knowledge **specification** to 2-dimensional *graph-logic* **visualization** in a systematic 2D syntax
 - Supports human in the loop in knowledge **elicitation**, **validation**, as well as **processing**
- Combinable with graph transformation, ('associative') indexing & parallel processing for efficient **implementation** of specifications
- Move towards model-theoretic **semantics**
 - Deep names, as graph nodes, mapped directly/ injectively to elements of semantic interpretation

Rule MetaLogic Provides Family of Language Standards for Web Knowledge Interchange

- Developed on the Web:
<http://ruleml.org/metalogic>
- Principal (family-uniform) and variant **semantics**
- Family-uniform **syntaxes** for
 humans and machines

Three RuleML Syntaxes (1)



Three RuleML Syntaxes (2)

Serialization ➤ RuleML/XML:

Specified in XML Schema and recently in Relax NG:

<http://ruleml.org>

Presentation ➤ RuleML/POSL:

Integrates Prolog and F-logic, and translates to RuleML/XML:

<http://ojs.academypublisher.com/index.php/jetwi/article/view/0204343353>

Visualization ➤ RuleML/Grailog:

Based on Directed Recursive Labelnode Hypergraphs (DRLHs):

<http://www.dfki.uni-kl.de/~boley/drlhops.abs.html>

Grailog

Graph inscribed logic invokes imagery for logic

Proposed cognitively motivated systematic
graph standard for visual-logic knowledge:

Features orthogonal → easy to learn/remember,
e.g. for (Business) Analytics/Intelligence

Generalized-graph framework as one uniform
user interface to major (Semantic Web) logics:

Pick subset for each elicited knowledge base,
map to/fro RuleML sublanguage, and exchange
& validate it, posing queries again in Grailog

Note on Grailog and API4KB

- Besides mapping [Grailog to/fro RuleML](#), RDF and UML+OCL can be targeted, with uniform access to be provided by [API4KB](#)
- Grailog and API4KB strive to cover main *data & knowledge* representation paradigms:
 - RDF (directed-labeled-graph) and Relational (Datalog-fact-like) *data*
 - Ontology (description-logic) and Rule (Horn- and general-logic) *knowledge*
- An API can be (initially) designed and tested with a human in the loop much like a GUI

Generalized Graphs to Represent & Map Logic Languages and Grailog Systematics

- We have used generalized graphs for representing various logic languages, where basically:
 - Graph nodes (vertices) represent individuals, classes, etc.
 - Graph arcs (edges) represent relationships
- *Next slides:*
What are the *principles* of this representation and what graph generalizations are required?
- *Later slides:*
How are these graphs *mapped* (invertibly) to logic, thus specifying Grailog as a ‘GUI’ for RuleML?
- *Final slides:*
What is the *systematics* of Grailog features?

Grailog Principles

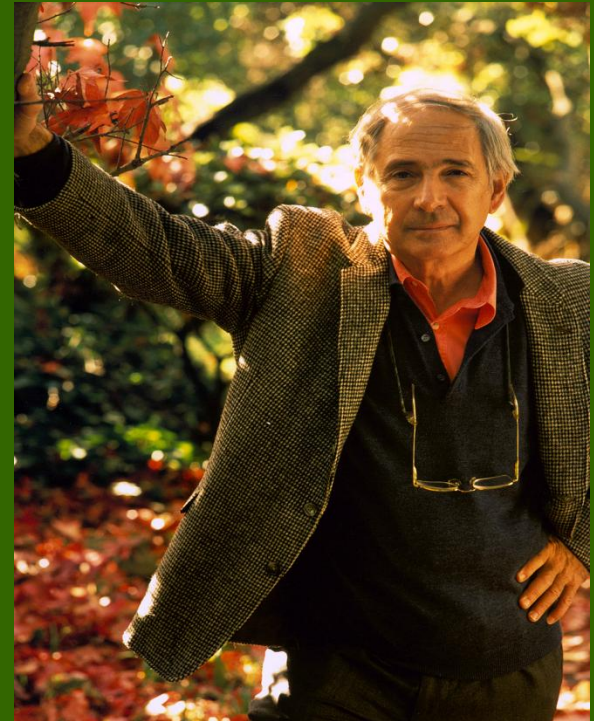
- Graphs should make it easier for humans to read and write logic constructs by exploiting a 2-dimensional representation with shorthand & normal forms, from Controlled English to logic
- Graphs should be *natural extensions* (e.g. n-ary) of Directed Labeled Graphs (DLGs), often used to represent simple semantic nets, i.e. of atomic ground formulas in function-free dyadic predicate logic (cf. binary Datalog ground facts, RDF triples, the Open Graph, and the Knowledge Graph)
- Graphs should allow *stepwise refinements* for all logic constructs: Description Logic constructors, F-logic frames, general PSOA RuleML terms, etc.
- Extensions to boxes & links should be *orthogonal*

Informal Grailog Preview: Searle's Chinese Room Argument

John Searle (*emphasis added*):

- “... whatever purely formal principles you put into the computer, they will not be sufficient for understanding, since *a human will be able to follow the formal principles without understanding anything.*”

(Minds, Brains and Programs, 1980)



The diagram is divided into two main horizontal sections: "Classes with relationships" (top) and "Instances with relationships" (bottom).

Classes with relationships:

- Language Class:** A central class at the top.
- English and Chinese Classes:** Subclasses of Language, indicated by solid black arrows labeled "SubClassOf".
- ruleset, text, question, and reply Classes:** These are related to the Language classes via "HasInstance" relationships (solid black arrows labeled "lang").
 - ruleset is associated with English.
 - text is associated with both English and Chinese.
 - question is associated with Chinese.
 - reply is associated with Chinese.
- Relationships between classes:**
 - ruleset to text: "to" (blue arrow)
 - text to question: "with" (blue arrow)
 - question to reply: "for" (blue arrow)
 - reply to text: "with" (red arrow)
 - reply to question: "for" (red arrow)
- Negation:** A dashed orange arrow labeled "negation" points from the Language class to the ruleset class.

Instances with relationships:

- Searle and Wang:** Instances of the ruleset and text classes, respectively.
- Searle-reply_i and Wang-reply_i:** Instances of the reply class.
- Relationships between instances:**
 - Searle to Wang: "use" (red arrow)
 - Searle to Searle-reply_i: "apply" (blue arrow)
 - Wang to Wang-reply_i: "distinguishable" (orange arrow)

Legend:

- Solid black arrow: SubClassOf
- Solid black arrow: HasInstance
- Dashed orange arrow: negation
- Orange text: lang hasLanguage

HasInstance

lang hasLanguage

Instances with relationships

Grailog Generalizations

- **Directed hypergraphs:** For n-ary relationships, directed relation-labeled (binary) arcs should be generalized to directed relation-labeled (n-ary) *hyperarcs*, e.g. representing relational-database tuples
- **Recursive (hierarchical) graphs:** For nested terms and formulas, modal logics, and modularization, ‘flat’ graphs should be generalized to allow other graphs as *complex nodes* to any level of ‘depth’
- **Labelnode graphs:** For allowing hybrid logics describing both instances and relations (predicates), arc *labels* should also become usable as *nodes*

Graphical Elements: Names

- Written **into** boxes (nodes):
Deep (canonical, distinct) names

deepname

- (Occurrence-)restricted
Unique Name Assumption (rUNA)
via Deep Name Occurrence (DNO)

- Written **onto** boxes (node labels):
Shallow (alternate, 'aka') names

shallowname

- (Occurrence-)restricted
Non-unique Name Assumption (rNNA)
via Shallow Name Occurrence (SNO)

Instances: Individual Constants as Deep Name Occurrences

General:	Graph (node)	mapping →	Logic
	<div>deepname</div>		deepname
Examples:	Graph		Logic
	<div>Warren Buffett</div>		Warren Buffett
	<div>General Electric</div>		General Electric
	<div>US\$ 3 000 000 000</div>		US\$ 3 000 000 000

Instances: Individual Constants as Shallow Name Occurrences

General: Graph (node) $\xrightarrow{\text{mapping}}$ Logic (vertical bar marks shallowness)

shallowname

/shallowname

Examples: Graph

WB

GE

US\$ 3B

Logic

/WB

/GE

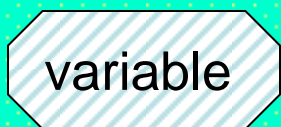
/US\$ 3B

Graphical Elements: Hatching Patterns

- No hatching (boxes): Constant
- Hatching (elementary boxes): Variable

Parameters: Individual Variables

General: Graph (*hatched* node) Logic (*italics* font, POSL uses “?” prefix)



variable

Examples: Graph



Logic

X

Y

A

Predicates: Binary Relations (1)

General: Graph (*labeled arc*)

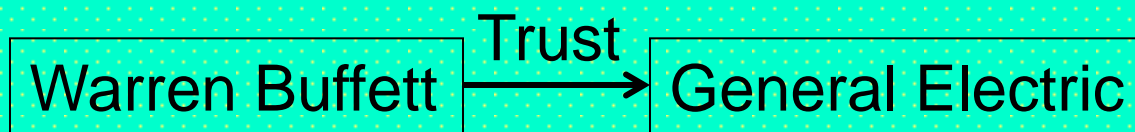
Logic



$binrel(inst_1, inst_2)$

Example: Graph

Logic



$Trust(Warren\ Buffett,$
 $General\ Electric$
 $)$

Predicates: Binary Relations (2)

General: Graph (*labeled arc*)

Logic



$binrel(var_1, var_2)$

Example: Graph

Logic

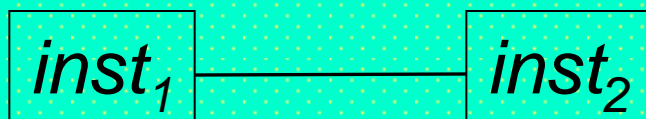


$Trust(X, Y)$

Ground Equality: Identifying Pairs of Constants

General: Graph (*unlabeled undirected arc*)

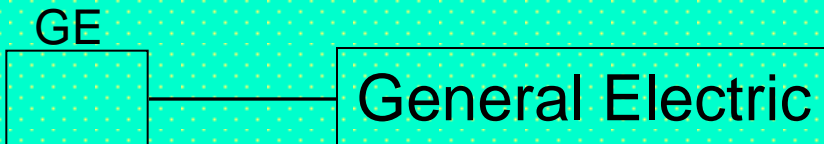
Logic (with equality)



$$inst_1 = inst_2$$

Example: Graph

Logic



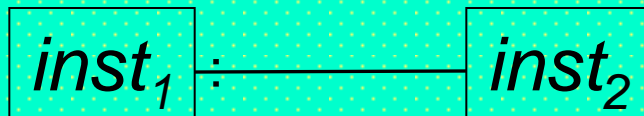
$$/GE = \text{General Electric}$$

Inspired by Charles Sanders Peirce's [line of identity](#), as a co-reference link

Ground Equality:

Defining Constants with Constants

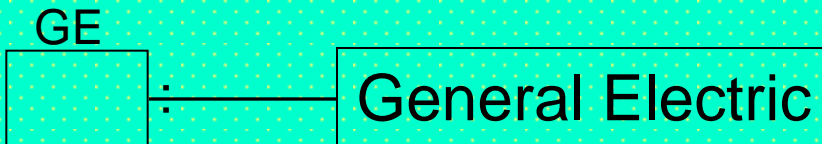
General: Graph (*unlabeled undirected, colon-tailed arc*)



Logic (with oriented equality)

$inst_1 := inst_2$

Example: Graph



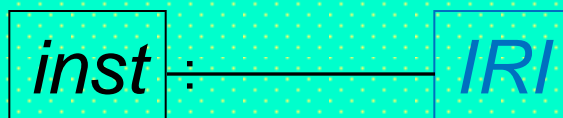
Logic

$/GE :=$
General Electric

Ground Equality:

Defining Symbolic Constants as IRIs

General: Graph (*unlabeled undirected, colon-tailed arc*)



Logic (with oriented equality, webized)

inst := *IRI*

Example: Graph



Logic

/GenElec :=
<http://www.ge.com/>

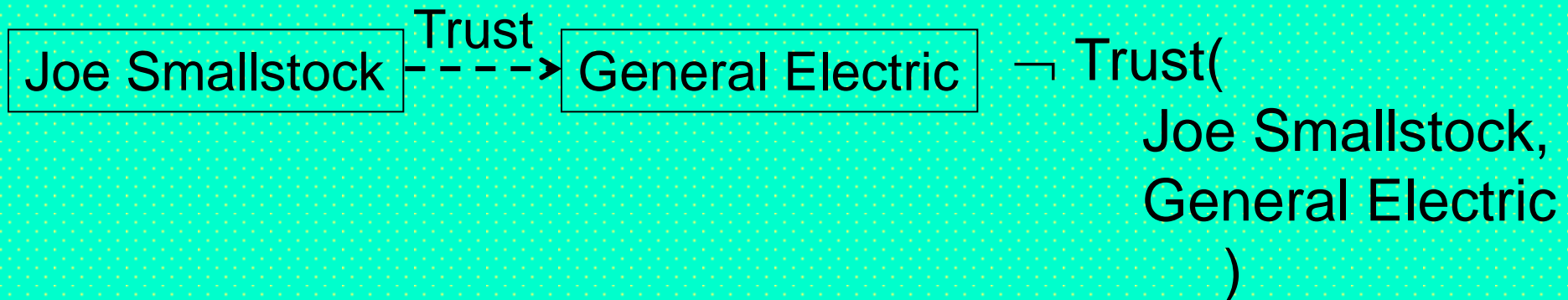
Definitional equality can also be used for the prefix part of the CURIE notation

Negated Predicates: Binary Relations (Shorthand)

General: Graph (*dashed arc*) Logic

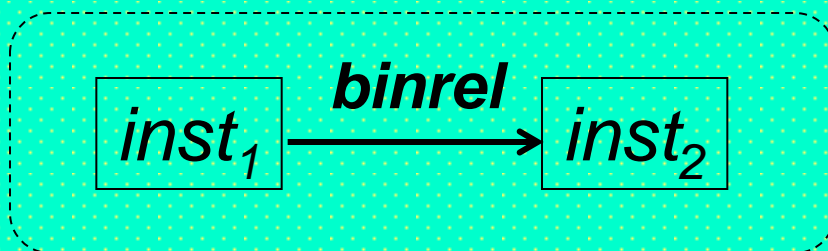


Example: Graph Logic



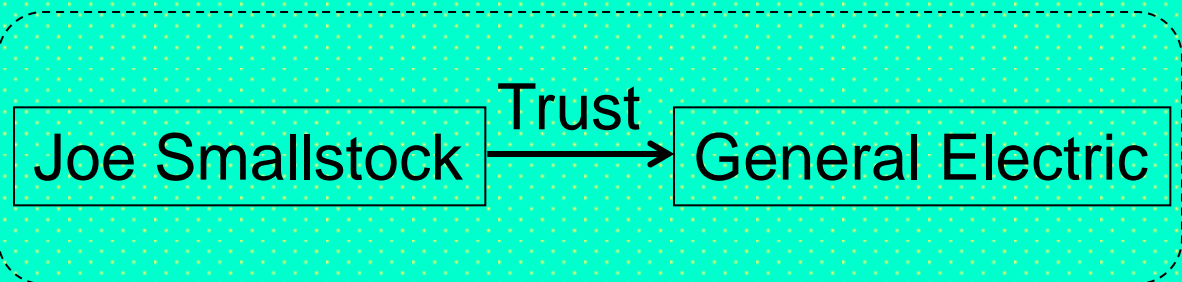
Negated Predicates: Binary Relations (Long Form)

General: Graph (*dashed* box) Logic



$\neg (binrel(inst_1, inst_2))$

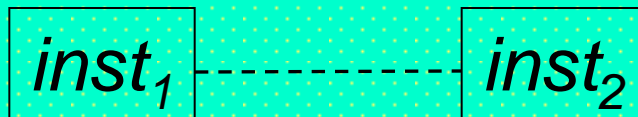
Example: Graph Logic



$\neg (\text{Trust}(\text{Joe Smallstock}, \text{General Electric}))$

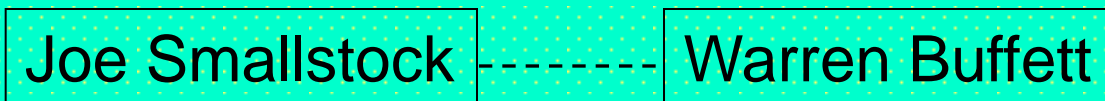
Ground Inequality: Pairwise Difference (Shorthand)

General: Graph (*dashed unlabeled undirected arc*) Logic (with equality)



$inst_1 \neq inst_2$

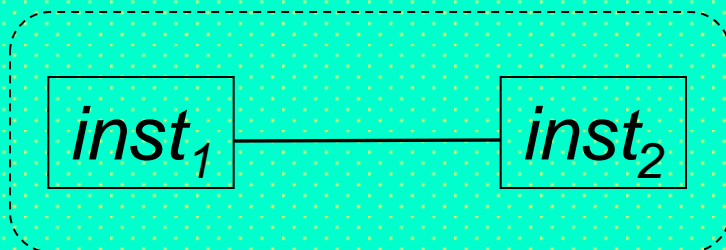
Example: Graph Logic (with equality)



Joe Smallstock \neq
Warren Buffett

Ground Inequality: Pairwise Difference (Long Form)

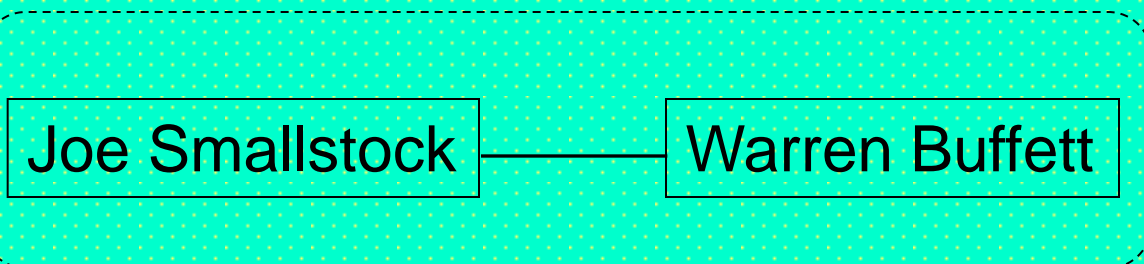
General: Graph (*dashed* box, *unlabeled* *undirected* arc)



Logic (with equality)

$$\neg (inst_1 = inst_2)$$

Example: Graph



Logic (with equality)

$$\neg (\text{Joe Smallstock} = \text{Warren Buffett})$$

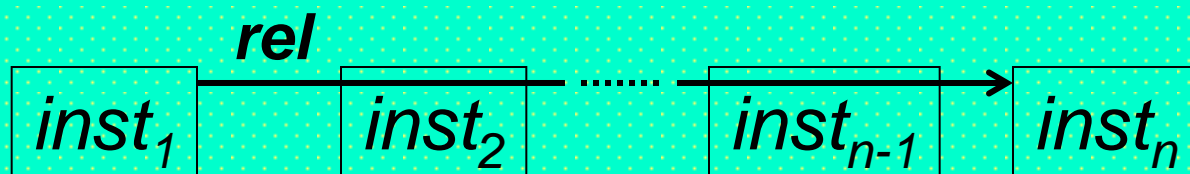
Graphical Elements: Arrows (1)

- Labeled arrows (directed links) for arcs and hyperarcs (where hyperarcs ‘cut through’ nodes intermediate between first and last)

Predicates: n-ary Relations ($n > 1$)

General: Graph (*hyperarc*)

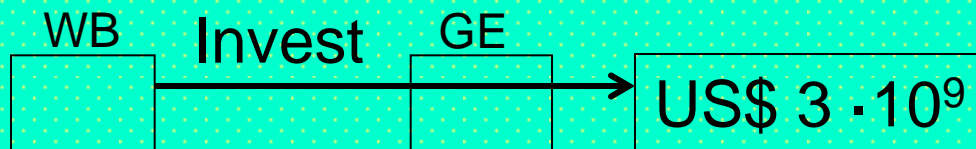
Logic



$rel(inst_1, inst_2, \dots, inst_{n-1}, inst_n)$

Example: Graph
($n=3$)

Logic



$Invest(WB, GE, US\$ 3 \cdot 10^9)$

Diagram illustrating the relationship between instructions in a sequence. A sequence of instructions $inst_1, inst_2, \dots, inst_{n-1}, inst_n$ is shown. A dashed line connects $inst_1$ and $inst_2$, labeled rel . A solid arrow points from $inst_{n-1}$ to $inst_n$. To the right, the formula is given: $\neg rel(inst_1, inst_2, \dots, inst_{n-1}, inst_n)$.

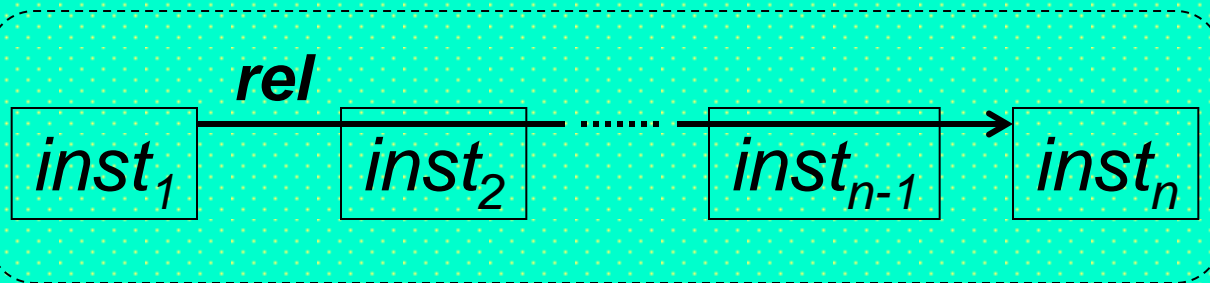
Logic



Negated Predicates: n-ary Relations (Long Form)

General: Graph (*dashed* box)

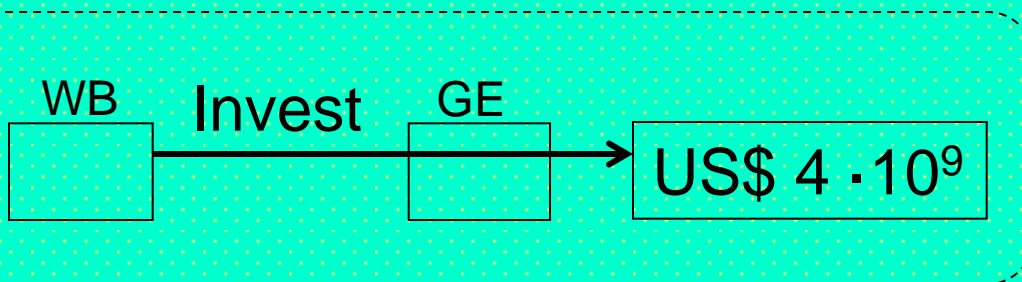
Logic



$\neg (rel(inst_1, inst_2, \dots, inst_{n-1}, inst_n))$

Example: Graph
($n=3$)

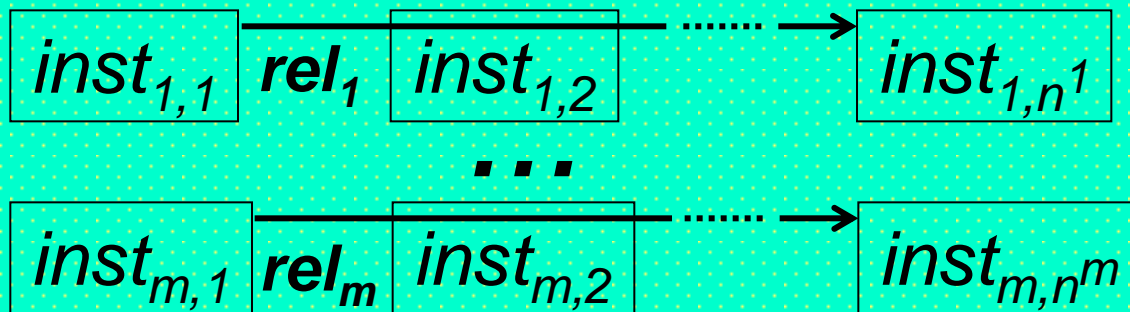
Logic



$\neg (Invest(WB, GE, US\$ 4 \cdot 10^9))$

Implicit Conjunction of Formula Graphs: Co-Occurrence on Graph Top-Level

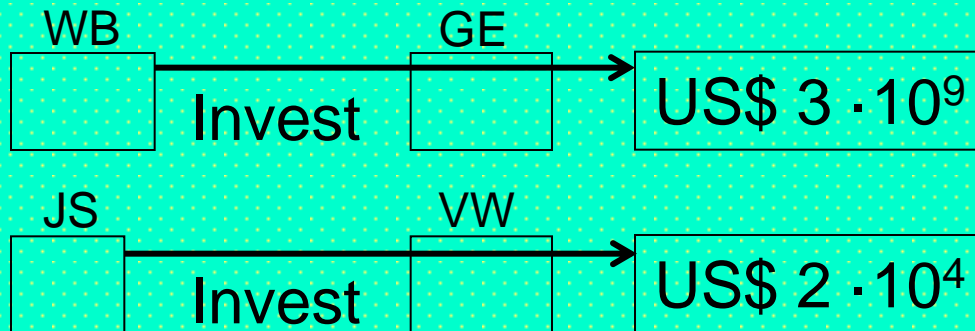
General: Graph (m hyperarcs)



Logic

$$rel_1(inst_{1,1}, inst_{1,2}, \dots, inst_{1,n^1}) \wedge \dots \wedge rel_m(inst_{m,1}, inst_{m,2}, \dots, inst_{m,n^m})$$

Example: Graph (2 hyperarcs)



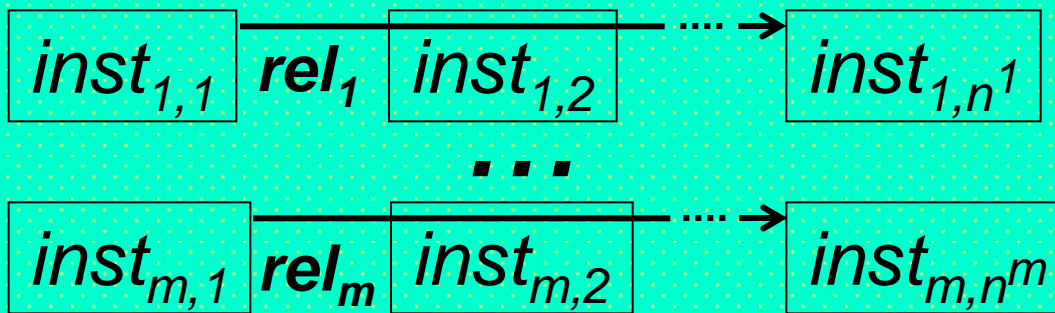
Logic

$$\text{Invest}(/WB, /GE, \text{US\$ } 3 \cdot 10^9) \wedge \text{Invest}(/JS, /VW, \text{US\$ } 2 \cdot 10^4)$$

Explicit Conjunction of Formula Graphs:³³ Co-Occurrence in (parallel-processing) And Node

General: Graph (m hyperarcs)

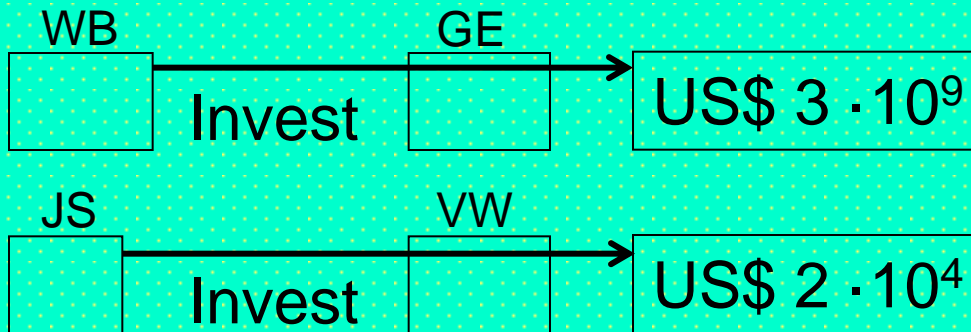
Logic



$$(rel_1(inst_{1,1}, inst_{1,2}, \dots, inst_{1,n^1}) \wedge \dots \wedge rel_m(inst_{m,1}, inst_{m,2}, \dots, inst_{m,n^m}))$$

Example: Graph (2 hyperarcs)

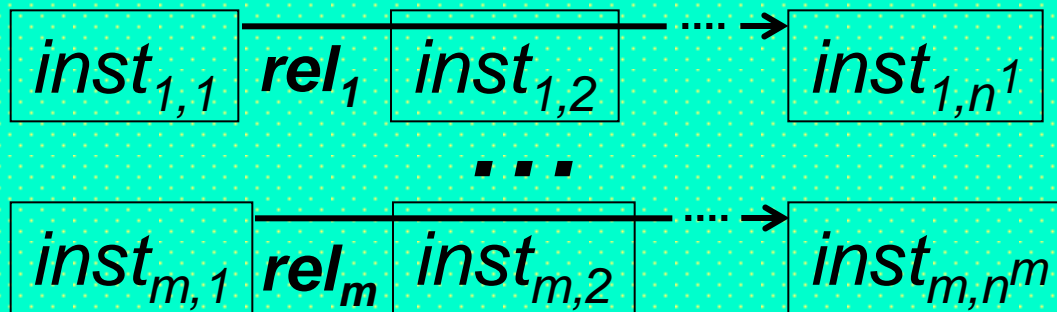
Logic



$$(Invest(/WB, /GE, US\$ 3 \cdot 10^9) \wedge Invest(/JS, /VW, US\$ 2 \cdot 10^4))$$

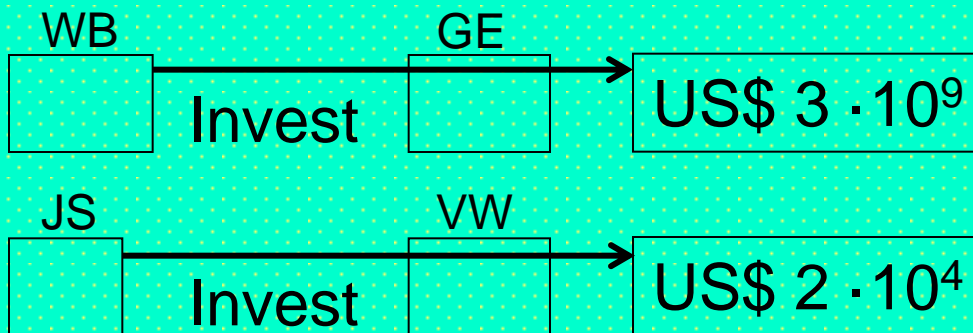
Not of And of Formula Graphs: Co-Occurrence in a Not's And Node

General: Graph (outer *dashed*) Logic



$$\neg (rel_1(inst_{1,1}, inst_{1,2}, \dots, inst_{1,n^1}) \wedge \dots \wedge rel_m(inst_{m,1}, inst_{m,2}, \dots, inst_{m,n^m}))$$

Example: Graph



Logic

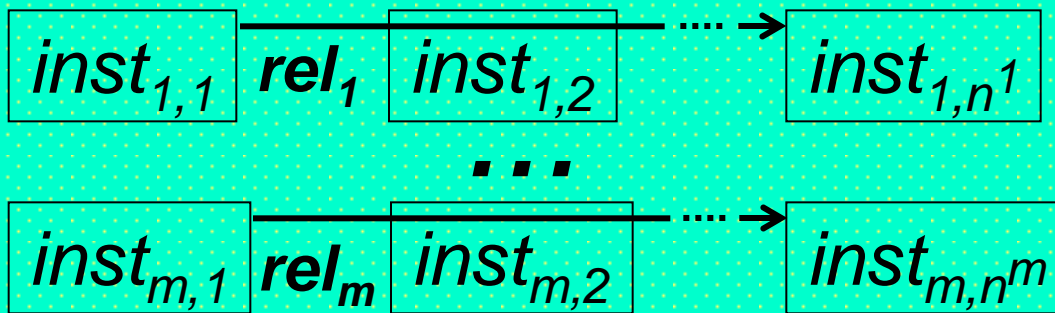
$$\neg (\text{Invest}(/WB, /GE, US\$ 3 \cdot 10^9) \wedge \text{Invest}(/JS, /VW, US\$ 2 \cdot 10^4))$$

Not of And (Nand) of Formula Graphs:

Co-Occurrence in Nand Node (Shorthand)

General: Graph (*dashed*)

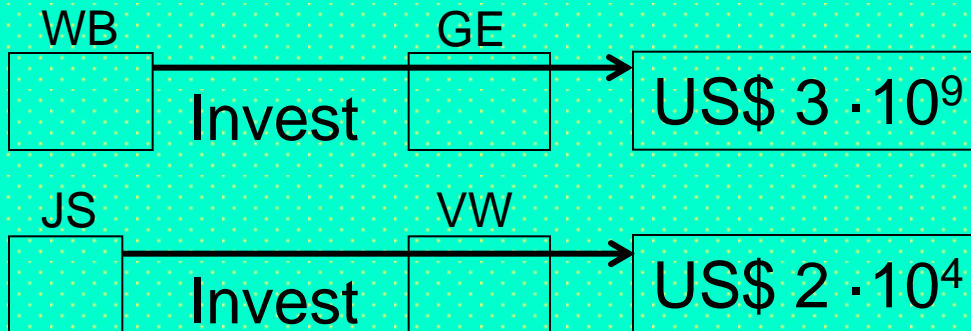
Logic



$$\neg (rel_1(inst_{1,1}, inst_{1,2}, \dots, inst_{1,n^1}) \wedge \dots \wedge rel_m(inst_{m,1}, inst_{m,2}, \dots, inst_{m,n^m}))$$

Example: Graph

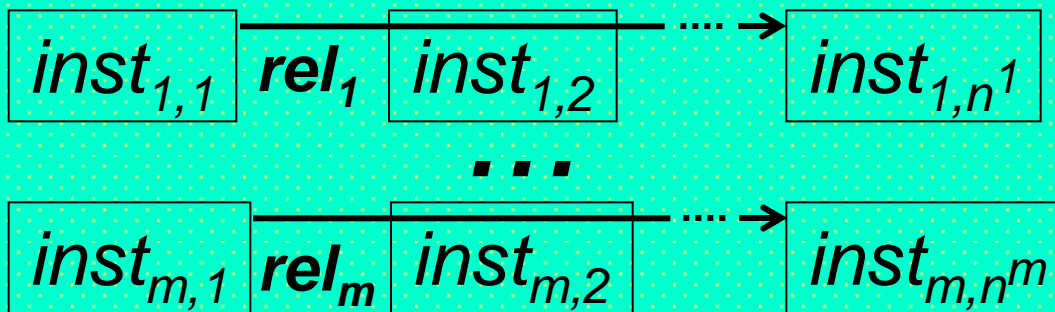
Logic



$$\neg (\text{Invest}(/WB, /GE, \text{US\$ } 3 \cdot 10^9) \wedge \text{Invest}(/JS, /VW, \text{US\$ } 2 \cdot 10^4))$$

Disjunction of Formula Graphs: Co-Occurrence in Or Node

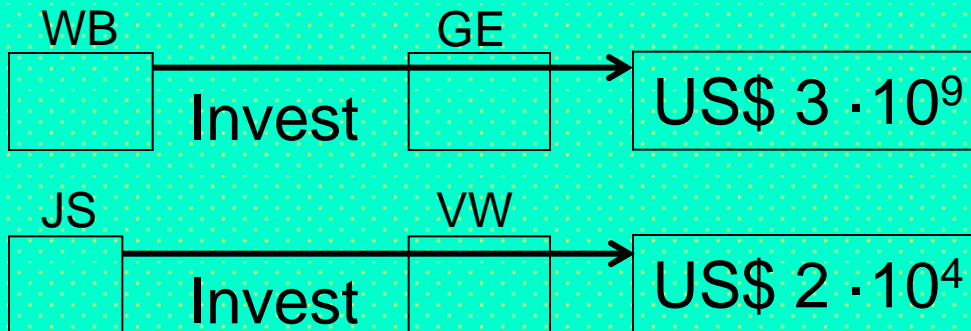
General: Graph (wavy)



Logic

$$\begin{aligned} & (rel_1(inst_{1,1}, inst_{1,2}, \\ & \quad \dots, inst_{1,n^1}) \vee \\ & \quad \dots \vee \\ & \quad rel_m(inst_{m,1}, inst_{m,2}, \\ & \quad \dots, inst_{m,n^m})) \end{aligned}$$

Example: Graph

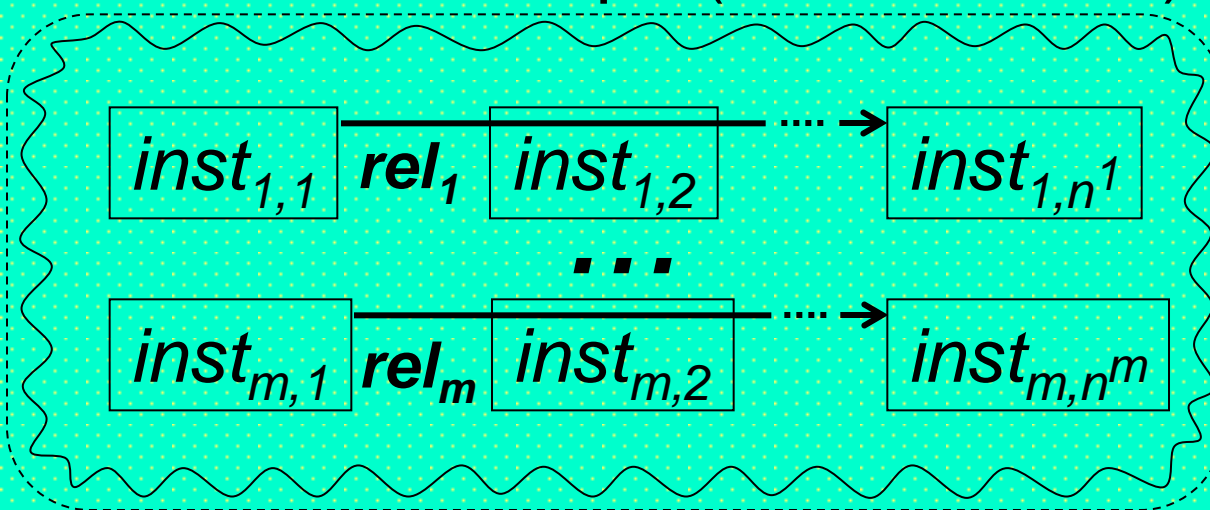


Logic

$$\begin{aligned} & (Invest(/WB, /GE, \\ & \quad US\$ 3 \cdot 10^9) \vee \\ & \quad Invest(/JS, /VW, \\ & \quad US\$ 2 \cdot 10^4)) \end{aligned}$$

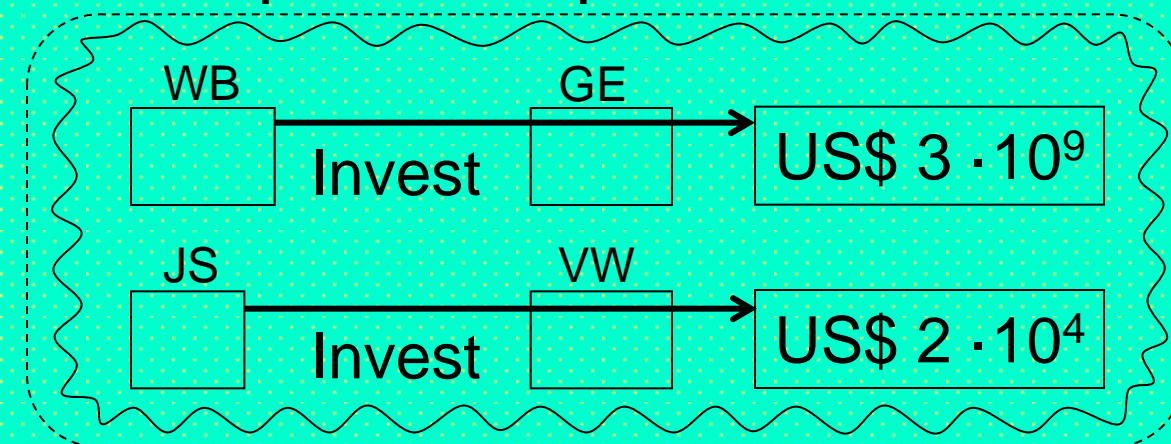
Not of Or of Formula Graphs: Co-Occurrence in a Not's Or Node

General: Graph (outer *dashed*) Logic



$$\neg (rel_1(inst_{1,1}, inst_{1,2}, \dots, inst_{1,n^1}) \vee \dots \vee rel_m(inst_{m,1}, inst_{m,2}, \dots, inst_{m,n^m}))$$

Example: Graph



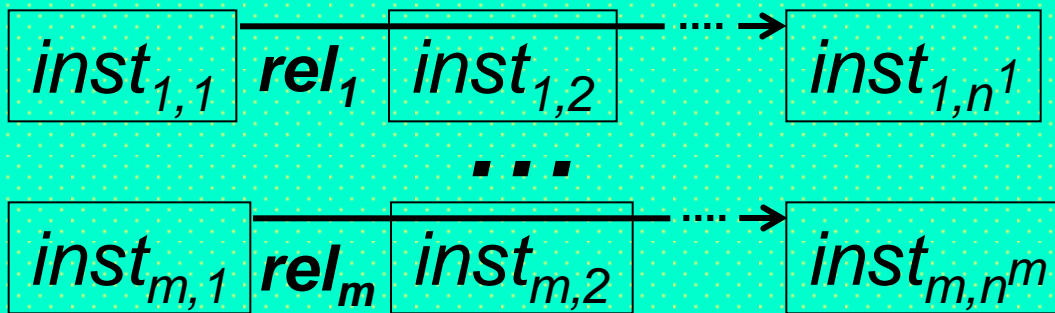
Logic

$$\neg (\text{Invest}(/WB, /GE, US\$ 3 \cdot 10^9) \vee \text{Invest}(/JS, /VW, US\$ 2 \cdot 10^4))$$

Not of Or (Nor) of Formula Graphs:

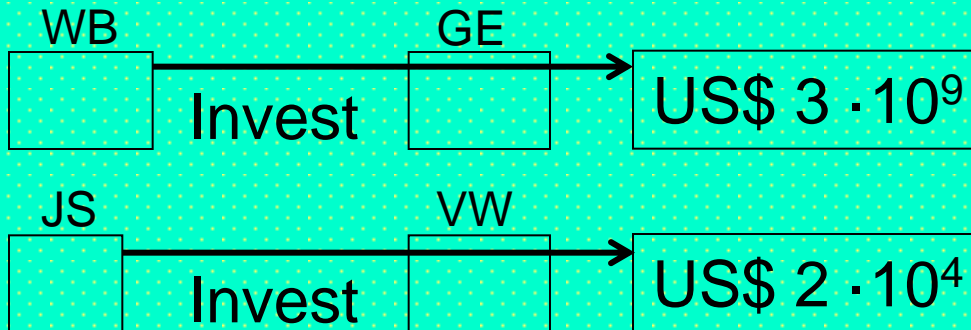
Co-Occurrence in Nor Node (Orthogonal Shorthand)

General: Graph (*dashed+wavy*) Logic



$$\neg (rel_1(inst_{1,1}, inst_{1,2}, \dots, inst_{1,n^1}) \vee \dots \vee rel_m(inst_{m,1}, inst_{m,2}, \dots, inst_{m,n^m}))$$

Example: Graph

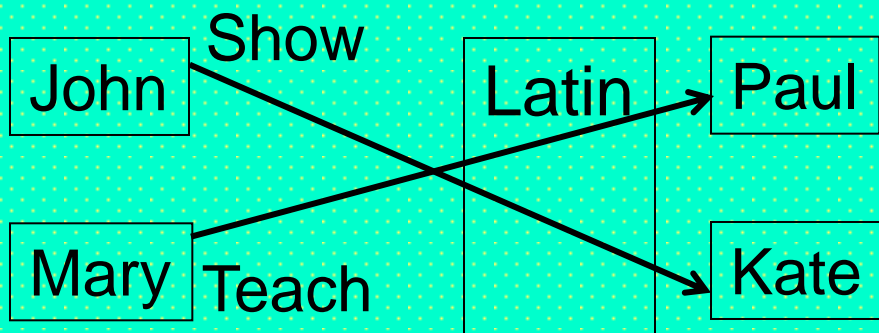


Logic

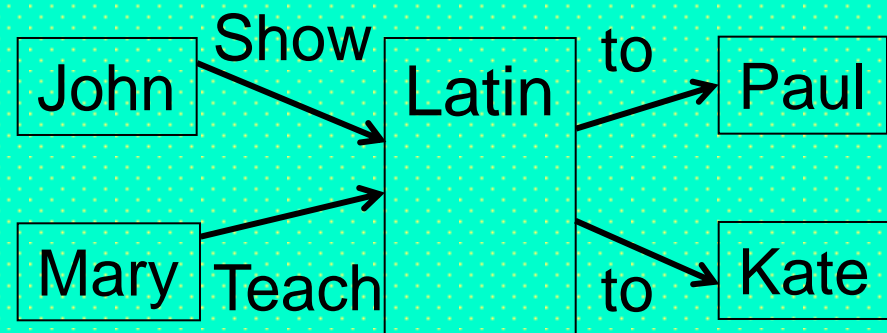
$$\neg (\text{Invest}(/WB, /GE, \text{US\$ } 3 \cdot 10^9) \vee \text{Invest}(/JS, /VW, \text{US\$ } 2 \cdot 10^4))$$

From Hyperarc Crossings to Node Copies as a Normalization Sequence (1)

Hypergraph (2 hyperarcs, crossing outside nodes)



DLG (4 arcs, do not specify to whom Latin is shown or taught)

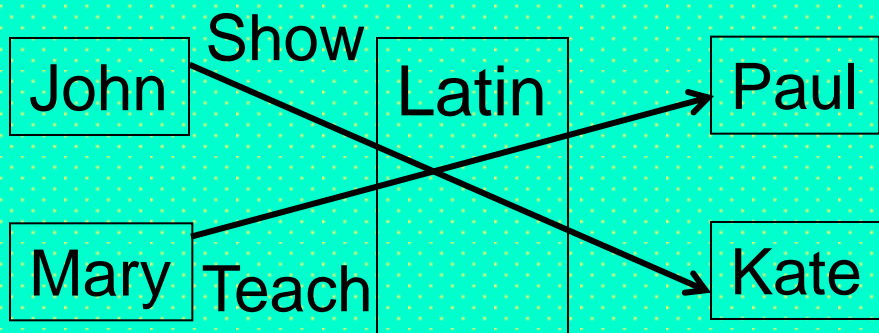


Symbolic Controlled English

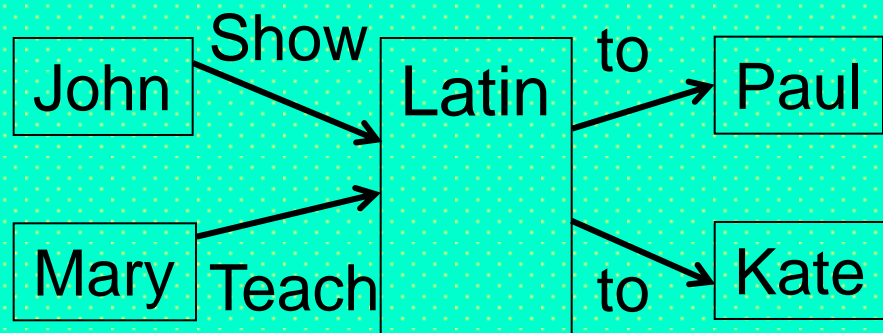
*“John shows Latin to Kate.
Mary teaches Latin to Paul.”*

From Hyperarc Crossings to Node Copies as a Normalization Sequence (1*)

Hypergraph (2 hyperarcs, crossing inside a node)

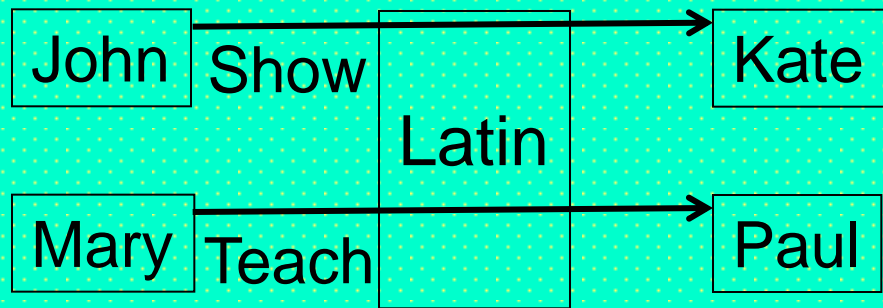


DLG (4 arcs, do not specify to whom Latin is shown or taught)

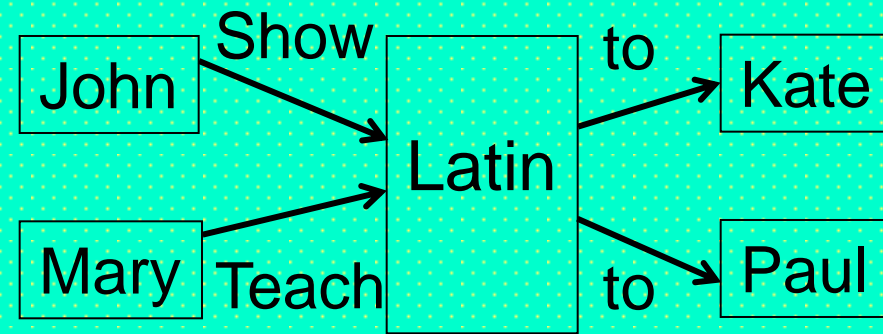


From Hyperarc Crossings to Node Copies as a Normalization Sequence (1**)

Hypergraph (2 hyperarcs, parallel-cutting a node)



DLG (4 arcs, do not specify to whom Latin is shown or taught)

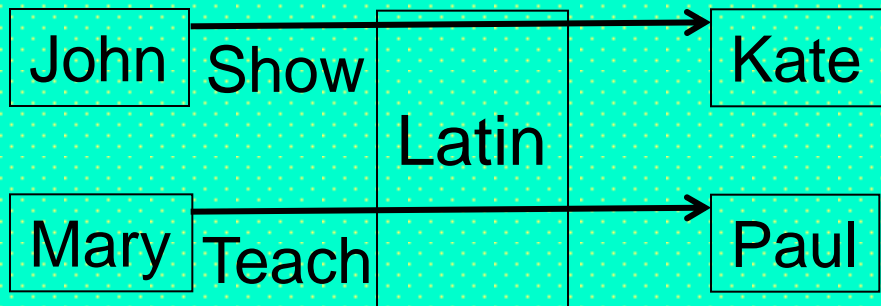


The hyperarc for, e.g., ternary Show(John, Latin, Kate) can be seen as the path composition of 2 arcs for binary Show(John, Latin) and binary to(Latin, Kate).

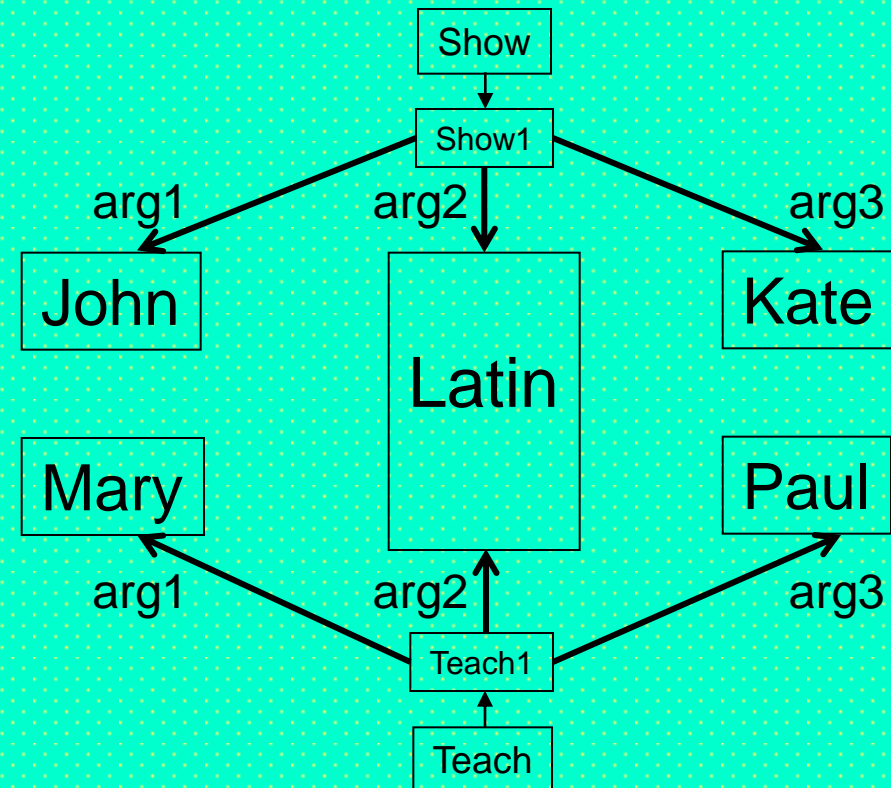
From Hyperarc Crossings to Node Copies

— Insert on Correct Binary Reduction

Hypergraph (2 hyperarcs, parallel-cutting a node)

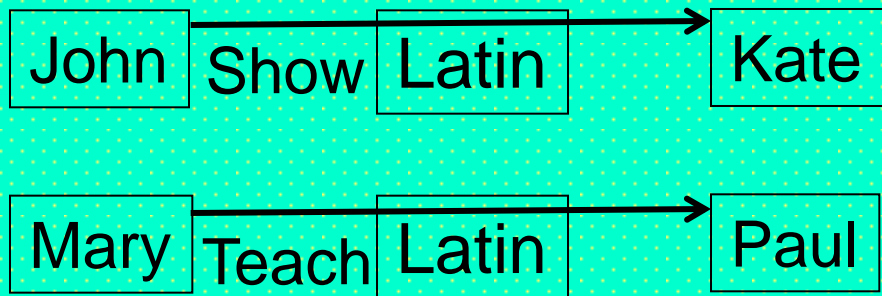


DLG (8 arcs with 4 'reified' relation/ship nodes to point to arguments)



From Hyperarc Crossings to Node Copies as a Normalization Sequence (1^{***})

Hypergraph (2 hyperarcs,
employing
a node copy)



Logic (2 relations,
employing
a symbol copy)

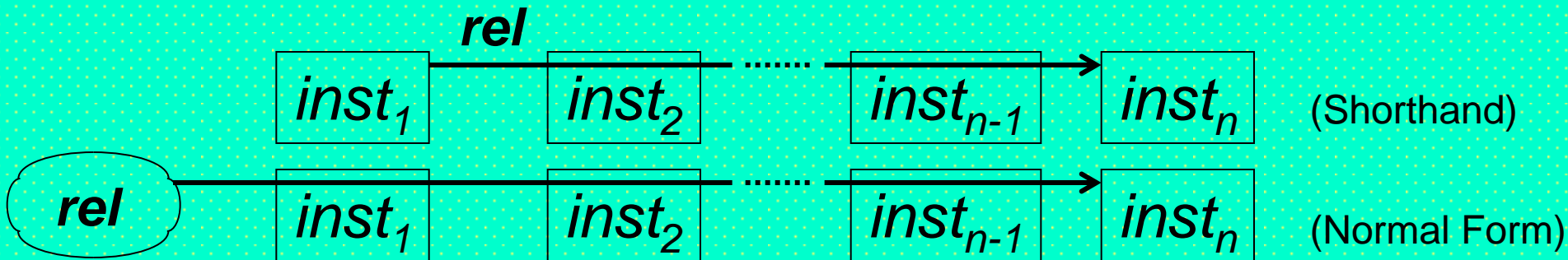
Show(John, Latin, Kate)
 \wedge
 Teach(Mary, Latin, Paul)

*Both 'Latin' occurrences remain one node even when copied for easier layout:
 As a deep name, 'Latin' will remain unique*

From Predicate Labels on Hyperarcs to Labelnodes Starting Hyperarcs

General: Graph (*hyperarc* with *rectoval-shaped labelnode*) Logic

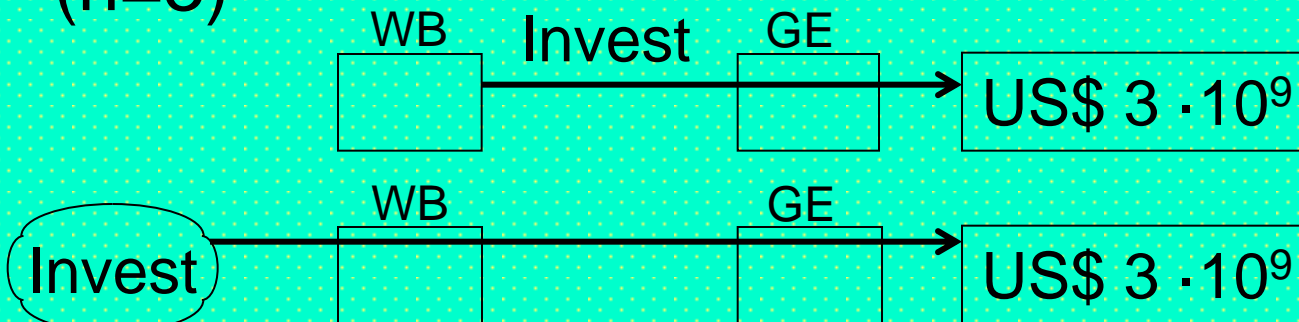
$rel(inst_1, inst_2, \dots, inst_{n-1}, inst_n)$



Example: Graph
($n=3$)

Logic

Invest(/WB,
/GE,
US\$ 3·10⁹)



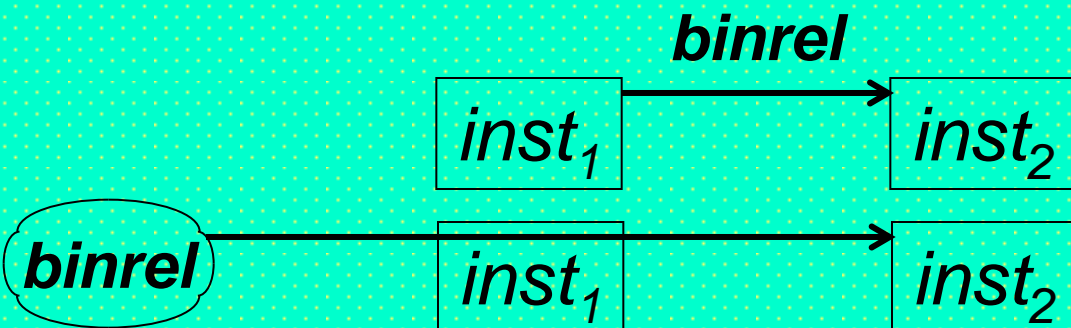
From Predicate Labels on Arcs to Labelnodes Starting Binary Hyperarcs

General: Graph (arc)

Logic

binrel

$\text{binrel}(\text{inst}_1, \text{inst}_2)$

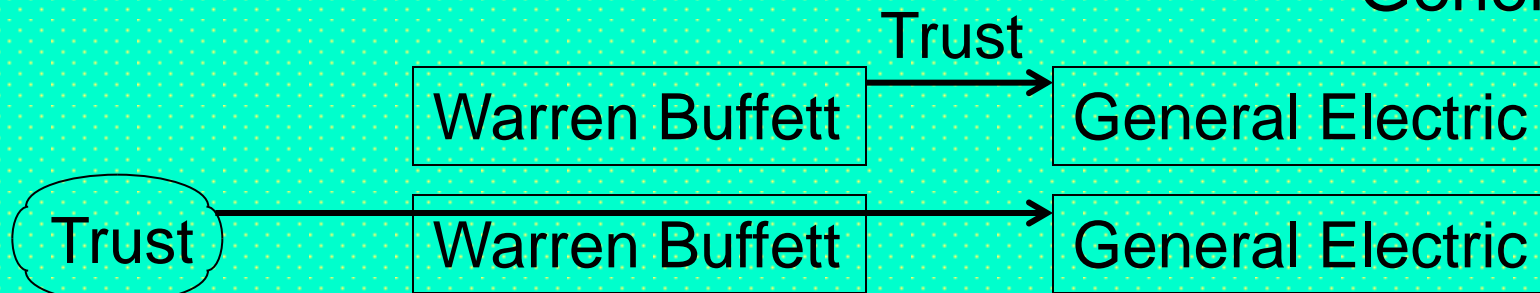


Example: Graph

Logic

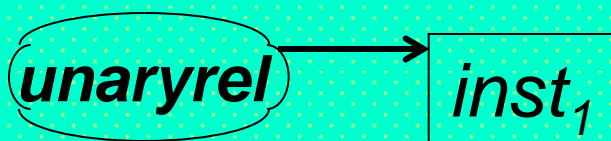
$\text{Trust}(\text{Warren Buffett}, \text{General Electric})$

Trust



Arities Smaller than in Binary DLGs: Labelnodes Starting Unary Hyperarcs (cf. Slide on Classes, Concepts, Types)

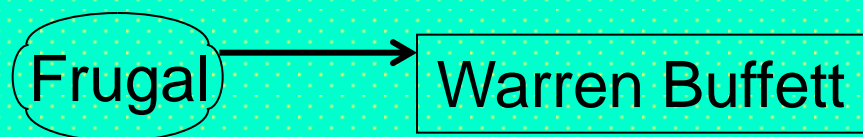
General: Graph



Logic

unaryrel(inst₁)

Example: Graph

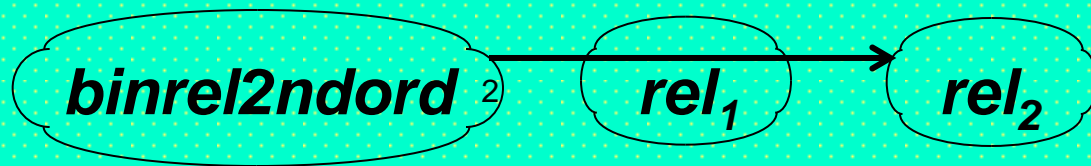


Logic

Frugal(Warren Buffett)

Labelnodes Starting Hyperarcs Enable Second-Order Predicates (e.g. Binary): Hyperarcs with Labelnode Arguments

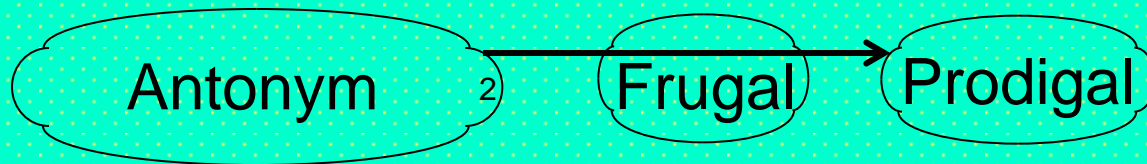
General: Graph (2-indexed rectangular: 2nd order)



Logic

binrel2ndord(*rel*₁,
*rel*₂)

Example: Graph



Logic

Antonym(**Frugal**,
Prodigal)

Arities Smaller than in Binary DLGs: Labelnodes for Nullary Hyperarcs (cf. Propositional Logic)

General: Graph



Logic

nullaryrel()

Example: Graph



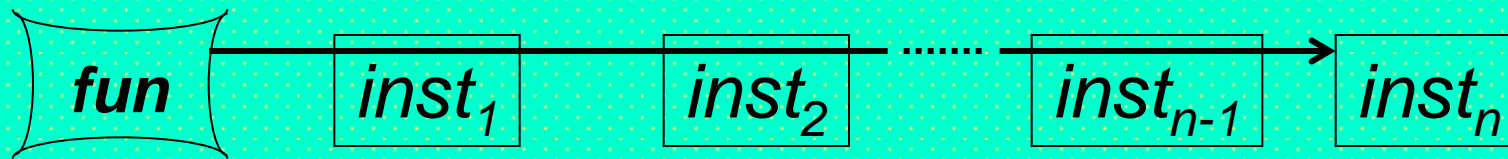
Logic

Sunny()

Functions (n-ary)

General: Graph (*hyperarc* with *rectstar*-shaped labelnode)

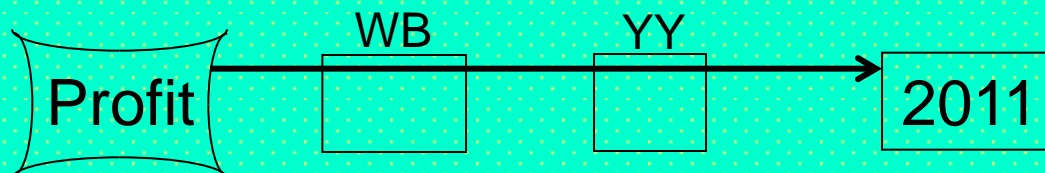
Logic

$$fun(inst_1, inst_2, \dots, inst_{n-1}, inst_n)$$


Example: Graph
(n=3)

Logic

Profit(/WB,
/YY,
2011)

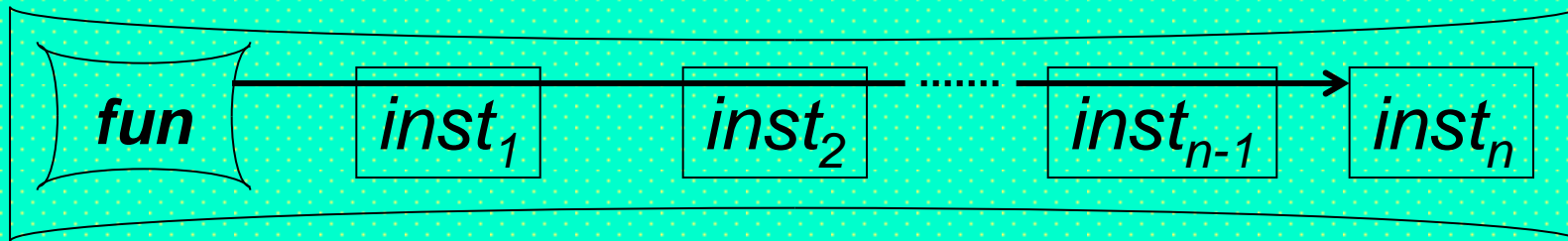


Functions (n-ary) — Value-Denoting: 'Passive' Data Construction

General: Graph (*recttie*-shaped
enclosing box)

Logic (POSL)

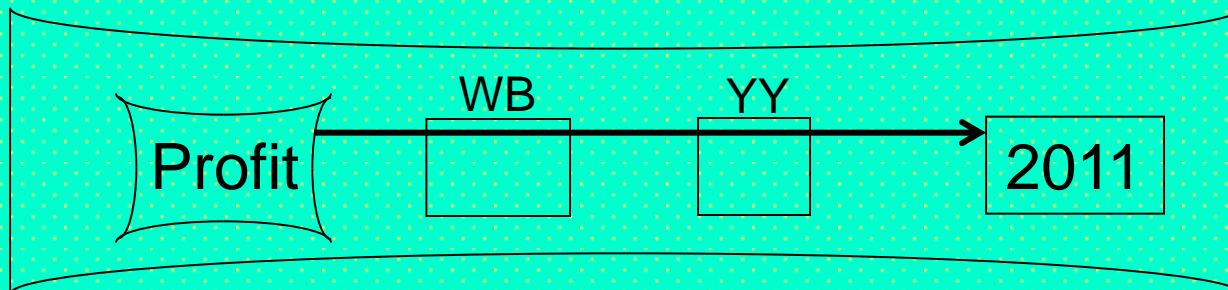
$fun[inst_1, inst_2, \dots,$
 $inst_{n-1}, inst_n]$



Example: Graph
(*n*=3)

Logic

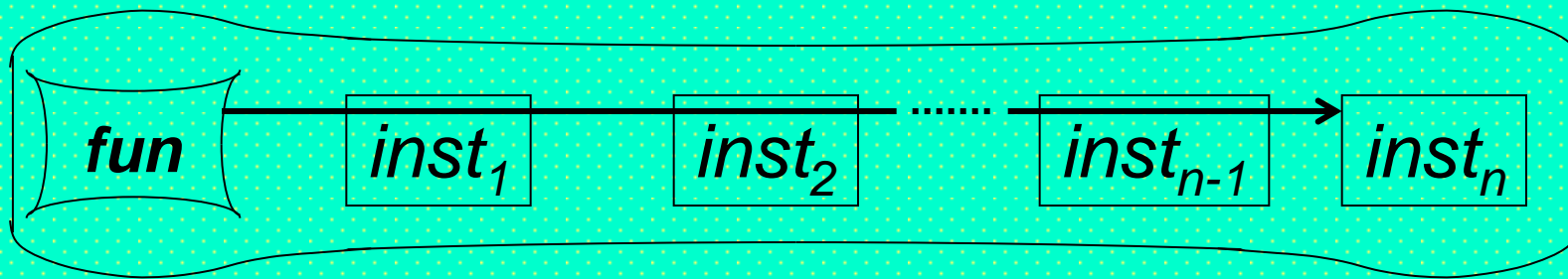
Profit[/WB,
/YY,
2011]



Functions (n-ary) — Value-Returning: 'Active' Call/Query (Content-Addressable)

General: Graph (*roundtie*-shaped enclosing box)

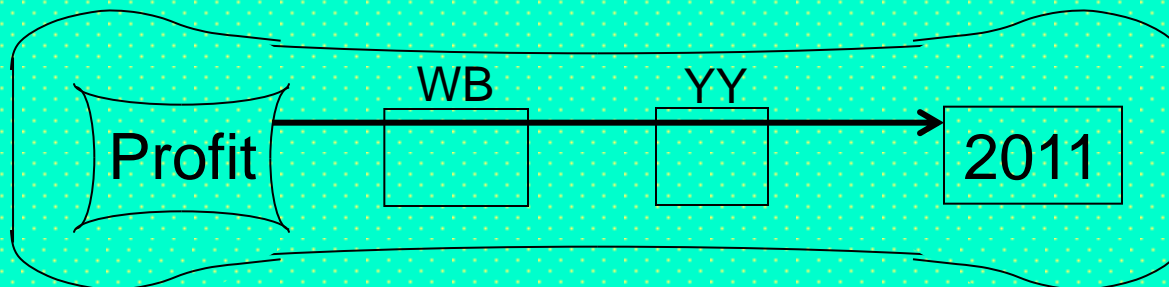
Logic
 $fun(inst_1, inst_2, \dots, inst_{n-1}, inst_n)$



Example: Graph
(*n*=3)

Logic

Profit(/WB,
/YY,
2011)



Functions (n-ary) — Value-Returning: Result for Definition of Next Slide

General: Graph

Logic

val

val

Example: Graph
(n=3)

Logic

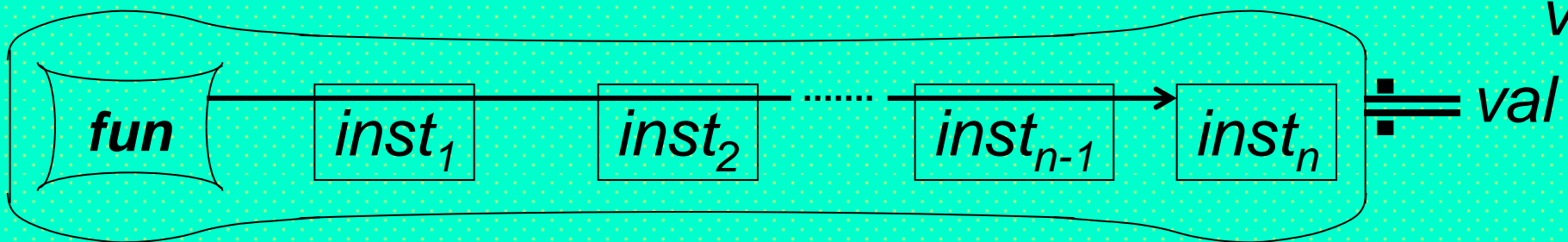
US\$ $2 \cdot 10^6$

US\$ $2 \cdot 10^6$

Functions (n-ary) — Value-Returning: Logic with Equality Definition (1)

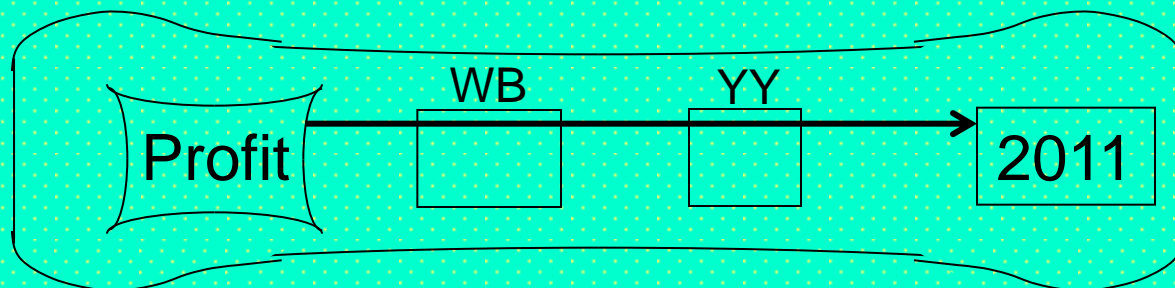
General: Graph (ground)

Logic

$$fun(inst_1, inst_2, \dots, inst_{n-1}, inst_n) := val$$


Example: Graph
(n=3)

Logic

$$Profit(WB, YY, 2011) := US\$ 2 \cdot 10^6$$


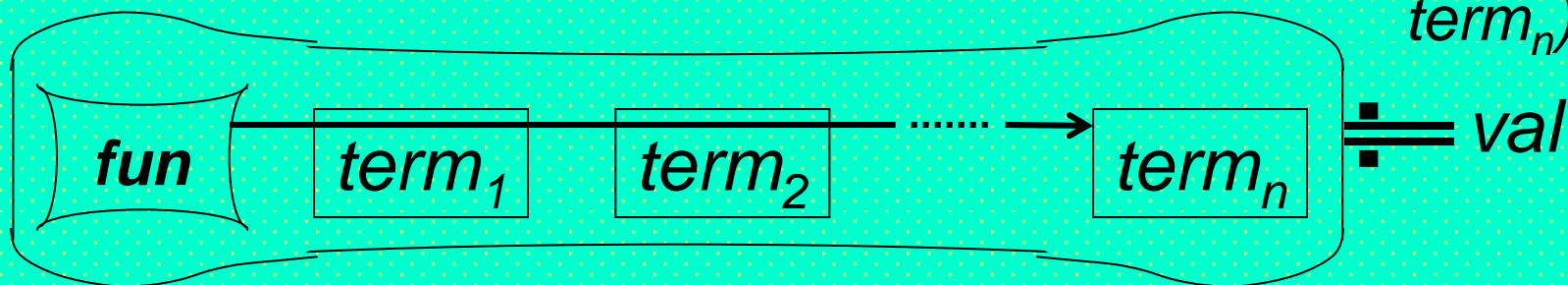
Functions (n-ary) — Value-Returning: Logic with Equality Definition (2)

General: Graph (inst/var terms)

Logic

$(\forall var_i)$

$fun(term_1, term_2, \dots,$
 $term_n) := val$

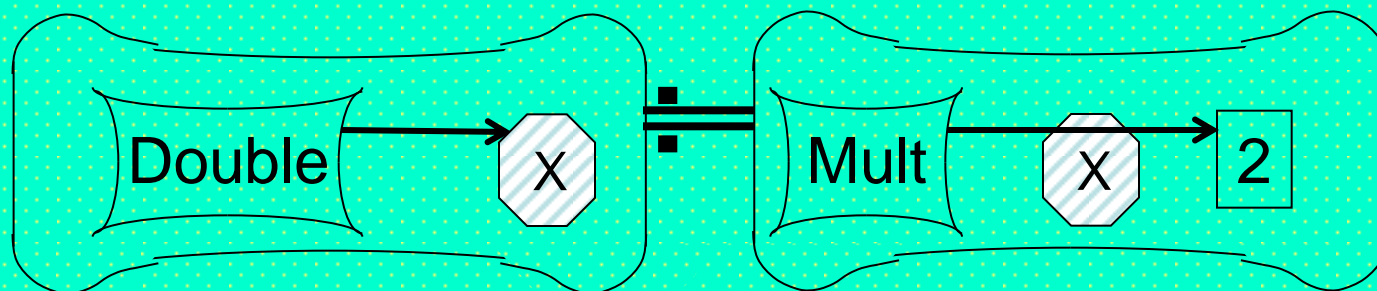


Example: Graph
(n=1)

Logic

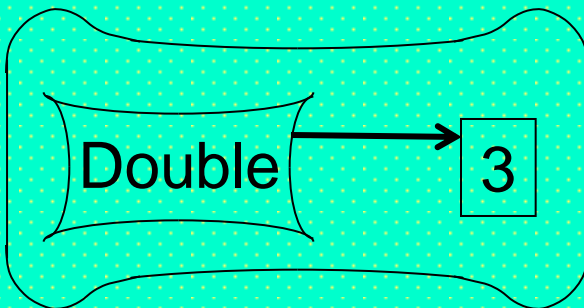
$(\forall X)$

$Double(X) :=$
 $Mult(X, 2)$



Double Function Sample Call/Query: Rewriting Trace (1)

Graph



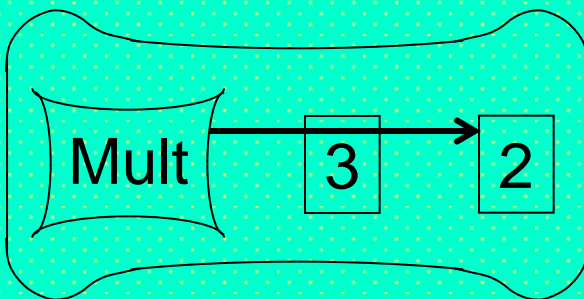
Logic

Double(3)

Call/query of Double instantiates equality definition of previous slide ($X=3$)

Double Function Sample Call/Query: Rewriting Trace (1')

Graph



Logic

Mult(3, 2)

Call/query of Mult assumed to be computed by a built-in definition (3×2)

Double Function Sample Call/Query: Rewriting Trace (1'')

Graph

6

Logic

6

More in slides about [Functional-Logic Programming](#) with (oriented) equations

Graphical Elements: Arrows (2)

- Arrows for special arcs and hyperarcs

↓ – HasInstance: Connects class, as labelnode, with instance (hyperarc of length 1)

- As in [DRLHs](#) and shown earlier, labelnodes can also be used (instead of labels) for hyperarcs of length > 1

↑ – SubClassOf: Connects subclass, unlabeled, with superclass (arc, i.e. of length 2)

↑↑ – Implies: Hyperarc from premise(s) to conclusion

↗ – Object-Identified slots and shelves: Bulleted arcs and hyperarcs

Predicates: Unary Relations (Classes, Concepts, Types)

General: Graph (class applied
to instance node)

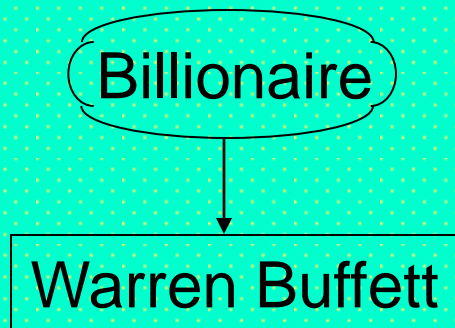
Logic



$class(inst_1)$

Example: Graph

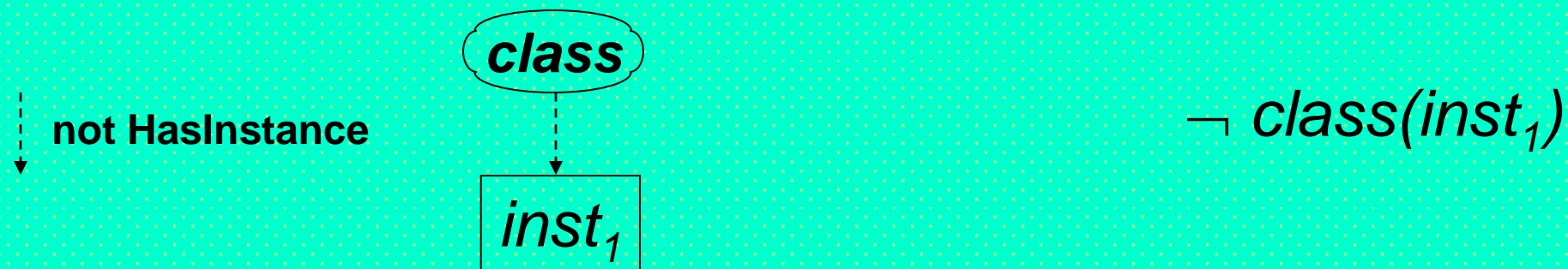
Logic



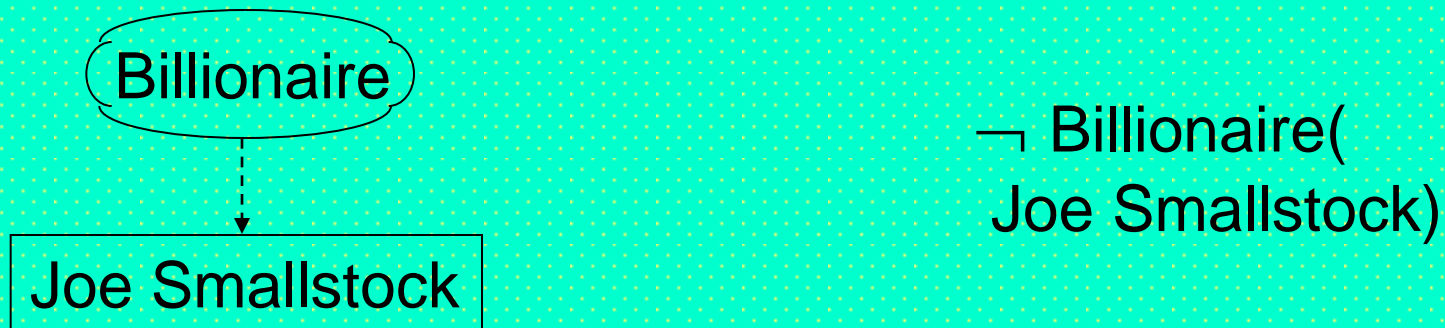
Billionaire(
Warren Buffett)

Negated Predicates: Unary Relations

General: Graph (class *dash*-applied to instance node) Logic

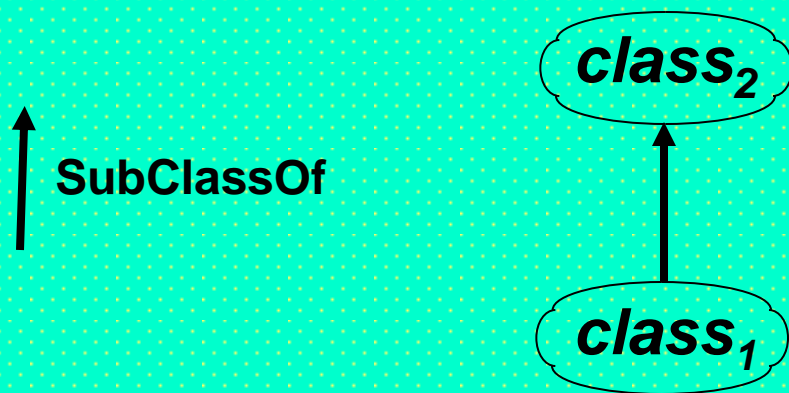


Example: Graph Logic



Class Hierarchies (Taxonomies): Subclass Relation

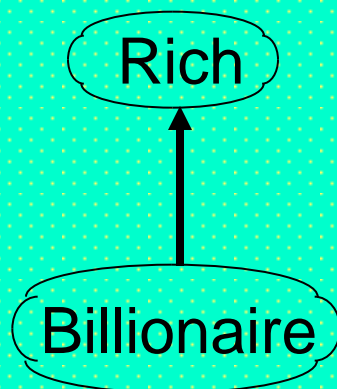
General: Graph (two nodes)



(Description)
Logic

$$class_1 \sqsubseteq class_2$$

Example: Graph

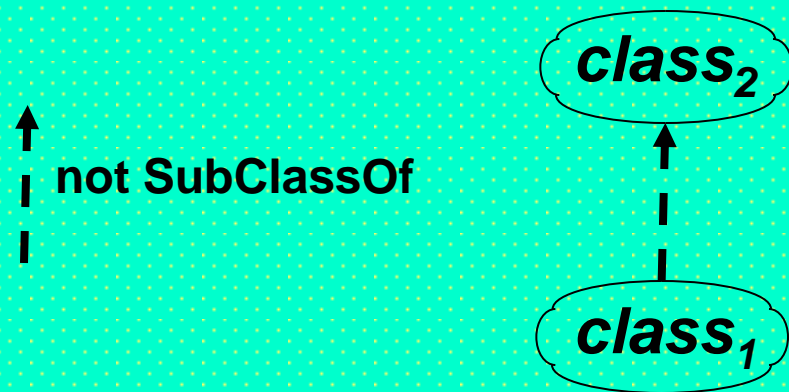


(Description)
Logic

$$\text{Billionaire} \sqsubseteq \text{Rich}$$

Class Hierarchies (Taxonomies): Negated Subclass Relation

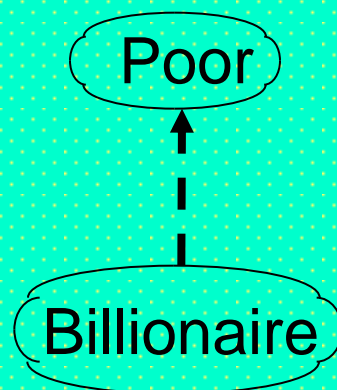
General: Graph (two nodes)



(Description)
Logic

$class_1 \not\sqsubseteq class_2$

Example: Graph

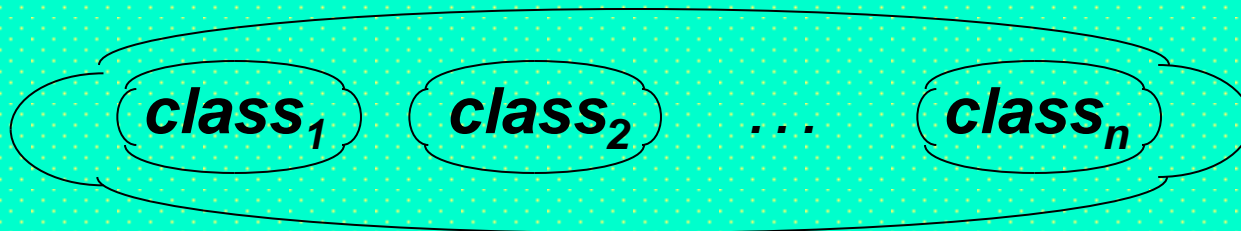


(Description)
Logic

$Billionaire \not\sqsubseteq Poor$

Intensional-Class Constructions (Ontologies): Class Intersection

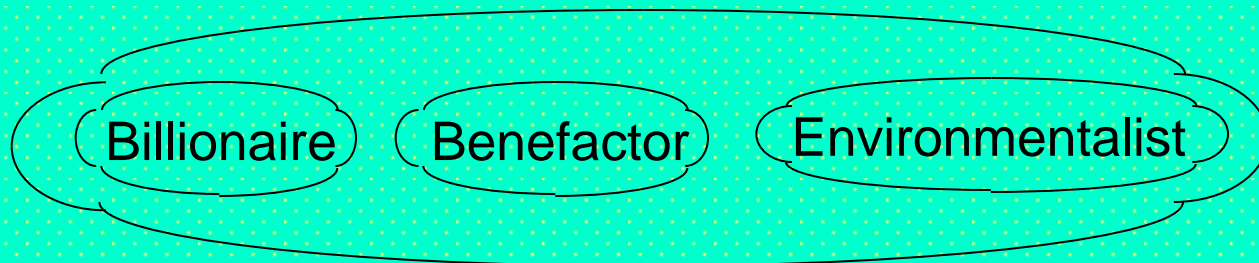
General: Graph (*solid* node,
as for conjunction)



(Description)
Logic

$$\begin{array}{l} class_1 \sqcap \\ class_2 \sqcap \\ \dots \sqcap \\ class_n \end{array}$$

Example: Graph



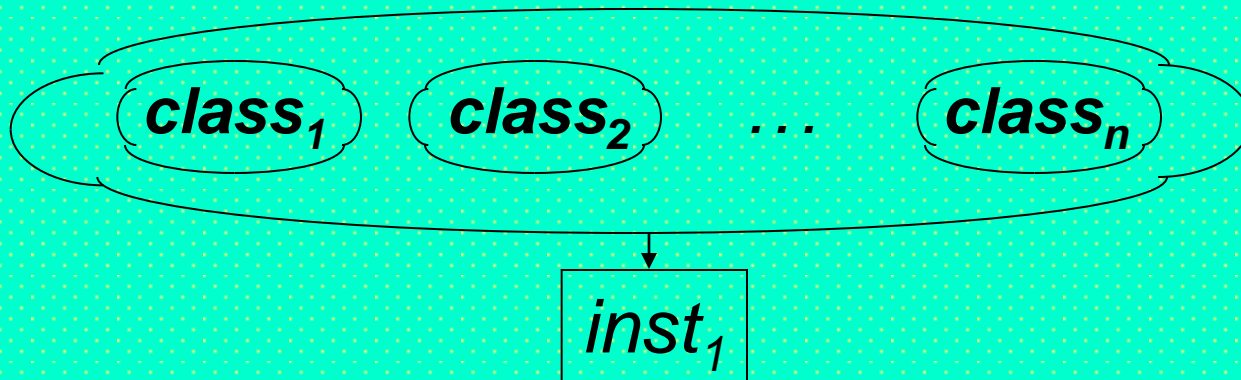
(Description)
Logic

$$\begin{array}{l} \text{Billionaire} \sqcap \\ \text{Benefactor} \sqcap \\ \text{Environmentalist} \end{array}$$

Intensional-Class Applications:

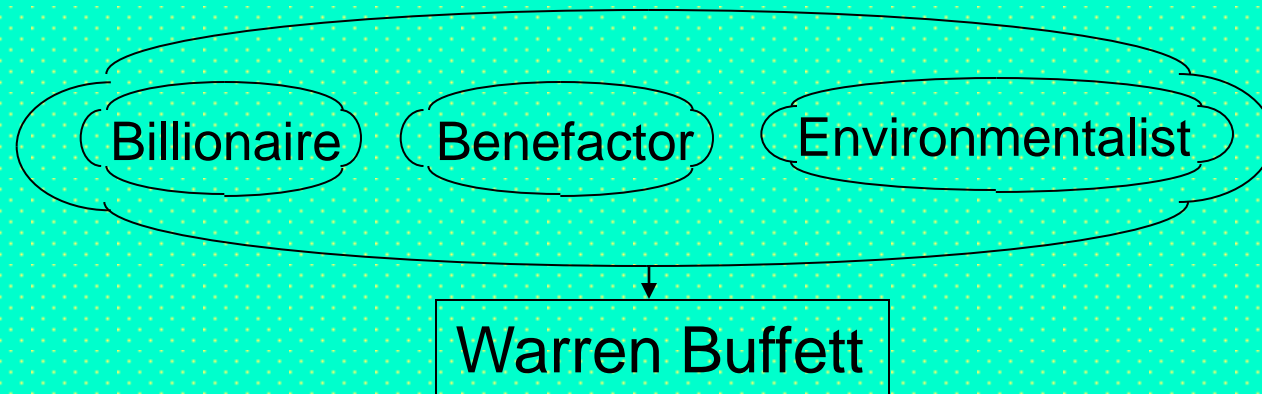
Class Intersection

General: Graph (*complex* class applied to instance node) (Description) Logic



$(class_1 \sqcap$
 $class_2 \sqcap$
 $\dots \sqcap$
 $class_n)$
 $(inst_1)$

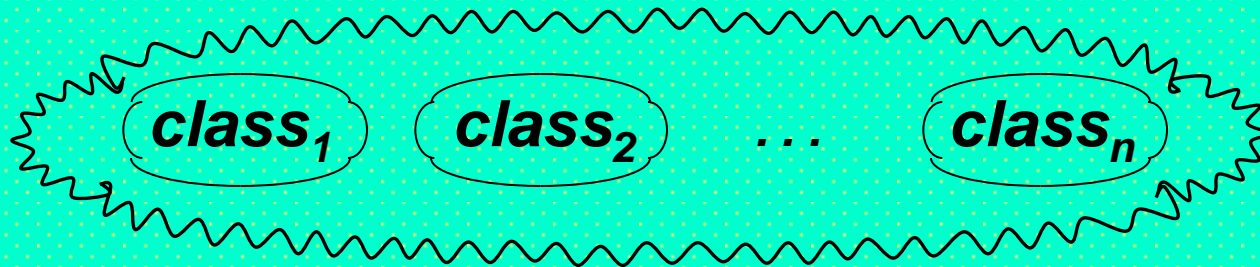
Example: Graph (Description) Logic



$(Billionaire \sqcap$
 $Benefactor \sqcap$
 $Environmentalist)$
 $(Warren Buffett)$

Intensional-Class Constructions (Ontologies): Class Union

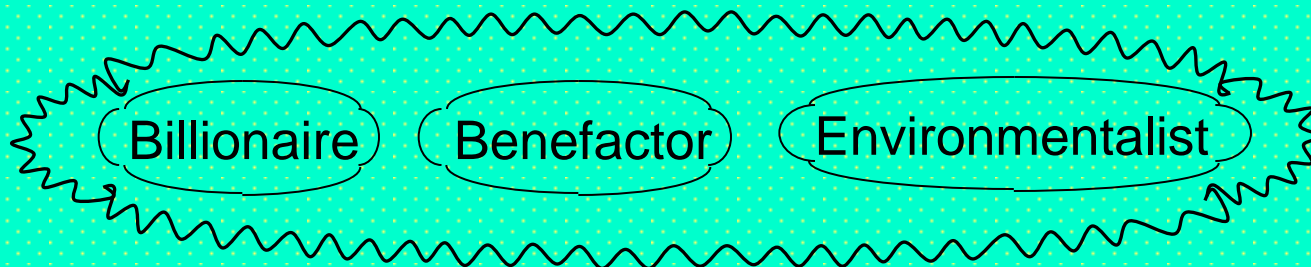
General: Graph (*wavy* node,
as for disjunction)



(Description)
Logic

$class_1 \sqcup$
 $class_2 \sqcup$
 $\dots \sqcup$
 $class_n$

Example: Graph

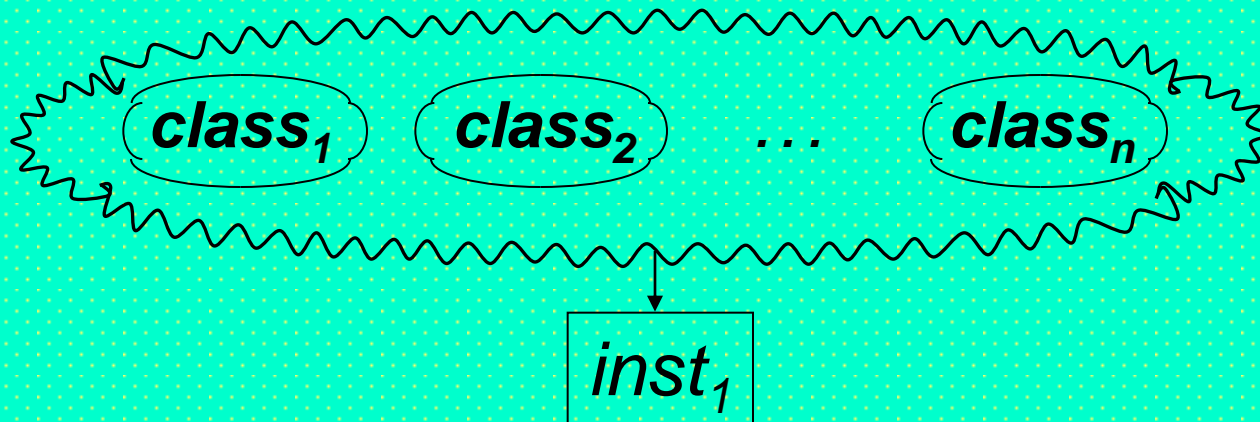


(Description)
Logic

Billionaire \sqcup
 Benefactor \sqcup
 Environmentalist

Intensional-Class Applications: Class Union

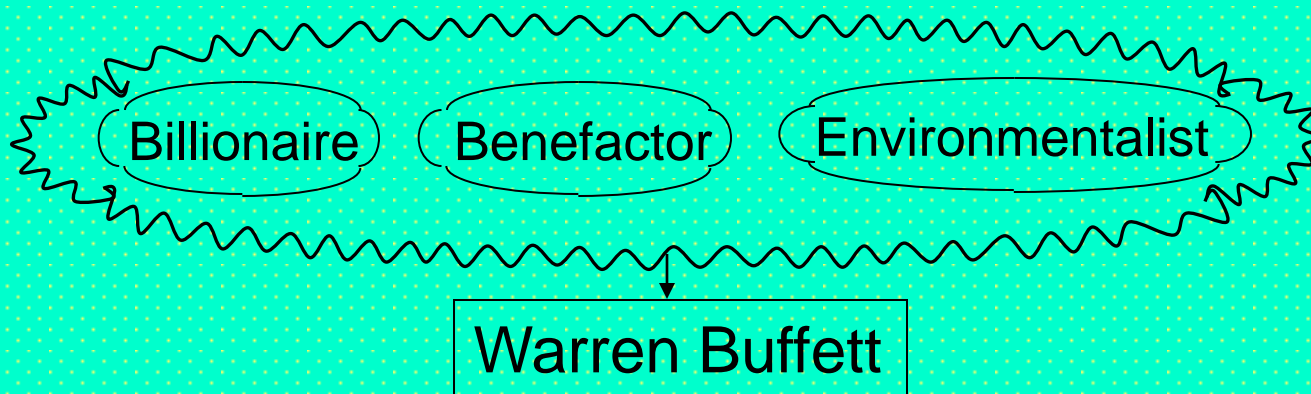
General: Graph (*complex* class applied to instance node)



(Description)
Logic

$(class_1 \sqcup$
 $class_2 \sqcup$
 $\dots \sqcup$
 $class_n)$
 $(inst_1)$

Example: Graph



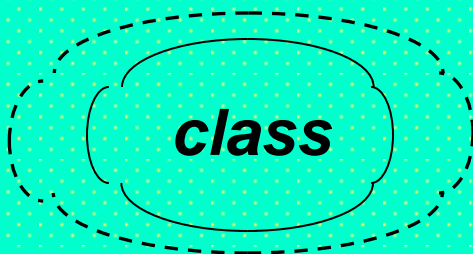
(Description)
Logic

(Billionaire \sqcup
Benefactor \sqcup
Environmentalist)
(Warren Buffett)

Intensional Class Constructions (Ontologies): Class Complement

General: Graph (Description) Logic
 (*dashed* node, as for negation contains node to be complemented)

Arbitrary class

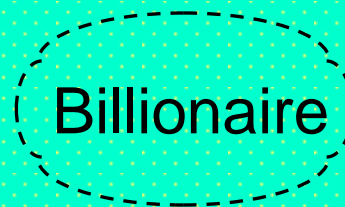
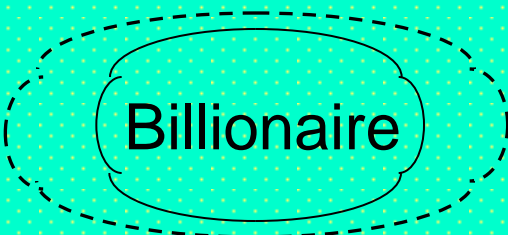


Atomic class
(shorthand)



\neg *class*

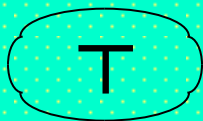
Example: Graph (Description) Logic
 Billionaire \neg Billionaire



\neg Billionaire

Class Hierarchies (Taxonomy DAGs): Top and Bottom

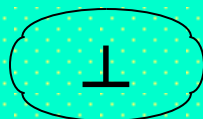
General: Top (*special* node) (Description)
Logic



T

(owl:Thing)

General: Bottom (*special* node) (Description)
Logic

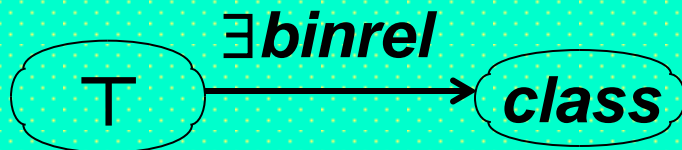


⊥

(owl:Nothing)

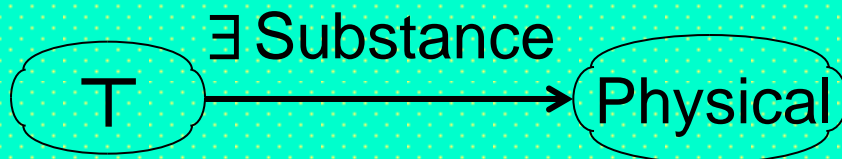
Intensional Class Constructions (Ontologies): Class-Property-Restricting TBox—Existential (1)

General: Graph (shorthand) (Description)
Logic



$\exists binrel . class$

Example: Graph (Description)
Logic

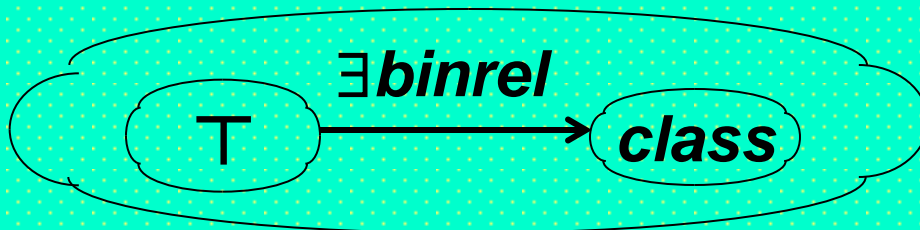


$\exists Substance . Physical$

A kind of schema, where Top class is specialized to have (multi-valued) attribute/property, Substance, with at least one value typed by class Physical

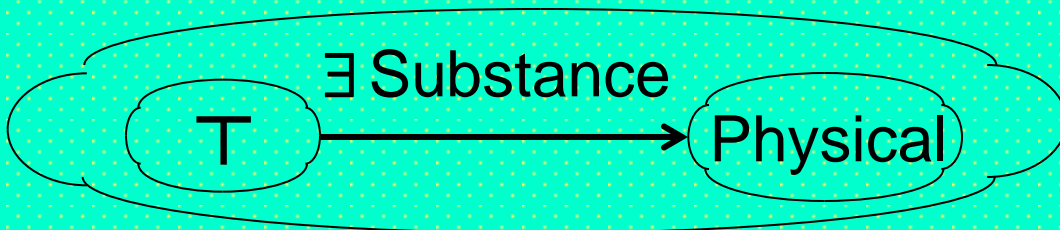
Intensional Class Constructions (Ontologies): Class-Property-Restricting TBox—Existential (1*)

General: Graph (normal) (Description)
Logic



$\exists binrel . class$

Example: Graph (Description)
Logic

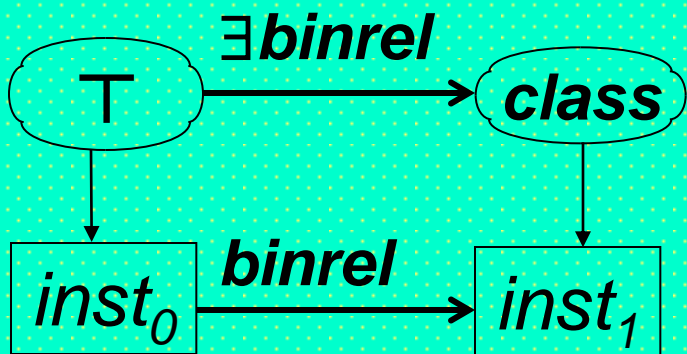


$\exists Substance . Physical$

A kind of schema, where Top class is specialized to have (multi-valued) attribute/property, Substance, with at least one value typed by class Physical

Instance Assertions (Populated Ontologies): Adding ABox to Restriction TBox—Existential (1)

General: Graph (shorthand) (rUNA-Description) Logic

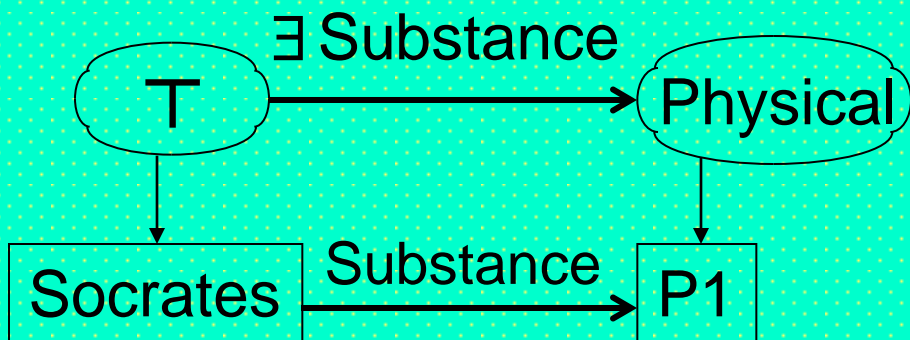


$$\exists binrel.class(inst_0) \wedge$$

$$class(inst_1) \wedge$$

$$binrel(inst_0, inst_1)$$

Example: Graph



(rUNA-Description) Logic

$$\exists Substance.Physical$$

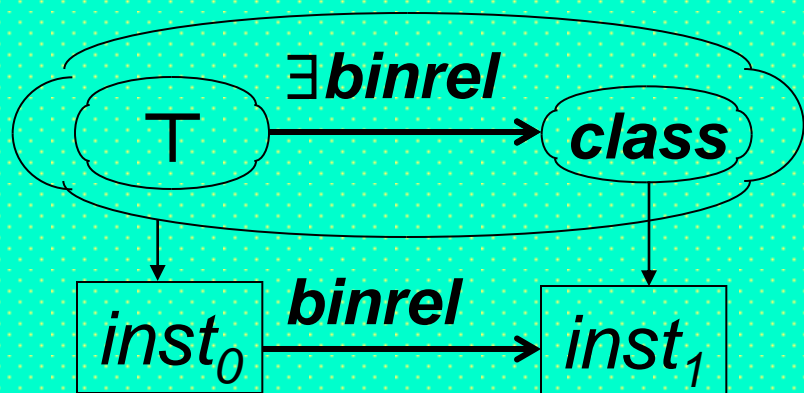
$$(Socrates) \wedge$$

$$Physical(P1) \wedge$$

$$Substance(Socrates, P1)$$

Instance Assertions (Populated Ontologies): Adding ABox to Restriction TBox—Existential (1*)

General: Graph (normal)



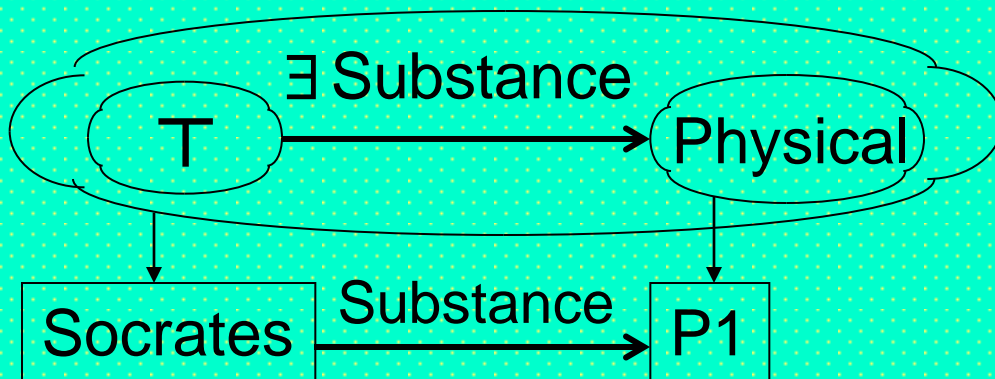
(rUNA-Description)
Logic

$$\exists binrel.class(inst_0) \wedge$$

$$class(inst_1) \wedge$$

$$binrel(inst_0, inst_1)$$

Example: Graph



(rUNA-Description)
Logic

$$\exists Substance.Physical$$

$$(Socrates) \wedge$$

$$Physical(P1) \wedge$$

$$Substance(Socrates, P1)$$

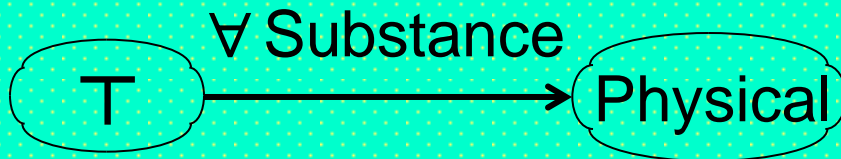
Intensional Class Constructions (Ontologies): Class-Property-Restricting TBox—Universal (1)

General: Graph (shorthand) (Description)
Logic



$\forall binrel . class$

Example: Graph (Description)
Logic



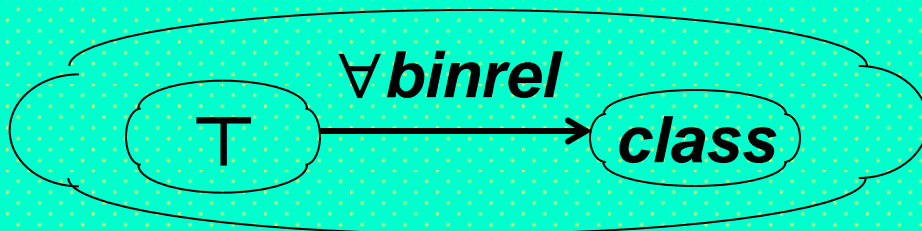
$\forall Substance . Physical$

A kind of schema, where Top class is specialized to have (multi-valued) attribute/property, Substance, with each value typed by class Physical

Intensional Class Constructions (Ontologies): Class-Property-Restricting TBox—Universal (1*)

General: Graph (normal)

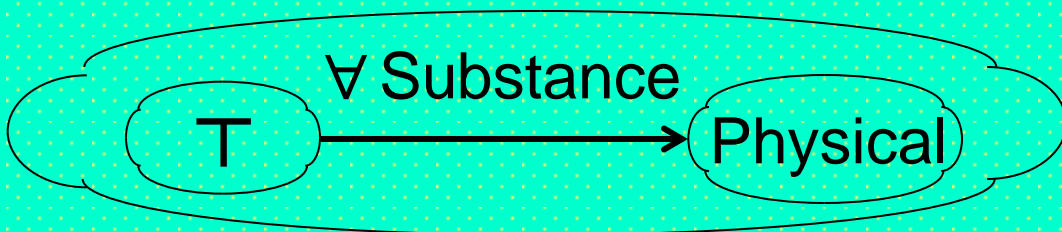
(Description)
Logic



$\forall binrel . class$

Example: Graph

(Description)
Logic

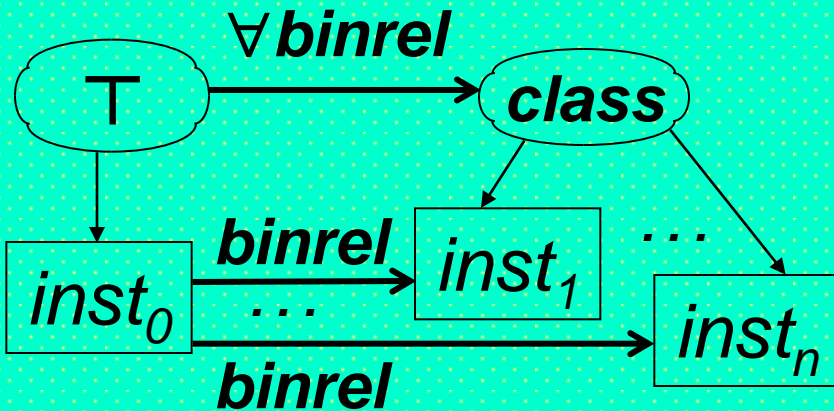


$\forall Substance . Physical$

A kind of schema, where Top class is specialized to have (multi-valued) attribute/property, Substance, with each value typed by class Physical

Instance Assertions (Populated Ontologies): Adding ABox to Restriction TBox—Universal (1)

General: Graph (shorthand)



(rUNA-Description) Logic

$$\forall binrel.class(inst_0) \wedge$$

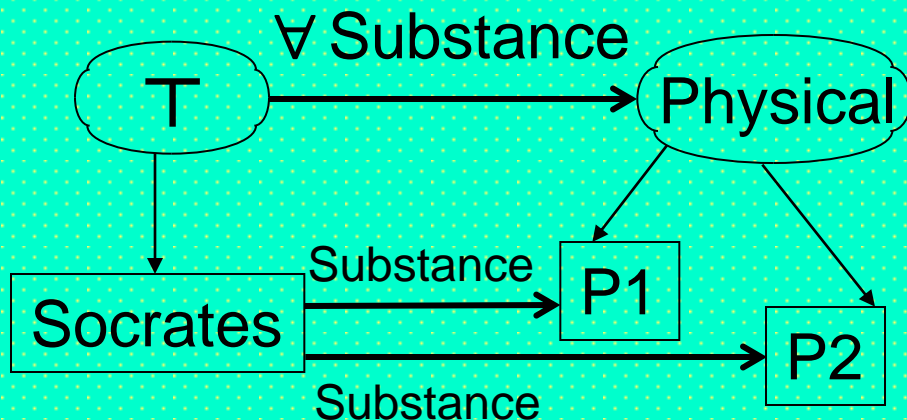
$$class(inst_1) \wedge$$

$$\dots class(inst_n) \wedge$$

$$binrel(inst_0, inst_1) \wedge$$

$$\dots binrel(inst_0, inst_n)$$

Example: Graph



(rUNA-Description) Logic

$$\forall \text{Substance. Physical}$$

$$\quad (\text{Socrates}) \wedge$$

$$\text{Physical}(\text{P1}) \wedge$$

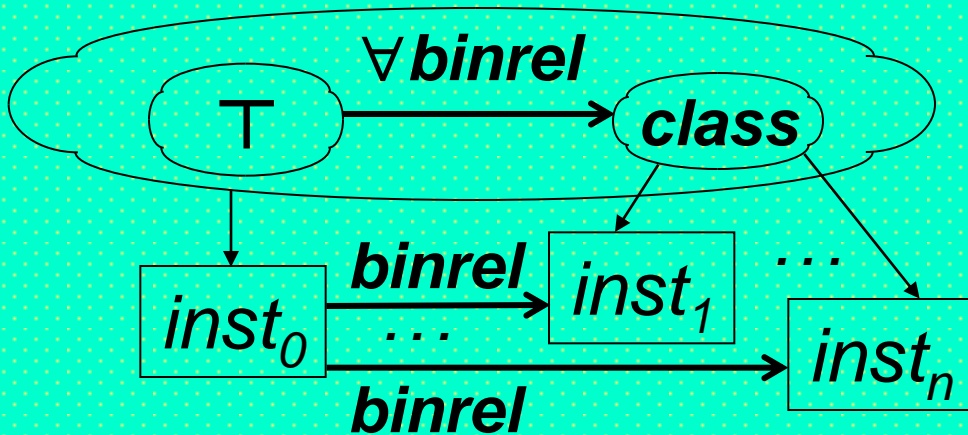
$$\text{Physical}(\text{P2}) \wedge$$

$$\text{Substance}(\text{Socrates}, \text{P1}) \wedge$$

$$\text{Substance}(\text{Socrates}, \text{P2})$$

Instance Assertions (Populated Ontologies): Adding ABox to Restriction TBox—Universal (1*)

General: Graph (normal)



(rUNA-Description)
Logic

$$\forall \text{binrel.class}(inst_0) \wedge$$

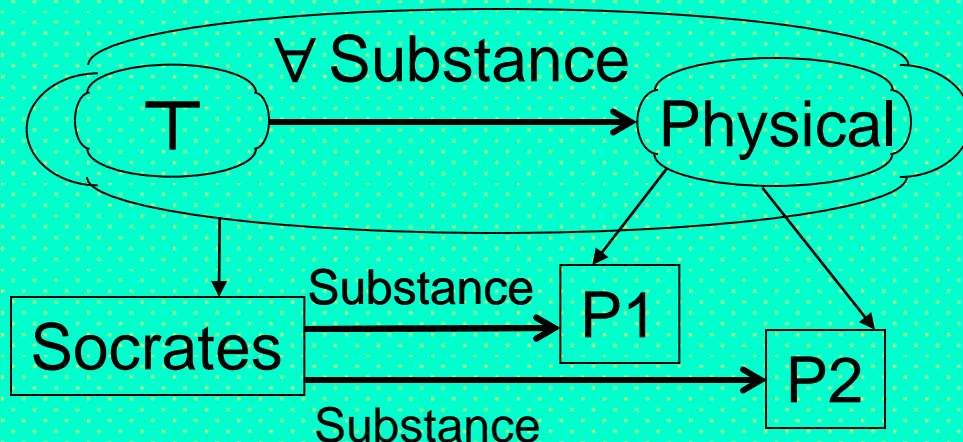
$$\text{class}(inst_1) \wedge$$

$$\dots \text{class}(inst_n) \wedge$$

$$\text{binrel}(inst_0, inst_1) \wedge$$

$$\dots \text{binrel}(inst_0, inst_n)$$

Example: Graph



(rUNA-Description)
Logic

$$\forall \text{Substance.Physical}$$

$$\text{(Socrates)} \wedge$$

$$\text{Physical(P1)} \wedge$$

$$\text{Physical(P2)} \wedge$$

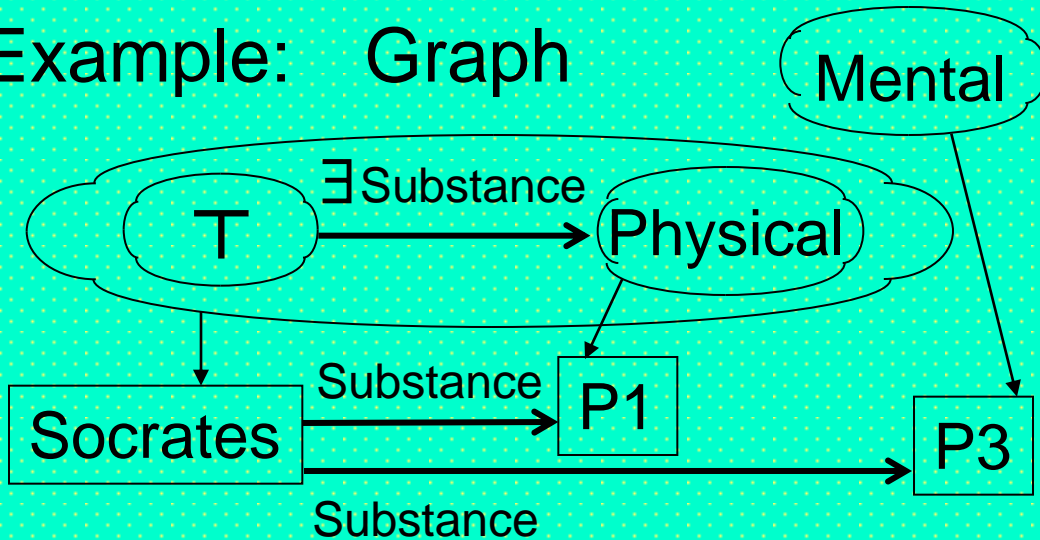
$$\text{Substance(Socrates, P1)} \wedge$$

$$\text{Substance(Socrates, P2)}$$

Existential vs. Universal Restriction

(Physical/Mental Assumed Disjoint: Can Be Explicated via Bottom Intersection)

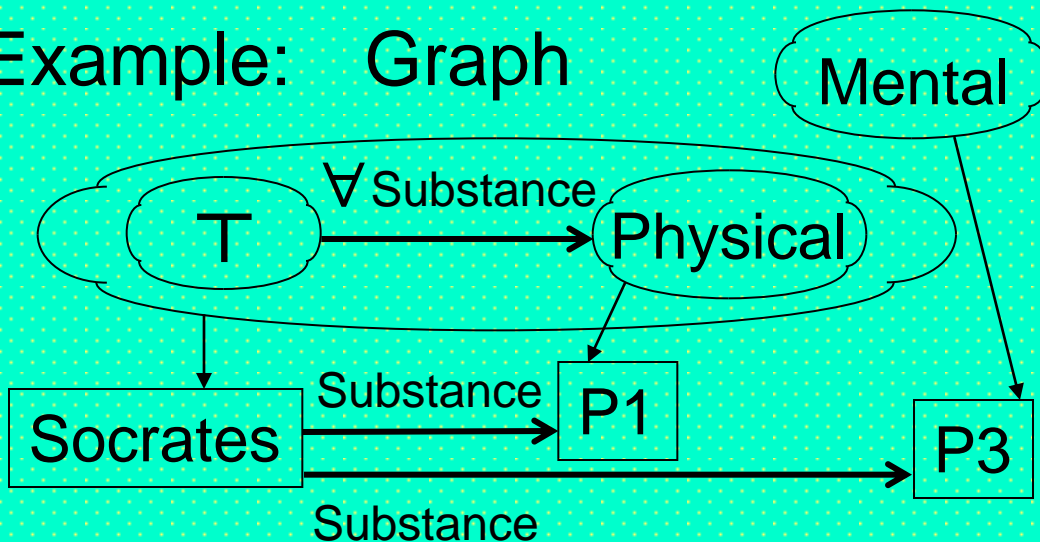
Example: Graph



(rUNA-Description) Logic

$$\begin{aligned} & \exists \text{Substance. Physical} \\ & \quad (\text{Socrates}) \wedge \\ & \text{Physical}(\text{P1}) \wedge \\ & \text{Mental}(\text{P3}) \wedge \\ & \text{Substance}(\text{Socrates}, \text{P1}) \wedge \\ & \text{Substance}(\text{Socrates}, \text{P3}) \end{aligned}$$

Example: Graph



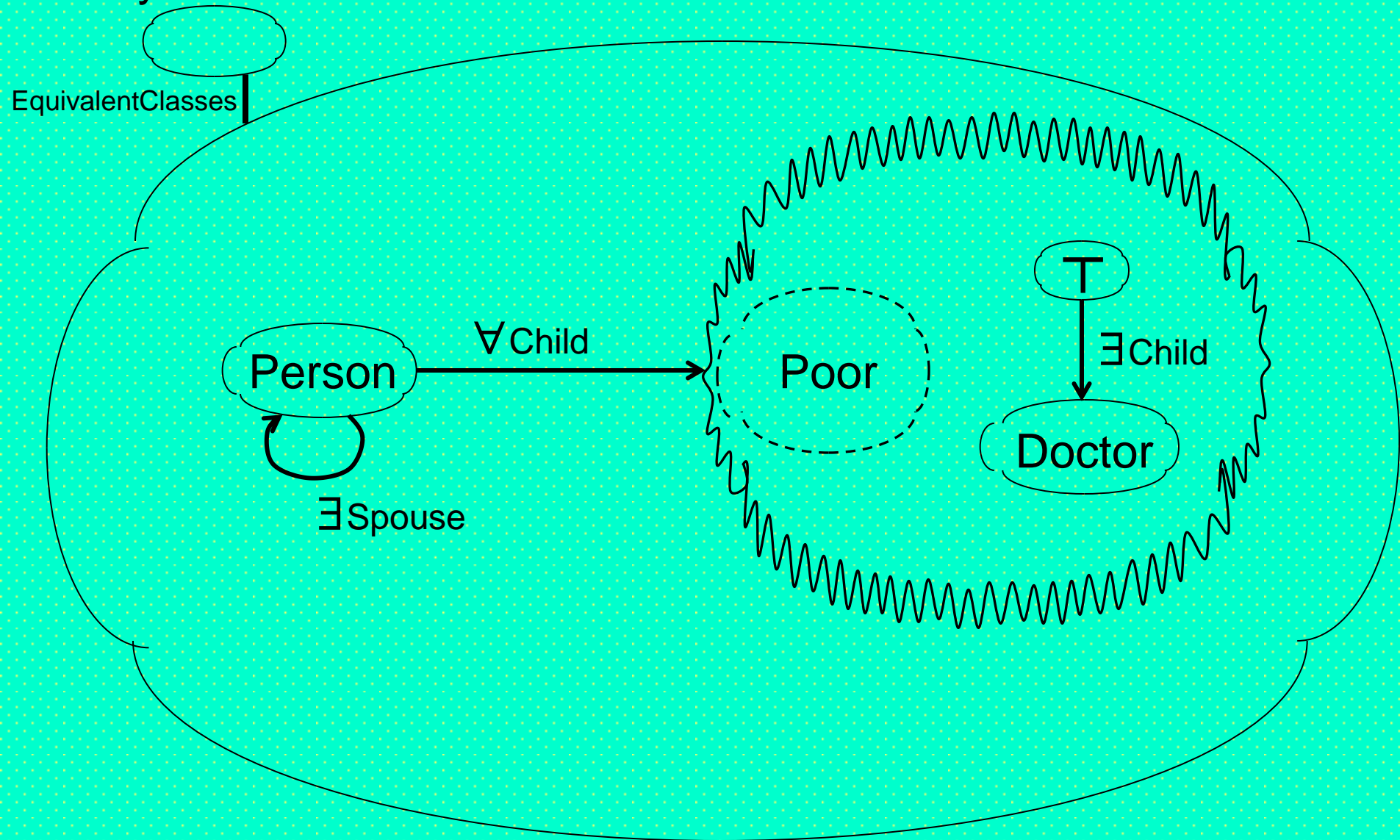
(rUNA-Description) Logic

$$\begin{aligned} & \forall \text{Substance. Physical} \\ & \quad (\text{Socrates}) \wedge \\ & \text{Physical}(\text{P1}) \wedge \\ & \text{Mental}(\text{P3}) \wedge \\ & \text{Substance}(\text{Socrates}, \text{P1}) \wedge \\ & \text{Substance}(\text{Socrates}, \text{P3}) \end{aligned}$$

LuckyParent Example (1)

LuckyParent

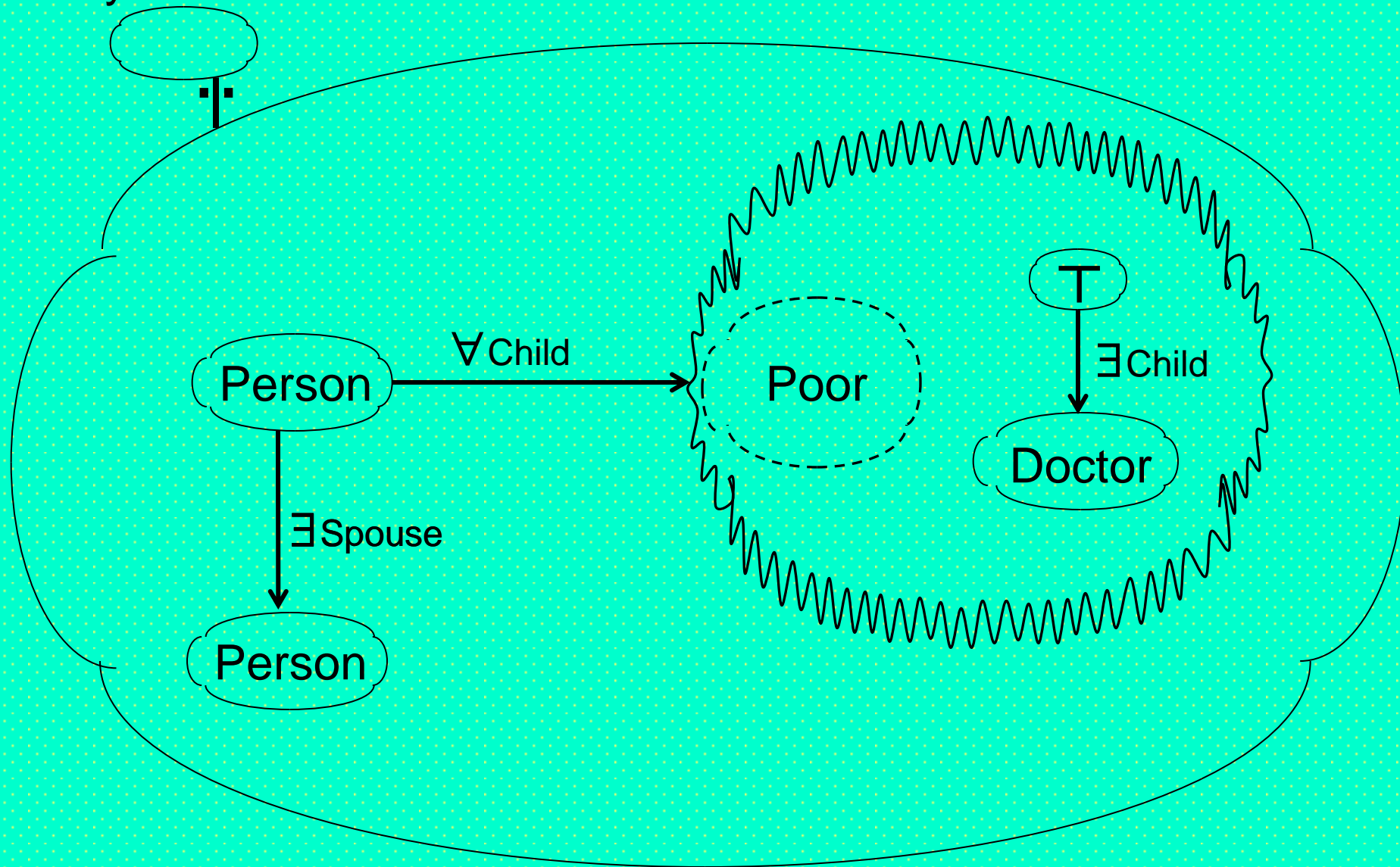
$\text{LuckyParent} \equiv \text{Person} \sqcap \exists \text{Spouse} . \text{Person} \sqcap \forall \text{Child} . (\neg \text{Poor} \sqcup \exists \text{Child} . \text{Doctor})$



LuckyParent Example (1*)

LuckyParent

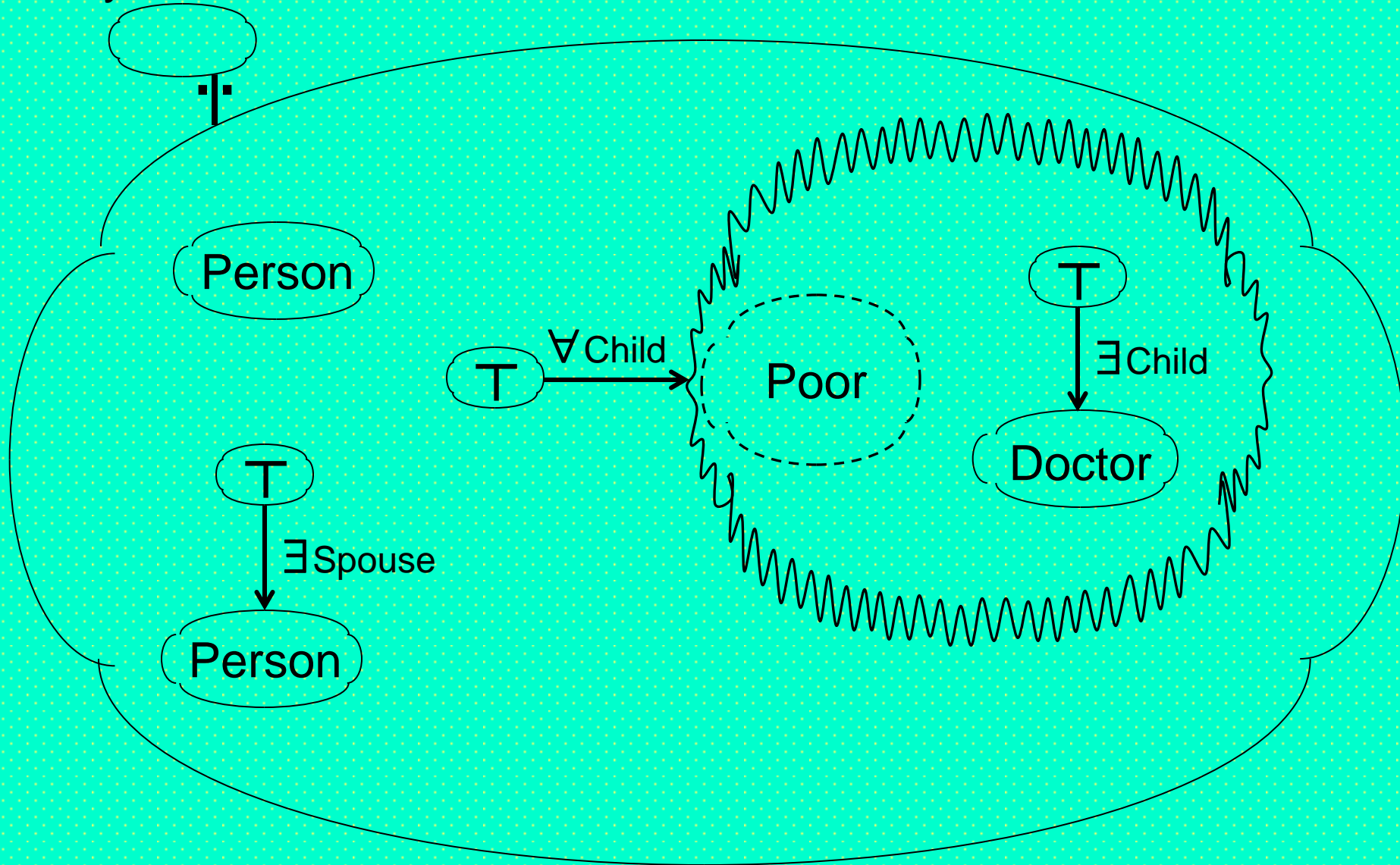
$\text{LuckyParent} \equiv \text{Person} \sqcap \exists \text{Spouse. Person} \sqcap \forall \text{Child.} (\neg \text{Poor} \sqcup \exists \text{Child. Doctor})$



LuckyParent Example (1**)

LuckyParent

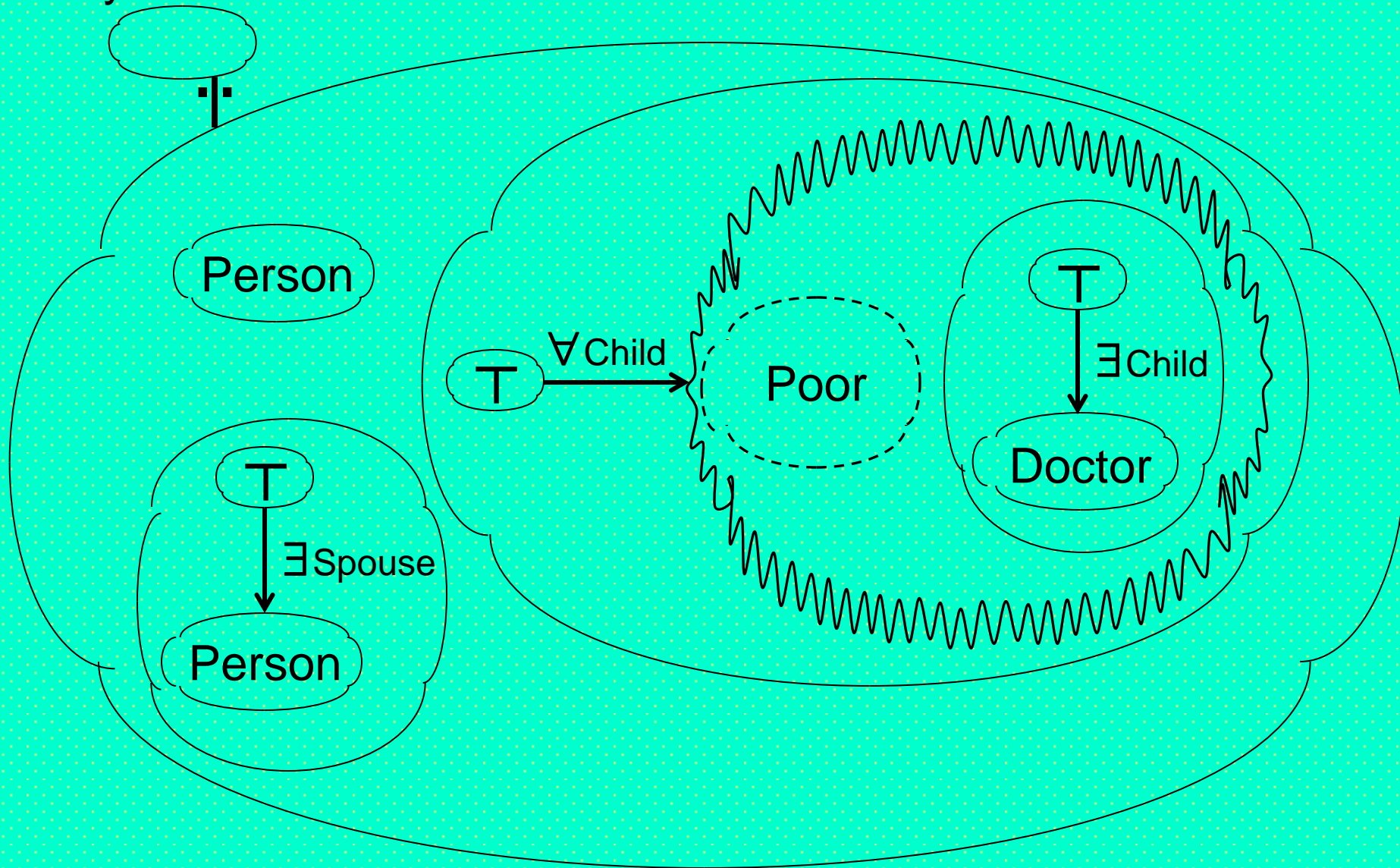
$\text{LuckyParent} \equiv \text{Person} \sqcap \exists \text{Spouse}.\text{Person} \sqcap \forall \text{Child} . (\neg \text{Poor} \sqcup \exists \text{Child} . \text{Doctor})$



LuckyParent Example (1**)

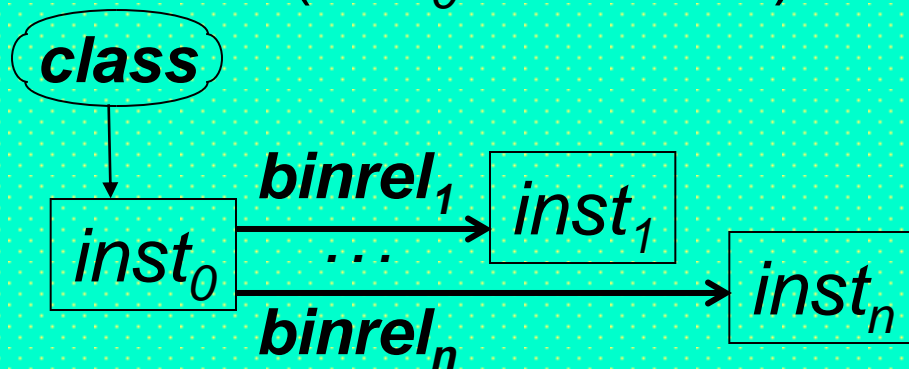
LuckyParent

$\text{LuckyParent} \equiv \text{Person} \sqcap \exists \text{Spouse. Person} \sqcap \forall \text{Child.} (\neg \text{Poor} \sqcup \exists \text{Child. Doctor})$



Object-Centered Logic: Grouping Binary Relations Around Instance

General: Graph
($inst_0$ -centered)



(Object-Centered)
Logic

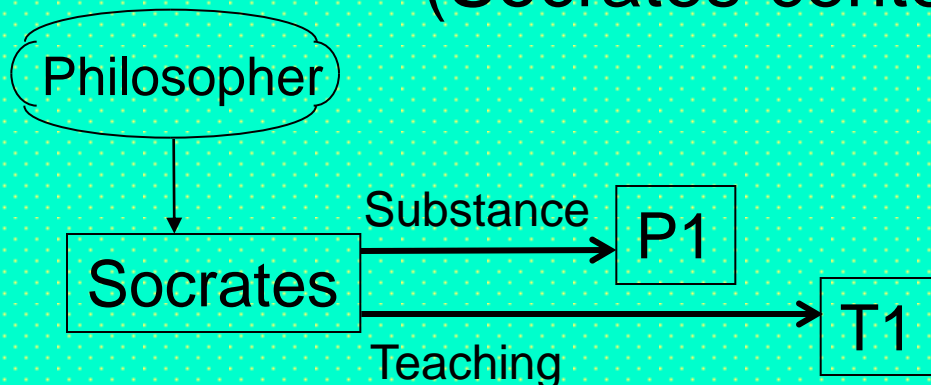
$$class(inst_0) \wedge$$

$$binrel_1(inst_0, inst_1) \wedge$$

$$\dots$$

$$binrel_n(inst_0, inst_n)$$

Example: Graph
(Socrates-centered)



(Object-Centered)
Logic

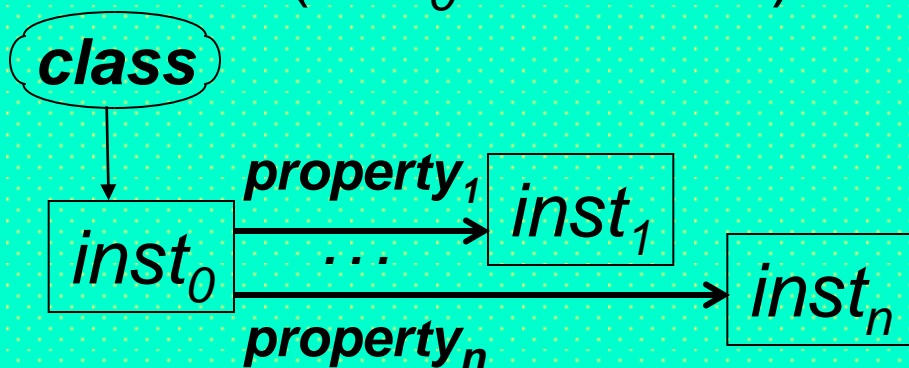
$$Philosopher(Socrates) \wedge$$

$$Substance(Socrates, P1) \wedge$$

$$Teaching(Socrates, T1)$$

RDF-Triple ('Subject'-Centered) Logic: Grouping Properties Around Instance

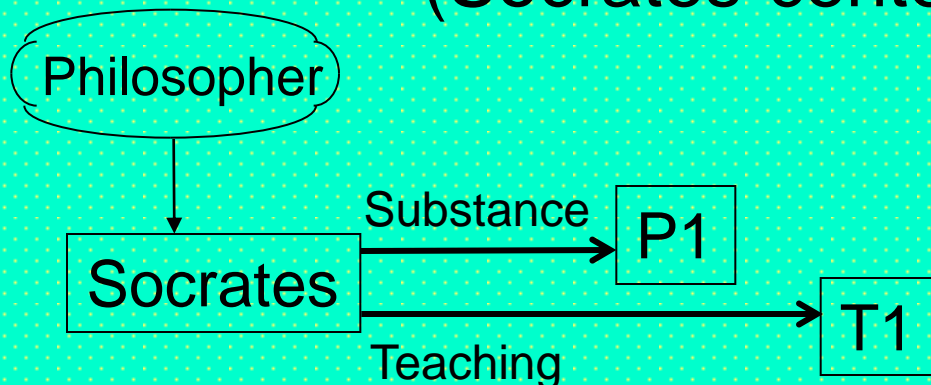
General: Graph
($inst_0$ -centered)



(Subject-Centered)
Logic

$\{(inst_0, \text{rdf:type}, class),$
 $(inst_0, property_1, inst_1),$
 \dots
 $(inst_0, property_n, inst_n)\}$

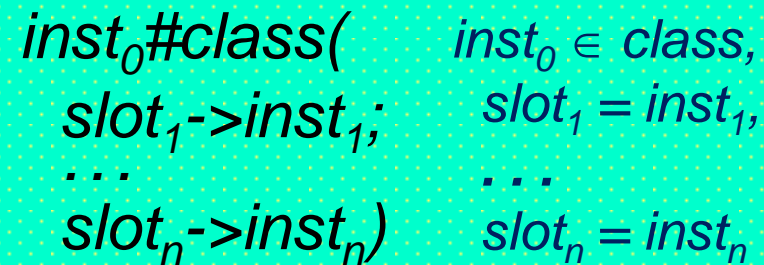
Example: Graph
(Socrates-centered)



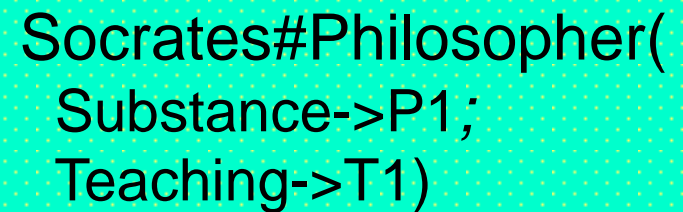
(Subject-Centered)
Logic

$\{(\text{Socrates}, \text{rdf:type}, \text{Philosopher}),$
 $(\text{Socrates}, \text{Substance}, \text{P1}),$
 $(\text{Socrates}, \text{Teaching}, \text{T1})\}$

(PSOA-like Frame)
Logic

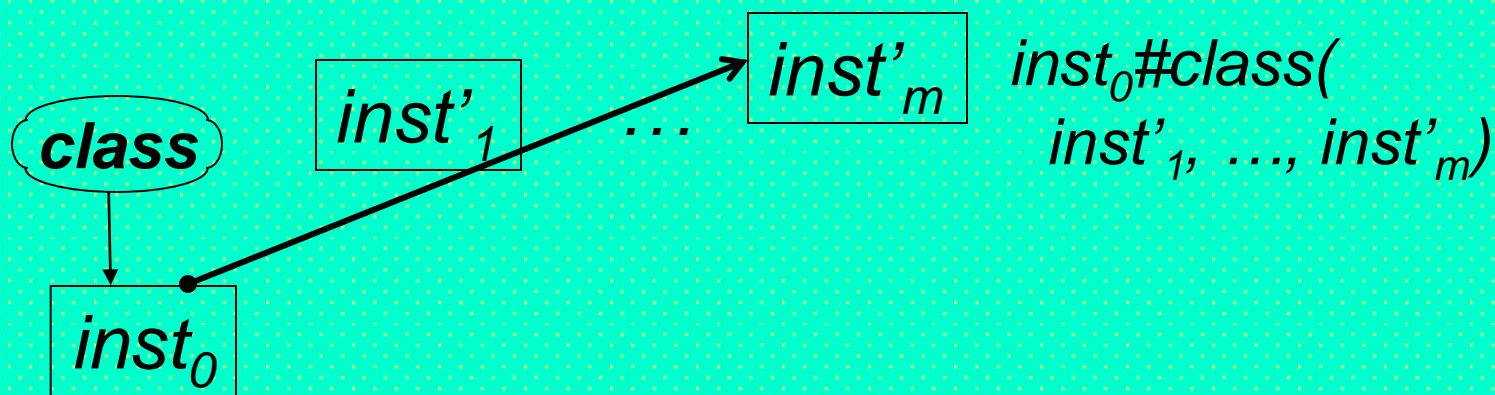


(PSOA-like Frame)
Logic



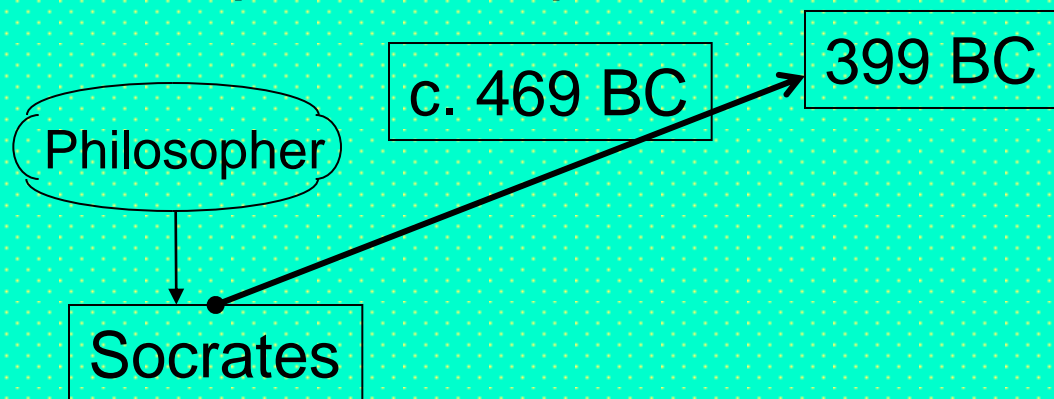
Logic of Shelves ('Arrays'): Associating Tuple(s) with OLD-Distinguished Instance

General: Graph (PSOA-like Shelf)
(*bulleted* hyperarc) Logic



$inst_0 \# class(\mathit{inst}'_1, \dots, \mathit{inst}'_m)$

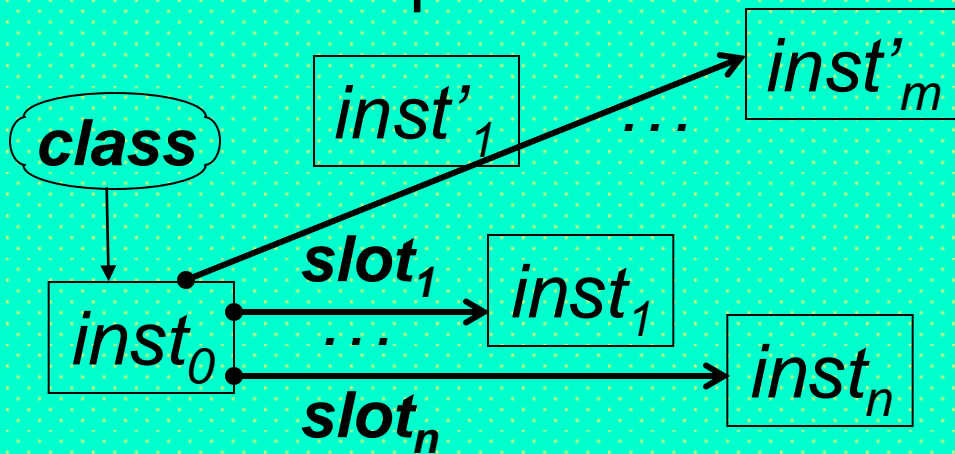
Example: Graph (PSOA-like Shelf)
Logic



$Socrates \# Philosopher(c. 469 BC, 399 BC)$

Positional-Slotted-Term Logic: Associating Tuple(s)+Slots with OID-Disting'ed Instance

General: Graph

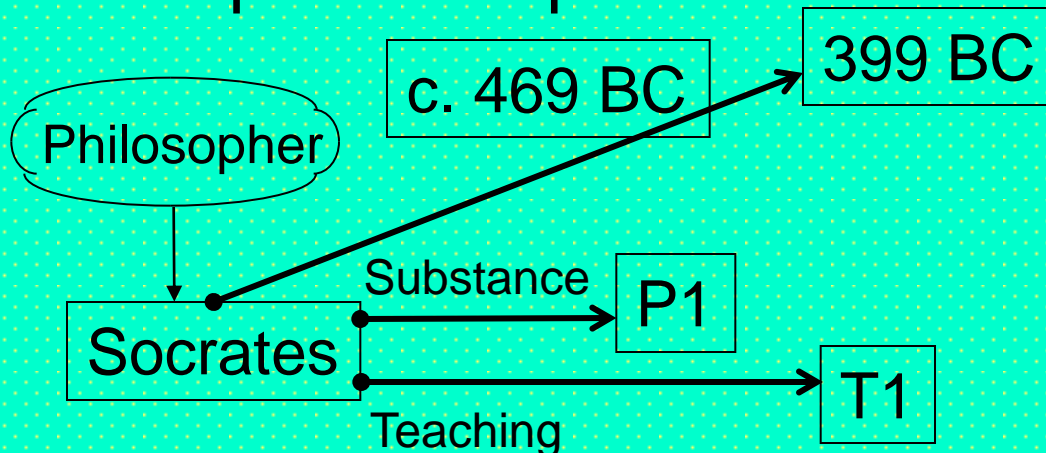


(PSOA-like Positional-Slotted-Term) Logic

```

inst_0#class(
  inst'_1, ..., inst'_m;
  slot_1->inst_1;
  ...
  slot_n->inst_n)
  
```

Example: Graph



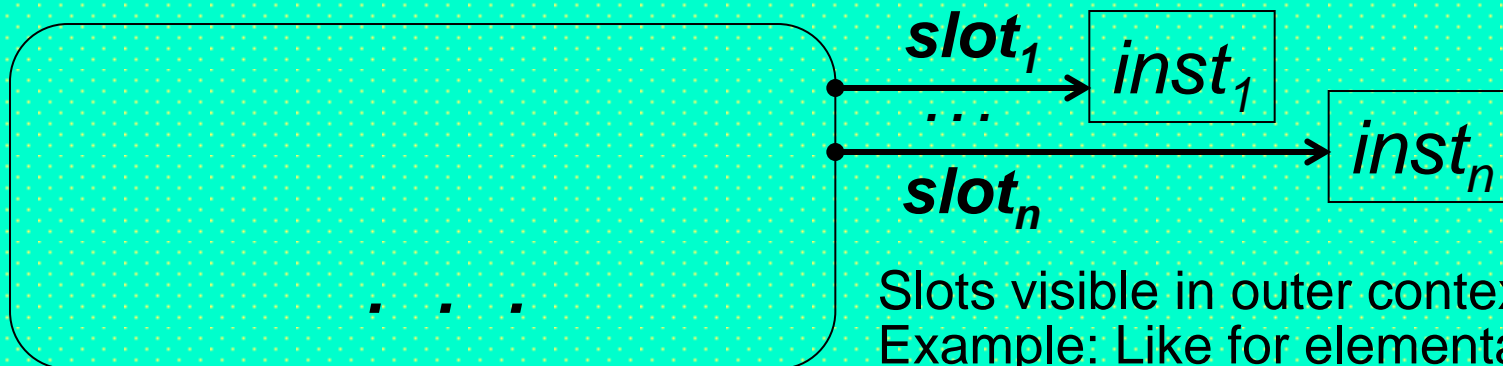
(PSOA-like Positional-Slotted-Term) Logic

```

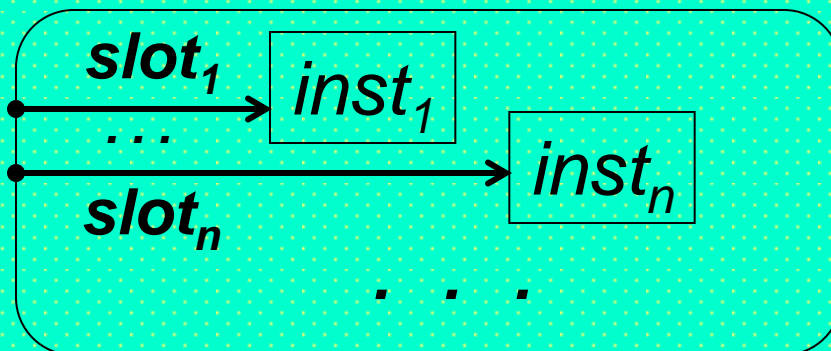
Socrates#Philosopher(
  c. 469 BC, 399 BC;
  Substance->P1;
  Teaching->T1)
  
```

Term and Formula Description: Associating Slots with Complex Node

Complex Node (e.g. Roundangle) having Outward Slots

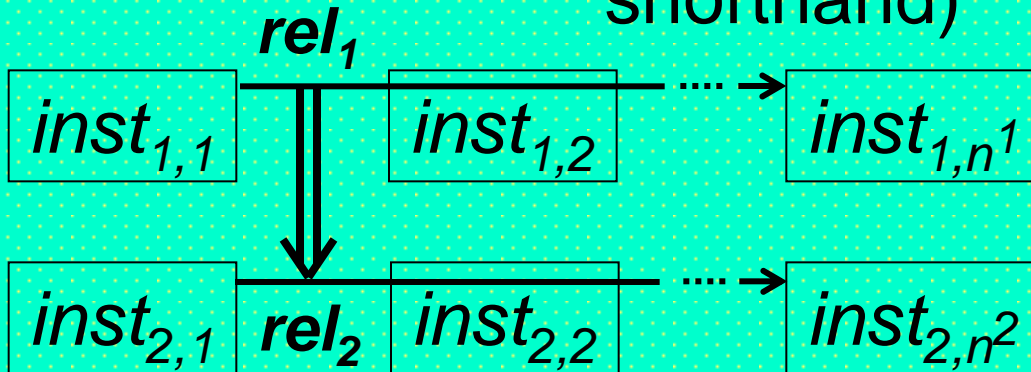


Complex Node (e.g. Roundangle) having Inward Slots



Rules: Relations Imply Relations (1)

General: Graph (ground, shorthand)

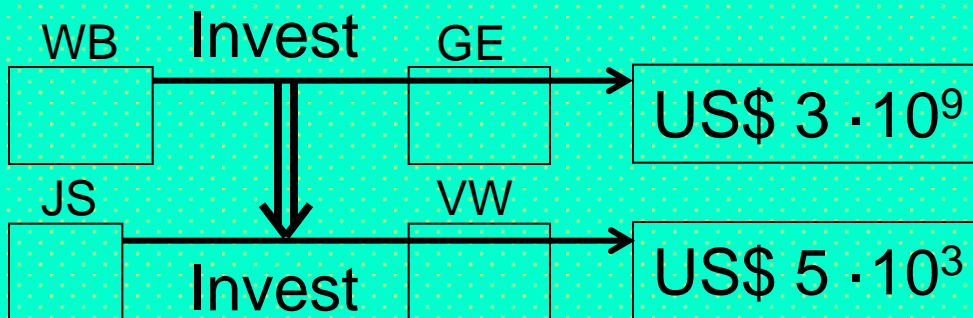


Logic

$$rel_1(inst_{1,1}, inst_{1,2}, \dots, inst_{1,n^1}) \Rightarrow$$

$$rel_2(inst_{2,1}, inst_{2,2}, \dots, inst_{2,n^2})$$

Example: Graph



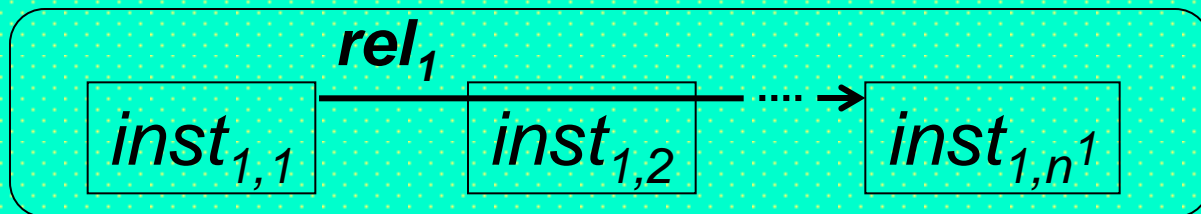
Logic

$$Invest(/WB, /GE, US\$ 3 \cdot 10^9) \Rightarrow$$

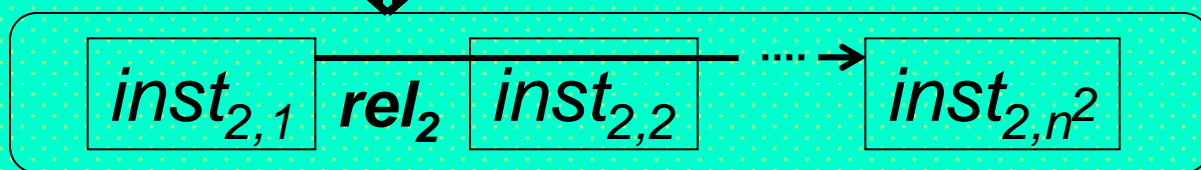
$$Invest(/JS, /VW, US\$ 5 \cdot 10^3)$$

Rules: Relations Imply Relations (1*)

General: Graph (ground, normal) Logic

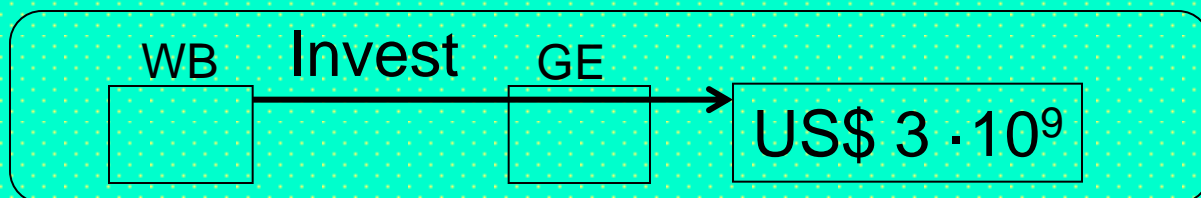


$rel_1(inst_{1,1}, inst_{1,2}, \dots, inst_{1,n^1}) \Rightarrow$



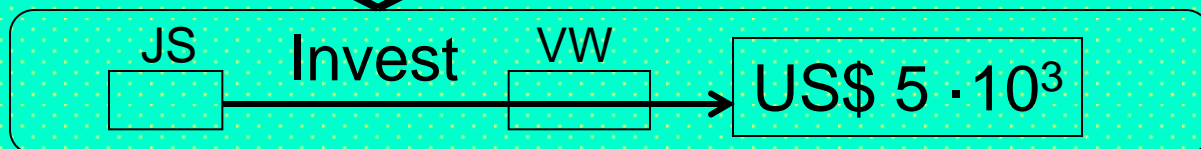
$rel_2(inst_{2,1}, inst_{2,2}, \dots, inst_{2,n^2})$

Example: Graph



Logic

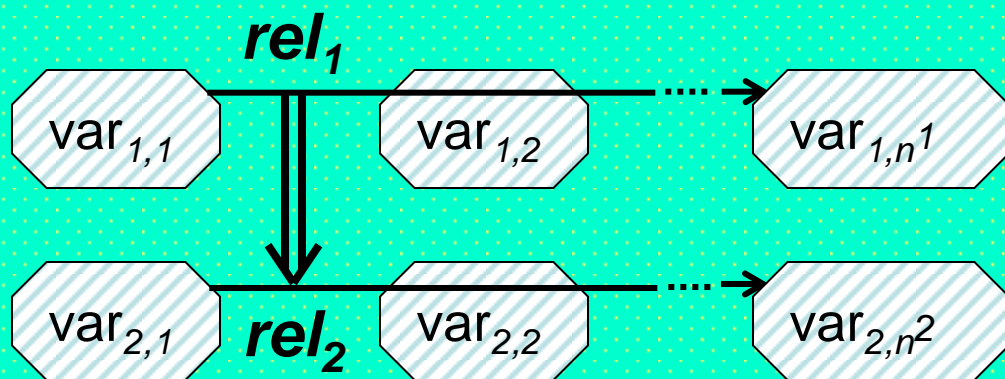
$Invest(/WB, /GE, US\$ 3 \cdot 10^9) \Rightarrow$



$Invest(/JS, /VW, US\$ 5 \cdot 10^3)$

Rules: Relations Imply Relations (2)

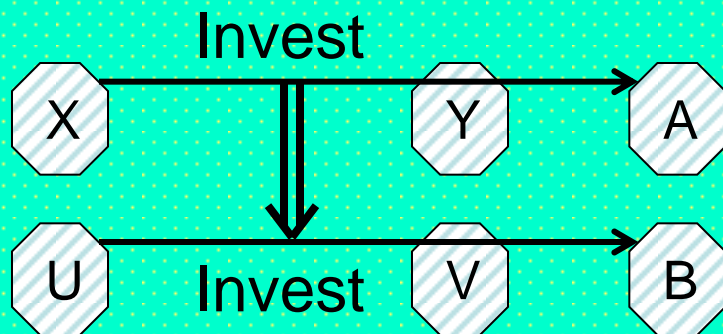
General: Graph (non-ground, where 'Implies' arrow creates universal closure)



Logic

$$(\forall var_{i,j}) \\ rel_1(var_{1,1}, var_{1,2}, \dots, var_{1,n^1}) \Rightarrow \\ rel_2(var_{2,1}, var_{2,2}, \dots, var_{2,n^2})$$

Example: Graph

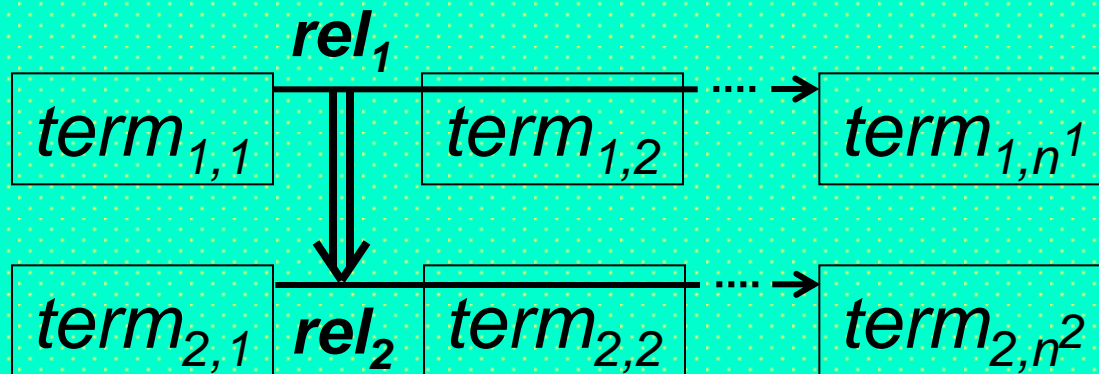


Logic

$$(\forall X, Y, A, U, V, B) \\ Invest(X, Y, A) \Rightarrow \\ Invest(U, V, B)$$

Rules: Relations Imply Relations (3)

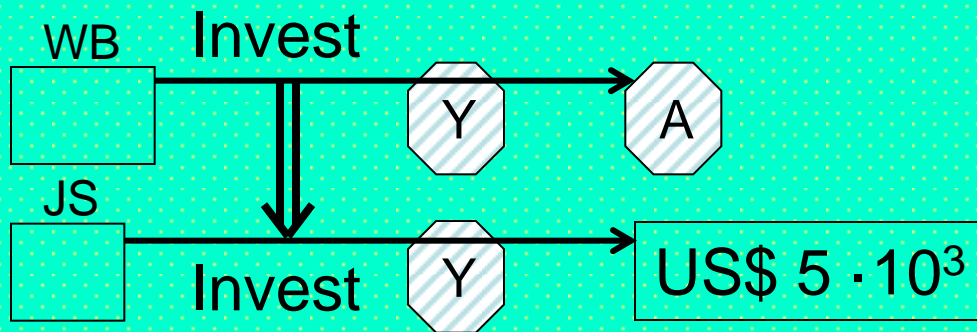
General: Graph (inst/var terms)



Logic

$$(\forall var_{i,j}) \\ rel_1(term_{1,1}, term_{1,2}, \\ ..., term_{1,n^1}) \Rightarrow \\ rel_2(term_{2,1}, term_{2,2}, \\ ..., term_{2,n^2})$$

Example: Graph

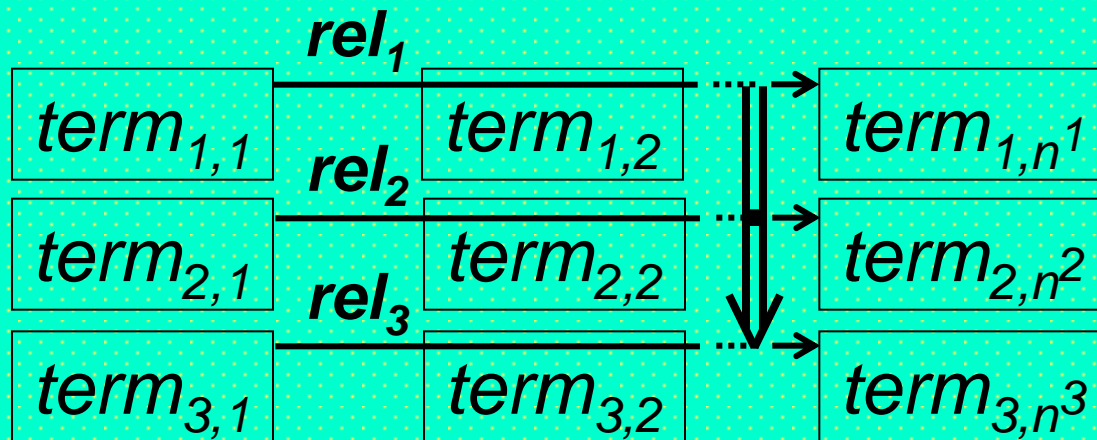


Logic

$$(\forall Y, A) \\ Invest(WB, Y, A) \Rightarrow \\ Invest(JS, Y, \\ US\$ 5 \cdot 10^3)$$

Rules: Conjuncts Imply Relations (1)

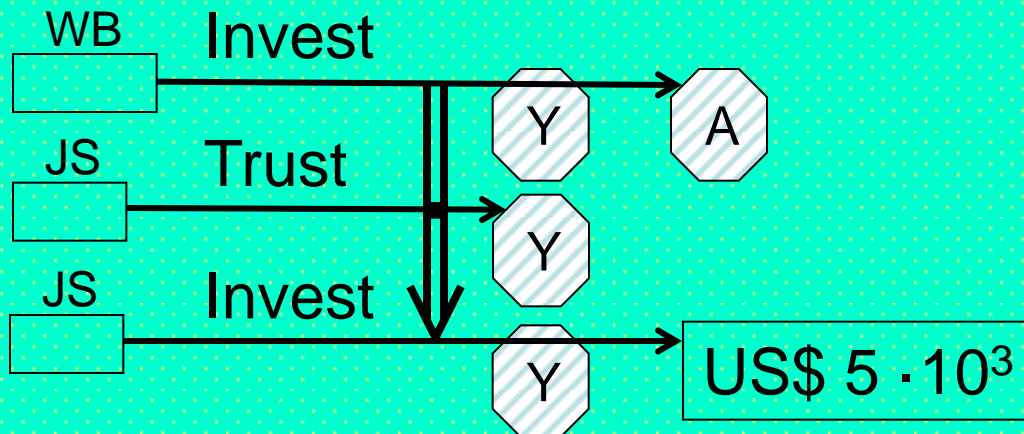
General: Graph (shorthand)



Logic

$$(\forall var_{i,j}) \\
 rel_1(term_{1,1}, term_{1,2}, \dots, term_{1,n1}) \wedge \\
 rel_2(term_{2,1}, term_{2,2}, \dots, term_{2,n2}) \Rightarrow \\
 rel_3(term_{3,1}, term_{3,2}, \dots, term_{3,n3})$$

Example: Graph



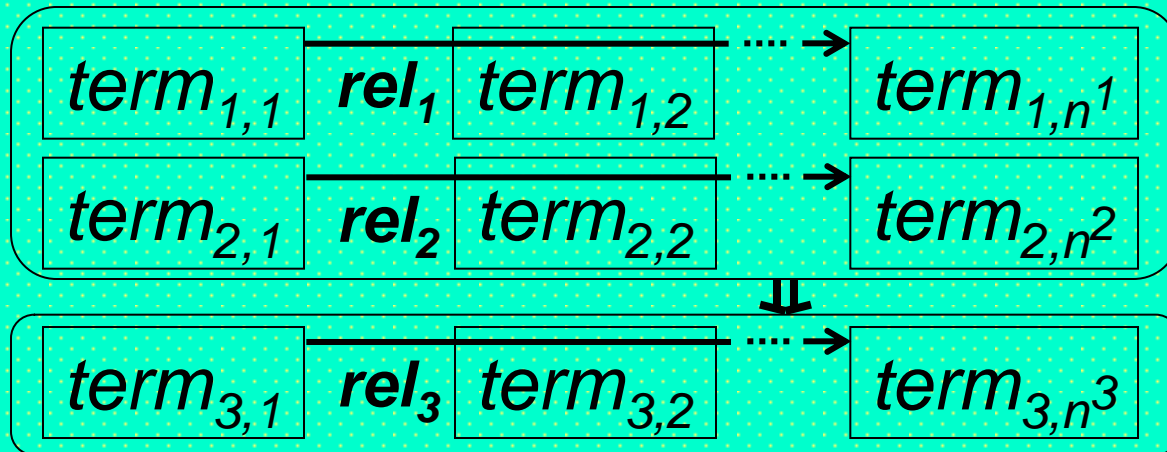
Logic

$$(\forall Y, A) \\
 Invest(/WB, Y, A) \wedge \\
 Trust(/JS, Y) \Rightarrow \\
 Invest(/JS, Y, \\
 US\$ 5 \cdot 10^3)$$

Rules: Conjuncts Imply Relations (1*) ⁹³

General: Graph (prenormal)

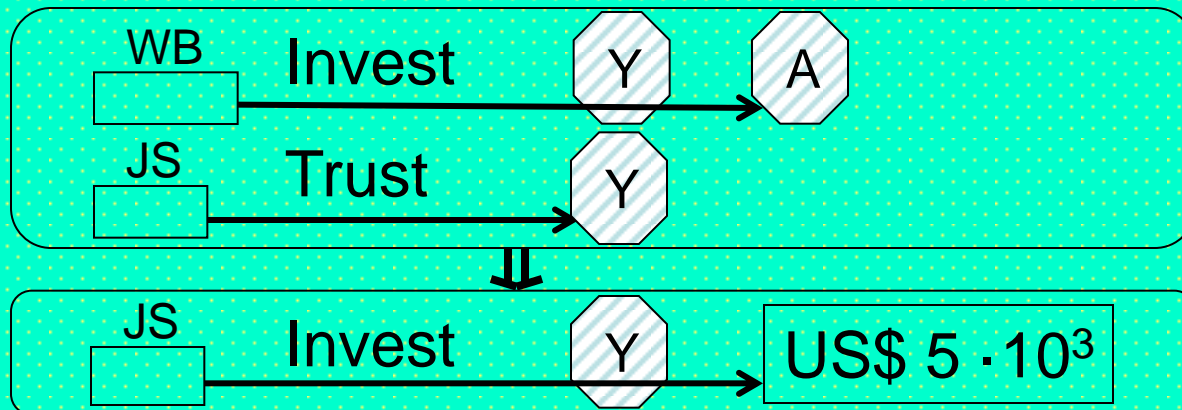
Logic



$$(\forall var_{i,j}) \quad rel_1(term_{1,1}, term_{1,2}, \dots, term_{1,n^1}) \wedge rel_2(term_{2,1}, term_{2,2}, \dots, term_{2,n^2}) \Rightarrow rel_3(term_{3,1}, term_{3,2}, \dots, term_{3,n^3})$$

Example: Graph

Logic



$$(\forall Y, A) \quad Invest(WB, Y, A) \wedge Trust(JS, Y) \Rightarrow Invest(JS, Y, US\$ 5 \cdot 10^3)$$

Rules: Conjuncts Imply Relations (1**) ⁹⁴

General: Graph (normal)

Logic

$$(\forall var_{i,j})$$

$$(rel_1(term_{1,1}, term_{1,2}, \dots, term_{1,n^1}) \wedge$$

$$rel_2(term_{2,1}, term_{2,2}, \dots, term_{2,n^2}) \Rightarrow$$

$$rel_3(term_{3,1}, term_{3,2}, \dots, term_{3,n^3}))$$

Example: Graph

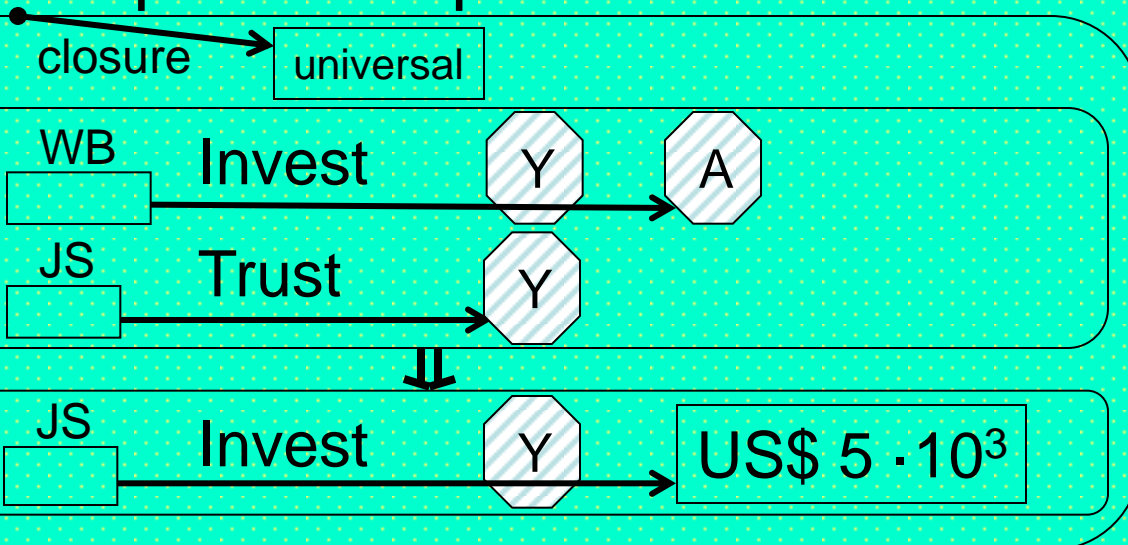
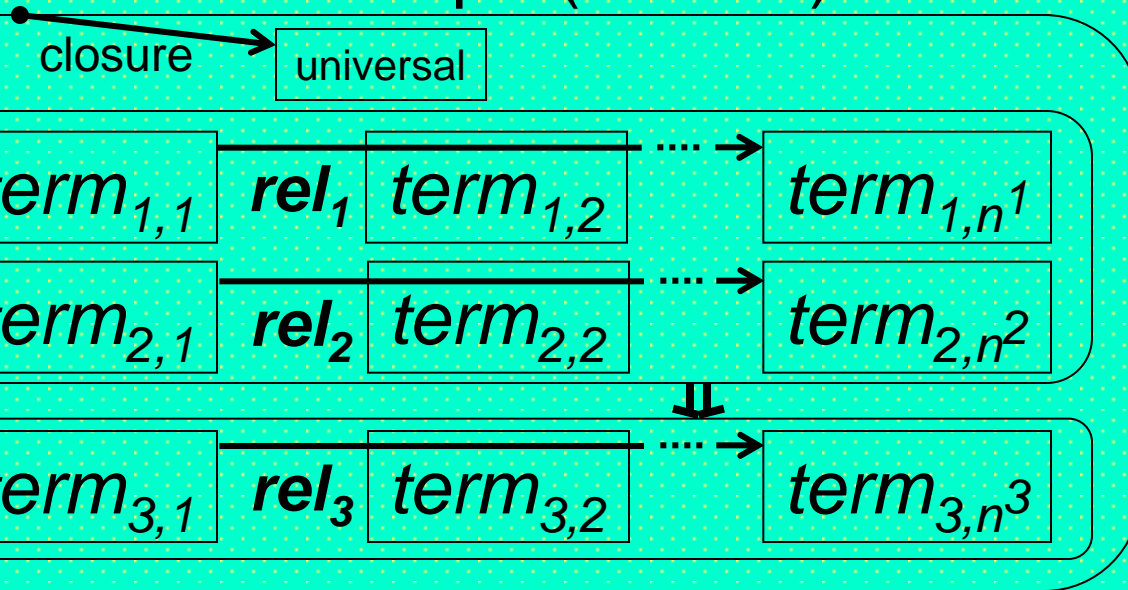
Logic

$$(\forall Y, A)$$

$$(Invest(/WB, Y, A) \wedge$$

$$Trust(/JS, Y) \Rightarrow$$

$$Invest(/JS, Y, US\$ 5 \cdot 10^3))$$



Rules: Conjuncts Imply Relations (2)

Example: RuleML/XML

```

<Implies closure="universal">
  <And>
    <Atom>
      <Rel>Invest</Rel>
      <Ind name="shallow">WB</Ind>
      <Var>Y</Var>
      <Var>A</Var>
    </Atom>
    <Atom>
      <Rel>Trust</Rel>
      <Ind name="shallow">JS</Ind>
      <Var>Y</Var>
    </Atom>
  </And>
  <Atom>
    <Rel>Invest</Rel>
    <Ind name="shallow">JS</Ind>
    <Var>Y</Var>
    <Data>US$ 5000</Data>
  </Atom>
</Implies>

```

Logic

$$(\forall Y, A) \\
 (\text{Invest}(/WB, Y, A) \wedge \\
 \text{Trust}(/JS, Y) \Rightarrow \\
 \text{Invest}(/JS, Y, \\
 \text{US\$ } 5 \cdot 10^3))$$

Implication-Defined Predicate Odd: RuleML/XML Serialization

RuleML/XML

```

<Implies closure="universal">
  <And>
    <Atom>
      <Rel>Greater</Rel>
      <Var>X</Var>
      <Data>2</Data>
    </Atom>
    <Atom>
      <Rel>Prime</Rel>
      <Var>X</Var>
    </Atom>
  </And>
  <Atom>
    <Rel>Odd</Rel>
    <Var>X</Var>
  </Atom>
</Implies>

```

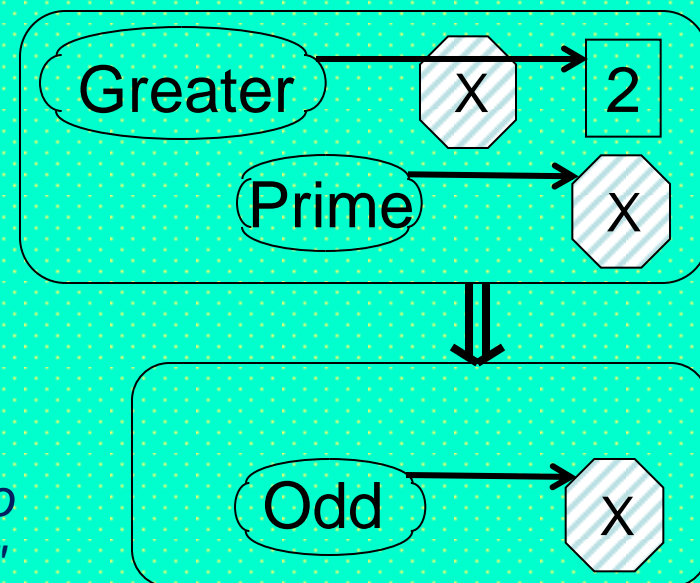
*Graph '⇒' arrow normalizes to
RuleML-like closure="universal"*

Logic

$$(\forall X)$$

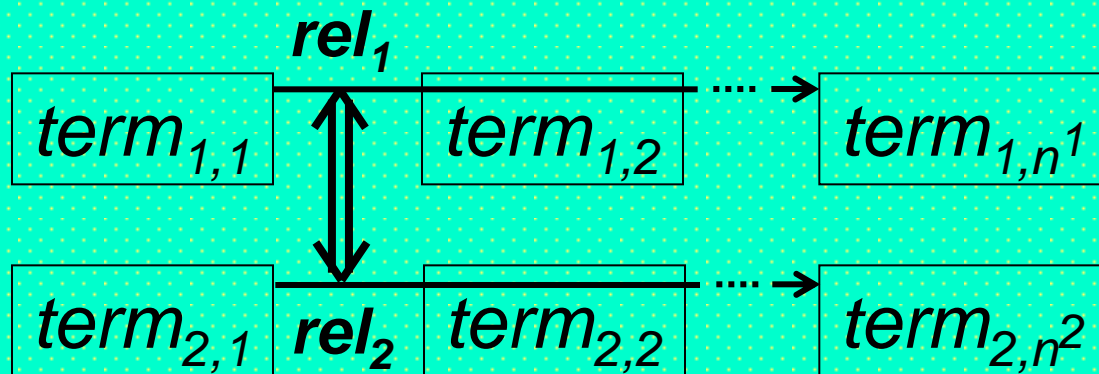
$$\text{Greater}(X, 2) \wedge \text{Prime}(X) \Rightarrow \text{Odd}(X)$$

Graph (prenormal)



Relations Equivalent to Relations

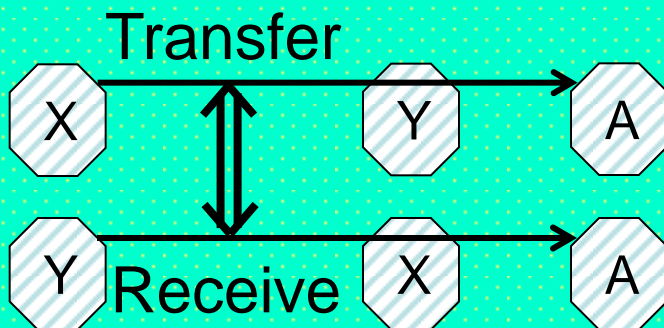
General: Graph (inst/var terms)



Logic

$$(\forall var_{i,j}) \\ rel_1(term_{1,1}, term_{1,2}, \dots, term_{1,n^1}) \Leftrightarrow \\ rel_2(term_{2,1}, term_{2,2}, \dots, term_{2,n^2})$$

Example: Graph



Logic

$$(\forall X, Y, A) \\ \text{Transfer}(X, Y, A) \Leftrightarrow \\ \text{Receive}(Y, X, A)$$

Equivalence-Defined Predicate Even: RuleML/XML Serialization

RuleML/XML

```
<Equivalent oriented="yes" closure="universal">
```

```
  <Atom>
```

```
    <Rel>Even</Rel>
```

```
    <Var>X</Var>
```

```
  </Atom>
```

```
  <Atom>
```

```
    <Rel>Divisible</Rel>
```

```
    <Var>X</Var>
```

```
    <Data>2</Data>
```

```
  </Atom>
```

```
</Equivalent>
```

*Graph '： \Leftrightarrow ' arrow normalizes to
RuleML-like closure="universal"*

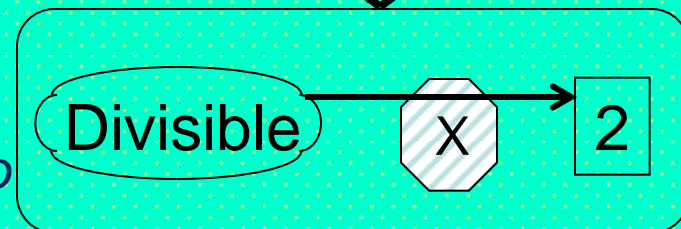
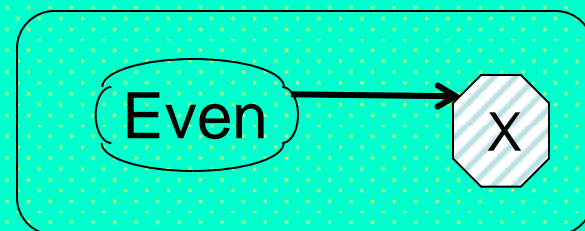
Logic

$(\forall X)$

$\text{Even}(X) :\Leftrightarrow$

$\text{Divisible}(X, 2)$

Graph (prenormal)



Equality-Defined Function Double: RuleML/XML Serialization

RuleML/XML

```
<Equal oriented="yes" closure="universal">
  <Expr>
    <Fun per="value">Double</Fun>
    <Var>X</Var>
  </Expr>
  <Expr>
    <Fun per="value">Mult</Fun>
    <Var>X</Var>
    <Data>2</Data>
  </Expr>
</Equal>
```

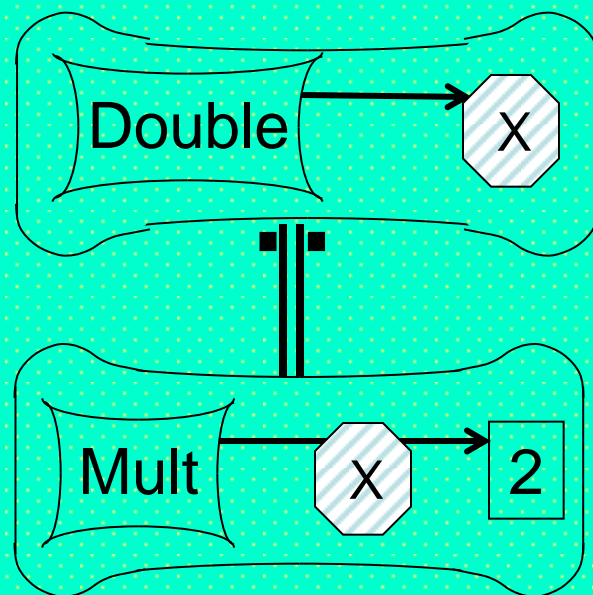
*Graph ':= ' arrow normalizes to
RuleML-like closure="universal"*

Logic

$(\forall X)$

$\text{Double}(X) :=$
 $\text{Mult}(X, 2)$

Graph (prenormal)

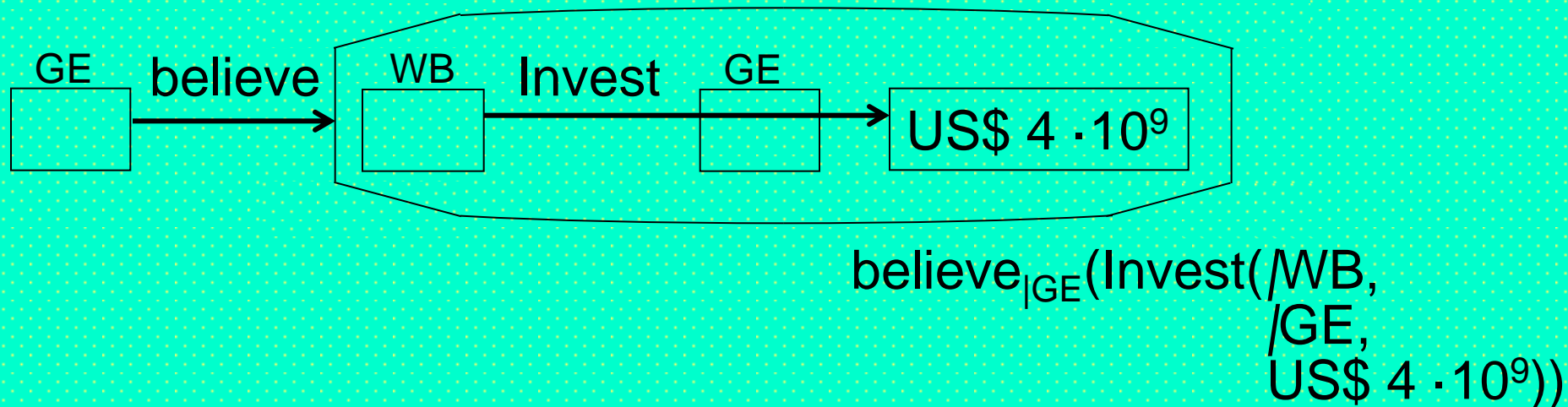


Modally Embedded Propositions

General: Graph (Modal) Logic
 (complex *snipkeg* node,
 used to 'encapsulate' what
 another agent believes, wants, etc.)



Example: Graph (Modal) Logic

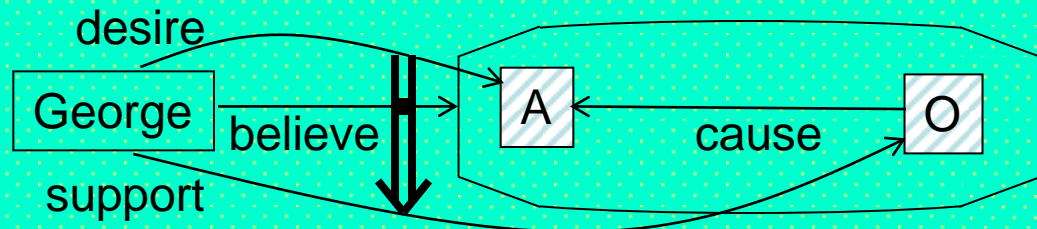


Beliefs and Desires as Propositional Attitudes (1)

Propositional attitude: a mental state relating a person to a proposition (which can involve other persons)

“If George desires action A and believes (the proposition) that originator O will cause A, then George supports O.”

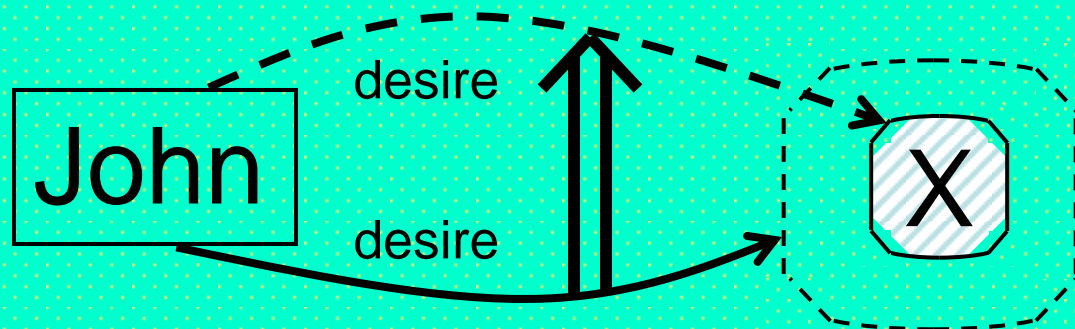
Grailog:



Beliefs and Desires as Propositional Attitudes (2)

Example: “If John desires the negation of (state of affairs) X, then he does not desire X.”

Grailog:



While variables A and O of the earlier example are bound to an action and originator individual, variable X here is bound to an entire proposition or an arbitrarily complex set of propositions

Graphical Elements: Line Styles

- Solid lines (boxes & links): Positive
- Dashed lines (boxes & links): Negative
- Wavy lines (boxes): Disjunctive
- Light lines (unlabeled arrows): HasInstance
- Light lines (unlabeled undirected links): SameIndividual
- Heavy lines (unlabeled arrows): SubClassOf
- Heavy lines (unlabeled undirected links): EquivalentClasses
- Double lines (unlabeled arrows): Implies
- Double lines (unlabeled double-headed arrows): Equivalence
- Double lines (unlabeled undirected links): Equality
- Colon tails (unlabeled links): TailDefinedByHead


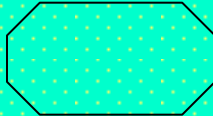
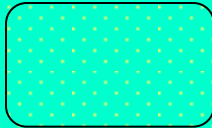
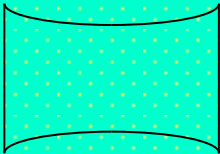
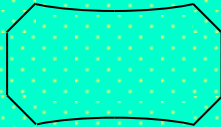
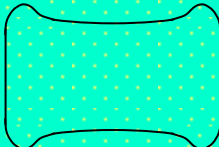
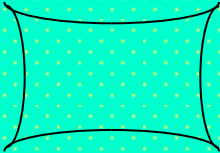
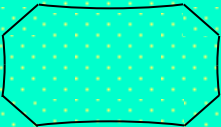
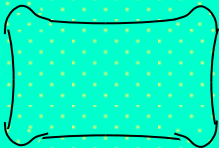
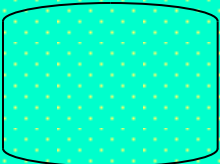
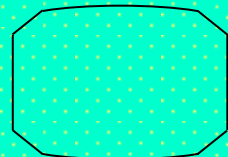
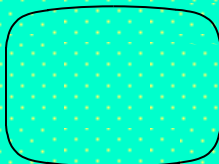
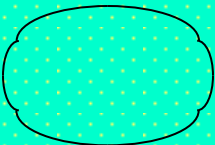
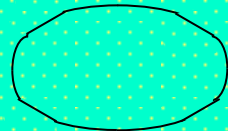
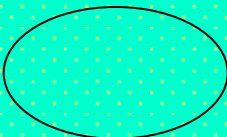
Orthogonal Graphical Features

— Dimensions of Grailog Systematics

- Box dimensions:
 - Corners: pointed vs. snipped vs. rounded
 - To quote/copy vs. reify/instantiate vs. evaluate contents (cf. [Lisp](#), [Prolog](#), [Relfun](#), [Hilog](#), [RIF](#), and [IKL](#))
 - Shapes (rectangle-derived): composed from sides that are straight vs. concave vs. convex
 - For neutral vs. function vs. relation contents
 - Contents: elementary vs. complex nodes
- Arrow dimensions:
 - Shafts: single vs. double
 - Heads: triangular vs. diamond
 - Tails: plain vs. bulleted vs. colonized
- Box & Arrow (line-style) dimension: solid vs. dashed vs. wavy

Graphical Elements: Box Systematics

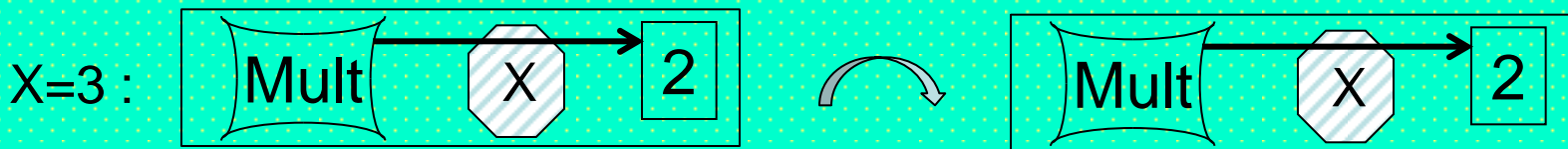
— Dimensions of Corners and Shapes


<div> <div>Corner:</div> <div>Shape:</div> </div>	Per ... Copy Rect-	... Instantiation Snip-	... Value Round-
Neutral -angle			
Individual (Function Application) -tie			
Function -star			
Proposition (Relation Application) -keg			
Relation (incl. Class) -oval			

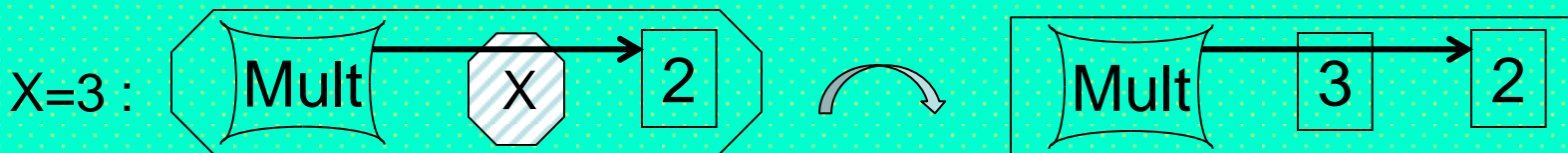
Graphical Elements: Boxes


— Function/Relation-Neutral Shape of Angles Varied w.r.t. Corner Dimension

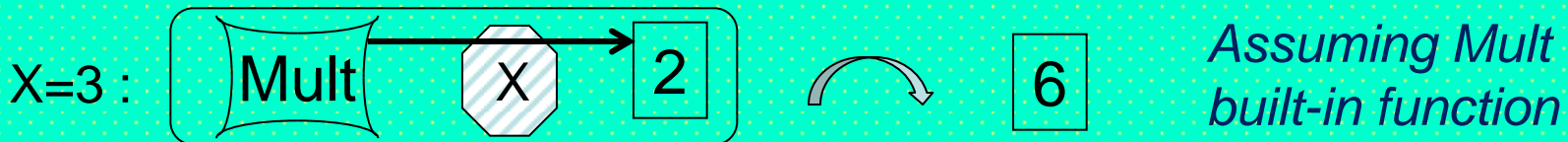
-  – **Rectangle**: Neutral ‘per copy’ nodes *quote* their contents



-  – **Snipangle** (octagon): Neutral ‘per instantiation’ nodes *dereference* contained variables to values from context

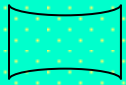


-  – **Roundangle** (rounded angles): Neutral ‘per value’ nodes *evaluate* their contents through instantiation of variables and activation of function/relation applications



Graphical Elements: Boxes — Concave

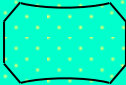
- ***Recttie*** (bowtie-like rectangle with concave top/bottom sides):



Elementary nodes for individuals (instances).

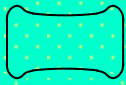
Complex nodes for quoted instance-denoting terms (constructor-function applications)

- ***Sniptie*** (snipped): Elementary nodes for variables.

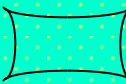


Complex nodes for instantiated (reified) function applications

- ***Roundtie***: Complex nodes for evaluated built-in or equation-defined function applications

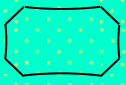


- ***Rectstar*** (4-point star): Elementary nodes for functions.

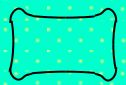


Complex nodes for quoted functional (function-denoting) terms

- ***Snipstar***: Complex nodes for instantiated functional terms

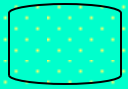


- ***Roundstar***: Complex nodes for evaluated functional applications (active, function-returning applications)

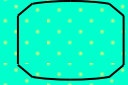


Graphical Elements: Boxes — Convex

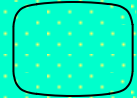
- ***Rectkeg*** (keg-like rectangle with convex top/bottom sides):
 Elementary nodes for truth constants (true, false, unknown).
 Complex nodes for quoted truth-denoting propositions
 (embedded relation applications)



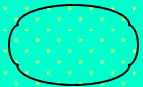
- ***Snipkeg***: Complex nodes for instantiated (reified) relation applications



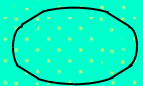
- ***Roundkeg***: Complex nodes for evaluated relation applications (e.g. as atomic formulas) and for connective uses



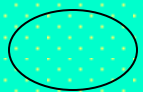
- ***Rectoval*** (4-point oval): Elementary nodes for relations, e.g. unary ones (classes). Complex nodes for quoted relational (relation-denoting) terms



- ***Snipoval***: Complex nodes for instantiated relational terms



- ***Roundoval***: Complex nodes for evaluated relational applications (active, relation-returning applications)



Conclusions

- Presented new edition of Grailog, including feedback
- Graphical elements for novel box & arrow systematics using orthogonal graphical features
- Leaving color (except for IRIs) for other purposes, e.g. highlighting subgraphs (for retrieval and inference)
- Introducing Deep vs. Shallow Name Specification
- Focus on *mapping* to a family of logics as in RuleML
- Use cases from *philosophy* to *technology* to *business*
 - E.g. “Logical Foundations of Cognitive Science”:
http://www.ict.tuwien.ac.at/lva/Boley_LFCS/index.html
- *Processing* of earlier Grailog-like DRLHs studied in Lisp, FIT, and Relfun
- Now aligned with Web-rule industry standard RuleML:
<http://ruleml.org/#Grailog>

Future Work (1)

- Refine/extend Grailog, along with [API4KB](#) effort
 - Compare with other graph formalisms, e.g. Conceptual Graphs (<http://conceptualstructures.org>) and [CoGui](#) tool
 - Define mappings to/fro UML structure diagrams + OCL, adopting UML behavior diagrams (<http://www.uml.org>)
- Implement tools, e.g. as use case for (Functional) RuleML (<http://ruleml.org/fun>) engines
 - More mappings between graphs, logic, and RuleML/XML
 - Graph indexing & querying (cf. <http://www.hypergraphdb.org>)
 - Graph transformations (normal form, [typing homomorphism](#), merge, ...)
 - Advanced graph-theoretical operations (e.g., path tracing)
 - Exploit Grailog parallelism in implementation
- Submit for open standardization

Future Work (2)

- Develop a Grailog structure editor, e.g. supporting:
 - Auto-specialize of neutral application boxes (angles) for functions (ties) or relations (kegs), depending on contents
 - Auto-specialize of neutral operator boxes (angles) to functions (stars) or relations (ovals), depending on context
- Benefit from, and contribute to, Protégé visualization plug-ins such as [Jambalaya/OntoGraf](#) and [OWL Viz](#) for OWL ontologies and [Axiomé](#) for SWRL rules
- Proceed from the 2-dimensional (planar) Grailog to a 3-dimensional (spatial) one
 - Utilize advantages of crossing-free layout, spatial shortcuts, and analogical representation of 3D worlds
 - Mitigate disadvantages of occlusion and of harder spatial orientation and navigation
- Consider the 4th (temporal) dimension of animations to visualize logical inferences, graph processing, etc.